

By Kevin Siembieda

Working away on many fronts. As you can see from this Update, this has been a very, very busy and productive week for all of us. We received and shipped [Rifts® CS Heroes of Humanity](#)™, many of us

worked furiously on

[The Rifter® #74](#)

, I have been coordinating and approving artwork for

[The Rifter® #74](#)

,  
[Hell Followed](#)

™ (a [Dead Reign®](#) sourcebook),

[Secrets of the Atlanteans](#)

™,

and

[Palladium Fantasy's Garden of the Gods](#)

™,

as well as art approvals for

**Savage Rifts**

®, among other things. And there

*are*

a number of other things being worked on for several projects,

**Robotech**

® not the least of them. Read on.

**UPDATE: Coalition States: Heroes of Humanity™ Sourcebook – Available now!**

[Rifts® CS Heroes of Humanity](#)™ arrived at the Palladium warehouse Thursday afternoon. See the updated description for details. Most pre-orders shipped Thursday afternoon and are already on their way to those of you who had a standing order. Distributor orders and the rest of pre-orders shipped today.

I think this adventure sourcebook will blow some people's minds. [Rifts® CS Heroes of Humanity](#)

™

is going to change the

**Rifts**

® setting in North America in ways you may have never imagined. All in a good

way. New combinations of player characters, strange alliances, conflicts and ways to refresh and change existing men-at-arms characters.

**Rifts® CS Heroes of Humanity™**

shakes up the status quo and breathes new life into any

**Rifts**

® campaign set in North America. It should inspire all kinds of new adventures and fun. A

[free preview](#)

of

**Rifts® CS Heroes of Humanity™**

is available at DriveThruRPG.com. Keep those orders coming, because every Rifts fan is going to want this book.

**UPDATE: Rifter® #74 – in final production – End of June (or early July) release**

All the articles for [The Rifter® #74](#) have been selected and artwork assigned.

*Wayne, Alex and Chuck*

have been at it all week!

*Alex*

editing articles and Chuck finalizing the next chapter of the

**Splicers**

® adventure source material. Half the issue is “official” source material, too! See the full description and cover elsewhere in this description.

Btw, if you have been wanting to get

**The Rifter® #73 (**

***all***

**official source material!)**

and the

**Double Issue of The Rifter #71/72,**

you should probably think about doing so soon. Both remain in stock

but are running low. If you have been meaning to pick them up, you'll want to do so before they sell out.

## **UPDATE: Rifter® #75 – in production – July release**

Articles for [The Rifter® #75](#) are being selected. Editing and art to quickly follow. We are always looking for

**Rifter®**

submissions, so don't be shy. Send in your adventure settings, towns, villains, monsters, etc. to share with other gamers around the world.

## **UPDATE: CS Heroes of Humanity™ Arsenal Sourcebook – July or August**

I am already fast at work on several books, including [CS Heroes of Humanity™](#)

[Arsenal](#)

, **Rifts® Secrets of the Atlanteans™**, **The Rifter® #74**,

**The Rifter® #75**

and others. The

**CS Arsenal**

sourcebook presents more background details about the Coalition States and the Minion War™ along with mouth-watering new Coalition weapons, power armor, robots, combat vehicles, and other goodies. It is a companion title to

## **Rifts® CS Heroes of Humanity™**

but works as a stand-alone sourcebook as well.

- **New CS weapons and gear.**
- **New CS SAMAS and power armor.**
- **New CS robots and combat vehicles.**
- **More good stuff of all kinds!**

See the description elsewhere and place your [pre-orders](#)  
. Looking like a July or August release.



## **UPDATE: Rifts® Secrets of the Atlanteans™ – July or August**

Check out the finished cover drawing by *John Zeleznik*

Color comes next.

[Rifts® Secrets of the Atlanteans](#)

is going to be another dynamic Dimension Book with applications for characters and adventures on Rifts Earth, Phase World® and across the Megaverse®. Looking like a July or August release.

## UPDATE: Rifts® The Disavowed™

Just notes on [this one](#), as I have been focused on **Rifts® Secrets of the Atlanteans** and **CS Heroes of Humanity™ Arsenal**, as the ideas come. These books are stand-alone products related by theme, time-line and interlocking events to **Heroes of Humanity™**, but present their own avenues of adventure. Epic fun is coming this Spring and Summer.

## UPDATE: Rifts® Sovietski™

[In final development](#). The cover has been assigned to *John Zeleznik*. Interior artwork to be assigned.

## **UPDATE: *Savage Rifts*® for *Savage Worlds*®**

We continue to approve finished art and design elements. I just reviewed and approved the Rifts North America map today. All of it continues to look good. The **Savage Rifts® RPG** line looks like it is going to be excellent.

## **UPDATE: Garden of the Gods™ for Palladium Fantasy RPG®**

[This book](#) is calling my name, but I have other things I need to finish first. In the meanwhile, I think I will be

assigning more artwork. This is just one of *three* Fantasy titles in the works.

## **UPDATE: Hell Followed™ sourcebook for Dead Reign®**

I sent out the material for illustration by Nick Bradshaw today. [Hell Followed](#) will be a 160 page sourcebook written by Taylor White.

## **UPDATE: Robotech® RPG Tactics**



TM

Juggling a lot, including what's next for [\*\*Robotech® RPG Tactics\*\*](#)<sup>TM</sup>. It is definitely not forgotten or abandoned by Palladium. Things are boiling. More in a week or two. Much more to come.

**UPDATE: Rifts®  
Ultimate Edition PDF –  
*Rifts*  
®**

# ***CS Heroes of Humanity***

TM

**FREE Preview and 120+ other  
PDF titles on  
DriveThruRPG.com**

**The Rifts® CS Heroes of  
Humanity™ *FREE Preview*** is  
available now, and so are PDFs  
of

**Rifts® Ultimate Edition**

and more than

**40 Rifts**

® titles! Many other Palladium

RPG titles are also available as PDFs right now from

[DriveThruRPG.com](http://DriveThruRPG.com)

, with more

**Rifts**

® and other Palladium game titles coming to PDF in the weeks and months ahead. Watch for them.

Recent PDF titles include [\*\*Rifts\*\*](#)  
[\*\*® Ultimate Edition\*\*](#)

,

**Rifts® World Book 27:**  
**Adventures**  
**in Dinosaur Swamp**

**TM**  
,

**Rifts® World Book 26:**  
**Dinosaur Swamp**

,

**World Book 25: Rifts® China**  
**Two**

**, and**

**World Book 24: Rifts® China**  
**One**

,

among many, many others.  
There are also

**previews**

of

**Rifts® CS Heroes of**

**Humanity**

**TM**,

**The Rifter® #73**

**, Northern Gun 1 & 2,**

**Lemuria, Rifts® Vampire**

**Kingdoms, Bizantium**

and many other Palladium

titles. Things remain in place to

see 2-3 new PDFs of

**Rifts® World Books**

and other titles added every

week.

In addition to the titles listed above, **The Minion War™** series of books, the **Rifts® Coalition Wars®/Tolkeen series**

, **Chaos Earth® Resurrection**, all of the **Dead Reign®** (Zombie Apocalypse) titles, **Splicers® RPG** and most issues of **The Rifter®**

are available NOW! So are first edition rules of the **Heroes Unlimited™ RPG** and sourcebooks, **Palladium Fantasy RPG®** and sourcebooks, **The Mechanoids®**, and much more, available on [DriveThruRPG.com](http://DriveThruRPG.com)

.

**Available right now:**

- [\*\*Rifts® Ultimate Edition\*\*](#),  
[\*\*Rifts® World Book 27:\*\*](#)

**Adventures**  
**in Dinosaur Swamp**

TM,  
,

**Rifts® World Book 26:**  
**Dinosaur Swamp**

;

**Rifts® World Book 25: China**  
**Two**

;

**Rifts® World Book 24: China**  
**One**

;

**Rifts® World Book 23: Xiticix**  
**Invasion**

;



**Rifts® World Book 22: Free  
Quebec**

;

**Rifts® World Book 21:  
Splynn Dimensional Market**

;

**Rifts® World Book 20:  
Canada**

;

**Rifts® World Book 19:  
Australia**

;

**Rifts® World Book 18: Mystic  
Russia**

;

**Rifts® World Book 17:**  
**Warlords of Russia**

›  
**Rifts® World Book 16:**  
**Federation of Magic**

›  
**Rifts® World Book 15: Spirit**  
**West**

›  
**Rifts® World Book 14: New**  
**West**

TM  
›  
**Rifts® World Book 13: Lone**  
**Star**

TM  
›

## **Rifts® World Book 12:**

## **Psyscape**

TM

,

## **Rifts® World Book 11:**

## **Coalition War Campaign**

TM

,

## **Rifts® World Book 10: Juicer**

## **Uprising**

TM, and

## **Rifts® World Book 9: South**

## **America 2**

along with

**World Books #1-8**

and various other

# Rifts

® titles.

- [Rifts® Chaos Earth®](#)  
[RPG](#), [Chaos Earth®:](#)  
[Rise of Magic](#)<sup>TM</sup>, [C](#)  
[haos Earth® Resurrection](#)  
<sup>TM</sup> and  
[Creatures of Chaos](#)  
<sup>TM</sup> are all available now.

- Two free **Chaos Earth®**  
**Resurrection**  
previews and many other  
previews.

- **Rifts® Coalition Wars®: Siege on Tolkeen series**  
– all six titles.

- **Rifts® The Minion War™ series – six current books –**  
consisting of

**[Dimension Book 10: Hades](#)**

,

**[Dimension Book 11: Dyval](#)**

,

**[Dimension Book 12:  
Dimensional Outbreak](#)**

,

**HU2 adventure sourcebook:**  
**Armageddon Unlimited**

TM,  
,

**Heroes of the Megaverse**

®), and

**Rifts® Megaverse® in**  
**Flames**

available now! Suitable for ALL  
settings, including

**Rifts**

®),

**Heroes Unlimited™**

and

**The Palladium Fantasy**

**RPG®.**

- **Dead Reign® RPG titles.**  
**The Zombie Apocalypse is yours to role-play with the *Dead Reign® RPG*.**  
The core rule book and all sourcebooks are available now.
- **The Rifter® issues #1-66.**
- **FREE *Robotech® RPG Tactics™* paper game pieces, force organization tables, stat cards, rules and special**

**items – coming soon!**

**- FREE 12 highly-detailed, comprehensive *Robotech*® *RPG Tactics*™ assembly instructions for all the Wave One mecha – available now.**

**- FREE *Robotech*® *RPG Tactics*™ color guides are available now.**

**- Palladium Fantasy RPG® Paper Miniatures – Volumes**



**#1-6 are available now.**

More are coming in the weeks ahead.

- **120+ Palladium titles, plus G.M. kits, and more.**

- **Much more to come in the weeks ahead.**

**NEW on**

# **DriveThruRPG.com – Rifts® Paper Minis – \$2.99 per set**

The first batches of paper minis for **Rifts®** are now available for download. These 28mm minis are presented in two formats, outlined and blank background, and each includes tech pattern bases. Tri-fold flat versions are also included in each set. More to follow.

- **Rifts® Paper Miniatures:**

**Men at Arms** – \$2.99 –

**by Michael Leonard.**

Male and female paper minis for the original Rifts® Men at Arms classes: Crazies, Combat Cyborgs, Cyber-Knights, Headhunters, Juicers, Merc Soldiers and Robot Pilots.

28mm with tech pattern bases and a page of tri-fold flats.

Available at

DriveThruRPG.com.

- **Rifts® Paper Miniatures:**

## **Coalition Dead Boys** –

**\$2.99 – by Michael Leonard.**

Need Coalition troops to hunt down D-Bees, eliminate magic or fight your heroes in your

### **Rifts**

® tabletop game? Then this paper mini set may be for you. 14 individual Coalition troops, including 1 Specialist, 2 RPA Elite, 2 Psi-Stalkers, 1 Platoon Commander and 8 Dead Boy grunts. 28mm with tech pattern bases and a page of tri-fold flats. Available at

DriveThruRPG.com.

- **Rifts® Paper Miniatures:**  
**Adventurers** – \$2.99 – by  
**Michael Leonard.**

Male and female paper minis for the original Adventurer classes: Body Fixer, City Rat, Cyber-Doc, Rogue Scholar, Rogue Scientist, Vagabond and Wilderness Scout. 28mm with tech pattern bases and a page of tri-fold flats. Available at DriveThruRPG.com.

# **Palladium Collectibles Available in Kevin's Online Toy & Collectibles Store**

A wide range of art and collectibles have been selling over the last few weeks. Nice. I hope you enjoy your items, be they out of print books, signed titles, rare hardcovers, original

artwork, toys or other goodies. Original art are one-of-a-kind items, so when they are gone (like the TMNT sketches and Rifts® illustrations), they are gone. Many other offerings are signed, limited editions or are items that have been sold out for some time.

I'll continue to pull things out of my personal collection and Palladium archives. A bunch of

toys have been added to [my online store](#) with more to come.

More collectibles, artwork and toys are added almost every week. Palladium collectibles, hardcovers, out-of-print titles, original artwork, and toys and items from my personal collection are on my ebay store. We add items on a regular basis and offer sales, so check



it out from time to time.

Includes one-of-a-kind original artwork, prints, **Rifts®** and **Robotech**

® artwork by  
*Kevin Long, me*  
and  
*others*

. There is also a range of limited editions, rare book titles and limited edition hardcovers, toys and more available with frequent new items added.

Items include original art, out-of-print titles, redlined

proofreader photocopies signed by me and the staff, signed manuscripts with editors' corrections, some original art, hardcover books (including **Rifts® Lemuria, Northern Gun™ One, Northern Gun™ Two, Megaverse® in Flames™, Beyond the Supernatural™ Gold, Rifts® Machinations of Doom™ Gold** and **Rifts® Ultimate Gold**), hundreds of toys and action

figures, all from my personal archives and collection. Take a look every weekend or two for new items added.

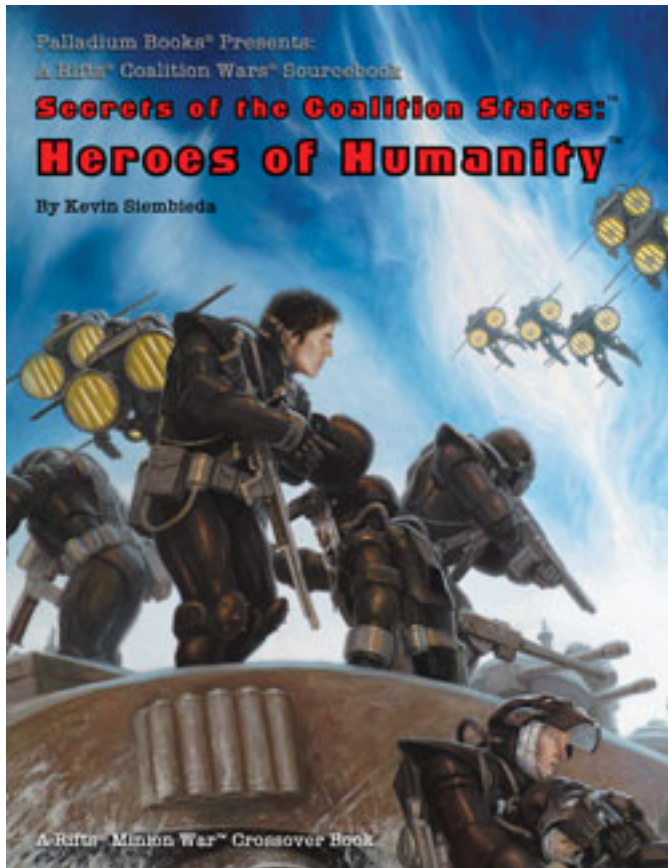
<http://stores.ebay.com/kevinstoy-artandcollectibles>

**Happy Father's Day to  
all the Dads out there**

Enjoy your weekend and

please remember to hug your  
fathers and let them know  
important they are to you.  
Game on.

*– Kevin Siembieda, Publisher,  
Writer, Game Designer*



# **NEW! Rifts® Secrets of the Coalition States**

TM

## **– Heroes of Humanity**

TM

## **– Available now!**

**Rifts® CS Heroes of Humanity™** changes the landscape of Rifts North America and beyond, presents ways to upgrade and improve existing Men-At-Arms characters with Advanced Training, and includes new character classes, weapons, equipment, alliances and conflict to inspire epic new adventures.

**Rifts® Heroes of Humanity™** outlines the battle for the soul of humanity. The Minion War™ has spilled onto Rifts Earth. At the epicenter of the invasion is *North America*

. If either of the two rival demonic forces succeeds in conquering the continent, the rest of the world shall

follow and Earth will be annexed to Hell. The demon hordes believe no one can stop them. The Coalition States has something to say about that.

For the first time in history, the Coalition States, Northern Gun, the Manistique Imperium, Lazlo,



New Lazlo, Free Quebec,  
the Cyber-Knights,  
Lemurians, True Atlanteans,  
D-Bees, mages, mercs and  
many, many others stand  
together against a common  
enemy. Meanwhile, *the  
Splugorth of Atlantis, Archie  
Three, the Republicans*  
and  
*the Vanguard*  
engage in their own shadow  
war against the invading

demon hordes, and each other.

- ***Heroes of Humanity™***  
lets unprecedented types of characters gather in mixed groups that would otherwise be ideologically opposed. Together they fight side-by-side for the greater good.

- **New ways to upgrade your existing Men-at-Arms characters.**

- **Coalition Demon Hunter school and advanced training programs.**

- **New Coalition O.C.C.s like the Death Knight and Skelebot Specialist.**

- **Coalition military O.C.C.s expanded such as the CS Juicers, CS**

**Combat Cyborgs,  
Psycho-Stalkers, Coalition  
psychics and more.**

- **New CS gear such as  
the Hellbuster and Falcon  
Death Wing.**

- **CS battle plans, world  
information and many  
adventure ideas.**

- **The strategies and  
tactics of the demons  
against humanity.**

- **The strategies and**

**tactics of the Coalition States and its allies.**

- **Summary of Demon and Deevil vulnerabilities.**

- **One Xiticix battle plan and who really pays the price.**

- **Plenty of guidelines, tables and rules to help you run it all.**

- **Art by Charles “Chuck” Walton II, Amy L.**

**Ashbaugh, Nick  
Bradshaw, Mark Dudley,  
Allen Manning, Brian  
Manning, Mike Mumah,  
Apollo Okamura, Tanya  
Ramsey, Benjamin  
Rodriguez, and Kevin  
Siembieda.**

**- Written by Kevin  
Siembieda, Carl Gleba,  
Matthew Clements and  
others.**

**- 160 pages – \$20.95**

**retail – [Cat. No. 889.](#)**  
**Available now!**



**NEW! The Rifter® #74 –  
In final production –  
Ships July 10**

**Rifts®, Splicers® and**



more awaits you in

## **The Rifter® #74**

. And some material is official.

**Every issue of The**

**Rifter® is an *idea***

***factory*** for

players and Game

Masters to generate new

ideas and find new avenues of adventure. It provides useful, ready-to-go source material you can just drop into your ongoing games. A doorway to new possibilities and numerous Palladium role-playing worlds. And the many new characters, O.C.C.s, powers, magic,

weapons, villains,  
monsters, adventures and  
ideas for one setting can  
be easily adapted to

*any*

Palladium setting. Every  
issue has material for

**Rifts**

® and at least 2-3 other  
Palladium game lines.

And don't forget, most of  
the material can be easily

adapted for use in ANY  
Palladium game setting.

## **Rifter® #74**

### **Highlights:**

- **Rifts® – The Town  
of Moorcroft™, by  
Julius Rosenstein –  
“official” source  
material.      The Town  
of Moorcroft is not on**

most maps for a reason: most people don't even know it exists, or that it rests on a Hidden Rift. Read about the town's unique history, its Nexus Born, and key places and people. Makes a great location for player groups to rest, trade goods and find adventure.

**- Splicers® – I am Legion, Part Three, by Charles Walton II, Chris Kluge and Lance Colley – adventure plus “official” source material.** The adventure continues as your heroes must deal with the new Machine personality known as *Legion*

. In this adventure, the player group discovers a secret weapon facility of the Resistance. They will be introduced to a wide array of new Bio-Tech Weapons and Enhancements to prepare them for the ultimate showdown with Legion!

- **Rifts® – A Town in**

**the Pecos Empire™, by  
Brett Caron.**

**- Heroes Unlimited –  
The Ancient Weapon  
Master: Specialist, by  
Robert Daley Jr.**

**- Rifts® short story –  
Acceptance, by S.E.  
Gibbons.**

**- News, coming  
attractions, product  
descriptions and more.**



- **A Rifts® cover by Apollo Okamura.**
- **96 pages – \$13.95 retail – [Cat. No. 174](#)**
- . In final production.**



**NEW! The Rifter® #75  
– In final production –**

# **Ships July 24**

**Rifts®**, **Splicers®**,  
mutants and much  
more awaits you in  
**The Rifter® #75**

▪

- **Rifts® – source**

**material.**

**- Splicers® – I am Legion, Part Four, by Charles Walton II, Chris Kluge and Lance Colley – adventure and “official” source material. The adventure continues as the heroes fight to**

thwart

*Le*

*gion's*

plans and to rescue human prisoners. Many shocking reveals.

- **After the Bomb®**  
with more mutant animal mayhem.

- **Maybe some**

**Dead Reign® or  
Fantasy material and  
more.**

**- News, coming  
attractions, product  
descriptions and  
more.**

**- A dynamic Rifts®  
cover.**

**- 96 pages – \$13.95  
retail – [Cat. No.](#)**

**175** . In  
**final production.**



# **NEW! Secrets of the Coalition States: Heroes of Humanity**

**TM**

# **Arsenal Sourcebook**



# – Summer

The name, **CS**

**Heroes of**

**Humanity™**

***Arsenal***

says it all. New

Coalition armor,

power armor, robots,

combat vehicles, and related material.

- **New CS gear and weapons**
- **New CS SAMAS and power armor.**
- **New CS robots**

**and combat  
vehicles.**

**- More ways to  
upgrade and  
improve your  
characters.**

**- More secrets  
and information  
about the Coalition  
States.**

- **Wild adventure opportunities, fun and more.**

- **Part of the *Mini on War™***

**“Crossover” series**

▪

- **Art by Charles “Chuck” Walton II,**

**Amy L. Ashbaugh,  
Nick Bradshaw,  
Mark Dudley, Allen  
Manning, Brian  
Manning, Apollo  
Okamura, Benjamin  
Rodriguez, and  
others.**

**- Written by  
Kevin Siembieda,**

**Carl Gleba, Matthew  
Clements and  
others.**

**- 96 pages –  
\$16.95 retail – C  
at. No. 893**

**. Summer release. In  
final production.**

**NEW! Rifts®**  
**Haunted Tech**  
**TM**

**– Summer**

The Republicans  
decide to make their  
move while Archie  
Three is waging his  
own shadow war  
against the demonic  
invaders. The result  
unleashes a  
menace Archie has



kept contained and locked away for 300 years. And he is not happy about it.

- **Haunted  
Technology.**

- **New weapons**

**and gear.**

**- More secrets  
and information  
about the  
Republicans.**

**- More insane  
adventure  
opportunities,  
strangeness and**

**fun.**

**- The new rules,  
powers and  
abilities for  
Haunted Tech will  
blow your mind.**

**- Haunted Tech  
gives new**

**meaning to “ghost  
in the machine.”**

**But are they a  
godsend or a  
Pandora’s Box of  
new dangers?**

**- The  
Republicans**

**reveal themselves  
and take action!  
Yes, that means  
*Chaos Earth*  
® NEMA O.C.C.s,  
robots and  
technology in  
Rifts® Earth.**

- **Archie Three**  
**takes action**  
**behind the scenes,**  
**in a big way.**

- Part of the *Min*  
*ion War™*  
**“Crossover”**  
**series**

▪

**- Art by Charles  
“Chuck” Walton II,  
Mark Dudley, Allen  
Manning, Brian  
Manning,  
Benjamin  
Rodriguez, and  
others.**

**- Written by  
Kevin Siembieda  
with help from  
Charles Walton II.**

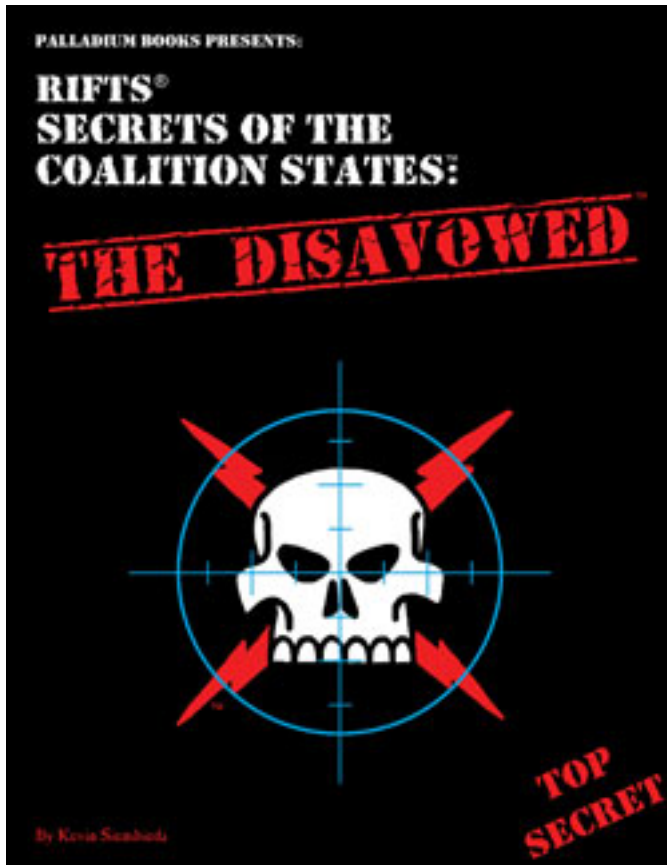
**- 96 pages –  
\$16.95 retail –**

**Cat. No. 894**

**. Summer release.**







# Rifts® Secrets of the Coalition States: The Disavowed™ –

# Summer

“Desperate times  
require desperate  
measures. War  
has nothing to do  
with morality or  
justice. It’s all

about winning or  
dying. We cannot  
bind our hands  
with high ideals,  
even our own, or  
worry about the  
laws of renegade  
nations or the  
rights of alien

people. We must  
fight fire with fire.  
And you are the  
match.” – *Colonel  
Lyboc addressing  
a Disavowed team*

The Disavowed  
are so Top Secret  
that their existence  
is known only to a  
handful of the  
Coalition States'  
most elite, top  
echelon, with *Jose  
ph Prosek II*

the mastermind  
behind the  
Disavowed  
operation, and  
Colonel Lyboc its  
shadowy face.  
Find out who these  
men and women  
are. How the

Disavowed get away with using magic, traveling to other parts of Rifts Earth and even to other dimensions in pursuit of enemies and strategic



information that  
cannot be had  
through  
conventional  
means. Learn  
about the secret  
parameters in  
which these  
hard-boiled

warriors, secretly  
hand-picked by  
Joseph Prosek II,  
operate, why  
almost every  
mission is  
considered a  
suicide mission,  
and why they must

forever be the  
Disavowed.

- CS  
operatives so  
secret that even  
the top military  
and political

**leaders right up  
to Emperor  
Prosek      *know  
nothing about  
them* .**

**And if they did  
know, would they  
condone their  
activity or**

**condemn it?**

**- Are the  
Disavowed  
heroes or  
renegades?  
Assassins or  
soldiers?  
Madmen or**

**super-patriots?  
Or a little of them  
all?**

**- Unsung  
heroes who keep  
the CS safe, or  
thugs and pawns  
of a shadow  
agency within the**

# **Coalition government?**

**- What role  
does the  
Vanguard play in  
this group?**

**- How do they  
reward their**

**D-Bee**  
**“teammates”**  
**when the mission**  
**is over?**  
**- What**  
**happens to the**  
**Disavowed when**  
**they have seen or**  
**learned too**



**much?**

**Adventure ideas  
galore and so  
much more.**

**- Written by  
Kevin Siembieda  
and Matthew  
Clements.**

**- Final page**

**count and price  
yet to be  
determined, but  
probably 96  
pages – \$16.95  
retail – Cat.  
No. 892**

▪





**NEW! The  
Rifter ® #73 –  
Available now!**

For the first time  
ever, the entire  
issue of **The  
Rifter® #73**  
is  
*“official” source  
material*  
for

**Rifts®,  
Palladium  
Fantasy RPG®,  
Splicers®  
and  
Dead Reign  
®, plus news,  
coming**

attractions and  
more. It is a great  
way to kickoff  
*Palladium's 35  
Year Anniversary*

▪

**Every issue of  
The Rifter® is an  
*idea factory* for  
players and  
Game Masters to  
generate new  
ideas and find  
new avenues of**



adventure. It provides useful, ready-to-go source material you can just drop into your ongoing games. A doorway to new

possibilities and  
numerous  
Palladium  
role-playing  
worlds. And the  
many new  
characters,  
O.C.C.s, powers,

magic, weapons,  
villains, monsters,  
adventures and  
ideas for one  
setting can be  
easily adapted to  
*any*  
Palladium setting.

Every issue has  
material for

**Rifts**

® and at least 2-3  
other Palladium  
game lines. And  
don't forget, most  
of the material

can be easily  
adapted for use  
in ANY Palladium  
game setting.

**Rifter® #73**

**Highlights:**

**- Rifts® –  
Nexus Born, by  
Julius  
Rosenstein –  
“official” source  
material.  
Why is it that  
some children**

born at a ley line  
nexus are gifted?  
Find out, and find  
out exactly what  
these gifts are  
and how they can  
impact player  
characters and

NPCs. New concepts, NPCs and adventure source material including Hidden Nexus Points. Additional text and ideas by



**Kevin Siembieda.**

**- Palladium  
Fantasy RPG® –  
Children of the  
Forest, by Kevin  
Siembieda –  
“official” source**

**material.**

**More insight  
about the Wolfen  
and Faerie Folk  
of the Great  
Northern  
Wilderness,  
adventure setting,**

the Risinor  
Dragon Stallion  
war steed, five  
new Rune  
Weapons, a  
madman, a new  
villain, and  
adventure ideas

that let you use  
all of this data  
and new toys in  
an adventure set  
in the Palladium  
Fantasy world.  
Easily adaptable  
for

*Rifts®*, *Phase  
World*, *Heroes  
Unlimited*  
, etc.

**- Splicers® –  
I am Legion,  
Part Two, by**

**Charles Walton  
II, Chris Kluge  
and Lance  
Colley –  
adventure plus  
“official” source  
material.  
The adventure**

continues as your  
heroes must deal  
with the plight of  
contending with  
the new Machine  
personality  
known as  
*Legion*

. In this  
adventure, the  
player group is  
given instructions  
from the Warlord,  
himself, to learn  
more about this  
enemy, and if



possible, use a special weapon to bring it down. But nothing ever works that easy. New War Mounts, O.C.C. upgrades, N.P.C.s, and

more, including  
the very first time  
a  
*Splicer Warlord*  
is ever statted  
out.

- **Dead**

# **Reign® – Detroit by Thomas Morrison – “official” source material .**

The title says it  
all. The city of  
Detroit in the

Zombie  
Apocalypse. An  
adventure setting.

- **Palladium  
Fantasy RPG® –  
the Triumvirate  
Dragon by Glen**

**Evans and  
Kevin  
Siembieda –  
“official” source  
material. Fo  
r the first time,  
the iconic,  
three-headed**

dragon that  
appeared on the  
original cover of  
the  
*Palladium*  
*Fantasy RPG®*  
is described and  
statted out.

**- News,  
coming  
attractions,  
product  
descriptions  
and more.**

**- Rifts®**

**cover by  
Michael Wilson.**

**- 96 pages –  
\$13.95 retail –**

**Cat. No. 173**

**. Winter issue.  
Available now!**







# **NEW! Rifts®**

# **Secrets of the**

# **Atlanteans**

**TM**

# – Summer

True Atlanteans  
are descendants  
from Earth's  
past. The  
survivors of the

sinking of  
Atlantis (really a  
dimensional  
mishap) and  
travelers of the  
Megaverse,  
wielders of  
Tattoo Magic

and other lost  
mystic arts.

Most people  
regard them as  
heroes, but are  
they? The Sunaj  
Assassins are  
mythic villains

feared by all, yet  
they too are  
True Atlanteans  
who serve dark  
forces.

For the first  
time, much of  
the story behind  
True Atlanteans  
and their secrets  
are revealed.

**- True  
Atlanteans  
revisited.**

**- Optional  
Atlantean  
character  
creation tables  
including clan**



**heritage and  
other factors.**

**- Secrets of  
the stone  
pyramids,  
different  
types/purposes**

**and powers.**

**- Many new  
magic tattoos,  
magic spells,  
weapons and  
armor.**

**- Atlantean**

**hideouts and  
secret  
communities  
across the  
Megaverse.**

**- The Sunaj  
Assassins,**

**their secrets,  
history and  
plans for the  
future.**

**- Atlantean  
Monster Hunter  
O.C.C.,  
Atlantean**

**Defender  
O.C.C. and  
much more.**

**And this is just  
the tip of what  
this book  
contains.**

**- Written by**

**Carl Gleba.  
Additional text  
and ideas by  
Kevin  
Siembieda.**

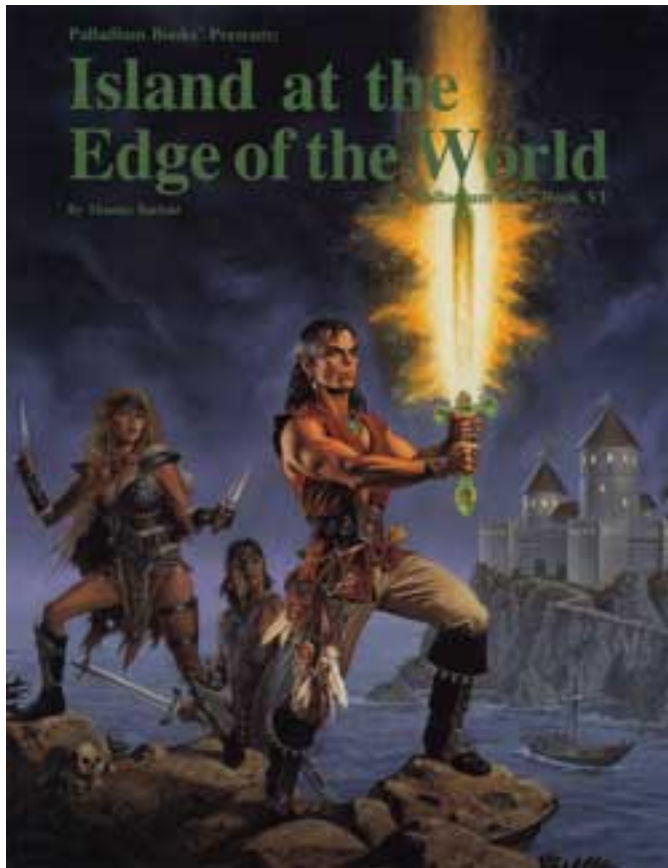
**- Final page  
count and price**

**yet to be  
determined,  
but probably  
160-192 pages  
– \$20.95-\$24.95  
retail – Cat  
. No. 890**

■







# **BACK IN PRINT: Island at the Edge of the World™**

# **A Palladium Fantasy RPG**

**®**

# **Sourcebook – available now**

**Island at the  
Edge of the  
World™ is *back  
in print***  
as a short run,  
special  
printing. This is

the original  
Palladium  
RPG®  
sourcebook VI  
that utilizes  
First Edition  
rules. That

said, it is very  
easy to adapt  
for use with  
Second Edition  
rules.

**Island at the  
Edge of the  
World™**  
reveals some  
of the little  
known history  
of the

Palladium  
World, the  
Time of a  
Thousand  
Magicks, the  
Changeling  
Inquisition, and

dark secrets  
that could  
threaten the  
world. Learn  
about forgotten  
Crystal Magic  
(as powerful as



Rune  
Weapons), the  
Church of  
Scar, the  
legendary  
Circle of  
Absolute

Elemental  
Power and  
frightening  
prophecies  
about the end  
of the world.

**- The  
hidden  
Crystal Forest  
and Crystal  
Palace.**

**- The**

# **Psychic Science of Magic and Crystals.**

**- New  
magic  
weapons and**

**items.**

**- The Town  
of a Dozen  
Fracts, an  
adventure  
setting.**

**- The Silent**

**Forest  
adventure.**

**- Quest for  
the Tombs  
adventure.**

- **The Old  
Kingdom  
Mountains  
and  
adventures.**

- **The**

**Valley at the  
Top of the  
World, an  
adventure  
setting.**

**- The  
Island at the**



**End of the  
World, an  
adventure  
setting.**

**- Ancient  
ruins and  
additional**

**places,  
people and  
secrets of  
note.**

**- Written  
by Thomas  
Bartold.**

**Additional  
text by Kevin  
Siembieda.**

**- First**

**Edition rules.**

**Requires**

**some  
modification  
to use with  
Palladium  
Fantasy  
RPG®,  
Second**

**Edition.**

**- 144**

**pages –**

**\$20.95 –**

**Cat. No. 458**

**. Available**

**now.**

# Garden of

**the Gods <sup>TM</sup> —  
a Palladium  
Fantasy RPG**

**®**

**Sourcebook  
– Summer**

This has been  
a secret  
project of  
Kevin  
Siembieda's  
that he has  
been plotting



and writing in  
what little  
spare time he  
has. The  
Garden of the  
Gods is said  
to be a holy

place watched  
over and even  
frequented by  
the avatars of  
the gods.

According to  
legend, the

god may visit  
heroes and  
followers in  
dreams or in  
person by an  
avatar of the  
god, to be

given  
guidance,  
inspiration,  
heroic quests,  
and gifts of  
knowledge  
and magic.

**More details  
about this title  
will follow.**

**- The  
Garden of the**

**Gods  
described in  
detail.**

**- Godly  
insight and  
visitations.**

**- Gifts of  
magic and  
knowledge.**

**- Sanctuar  
y and more.**

**- The  
Black Pit, a  
place of evil  
and dark  
secrets. Is it  
a  
counterbalan**



**ce to the  
good of the  
Garden or a  
trick of the  
Old Ones?**

**- Written**

**by Kevin  
Siembieda.**

**- Final  
page count  
and price yet  
to be**

**determined,  
but probably  
96 pages –  
\$16.95 retail.**

**Cat. No. 475**

**. A Summer  
release.**

**Hell**

**Followed <sup>TM</sup>**  
**– A Dead**  
**Reign**  
**®**  
**Zombie**  
**Apocalypse**

# Sourcebook

At 160 pages,  
Hell  
Followed™

is the largest  
**Dead  
Reign®**  
**sourcebook**  
yet. Spring or  
**Summer**

release. Can  
you survive  
the Zombie  
Apocalypse?  
Find out by  
playing



**Dead Reign  
®. The  
results may  
surprise you.**

**- New  
O.C.C.s and  
skills.**

**- New  
zombies and  
other**

**menaces.**

**- More**

**world**

**information,**

**new dangers**

**and new  
adventurers.**

**- Written  
by Taylor  
White.**

- 160

pages –

\$20.95 retail

– Cat.

No. 236

. Summer

# release.

**Rifts®**  
**Chaos Earth**  
**®**  
**Sourcebook**  
**: First**  
**Responders**

– **Fall**

**The Great  
Cataclysm  
has**



devastated  
civilization,  
but humanity  
fights for  
survival. The  
struggles of

civilian law  
enforcement,  
fire and  
rescue, and  
everyday  
men and

women are  
some of the  
most epic  
tales to be  
told in a  
world gone

to hell. They  
fight  
monsters,  
aliens, the  
paranormal,  
the

elements,  
and each  
other, all with  
the hope of  
reclaiming  
their lives

from the  
Chaos.

- **New**

**D-Bees and**

**monsters  
from the  
Rifts.**

**- First  
Responder  
O.C.C.s,**

**skills and  
special  
equipment.**

**- New  
“average**



**citizen”**  
**Occupation**  
**al Character**  
**Classes**  
**(O.C.C.s).**

**- New  
equipment  
for NEMA  
“Roscoes”  
and other  
emergency**

**personnel.**

**- Notable**

**rescue**

**vehicles,**

**robot**

**drones, and  
technology.**

**- Source  
information  
and stats**

**for common  
Golden Age  
technology  
(weapons,  
vehicles,  
medical**

**tech, etc.).**

**- Apocal**

**ypse**

**Plagues**

**brought**

**from other  
worlds to  
Chaos  
Earth.**

**- Advent  
ure ideas**

**and more.**

**- Written**

**by Jason**

**Richards.**

**Additional**



**text by**  
**Clements &**  
**Siembieda.**

**- 96**

**pages –**

**\$16.95 retail**

**– Cat.**

**No. 665**

**. A Fall  
release.**





# Robotec h <sup>®</sup> RPG Tactics TM

**Wave Two  
is coming**

**...**

**– but you  
can get  
started**

**with the core box set  
and Wave One  
expansions  
right now**

If you love  
Robotech®,  
you want to  
take a look

at this  
game.  
Beautifully  
detailed  
game  
pieces of



your favorite  
Robotech®  
mecha, and  
fast playing  
rules that  
capture the

Robotech®  
experience  
in a new,  
exciting  
way. And  
this is just

the

beginning.

We have so

much more

planned for

the years

ahead.

**Robotech®**

---

**RPG**

---

**Tactics™**

---

**"Starter**

---

**Box"** (Main

---

**Box Game)**

**– Cat. No.**

**55100 –**

**\$99.95**

**retail price.**

**This is the**

**game**

**Robotech®**

**fans have**

wanted for  
decades.

**Robotech®**

**RPG**

**Tactics**

**™ is a**

fast-paced,  
tabletop  
combat  
game that  
captures the  
action and



adventure of  
the  
**Robotech**  
® anime.  
Two or more  
players can

engage in  
small squad  
skirmishes  
or scale up  
to massive  
battles.

Relive the  
clashes of  
the First  
Robotech  
War,  
engage in

stand-alone  
tactical  
games, or  
use the  
dynamic  
game

pieces to  
enhance  
your  
Robotech®  
RPG  
experience.

Or simply  
collect your  
favorite  
mecha from  
an  
expanding

range of  
top-notch  
game  
pieces. Get  
yours now,  
so you can

build your  
armies and  
have them  
ready when  
Wave Two  
is released.



**The First**  
**Six Robote**  
**ch® RPG**  
**Tactics**

**TM**

# **Expansion Packs**

**are**

**available to**

**retail along**

with the  
main box  
game. Here  
are the  
SKUs and  
retail prices:

- UEDF

Valkyrie

Wing

—

**Cat. No.**

**55201** —

**\$36.95**

**retail.**

**- UEDF**

**Tomahawk/**

**Defender**

# **Destroids**

**– Cat. No.**

**55202 –**

**\$32.95**

**retail.**

- UEDF

Spartan/Ph

alanx

Destroids

- **Cat. No.**

**55203 -**

**\$32.95**

**retail.**

**- Zentra**

**edi Regult**

**Battlepods**



– **Cat. No.**

**55401 –**

**\$36.95**

**retail.**

– **Zentra**

**edi Artillery**

**Battlepods**

**– Cat. No.**

**55402 –**

**\$36.95**

**retail.**

- Zentra  
edi Glaug  
Command  
– Cat. No.  
55403 –

**\$36.95**

**retail.**

**- Robote**

**ch® RPG**

**Tactics™**

# **Rulebook**

**– Cat. No.**

**55105 –**

**\$20.00**

**retail. Note:**

**This is the**

same  
rulebook  
that is  
included in  
the main  
game box,

and is  
offered  
separately  
for those  
who want an  
extra copy,

or want to  
check out  
the rules  
before  
buying the  
whole



game.



# Palladium

# PDF Books

—

# download

# from

# DriveThru

# RPG.com

This is a  
great  
resource for

getting *out*  
*of print*  
Palladium  
titles and  
other select  
books.

We've made  
more than  
100 PDF  
products  
available for  
digital

download

from

**DriveThruR**

**PG.com**

, as well as

Fantasy

Paper  
Miniatures,  
Game  
Master  
resources  
and other



good things  
with more to  
come. This  
is a great  
way to try  
Palladium

products  
and get  
access to  
out of print  
RPG source  
material.

Some  
notable titles  
include:

- **Splicer**

**s® RPG**

**- Rifts®**

**Chaos**

**Earth®**

**Resurrectio**

n, with  
all other  
Chaos  
Earth® titles  
to be added  
in the next

week or two.

- Rifts®

RPG, First

Edition

**- Rifts®**  
**Coalition**  
**Wars**  
**series, the**  
**Siege on**  
**Tolkeen**

**(all).**

**- Rifts®**

**Minion War**

**Crossover**

**series (all**

**to date).**



**- Rifts®**

**World**

**Books 1-27**

**with all the**

**rest coming**

soon.

- Rifts®

Vampires

Sourcebook

k

and

**other  
Rifts®  
titles.**

**- Beyon**

**d the**

**Supernatur**

**al™ RPG**

**and**

**Boxed**

**Nightmares**

**TM**

**, 1st  
Edition  
rules.**

**- Dead  
Reign®**

# RPG (all titles) – The Zombie Apocalypse

■

- Nightb

**ane® Book**

---

**Four:**

---

**Shadows**

---

**of Light™**

---

**- The**

---

**Mechanoid**

**s® RPG**

and

**The**

**Mechanoid**

**Invasion®**



# RPG

# Trilogy

■

- Palladi

# um Fantasy

**RPG**



**First**

**Edition**

**Rules and**

**select 1st**

**Edition**

**sourceboo  
ks.**

**- After  
the Bomb®  
RPG a**

**nd**

**sourceboo**

**ks**

■

- **The**

**Rifter** ®

**issues 1-66**

**with more**

**coming.**

**- The**

# **Best of The** **Rifter®**

**- Palladi  
um  
Weapon**

# Book Series

- Deluxe

Revised

RECON®

RPG

and

**Advanced**

**RECON®**

**Sourceboo**

**k**





**- FREE**  
**highly-detailed,**  
**comprehensive** ***Ro***

***botech®***

***RPG***

***Tactics***

**TM**

**assembly**

**instruction**

**s for all the  
Wave One  
mecha –  
available  
now.**

**- FREE**  
***Robotech®***  
***RPG***  
***Tactics™***  
**color**  
**guides are**

**available  
now.**

**- FREE**

***Robotech®  
RPG***

***Tactics*™**

**paper game**

**pieces,**

**force**

**organization**

**n tables,**

**stat cards,  
rules and  
special  
items –  
coming  
soon!**

**- Palladi  
um Fantasy  
RPG®  
Paper  
Miniatures**



**– Volumes  
#1-6 are  
available  
now.  
More are  
coming.**

**- Game  
Master kits  
and other  
resources.**

**- 120+  
Palladium  
titles and  
more, with  
many more  
books to**

**come.**

- Go to **D**

**riveThruRP**

**G.com**

to see the

full

selection.  
But come  
back every  
month to  
see what  
new books

have been  
added. We  
are planning  
to do a lot.

# Schedule

# of Upcoming Releases

- The

Rifter® #73



**– Winter  
issue – Cat.  
No. 173  
– 96 pages,  
filled with  
“official”**

source

material by

*Siembieda,*

*Rosenstein,*

*Walton,*

*Kluge*

and others.

Now

shipping.

- **Rifts®**,

**The**

**Coalition**

**States:**

**Heroes of**

**Humanity**

**TM**

**Sourceboo**

**k by Kevin  
Siembieda  
and  
Matthew  
Clements  
– Now**

shipping!

- The

Rifter® #74

– Spring

issue – 96

pages, filled  
with “official”  
and optional  
source  
material.  
Ships in

July.

- The

Rifter® #75

– Summer  
issue.



- Rifts®,

The

Coalition

States:

Heroes of

**Humanity™**

---

**Arsenal**

---

**Sourcebook  
k by Kevin  
Siembieda  
and**

**Matthew  
Clements  
– in final  
production  
right now.**

- Rifts®

The

Disavowed

TM

Sourcebook  
by Kevin

# Siembieda and Matthew Clements – Summer, 2016.

- Rifts®

Secrets of

the

Atlanteans

**TM**

# Sourcebook by Carl Gleba – Summer, 2016.

- Rifts®

Haunted

Tech™

sourceboo

k by

Kevin



# Siembieda – Summer.

- Garden

of the

Gods™, a

**Palladium**

**Fantasy**

**RPG®**

**Sourceboo**

**k by**

**Kevin**

**Siembieda  
– Summer.**

**- Lopan**

**TM, a**

**Palladium**

**Fantasy  
RPG®  
Adventure  
Sourceboo  
k by Glen  
Evans,**

additional  
material by  
Kevin  
Siembieda.

- Dead

**Reign®**

---

**Sourceboo**

---

**k: Hell**

---

**Followed**

---

**™ by**

**Taylor**

**White**  
**– a large,**  
**juicy, 160**  
**page**  
**sourcebook.**

- Chaos

Earth®

First

Responder

s (more

than you



may  
imagine)

**Also  
coming:**

**- Splicer**

**s®**

**Sourceboo**

**ks**

**- Heroes**

**Unlimited™**

**Sourcebook**

**ks**

**- Beyon**

**d the  
Supernatur  
al™  
sourceboo  
ks  
- Robote**

**ch® RPG**

**sourceboo**

**ks**

**- Robote**

**ch® RPG**

**Tactics**

**TM Wave 2  
expansion  
packs**

**- Robote  
ch® RPG**

**Tactics™**  
**source**  
**material**  
**and events.**

**- Rifts®**

**World  
Books and  
Sourceboo  
ks,  
including  
Rifts®**



**Sovietski**

**, Rifts®**

**Antarctica,**

**Rifts® New**

**Navy, and**

**others.**

**- And  
some  
surprises ...**

# Upcoming

# g

# **Palladium Books® Convention Events**

Palladium  
Books does  
not have to  
be an  
exhibitor at  
a

convention  
or be  
counted  
among the  
guests to  
support that

convention.

We are

happy to

support

events

running

Palladium  
games with  
prizes for  
best  
players,  
other swag,



and  
donations to  
charity  
auctions. If  
you are a  
Game

Master  
running  
Palladium  
gaming  
events, or a  
convention

hosting  
them,  
**PLEASE**  
contact  
Palladium  
Books via

**the Help**

**Desk or**

**the**

**Megaversal**

**Ambassad**

**ors**

, or call the  
**Palladium**  
**offices**  
to get our  
support.  
Just give us

plenty of  
advance  
notice so we  
can confirm  
the  
conventions

and the  
Palladium  
gaming  
events,  
determine  
the swag

and ship it  
out. Plus we  
are glad to  
promote  
conventions  
and gaming



events right  
here in the  
Weekly  
Updates.  
Below are  
just some of

the  
conventions  
hosting  
Palladium  
game  
events this

year.

# **RAGECon** **– June** **24-26, 2016**

# **Convention**

**Name:**

**RAGECon**

**2016.**

**Dates:**

**June 24-26,**

**2016.**

**Location:**

**Reno,**

**Nevada.**

**Website: h**

**ttp://www.ra**

**gecon.com/**

# Supportin g: Role-playing games, including Rifts

®,

**Heroes**

**Unlimited™**

,

**Ninjas &**

**Superspies**



**TM**

and

**Splicers®**

▪

**Contact  
for Details**

**&  
Registration:  
Ask for  
Jeff at  
event@rage  
con.com.**

# Gen Con Indy –

**Indianapolis, Indiana –  
August 4-7,  
2016 –  
Palladium  
Books® –**

# Booth 823

Gen Con is  
coming up  
fast and we

hope  
Palladium  
Books will  
be a big  
part of your  
plans there.

There are  
dozens of  
scheduled  
Palladium  
gaming  
events

**including Ri  
fts**

**® and**

**Robotech®**

**RPG**

**Tactics**



TM, a special  
convention  
discount  
coupon you  
will NOT  
want to

miss in the  
**Gen Con  
Coupon  
Book**  
(especially  
fans of

**Rifts**

**® and**

**Robotech**

**®), and a**

**bunch of**

**Palladium**

madmen  
will be on  
hand to chat  
and sign  
books.

# Highlights Include:

- Meet  
and chat  
with

**Palladium  
creators,  
chat and  
get books  
signed.**

**- Enjoy  
scheduled  
Palladium  
gaming  
events.**

**- Partici  
pate in  
Robotech®  
RPG  
Tactics™  
demos.**



**- Get  
new game  
releases  
(and old).**

- **Rifts®,**

**R**

**Robotech®,**

**Dead**

**Reign®,**

**Heroes**

**Unlimited  
TM,  
Palladium  
Fantasy®,  
Splicers®,  
BTS™, and**

**many other  
titles. A  
large  
selection  
of RPG  
products.**

**- Origin  
al art for  
sale. Meet  
artist  
Charles**

# Walton II.

- See

special

convention

offer in the

# ***Gen Con Coupon Book!***

**- Learn  
more about**

**Savage  
Rifts® and  
other  
games.  
Have a  
blast.**



# Palladium Creators at

**the 2016**

**Gen Con:**

**- Brando**

**n Aten –**

**writer**

(Rifts®  
Madhaven,  
Triax 2,  
Sovietski)  
  
- Carme

n Bellaire –  
writer and  
game  
designer

- Michael

Leonard –  
artist and  
game  
master

- Mark

Oberle –  
writer  
(Nightbane  
® Survival  
Guide,  
Rifter®)

- Kevin  
Siembieda  
– Palladium  
founder,  
writer, artist,

game  
designer

- Wayne  
Smith –  
editor and



# Editor in Chief of The Rifter®

- Thomas  
s Roache –

# Robotech® advisor and demo

- Jeff

Ruiz (NMI)

—

Megaversal  
Ambassador  
r

- Charles

Walton II –

artist, writer

and  
Splicehead.

And maybe  
a couple  
others to be  
added.

[http://www.  
genccon.com](http://www.genccon.com)

# **GrandCon n – Grand Rapids, Michigan – September**

**16, 17 &  
18, 2016**

**Looking for**



a nice  
medium-sized  
convention  
of around  
2,000

gamers?

Then

consider **Gr**

**andCon**

in **Grand**

**Rapids,**

Michigan.  
It's only  
about 2  
hours and  
15 minutes  
from

Westland,  
and even  
closer for  
folks living  
in Livonia,  
Plymouth,

Novi, and  
cities farther  
west. Ideal  
for any  
Michigan  
and

gamers  
living in  
*Illinois,*  
*Indiana*  
and maybe  
even

*Wisconsin*  
and  
*eastern*  
*Iowa*

■

I (*Kevin*  
*Siembieda*  
) am a  
guest along



with

*Sean*

*Patrick*

*Fannon,*

co-author of

# Savage Rifts

® for the

*Savage*

*Worlds*

*game*

*system*  
, and many  
other  
guests.  
Sean and I  
will be doing

panels  
about  
**Savage**  
**Rifts®**  
and  
role-playing

game  
design,  
world  
building and  
running  
gaming

events (I'll

probably

run

Lord

DeSilca/Fa

antasy

and/or  
**Beyond the  
Supernatur  
al  
)**, and  
**Palladium**

Books will  
have a few  
tables in the  
dealers'  
room  
manned by



*Wayne  
Smith*  
and  
*Charles  
Walton II*  
(with

artwork for  
sale). All of  
us will be  
present to  
chat with  
gamers and

sign books.

I am thrilled

to have a

rapidly

growing

game

convention  
like  
GrandCon  
in western  
Michigan,  
and they

have even  
bigger plans  
for 2017.

Michigander  
s, help  
support this

convention.

We need

and deserve

a large

gaming

convention

in our state.

[http://www.  
grand-con.c](http://www.grand-con.c)

om



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Books Inc.

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Rifts®<sup>®</sup>, The

Rifter®,  
RECON®,  
Splicers®,  
Powers  
Unlimited®,  
Palladium

Books®,  
The  
Palladium  
Fantasy  
Role-Playin  
g Game®,

Phase  
World®,  
Nightbane®  
,  
Megaverse  
®, The

# Mechanoids ® , The Mechanoid Invasion® , Coalition Wars® ,

Chaos  
Earth®,  
Dead  
Reign®,  
and After  
the Bomb®

are  
Registered  
Trademarks  
of Palladium  
Books Inc.  
RPG



# Tactics™, Beyond the Supernatural I, Coalition States, Heroes

Unlimited,  
Ninjas &  
Superspies,  
Minion War,  
Mysteries of  
Magic,

SAMAS,  
Savage  
Rifts®,  
Thunderclo  
ud Galaxy,  
Three

Galaxies,  
Vampire  
Kingdoms,  
and other  
published  
book titles,

names,  
slogans and  
likenesses  
are  
trademarks  
of Palladium

Books Inc.,  
and Kevin  
Siembieda.

Robotech®  
and  
Robotech®  
The  
Shadow  
Chronicles®

are  
Registered  
Trademarks  
of Harmony  
Gold USA,  
Inc.



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