

By Kevin Siembieda

To say Palladium Books has been a hotbed of activity these past few weeks is an understatement. And this past week has been the craziest of them all. We had a nice visit with a family from London, Canada.

Artists have been popping in and out. And we have been burning the midnight oil working on game product. Here are the highlights . . .

Strong Sales to start the month

Several large **Distributor restock orders** came in this week, so we've been shipping like crazy. Always great to see.

Rifts® and Robotech® sales took a jump up and are flying high. To our surprise (because there haven't been any recent releases), sales of Palladium Fantasy titles have also spiked.

[**The Rifter® #63**](#)

is selling like hot cakes, and so is the new format and size edition of

[**Robotech® The Macross® Saga Sourcebook**](#)

. Meanwhile,

Dead Reign

™ (people love the zombie apocalypse) and most everything else remains steady.

UPDATE: Robotech® The Macross® Saga Sourcebook – New 8½ x 11 size – Available now

Robotech® The Macross® Saga Sourcebook arrived last Friday – a week early! It's funny, but the new 8½x11 inch size makes it feel like a new book. It looks great and has been selling at a more rapid pace than we had anticipated. Sweet. Reminder, the manga-size book has been discontinued and

Robotech® The Macross® Saga Sourcebook

is now an 8½ x 11 inch sourcebook as is usual. 128 pages – \$16.95 retail –

[**Cat. No. 551**](#)

– Available now, so get your orders in.

Robotech® the Masters Saga™

should get the same redo this Fall.

UPDATE: Rifts® Northern Gun™ One

As you already know, I have increased the size of [Rifts® Northern Gun™ One](#). That's a good thing in the sense that it is even more jam-packed with cool source material for you. Not so good for us, trying to plow through it all, make it all awesome and get it to the printer before we leave for Gen Con. Still shooting to do just that, but at this point, it is difficult to tell whether we can pull that off or not.

The first 130 pages of Rifts® Northern Gun™ One are typeset and laid out. Julius is proofreading those pages now. His comment from what he has seen: "This is a great book. There is so much more than I expected. I think fans are really going to love it. And the ones who helped us crowdfund it will be especially happy." I sure hope so. I tried to pull out all the stops on this bad boy. I continue to edit, write and rewrite the last third of the book. Not sure if the guys can get it all edited, typeset and laid out even if I should manage to get all the final editing and rewriting done. After pushing so hard these last three weeks, I have promised them all the weekend off, before Gen Con. They deserve it. We'll see. Not sure whether the book will end up being 192 or 224 pages. Either way, the final price will be \$24.95 retail. Dang, so close to being finished.

The Gen Con Frenzy

We pack up the truck on Tuesday and head out first thing Wednesday

morning. Very excited

Special Robotech® RPG Tactics™ T-shirts have been created for our Demo-Teams – including our active Megaversal Ambassadors who are planning to run events and demos of the **Robotech® RPG Tactics™**

and OTHER great Palladium games this past year and over the years to come. (We also have a couple other surprises for our MAs.) We wanted our Gen Con demo team and the rest of the crew to look swanky in our new T-shirts. Sorry, we don't have the rights to make and sell Robotech® apparel, so there will not be any Robotech® RPG T-shirts available to the public. Hope you understand. Maybe in the future, but no promises.

Painting Robotech® RPG Tactics™ game pieces. *Jeff Burke and Carmen Bellaire*

have each been painting a few dozen prototype figures for our demo games. This may sound strange, but it is so exciting to see armies of these figures and to realize, "Wow, these are ours. We are making this a reality for Robotech fans like ourselves. How cool is that?" They paint up beautifully and look amazing.

Gen Con display. We need to put the finishing touches on our Gen Con display. Kathy, Wayne and I are working on that front. Wish we had a bigger a booth.

Gen Con meetings. I have several meetings and interviews lined up for Gen Con before I even get there. That's pretty cool.

We'll have something special available for Rifts® fans and those of you waiting for Northern Gun™ at Gen Con. It's a surprise, so you'll have to wait and see.

[Gen Con® Indy](#) – Palladium Booth #1025 – August 14-18, 2013. If you are attending, make sure you swing by **Booth #1025**

to get the latest releases and books you've missed, purchase original art and art prints, experience

Robotech® RPG Tactics

™ demonstrations, chat and get autographs. Oh, and you'll be able to see many of the final sculpts for

Robotech® RPG Tactics

™ on display for the first time anywhere.

Gen Con will be a star-studded event for Palladium fans with the following Palladium creators present at Booth #1025:

- **Kevin Siembieda** – Publisher, writer and lead game designer at Palladium Books.
- **Carmen Bellaire** – Writer (*Splicers®*, *Powers Unlimited™* series, etc.) and co-game designer of *Robotech® RPG Tactics*™ to run demos, talk about the game and sign autographs.

- **David Freeman** – Lead game designer of *Robotech® RPG Tactics*™ to run demos, talk about the game and sign autographs.

- Various other **Ninja Division** personalities and creators.
- **Wayne Smith** – Palladium editor and Editor-in-Chief of *The Rifter*®.

- **Matthew Clements** – Writer (*Rifts® Black Market, Northern Gun 1 & 2, The Rifter*®, etc.).
- **Charles Walton** – Artist (*Rifts® Lemuria, NG 1 & 2*, and many others).
- **Brandon Aten** – Writer (*Rifts® Triax 2, Madhaven, Sovietski*, and *The Rifter*®).

- **Mark Oberle** – Writer (*Nightbane® Survival Guide, The Rifter*®, etc.).

- **Mike Leonard** – Writer and artist.
- **Jeff Burke** – Robotech® consultant, artist and writer.
- **Thomas Roache** – Play-tester, Robotech demonstrator and writer.

UPDATE: Books Back in Print and Available Now:

- **Rifts® Game Master Guide**
- **Splynn Dimensional Market™**
- **Rifts® Black Vault™**

- **Mutant Underground™**
- **Century Station™**

UPDATE: Northern Gun™ Two

I start work on [this puppy](#) as soon as I'm done with NG-1 and back from Gen Con.

UPDATE: Rifts® Megaverse® in Flames™

Coming this Fall. 'Nuff said, for now.

UPDATE: Robotech® UEEF Marines™ Sourcebook One

Also coming this Fall. And it is going to be another fantastic sourcebook. More about it in future Updates.

UPDATE: Robotech® RPG Tactics™

Most of the sculpts have been sent to the manufacturer and molds are being made. We'll have samples of many of the game pieces on display at Gen Con.

TIME IS RUNNING OUT – Robotech® RPG Tactics

TM

Pledge Manager – Closing Date August 31, 2013

Time is running out to add to your Kickstarter pledge levels and order additional add-on purchases in the **Robotech® RPG Tactics™ Pledge Manager**

. It is in this step that backers are able to select all the Add-Ons they wanted as well as purchase additional Add-Ons! That's right, you can purchase as many additional Add-Ons as your heart desires, in any

quantity. You can also increase your pledge level.

Closing Date: August 31, 2013

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UPDATE: *Northern Gun™ One Preview*
will be posted around August 23, after Gen Con.

The Rifter

®

#63 Sneak Preview
is available now on
DriveThruRPG.com

The FREE Sneak Preview of [The Rifter® #63](#)

– including the spread revealing more than

90 images

of sculpts for

Robotech® RPG Tactics™

– is up and available for your enjoyment.

WARNING: Reading this sneak preview is likely to get your heart pounding and imagination whirling.

There are Sneak Previews available

for a growing number of popular

Palladium titles including

[Rifts® Northern Gun One](#)

,

[Rifts® Vampires Sourcebook](#)

,

[Rifts® Vampire Kingdoms](#)

(Revised Edition),

Rifts® Black Market

,
Rifts® Lemuria

,
Thundercloud Galaxy

TM,
Dead Reign™ RPG

,
Endless Dead™ sourcebook

and others.

A NEW sneak preview

of

Rifts® Northern Gun™ One

should also be available in a few weeks.

DriveThruRPG.com is your place to get PDFs of older Palladium Books product,

special G.M. Kits and sneak previews of past and upcoming book titles.

Many back issues of The Rifter® are available on DriveThruRPG.com (issues #1-52), as are more than 90 out of print titles such as

Rifts®, Beyond the Supernatural™,

Heroes Unlimited

™,

Palladium Fantasy

® first edition rule books and sourcebooks, including the original Rifts® RPG, Rifts® Vampires Kingdoms, The Mechanoid Invasion® Trilogy, and lots of other good things. ALL

available as PDF downloads at reasonable prices. And there is MORE to come. (We have not forgotten about the

PDF only editions of

The Rifter® #0.1

and

The Rifter® #0.2

– our hands have been full and both are big, juicy digital editions of new, fan created material for the Palladium Megaverse® of games.)

DriveThruRPG.com also offers the [Rifts](#)

® and

[Palladium Fantasy](#)

® Game Master Kits

(\$5 each; both written by

Carl Gleba

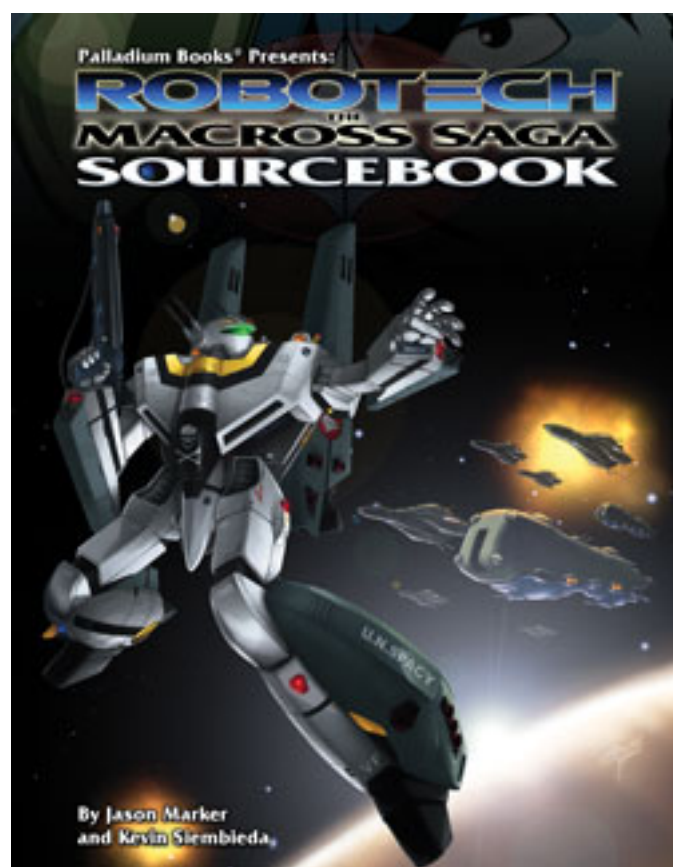
and complete with maps, combat matrix, character sheets, spell list, and 20

pre-rolled characters created by
Julius Rosenstein
).

Gotta run. There is so much more going on, but we'll talk about that after Gen Con. Be excited. Things are really starting to happen for Palladium gamers. Have a wonderful weekend.

– *Kevin Siembieda, Publisher, Writer*

and Game Designer



Robotech® Macross® Saga Sourcebook – Available Now – New size – 8½ x 11 size

All the famous mecha and action of
Robotech

® starts here with the
Macross Saga

when an alien armada enters Earth
orbit. They have come to reclaim a
lost spacecraft that crash-landed on
Earth 10 years earlier. A space
fortress that Earth's protectors have
rebuilt into their own flagship
against alien invasion. The resulting
conflict gives birth to heroes and

becomes the stuff of legend, but the Earth will never be the same.

Robotech® The Macross® Saga
Sourcebook

now available as an 8½ x 11 inch
sourcebook.

Note: This is the setting for Robote
ch® RPG Tactics

™, so if you're looking for more
information about the mecha,
Earth's defenders, the Zentraedi
invaders, and the Macross Saga
setting, this is the book for you.
Epic adventure awaits.

A Robotech® Role-Playing Game Sourcebook:

- Transformable *Veritech Fighters* known as Valkyries take to the sky to defend the Earth.
- *Destroids*, giant walking tanks, are among Earth's front-line defenders.
- The SDF-1 and Earth air, ground and space combat vehicles.
- Zentraedi mecha, powered armor suits, and select spacecraft.

- The Zentraedi warriors, their war machines and culture.
- Notable characters from the TV series statted out.
- Quick Character Creation Tables enable you to make Macross characters in 15 minutes or less.
- New skills and M.O.S. skill bundles.
- The *Robotech® The Shadow Chronicles® RPG* “rule book” is needed to play (Cat. No. 550 or 550HC).
- 128 pages – \$16.95 – [Cat. No. 551](#)

– standard 8½ x 11 size – Available now.



The Rifter® #63 – Available
Now

It's a great issue. Don't miss
out!

The Rifter® Number 63

includes:

- Palladium Fantasy RPG® – OFFICIAL source material for the *Timiro Kingdom* by Glen Evans.

An in-depth history of the kingdom with adventure ideas scattered throughout, plus character stats and a Rune Sword.

- Palladium Fantasy RPG® source material – *Mythic Beasts* by Timothy Dorman.

Nine monsters of legend and the warrior-mage who draws upon their powers.

- Beyond the Supernatural™ – Random Adventure Generator by Chai Gallahun. A welcomed addition for any Game Master running a BTS campaign for whipping up off the cuff adventures or as the groundwork for creating your own, elaborate adventures.

- Rifts® – Psi-Battalion source material – Secrets and insight behind the Coalition Army’s Psi-Battalion. Part One of Three by Matt Olfson.

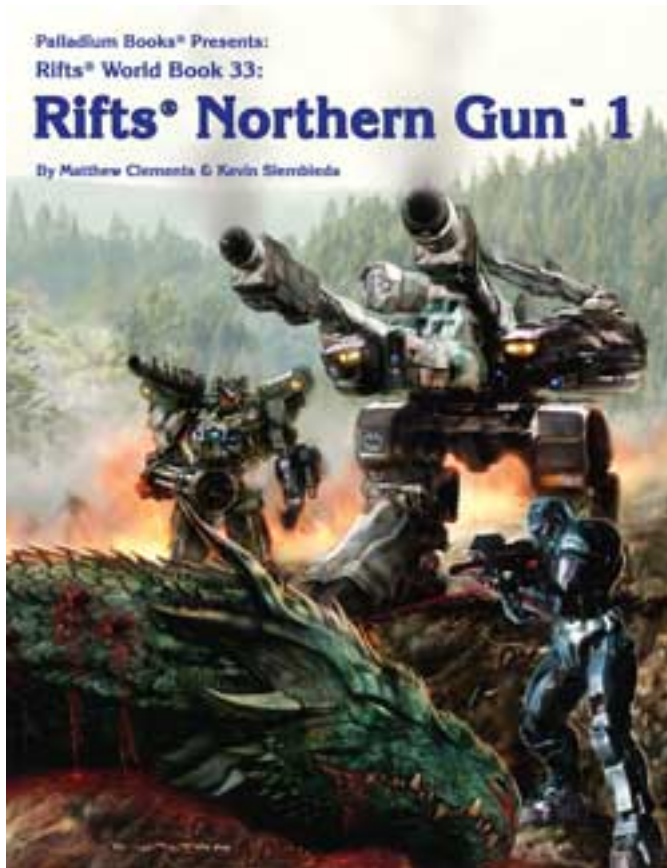
- Robotech® RPG Tactics™ – a Visual Guide of the sculptures with 90+ images.

- News, coming attractions, product descriptions and more.

- 96 pages – \$11.95 retail – [Cat. No. 163](#)

– Available now.

- Check out the [free Sneak Preview](#) on
DriveThruRPG.com!



Rifts® World Book 33:
Northern Gun™ One
– in final production

Bigger. Better. And close to completion! Jam-packed

with a ton of background information about Northern Gun and Upper Michigan, combat robots, cargo haulers, drones, weapons, characters and adventure hooks galore. More than 30 new robots including drones.

Northern Gun[™] is the largest independent

manufacturer of high-tech weapons, robots and vehicles in North America. Outside of the Coalition States, one could argue, no other kingdom is as powerful or influential, at least when it comes to technology and weapons. The manufacture and sale of Northern Gun weapons and vehicles has given virtually every kingdom, town, colony of

settlers and adventurer group a chance to survive and prosper. Located in Michigan's Upper Peninsula, NG has been the premier outfitter of mercenaries, adventurers and upstart kingdoms for generations. Now, for the first time ever, learn Northern Gun's history, goals and plans for the future. Of course, that means new weapons,

robots, power armor,
vehicles and gear.

- In-depth look at Northern Gun and its business operations.
- Ishpeming, the face and people of Northern Gun.
- Northern Gun weapons and combat gear; new and old.

- Northern Gun robot drones; new and old.
- Northern Gun giant combat robots; new and old.
- Northern Gun freighters and hover trains.
- Northern Gun O.C.C.s and enforcers (the LPO).
- The NG Mercenary army and police.
- The NG Bounty Board,

the largest collection of bounties and mercenary contracts anywhere on Rifts® Earth.

- Key locations, people and sales outlets in and around Northern Gun.

- Northern Gun's relationship with the Coalition States, Triax Industries, the Black Market and others.

- Written by Matthew

Clements and Kevin Siembieda.

- Interior Artwork by Chuck Walton, Mark Dudley, Amy Ashbaugh, and others.

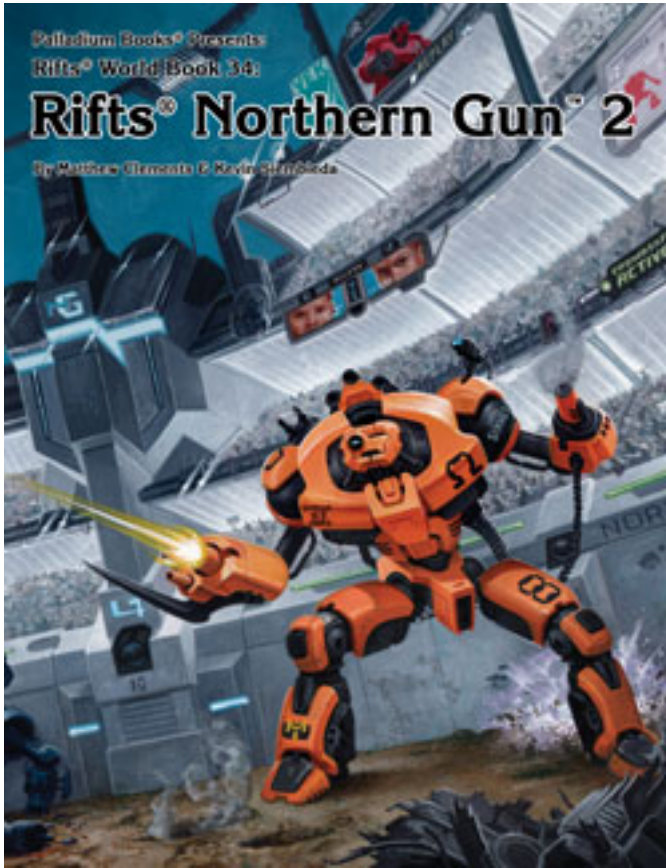
- Wraparound cover by Chuck Walton.

- 192 pages – \$24.95 retail – [Cat. No. 887](#) – August release.

- Check out the [FREE](#)

Advance Preview

on DriveThruRPG.com! A new sneak preview will be coming in a couple weeks.



Rifts® World Book 34: Northern Gun Two

TM

More information about

the weapons, vehicles and practices of Northern Gun, including the new rage of robot gladiatorial combat.

- Northern Gun body armor; new and old.
- Bionic and cybernetic services.
- Northern Gun power

armors; new and old.

- Northern Gun hovercycles & land vehicles; new and old.

- Northern Gun aircraft; new and old.

- Northern Gun boats, ships and submarines; new and old.

- Northern Gun Robot
Gladiatorial Arena; new!

- Robot Gladiator
O.C.C. and robot
gladiators.

- Pirates and more.

- Written by Matthew
Clements and Kevin
Siembieda.

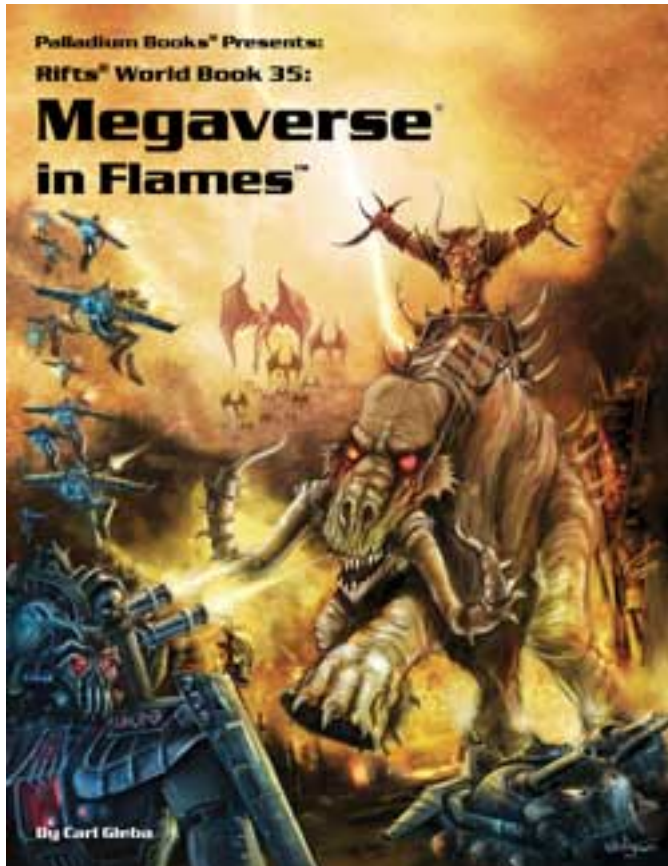
- Interior Artwork by
Chuck Walton, Nick

Bradshaw, and others.

- Wraparound cover
by John Zeleznik.

- 160 pages – \$20.95
retail – [Cat. No. 888](#)

– August release.



Rifts® World Book 35: Megaverse® in

Flames

TM

The Minion War spills across Rifts Earth, where demons and infernals hope to recruit allies and use the Rifts as gateways of destruction. Their

influence shakes things up across the planet, especially at locations where demons and Deevils already have a strong presence. Demons, Deevils and supernatural beings run rampant and wreak havoc across the world.

- Demon plagues and mystic blights.
- Soulmancy and Blood Magic revealed.
- Magical and demonic weapons and war machines.
- Demonic armies,

strongholds and places of evil.

- Hell Pits and Rune Forges.

- Many Demon Lords, their minions and plans.

- Calgary, the Kingdom of Monsters; in detail.

- Ciudad de Diablo,

Harpies' Island and other notable Hell holes on Earth.

- Lord Doom, Pain and other demonic leaders.

- Horune treachery, Dimension Stormers and other villains.

- Notable demonic generals, mercenaries,

people and places.

- Battleground:
Earth – as demons and infernals amass their legions.

- Global chaos and the places most dramatically affected by the Demon Plagues.

- Epic battles and
adventure ideas galore.

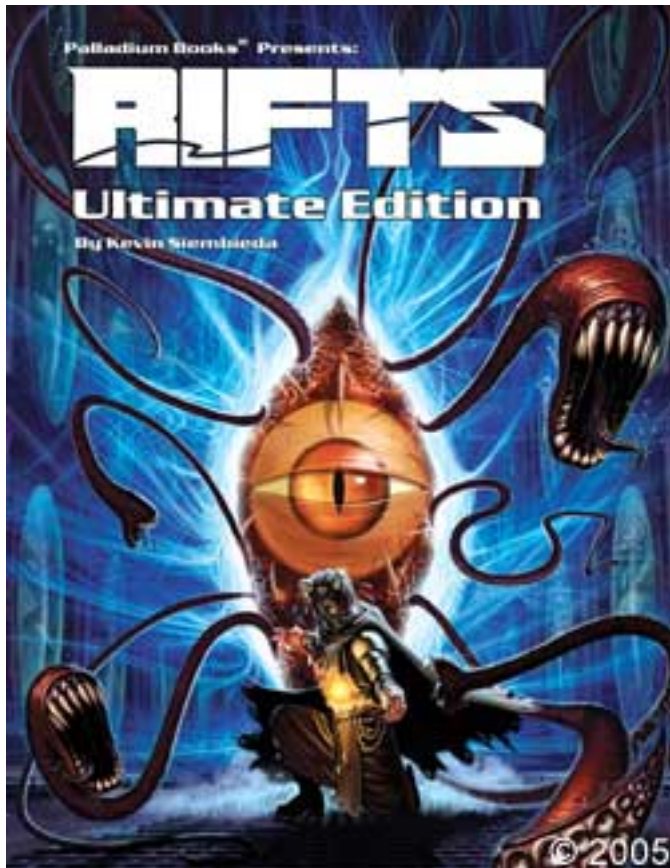
- Written by Carl
Gleba. Part of the
Minion War “Crossover”
series.

- 192 pages –
\$24.95 retail – [Cat](#)

[. No. 876](#)

. September 2013

release.



BACK IN PRINT: Rifts ® Ultimate Edition

Imagine a world setting that is Earth 300 years after an apocalypse that results in the return of magic. Now imagine a world where magic and super-science collide. Where cyborgs and men clad

in power armor and
giant robots clash
with demons, dragons
and sorcerers.

Now imagine lines of
blue, magic energy
rippling across the

land. Where two or more of those lines cross, there is a tear in the fabric of space and time. *A Rift* to infinite worlds and realities that have unleashed an endless cavalcade of aliens, mutants and

monsters into our world. Some are adventurers like you, other are invaders, some are slaves or prisoners, and still others are demonic nightmares and gods from ancient myths. All now make Earth

their home or hunting
ground. Welcome to
Rifts
®.

Rifts® combines the
genres of science
fiction, fantasy, horror

and post-apocalypse
(among others) in a
plausible setting
where adventure is
limited only by your
imagination and the
possibilities are truly
infinite.

- 33 O.C.C.s –
Bursters, Crazies,
Cyber-Knights, Dog
Boys, Glitter Boys,
Juicers, Ley Line
Walkers, Mind
Melters, Psi-Stalkers,
dragons, mutants &
more.

- The Coalition

States – heroes or
villains?

- Coalition

O.C.C.s, gear and
States described.

- Psionic powers
and characters.

- Magic spells and
Techno-Wizardry.

- Techno-Wizard device construction rules.

- World information and background to set the stage for adventure.

- All the info you

need to play is contained in this core rule book.

- Color end sheets painted by John Zeleznik. Cover by Scott Johnson.

- 24 pages of color, 75+ color images; great art

throughout.

- Created and written by Kevin Siembieda.

- 90+ sourcebooks to expand your Rifts® adventures.

- 376 pages – [Cat](#)
[. No. 800HC](#)

– \$39.95 –

Hardcover.



Robotech® The Shadow Chronicles ® Role-Playing Game

All the data and details you need to role-play Robotech® are found in the Robotech® The Shadow Chronicles® RPG – core rule book. Available in two

affordable formats,
an 8½ x 11 inch
hardcover edition
(\$30.95) and a
pocket-sized
“manga” edition
(16.95).

- Play Veritech
Pilots & Cyclone
Riders.

- Play Battloid
Aces and other
heroes.

- Battle the
Haydonites & Invid.

- Play your favorite mecha.

- Fast playing & quick combat.

- Quick Roll creation lets you create characters in under 15 minutes.

- A complete
role-playing game.

- \$16.95 retail –
336 page Manga

Edition – [Cat.](#)

[No. 550](#)

– Manga size, fits in

a pocket.

- Robotech®

The Shadow

Chronicles® RPG

“Deluxe” Hardcover

– space combat

rules & select

spacecraft, a few

additional weapons,
vehicles & artwork –
\$30.95 retail – 8½ x
11 Hardcover – 224
pages – [Cat.](#)
[No. 550HC](#)

▪

- A signed and

numbered, *Gold Collector's limited edition*

with a signed tip-in color print (nine autographs) is also available for \$70.00 retail – 8½ x 11 – 224 pages –

Cat. No. 5500HC

■



Robotech® RPG Tactics

TM

– Coming Fall 2013

Robotech® fans,
this is the game
you've wanted for
decades, with
beautifully
sculpted, in scale,
game pieces and

the fast action of R
obotech
®.

Robotech® RPG
Tactics™ is a
fast-paced,

tabletop combat
game that
captures the action
and adventure of
the Robote
ch ®
anime. Two or
more players can
engage in small

squad skirmishes
or scale up to
massive battles.
Relive the clashes
of the First
Robotech War,
engage in
stand-alone
tactical games or

use the dynamic
game pieces to
enhance your
Robotech® RPG
experience. Or
simply collect your
favorite mecha
from an expanding
range of top-notch

game pieces.

Mecha vs Mecha.
Take command of
the fighting forces
of the
United Earth

Defense Force (UEDF)

valiantly defending
Earth from alien
annihilation. Or
lead the massive
clone armies of the

Zentraedi Armada

to recover an alien artifact of immense power and enslave humankind.



Robotech® RPG

Tactics

TM

Box Set

- Brought to
you by Pallad
ium Books®
, created with

Ninja Division
(the creative
minds behind
Soda Pop
Miniatures
and
Cipher Studios
).

- Rules by *Alesio Cavatore*,
David Freeman
and
Carmen Bellaire

▪

- Full color,
128 page,
softcover rule
book; wraparound
cover and lots of
new, color
artwork.

- 24 Battle

Dice, 12 UEDF
and 12 Zentraedi.

- 40 color
game cards (unit
cards, etc.).

- 4x VF-1A
Valkyries (in

Fighter, Guardian,
and Battloid
modes).

- 1x VF-1J

"Officer" in all
three modes.

- 4x Destroids:

2 Tomahawks and
2 Defenders.

- 12x Regult
Zentraedi
Battlepods.

- 1x Glaug
Officer's

Battlepod.

- 1x

Quel-Regult

Recon Battlepod.

- 1x

Quel-Gulnau

Recovery Pod.

- 1/285th
scale, high
quality, multi-pose
plastic game
pieces (40mm to
70mm tall).
World-class

sculpts from
sculptors around
the world.

- Game rules
use D6.

- Turn-based
system of play.

- Scalable from small squad skirmishes to mass battles. Can accommodate two to several players.

- Combat is

fast and designed to emulate the anime action.

- Measuring tape required to determine targets and distance.

- Small parts and some assembly required. Game pieces come unpainted.
- Release

Date: Barring
any unexpected
delays, the
Robotech® RPG
Tactics
™ box game and
initial expansion
sets ship Autumn

2013

(November?).

- \$90 retail
price (tentative)

. The price of the
final box set is not
yet determined,

but we want to
hold it around
\$90.

- Cat. No.
55100 (Main
Boxed Game).

The First Six Robotech® Expansion Packs

The initial expansion packs will also ship in the Fall. All prices listed are likely, but still tentative. We want most packs to fall in

the \$25-\$35 price range.

- UEDF

Valkyrie Wing

(2x each, Fighter,
Guardian,

Battloid) – Cat.
No. 55201 –
\$30.00 retail
(tentative).

- UEDF

Destroid Pack
(2x Tomahawks,

2x Defenders) –
Cat. No. 55202 –
\$30.00
(tentative).

- UEDF

Spartan Pack
(2x Spartans, 2x

Phalanxes), Cat.
No. 55203 –
\$30.00
(tentative).

- Zentraedi
Regult Battlepod
Squadron

(6x Regults) –
Cat. No. 55401 –
\$30.00
(tentative).

- Zentraedi
Support
Battlepods

(4x Artillery
Battlepods) –
Cat. No. 55402 –
\$30.00
(tentative).

- Zentraedi
Command Pack

(1x Glaug, 1x
Quel-Regult, 1x
Quel-Gulnau) –
Cat. No. 55403 –
\$35.00
(tentative).

- Additional ex

expansion packs
at intervals
throughout 2014.
More will follow.
Exactly how
many, and how
fast, will depend
on manufacturing

considerations,
sales and
customer
demand.

- Palladium
plans to release
the mecha and

settings for **A**
LL eras of
Robotech
®. Many other
details are still in
development.

- **Tournament**

play support is
planned. Ninj
a Division
will help
Palladium to
develop and
launch the
program

sometime in
2014.



PDF
downloads from
DriveThruRPG.c
om

This is a great
resource for
getting *out of*
print

Palladium titles
and other select

books. We've
made 90 titles
available as PDF
digital downloads
from

[DriveThruRPG.c](http://DriveThruRPG.com)

[om](http://DriveThruRPG.com)

. This is a great

way to try
Palladium
products and get
access to out of
print RPG source
material. Some
notable titles
include:

- The Rifter®
#49-52 recently
added – available
now.

- Splicers®
RPG .

- Beyond the

Supernatural™
RPG , First
Edition Rules.

- Boxed
Nightmares™
for BTS, First
Edition Rules.

- Nightbane®

Book Four:

Shadows of

Light™ .

- The

Mechanoids®

RPG

and Th

e Mechanoid
Invasion® RPG
Trilogy

▪

- Palladium
Fantasy RPG®
, First Edition

Rules and select
1st Edition
sourcebooks.

- After the
Bomb® RPG
and sourcebooks

▪

- The Rifter®
issues 1-52.

- The Best of
The Rifter® .

- Deluxe

Revised
RECON® RPG
and
Advanced
RECON®
Sourcebook

▪

- And more –
go to DriveThruRPG.com
DriveThruRPG.com
and check 'em
out.

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Inc. All rights
reserved.

Rifts®
The Rifter®
RECON®
Splicers®
Palladium
Books®
The
Palladium
Fantasy

Role-Playing
Game®️, Phase
World®️,
Nightbane®️,
Megaverse®️, The
Mechanoids®️,
The Mechanoid
Invasion®️,

Coalition Wars®
and After the
Bomb® are
Registered
Trademarks of
Palladium Books
Inc. Beyond the
Supernatural™,

Chaos Earth,
Coalition States,
Dead Reign,
Heroes Unlimited,
Ninjas &
Superspies,
Minion War,
Mysteries of

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