RIFTS® Phase World[™]: CAF Fleet Officer O.C.C.

			Name:
			Alignment:
			M.D.C.: Horror Factor:
			S.D.C./Hit Points:
			Level: Experience:
			0.C.C.:
			Savings:
			M.E.: Save vs Psionics/Insanity: +
			M.A.: Trust/Intimidate:%
			P.S.: Damage Bonus: +
O.C.C. Skills:	+%/lvl	%	P.P.: Strike/Parry/Dodge Bonus: +
Language: Native		98%	P.E.: Coma/Death: +% Poison/Magic: +
Language & Literacy: Trade		98%	P.B.: Charm/Impress:
Language & Literacy: Trade		98%	Spd (mph/kmph):(/) Flying:(/)
Language(50%+20%)			P.P.E.: I.S.P.:
Language $(50\%+20\%)$			Armor M.D.C./S.D.C.:
Radio: Basic (45%+15%) Radio: Scramblers (35%+15%)			AIIII0I M.D.C./S.D.C
Basic Electronics (30%+15%)			Race:
Detect Concealment (25%+15%)			Sex: Height: Weight: Age:
Intelligence (32%+20%)	+4%		Physical Description: Weight: Rge:
Paramedic (40%+15%)	+5%		
Demolition(60%+10%)Pilot Space Fighter(50%)	+5% +3%		Place of Origin:
Power Armor Combat: Basic	+370		Disposition:
W.P. Energy Pistol			Disposition:
W.P. Energy Rifle			Allies:
W.P			Enomios
Hand to Hand:			Enemies:
O.C.C. Related Skills:	+%/lvl	%	
	, , ,	, .	Natural/Special Abilities, Powers & Vulnerabilities:
Secondary Skills:	+%/lvl	%	Bonuses:
			+1 to initiative, +1 vs horror factor, +1 vs psionics, 1 extra attack per melee.
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