## **RIFTS®** Phase World<sup>™</sup>: CAF Trooper O.C.C.

			Name:
			Alignment:
			M.D.C.: Horror Factor:
			S.D.C./Hit Points:
			Level: Experience:
			0.C.C.:
			Savings:
			I.Q.: Skill Bonus: +%
			M.E.: Save vs Psionics/Insanity: +
			M.A.: Trust/Intimidate: %
			P.S.: Damage Bonus: +
			P.P.: Strike/Parry/Dodge Bonus: +
O.C.C. Skills: +	-%/lvl	%	
Language: Native	,	98%	P.E.: Coma/Death: +% Poison/Magic: +
Language: Trade		98%	P.B.: Charm/Impress:
Language (50%+15%)	+5%		
Language (50%+15%) Radio: Basic (45%+10%)	$\frac{+5\%}{+5\%}$		P.P.E.: I.S.P.:
Pilot Tank & APC (40%+15%)	$\frac{+5\%}{+5\%}$		Armor M.D.C./S.D.C.:
Pilot Contragravity Pack (36%+15%)	+4%		
Read Sensory Equipment $(5070+1070)$	$\pm 370$		Race:
Weapon Systems (40%+15%) Climbing (40%)	+5%		
Climbing (40%) Swimming (50%)	$\frac{+3\%}{+5\%}$		Physical Description:
Running			
Power Armor Combat: Basic			Place of Origin:
W.P. Energy Pistol			Disposition:
W.P. Energy Rifle W.P			Allies:
Hand to Hand:			
			Enemies:
O.C.C. Related Skills: +	-%/lvl	%	
			Natural/Special Abilities, Powers & Vulnerabilities:
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Secondary Skills: +	-%/lvl	%	
			Bonuses:

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