

For the Palladium RPG, the S.D.C. of shields are as follows:

<b>Small</b>	<b>Large</b>	
Wood	13	25
Leather	9	20
Wood & Leather	21	35
Iron	30	55

Characters with W.P. Shield get +1 to parry at levels 1,3,6,9,12, and 15. A shield can be used in one hand and a weapon in the other. +1 to strike with shield (1D4 damage) at levels 4,8, and 12. There are no bonuses to strike when thrown.