

By Kevin Siembieda

This has been an action-packed week. We are in high gear working to release at least four new books by Gen Gen Indy. I've been busy writing two books simultaneously: [Rifts® Vampires Sourcebook](#) and [Rifts® Black Market](#), while assigning artwork and coordinating work on several others.

### **UPDATE: Rifts® Vampires Sourcebook**

The writing on this book is shaping up nicely, and the ideas . . . you'll love 'em. The new material for Reid's Rangers, Fort Reid, Camazotz and the Yucatan, werebeasts, hunters of Vampire Hunters, Erin Tarn and all the rest, will make gamers tremble. I've got *Nick Bradshaw* and *Mark Dudley* working on additional art. A July release!

### **UPDATE: Rifts® Black Market**

This great book is packed with source material that may make some guys squeal with delight like little children. When I'm not working on **Rifts® Vampires Sourcebook**

I have been working on

**Rifts® Black Market**

. Just yesterday, after I did work on the Vampire Hunters and Doc Reid section, I spent five hours going over

*Black Market O.C.C.s,*

the special abilities of

*Black Marketeers*

and the section on

### *Black Market jobs*

. Earlier that day I met with

*Carmen Bellaire*,

who is writing up an armory of

*Bandito Arms*

weapons and gear. I then met with

*Julius Rosenstein*

who is wrapping up his writing of five Black Market O.C.C.s. Much like

**Rifts® Lemuria**

, I think the Black Market sourcebook contains a wealth of new data, ideas and source material that will make you say “wow.” That’s why we had to increase the page count. And, I might add, much of the material can be adapted to other game settings. I sent art assignments to

*Mike Mumah*

and

*Amy L. Ashbaugh*

for

**Rifts® Black Market**

earlier this week, spoke with both, and I’m ramping up to send the second batch out to them and other artists on Monday. Black Market will be a July release if it kills me!

## **UPDATE: The Rifter® #59**

*Wayne Smith* and *Alex Marciniszyn* are fast at work editing the fun contributions to this issue of

**The Rifter**

®. I’ve assigned the artwork and sent agreements out to contributors a few days ago. In fact, I met with one of the artists this morning to provide him with some reference material. This is another great issue with material for

**Splicers**

® with Chuck Walton art,  
**Rifts® Xiticix**  
with Ben Rodriguez art,  
**Techno-Wizardry**  
across the Megaverse®, the second half of the Kezel for  
**Heroes Unlimited™**  
and more. See the full description for it elsewhere in this  
Weekly Update. A July release!

## **UPDATE: Rifts® Northern Gun™ One**

This is “part one” of a big project that, when combined with **Rifts® Black Market**, **Northern Gun™ Two**, **Rifts® Vampires Sourcebook** and **Rifts® Megaverse® in Flames**, is going to expand and transform the range of adventures across the North American landscape. The full magnitude of this combination of books will not be known until you see them. And as if that were not enough to get your hearts pumping – there are plans for **Rifts® Lazlo** as an early 2013 release (a book I have been secretly working to get into development for the last two years). Meanwhile,  
*Charles Walton*  
has been busy busting out more awe-inspiring artwork for NG-1. August release – in time for Gen Con. At least

that's the plan.

**Northern Gun™ One Hardcover.** You have only this last weekend to order your **Northern Gun™ One hardcover, NG-1 collector's hardcover** and **PDF**, as they are only available via the *Northern Gun™ crowdfuning offer*. And it ends on Monday, June 25, 2012.

## **UPDATE: Northern Gun™ Two**

**Northern Gun™ Two** is the power-packed part two of the Northern Gun pair of World Books that will complete the picture of Northern Gun and fill in the details of an important force in the North American setting. *Chuck Walton* should blow us away with more art for this title when we meet Friday afternoon.

## **UPDATE: Online Sales**

With the *Northern Gun ONE Megaverse® Insider crowdfunding offer* creating buzz and excitement, sales across the board have been very good. Please, keep 'em coming. And don't overlook the nifty [bookmarks](#), [C hi-Town Library pencils](#)

,  
[T-shirts](#)  
and  
[mugs](#)

.  
[Rifts® Lemuria](#)  
and  
[Endless Dead](#)  
™, along with

**Rifts**

® titles,

**Heroes Unlimited**

™ and

**Palladium Fantasy**

® in general, are seeing a lot of interest.

**LAST FOUR DAYS to get your exclusive**

## **Rifts      ® Northern Gun™ ONE crowdfunding items**

**The Northern Gun™ One hardcover,  
Collector's Hardcover, PDF, and other items  
and services exclusive to the  
Northern Gun™ One crowdfunding offer  
are only available till  
*Monday, June 25, 2012.***

This is your last few days to place your order for the limited time offer of the NG-1 hardcover, NG-1 Collector's hardcover, PDF edition and other offers.

### **NOTE:**

This current offer and next month's

### **Northern Gun™ TWO**

Megaverse Insider crowdfunding offer are the last two planned for this year. This one  
**ends June 25, 2012.**

**The value of crowdfunding.** Crowdfunding gives Palladium Books a boost and the ability to release books with superior production value, and helps us develop other titles, do more reprints, advertising, reduce our debt load, and engage in other efforts to make Palladium strong. In fact, I paid down a big chunk of debt just this week, much of it going to Palladium's talented writers and artists.

Your participation is welcomed and appreciated, but please, do NOT overextend yourselves. Purchase only the Megaverse Insider items you want and what you can afford. **NOTE:** The special items like *art prints* that the higher levels of participation receive are NOT the same as those in the *Lemuria Megaverse® Insider offer*; they are completely new and different. How else would they be special? Each new offer will always be something new and special, unless

stated otherwise.

**The Rifts® Northern Gun™ ONE  
Megaverse® Insider crowdfunding ENDS on  
MONDAY, June 25, 2012. This deadline will  
NOT be extended. (IMPORTANT: The *Rifts®*  
*Northern Gun™ 1 & 2 crowdfunding offers*  
are the LAST TWO for this year. Enjoy.)**

**Crowdfunding fun fact.** It seems like every time I turn around, I'm reading or hearing something new about crowdfunding. I was surprised to learn people are even going on line to crowdfund medical procedures and surgeries at websites like YouCaring.com, GiveForward.com and fundly.com. Wow. It is wild how fast this idea is going mainstream and being used by everyday folks as well as businesses.



## **UPDATE: Available on DriveThruRPG.com**

**The Rifter® #49-52** are available on [DriveThruRPG.com](http://DriveThruRPG.com)

(issues #1-52).

*Sneak previews*

of

**Rifts® Vampires Sourcebook**

and

**Rifts® Black Market**

should be coming soon. We plan to add a few more items in the coming months that should please Palladium gamers. We are also continuing to move forward with plans for the PDF only editions of

**The Rifter® #0.1**

and

**The Rifter® #0.2**

– both are big, juicy digital editions of new, fan created material for the Palladium Megaverse®

of games.

Don't forget, DriveThruRPG.com also offers the

[Rifts](#)® and [Palladium Fantasy](#)® **Game Master Kits**

(both written by *Carl Gleba*

and complete with maps, combat matrix, character sheets, spell list, and 20 pre-rolled characters created by

*Julius Rosenstein;*

\$5 each), and FREE Sneak Previews of

[Endless Dead](#)

™,

[Rifts](#)® [Lemuria](#)

,

[Rifts](#)® [Vampire Kingdoms](#)

™, and

[Thundercloud Galaxy](#)

™, as well as 90+ back stock titles, including back issues of

## **The Rifter**

®, and first edition rule books for **Rifts®**, **Palladium Fantasy RPG®**, **Heroes Unlimited™**, **The Mechanoid Invasion® Trilogy**

, and lots of other good things. ALL available as PDF downloads at reasonable prices. And there is MORE to come.

## **UPDATE: Kevin's Online Toy & Collectibles Store**

Alex and I continue to add Palladium collectibles as well as a large number of collectible toys and action figures to my online store. More will be added all weekend long as well as more new items every few days for the next several weeks. Right now they include proofreader copies of books, Palladium gold editions, some artwork, some art prints, and other good stuff. Most Palladium items are

signed by me, Alex and other Palladium creators. We'll keep them coming if you keep buying them. <http://stores.ebay.com/kevinstroys-artandcollectibles>

## Big Things Boiling?

The above are just the highlights of the week and things I thought you'd enjoy hearing about. Here's some more. There is a lot boiling behind the scenes. Palladium's agent, *Mark Freedman* of

**Surge Licensing,**  
represented

**Rifts**

® and Palladium Books® at the

**Licensing Show**

in Las Vegas last week. Monday morning, I get a call from Mark shortly after he got off the Red-Eye. He was too wired to go to sleep and wanted to touch base with me. The call started something like this: "Kevin, it was unbelievable

how many people know and love

## **Rifts**

®.” What comes next? Hopefully follow-up telephone calls and licensing deals with several potential licensors who expressed interest at the event.

Meanwhile, new book projects for 2013 are already being started. I’m looking into expanding the range of Palladium’s **Robotech**® license with Harmony Gold, we’re planning advertising and promotion, agreeing to convention appearances for next year already and making plans for

*Gen Con*

in August. I have been recently contacted by a few other creative types about other possible

## **Rifts**

® and

## **Nightbane**

® projects for development into different

mediums. Film, television and videogames are all high on our agenda, but we'll consider everything and are looking for licensing partners on all fronts. One talented gamer is looking into doing a Rifts® Character Generator, another is working on one for Heroes Unlimited, and I recently fielded a call about possible Facebook game development. ALL of this stuff is exciting, but in its infancy and may go nowhere. Still, it's nice to see so much *interest*

in Palladium's intellectual properties. Oh yeah, our

## **Gen Con**

e-mail blast to 70,000 gamers should go out today, and I'll be working on some advertisements later today. Then it's back to writing books.

That's the news and updates for this week. I'll be working through the weekend on **Rifts®**

## **Vampires Sourcebook**

and

## **Rifts® Black Market**

, stopping only to call the last few remaining Lemuria Benefactors and Ultimate Insiders (some of you are hard to get hold of).

We're excited about new releases and future possibilities. I hope you are too.

*– Kevin Siembieda, Publisher, Writer and Insider*



**THIS IS YOUR LAST WEEKEND to  
order *Northern Gun™ ONE*  
Megaverse**

®

**Insider crowdfunding products – offer  
ends**

***June 25, 2012***

The **[Megaverse® Insider](#)  
[crowdfunding offer](#) for **Rifts®****

**Northern Gun™ One**

enables you to purchase special,  
collectible and fun items and  
opportunities

*not available to the general public*



and help fund Palladium projects at the same time.

## **Summary of Rifts® Northern Gun**

TM

### **One Megaverse**

®

### **Insider items:**

[Cat. No. 12011](#) – **Inside Help** (name listed in book):

**\$5.**

[Cat. No. 12012](#) – **In Memoriam**  
(name listed in book):

**\$5.**

[Cat. No. 12013](#) – A “Real”

**Character Tribute**

(your character’s name listed in book):

**\$**

**10.**

[Cat. No. 12014](#) – **Cyber-Insider PDF**

(digital file of the book):

**\$15.**

[Cat. No. 12015](#) – **Palladium Insider**

(Hardcover color cover):

**\$50.**

[Cat. No. 12016](#) – **Steel Insider**

(Deluxe “Steel Blue” foil HC):

**\$75.**

[Cat. No. 12017](#) – **Steel-Plus Insider**

(Steel Blue Hardcover & PDF):

**\$90**

.

[Cat. No. 12018](#) – **Top Insider** (PDF, HC, Steel Blue HC, & print):  
**\$145.**

[Cat. No. 12019](#) – **Ultimate Insider** (PDF, HC, Steel Blue HC, dragon sketch in book, 4 b/w prints [different from those in the Lemuria offer], color print of wraparound cover + brief telephone call):  
**\$250.**

[Cat. No. 12020](#) – **Benefactor** (PDF, HC, Steel Blue HC, black and white

KS dragon sketch on a separate sheet of paper, signed and numbered color print of the wraparound cover, 8 prints [different from those in the Lemuria offer], Chuck Walton “original art,” and a long telephone call with Siembieda):  
**\$500.**

Cat. No. NG-UB1 – **Ultimate Benefactor – Limited to One.**  
**SOLD.**

**ENDS MONDAY – June 25,  
2012. Order before you miss out**

Such “crowdfunding” offers are a new way for companies to raise funds for major releases, like *Northern Gun™ One and Two* .

Moneys made above and beyond our projected goals for each specific project are applied to paying off debt, increasing promotion and advertising, creating other new products and so on. Palladium is doing the Insider offer on the two related

**Northern Gun™ books**

as two separate crowdfunding offers, *five weeks*

apart. The

**Rifts® Northern Gun™ One**

**Megaverse® Insider offer**

is going on

*now*

and runs till

**June 25, 2012**

. The items offered are only available during this crowdfunding period.

**NOTE:**

All special items and prints are new and different from the previous *Rifts® Lemuria Megaverse® Insider offer*

. Each new offer contains its own unique set of collectibles and keepsakes. These two (2), back to back Megaverse® Insider offers of related titles are the LAST TWO crowdfunding offers of 2012. Get 'em while you can.

**The Northern Gun™ TWO**

## **Megaverse® Insider offer**

starts

*July 12*

.

## **NEW! The Rifter® #59 – Ships in July**

**The Rifter®** is an *idea factory* that helps players and Game Masters to generate new ideas and keep their games fresh. It



provides useful, ready to go, source material gamers can just drop into their ongoing games. A doorway to new possibilities and numerous Palladium role-playing worlds. It offers new monsters, villains, characters, O.C.C.s, powers, magic, weapons, adventure and ideas for your games. It presents new villains, monsters and dangers to battle, and new ideas to consider. Every issue has material for

## **Rifts**

® and at least two or three other Palladium game lines.

## **The Rifter® Number 59**

examines the deadly, the weird and the magical. Much of the material is suitable for use in multiple settings or easy to adapt. Enjoy.

### **The Rifter® #59 includes:**

- **Rifts® Xiticix Hivelands** – Josh Sinsapaugh takes a dangerous look at the Xiticix threat, expanding hivelands and new Xiticix menaces.

- **Palladium Fantasy®** – Olympic-style games, adventure and intrigue on the Island of Lopan, by Paul Herbert.

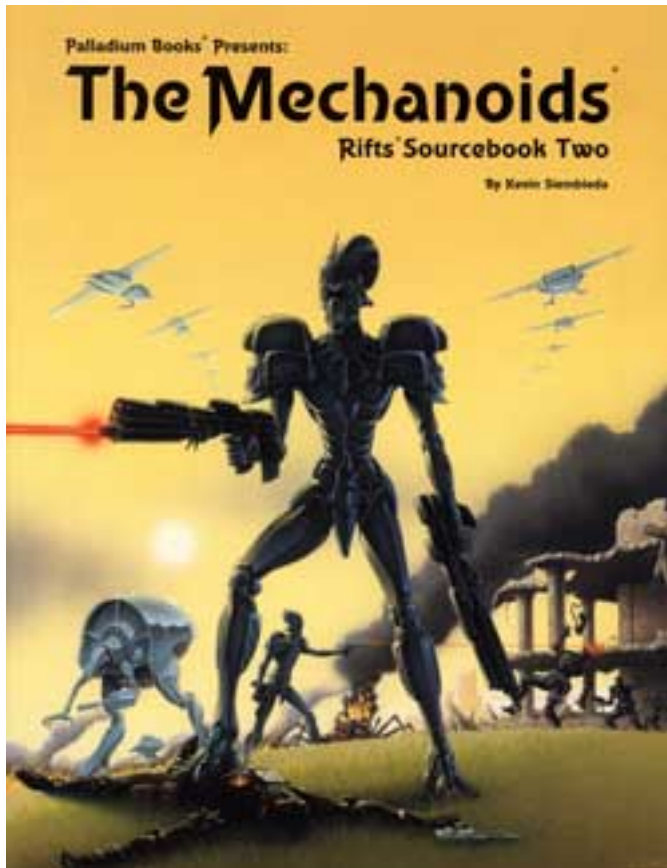
- **Splicers®** – The Pack Mentality features the Packmaster and the genetically altered animals at his command. Written by Brandon Aten and Michael Orr.

- **All Settings: Rules for Explosives for any Palladium setting** – a very helpful article by Thomas Morrison.

- **Various Settings:**  
**Techno-Wizardry Across the  
Megaverse®** by Anthony  
Lovato.

- **Various Settings:** The  
Kezel™ are weird, new  
superhumans for use in  
*Rifts® Chaos Earth™, Rifts*  
®,  
*Phase World®, Heroes Unlimited*  
™ and even  
*Palladium Fantasy*  
®. Part Two concludes the many  
super abilities. Written by Joseph  
Larsen.

- **News, coming attractions, and more. Xiticix cover.**
- **96 pages – still only \$11.95 retail – [Cat. No. 159](#). July release.**



**Rifts® Sourcebook Two:  
The Mechanoids®  
– Back in Print –  
Available now**

**Archie 3 and Hagan Lonovich**

are two of the most beloved villains (anti-heroes?) in the Rifts Earth setting. This sourcebook highlights their strange relationship, plots and blunders. One of which is inadvertently unleashing The Mechanoids® into the world!

The Mechanoids have one driving goal: To destroy all humanoid life! This book has

it all. Source material, the Mechanoids, new equipment, monsters, adventure and cryptic prophecies.

- **The prophecies of the Seven Dangers** .
- **20+ Mechanoids and their robot legion.**
- **Optional Mechanoids® Player Characters and character sheets.**
- **Archie Three and**



# **Hagan: Heroes or villains?**

- **The weapons and robot minions of Hagan Lonovich.**

- **New creations from Archie Three and Hagan, plus more history and insight about the unlikely duo.**

- **Five adventures, random encounter tables and adventure ideas.**

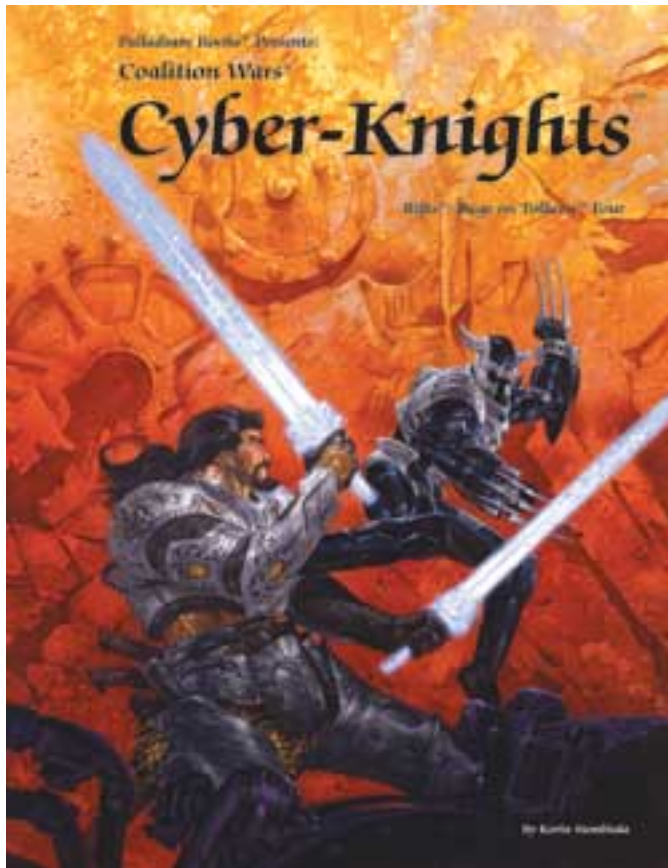
- **Cover and some**

**interior art by Kevin Long.**

**- Written by Kevin  
Siembieda.**

**- 112 pages – \$16.95 – C  
at. No. 805**

**. Available now.**



# **Cyber-Knights™ : A Rifts**

®

## **Coalition Wars**

®

### **Sourcebook:**

### **– Back in Print –**

# Available now

The Coalition's siege on Tolkeen has had a devastating impact on people across North America. None have been more affected than the Cyber-Knights. This sourcebook reveals not only the history and secrets of the

Cyber-Knights, but the schism the war has created among the fabled warriors.

- **Cyber-Knight O.C.C., secrets and powers revealed.**

- **In-depth examination of the Code of Chivalry.**

- **Cyber-Knight**

# **Factions and rules of combat.**

- **Crusaders, Fallen Knights, Robber Knights and Despoilers.**

- **Lord Coake statted out, along with stats for other Cyber-Knights.**

- **Notable weapons and armor of the Cyber-Knights.**

- **Story background,**

**adventure outlines, ideas  
and more.**

**- Interior art by  
Freddie Williams II,  
Wayne Breaux Jr. and  
Mike Wilson.**

**- Cover by Dave  
Dorman.**

**- Written by Kevin  
Siembieda.**

**- 112 pages – \$16.95 –**

**[Cat. No. 842.](#)**

**Available now.**







# Rifts® Vampires

# Sourcebook TM

**In final production  
right now. Unknown to**

most humans, deep within Mexico the vampires have established entire kingdoms. There they live like tyrants and gods, dominating an underclass of cattle people used as slaves and food stock. Learn more about the vampires, their rivals,

allies and the humans who willingly serve their supernatural masters for a chance to join the undead. A must-have guide for those who wish to travel deeper into the Vampire Kingdoms or play as vampires and their human minions.

**- More human kingdoms within Mexico like the Tampico Military Protectorate and Durango, the Silver City.**

**- Firefighting robots, hover firetrucks and more anti-vampire gear.**

**- Magic based  
Vampire Hunters and  
human strongholds.**

**- Techno-Wizard  
anti-vampire weapons  
and magical devices.**

**- Profiles for Doc  
Reid and Reid's  
Rangers, the world's  
most famous Vampire**

# **Hunters.**

- **Fort Reid, an entire city devoted to hunting the undead.**

- **The Bloodwatch, a secret vampire intelligence agency that tracks down and exterminates Vampire Hunters.**

- **The Yucatan**

**Peninsula, a mysterious dimensional pocket overrun by strange demons known as Xibalbans.**

**- The return of the Mayan god Camazotz, Lord of Bats and Darkness.**

**- The werebeasts of Mexico and Central**

**America; those who assist the vampires and those who fight against them.**

**- New O.C.C.s like the Bloodwatch Vampire Operative, Silver Swords Militia, Werejaguar Vampire Hunter and the Vampire 'Borg.**

**- Cover by Michael**



# **C. Hayes. Interior art by various artists.**

**- Written by Kevin  
Siembieda, Matthew  
Clements and Braden  
Campbell.**

**- 128 pages –**

**\$16.95 –**

**Cat. No.**

**884**

**. July**

**release.**



# Rifts® Black Market

TM

– A Rifts

®

## Sourcebook

The Black Market is the most prevalent trader in weapons, magic items, drugs,

and contraband outlawed by the Coalition. Explore the day to day business of the North American Black Market along with its smuggling routes, practices, policies and notable nefarious products and services. Learn about

the five major Black Market factions in North America and foreign groups like the Yakuza, Green Scarf Sect and the Underground Railroads of Atlantis and the Vampire Kingdoms.

- **Many Black Market O.C.C.s.**
- **The Five Black Market factions that wield the greatest power in North America: Bandito Arms, The Chicago Network, The Immaterial Hand, El**

# **Oculta, and Le Marche Noir.**

- **Black Market  
internal operations  
and security.**

- **Black Market  
services, products,  
practices and  
customers.**

- **More equipment  
from Bandito Arms**

**and specialized  
smuggling gear.**

**- A wide range of  
Big Bore weapons  
and other merc  
weapons.**

**- Black Market  
criminal  
assignments, jobs  
and mercenary**



**bounties.**

- **Major Black Market smuggling corridors and routes through Coalition territory.**

- **Smuggling methods, both magical and conventional.**

- **Traveling**

# **Shows: Freak Shows, Medicine Shows and Circuses.**

**- Traveling Shows as fronts for the Black Market.**

**- Traveling Black Market Merchants, Market Towns and Market Outlets.**

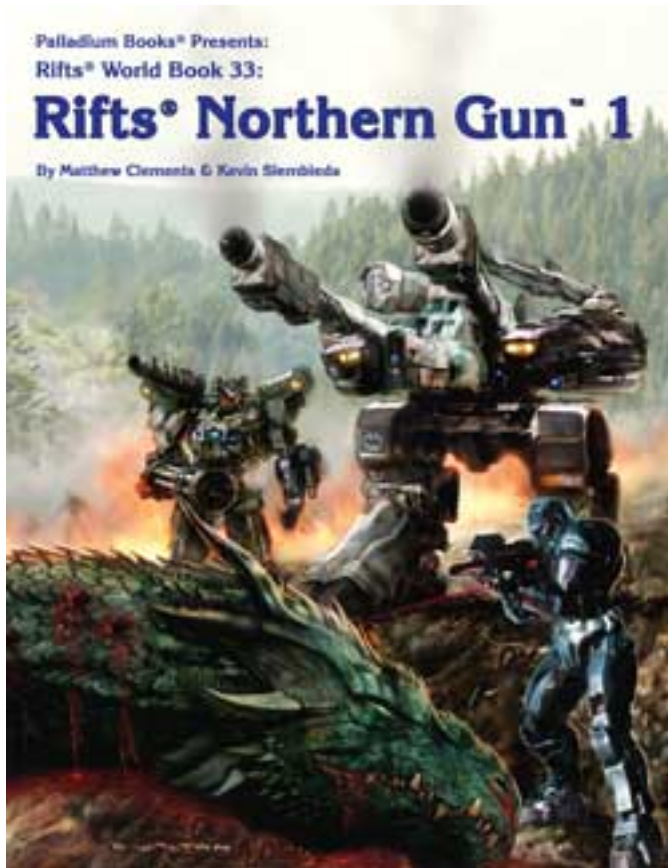
**- How the Coalition States deals with organized crime, and information on the Coalition prison system and border security.**

**- Written by Matthew Clements, Taylor White, Kevin**

**Siembieda, Julius  
Rosenstein, Alex  
Marciniszyn and  
Carmen Bellaire.**

**- Expanded page  
count – 192 pages –  
\$24.95 retail – C  
at. No. 886  
. Summer release.**





# Rifts® World Book 33: Northern Gun TM

## One – New

*Northern Gun*<sup>TM</sup> is the largest independent manufacturer of high-tech weapons, robots and vehicles in North America. Outside of the Coalition States, one could argue, no

other kingdom is as powerful or influential, at least when it comes to technology and weapons. The manufacture and sale of Northern Gun weapons and vehicles has given



virtually every  
kingdom, town,  
colony of settlers  
and adventurer  
group a chance to  
survive and prosper.  
Located in  
Michigan's Upper  
Peninsula, NG has  
been the premier

outfitter of  
mercenaries,  
adventurers and  
upstart kingdoms for  
generations. Now,  
for the first time ever,  
learn Northern Gun's  
history, goals and  
plans for the future.  
Of course, that

means new  
weapons, robots,  
power armor,  
vehicles and gear.

**- In-depth look  
at Northern Gun:  
its business  
operations and its**

**community.**

**- Bionic and  
cybernetic  
services.**

**- Weapons and  
combat gear; new  
and old.**

**- Northern Gun  
robot drones; new  
and old.**

**- Northern Gun  
giant combat  
robots; new and  
old.**

**- Northern Gun  
freighters and  
hover trains.**

**- Northern Gun  
character classes  
and more.**

**- 109 P.A.  
catalog of Northern  
Gun products!**

**- Key locations,  
people and sales  
outlets in and  
around Northern  
Gun.**

**- Northern**

**Gun's relationship  
with the Coalition  
States, Triax  
Industries, the  
Black Market and  
others.**

**- The Kingdom  
of Ishpeming, a  
puppet-state  
propped up by NG.**

**- The Ishpeming  
military and more.**

**- Written by  
Matthew Clements  
and Kevin  
Siembieda.**

**- Interior  
Artwork by Chuck**



**Walton, Nick  
Bradshaw, and  
others.**

**- Wraparound  
cover by Chuck  
Walton.**

**- 160 pages –  
\$20.95 retail –**

**Cat. No. 887**

**– Summer release.**





**Rifts® World**  
**Book 34: Northern**  
**Gun <sup>TM</sup> Two**  
**– New**

More information  
about the weapons,  
vehicles and  
practices of  
Northern Gun,  
including the new  
rage of Robot

# Gladiatorial combat.

- **Northern Gun  
power armors;  
new and old.**

- **Northern Gun  
hovercycles &**

**land vehicles;  
new and old.**

**- Northern Gun  
aircraft; new and  
old.**

**- Northern Gun  
boats, ships and  
submarines; new  
and old.**

**- Northern Gun  
Robot Gladiatorial  
Arena; new!**

**- Robot  
Gladiator O.C.C.  
and robot  
gladiators.**

**- The NG  
Bounty Board, the**

**largest collection  
of bounties and  
mercenary  
contracts  
anywhere on  
Rifts® Earth.**

**- Mercenaries,  
pirates and more.**



**- Written by  
Matthew Clements  
and Kevin  
Siembieda.**

**- Interior  
Artwork by Chuck  
Walton, Nick  
Bradshaw, and  
others.**

**- Wraparound  
cover by John  
Zelevnik.**

**- 160 pages –  
\$20.95 retail –**

**Cat. No. 888**

**– Summer  
release.**

**Robotech®**  
**Genesis Pits**  
**TM**

**Sourcebook**

An in-depth look  
at the Invid  
Genesis Pits, their  
purpose, function  
and the creatures  
they create.

- **Secrets of the Invid.**
  - **Different types of Genesis Pits.**
  - **Written by Irvin Jackson.**
- Additional text**

**by Kevin  
Siembieda.**

**- An 8½ x 11  
inch sourcebook  
(not manga size).**

**- 96 pages –  
\$16.95 retail –**

# **Cat. No. 555**

**. Summer  
release.**

**- Available in  
the U.S. and  
Canada only.**

**Rifts® World**  
**Book 35:**  
**Megaverse**  
**®**



# **in Flames**

**TM**

**The Minion War  
spills across  
Rifts Earth,  
where demons**

and infernals  
hope to recruit  
allies and use  
the Rifts as  
gateways of  
destruction.  
Their influence  
shakes things up

across the  
planet, especially  
at locations  
where demons  
and Deevils  
already have a  
strong presence.  
Demons, Deevils

and supernatural  
beings run  
rampant and  
wreak havoc  
across the world.

- **Demon**

**plagues and  
mystic blights.**

**- Soulmancy  
and Blood  
Magic revealed.**

**- Magical**

**and demonic  
weapons and  
war machines.**

**- Demonic  
armies,  
strongholds  
and places of**

**evil.**

**- Hell Pits  
and Rune  
Forges.**

**- Many  
Demon Lords,  
their minions  
and plans.**

**- Calgary,  
the Kingdom of  
Monsters; in  
detail.**

**- Ciudad de  
Diablo, Harpies'  
Island and  
other notable**



**Hell holes on  
Earth.**

**- Lord Doom,  
Pain and other  
demonic  
leaders.**

**- Horune  
treachery,**

# **Dimension Stormers and other villains.**

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demonic  
generals,  
mercenaries,**

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places.**

**- Battleground:  
Earth – as  
demons and  
infernals amass  
their legions.**

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places most  
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Demon  
Plagues.**

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**- 192 pages**

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**Cat. No. 876**

**. Summer  
release.**



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Palladium

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▪



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Revised  
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**What's next?**

**The following are**

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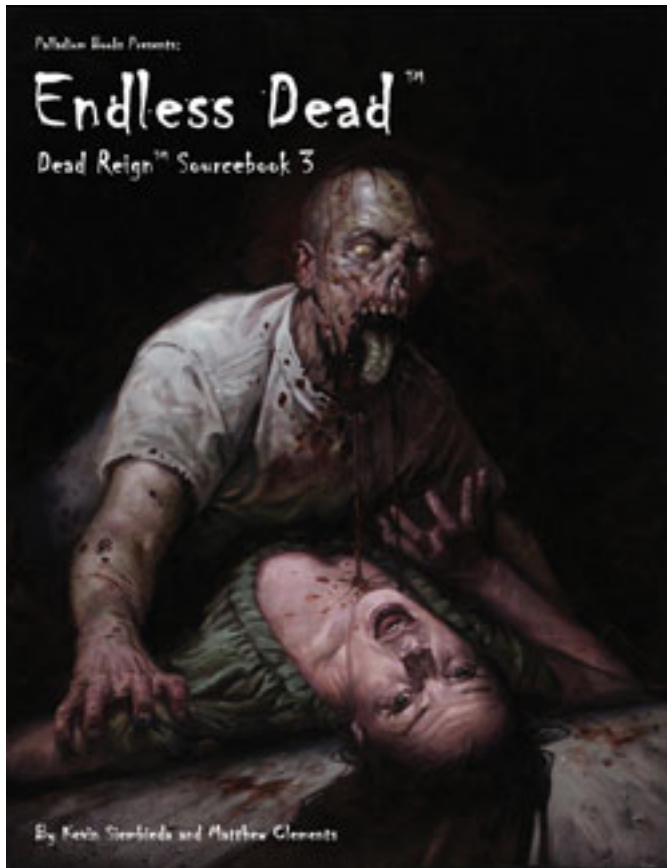
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**Recent**

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zombie  
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Walking Grave,  
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Zombie  
Hunter,**

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**section on the  
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Includes many  
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encounters.**

**- Vehicles.**

# **Stats for specific types of vehicles and rules and tables for adding customized**



**armor,  
weapons and  
anti-zombie  
defenses.**

**- Vehicle  
combat rules  
and**

**zombie-fighting  
in vehicles.**

**- Random  
tables for  
military bases,  
police stations,**

**gun stores,  
buildings,  
suburbs,  
business  
parks, small  
towns,  
farmland,**

**wilderness and  
encounters.**

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creating  
survivor  
caravans,**

**hideouts,  
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Haven  
Communities  
and Death  
Cults.  
- Timetable**

**for setting  
campaigns  
during the  
Wave, the  
beginning of  
the Zombie  
Apocalypse or**

**months into  
the reign of the  
dead.**

**- Stats for  
some of North  
America's  
dangerous**

**wildlife, a  
threat to  
survivors and  
zombies alike.**

**- Written by  
Kevin**



# **Siembieda and Matthew Clements.**

**- Cover by  
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Interior art by**

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miniatures  
have never

before been  
released by  
Palladium  
Books.

- **Approxima**

tely 28 mm in size.

- Each figure is an unpainted, pewter miniature.

Some  
assembly and  
cleaning may  
be required.

- Sold as a  
single,

individual  
figure in a  
plastic bag and  
comes with a  
black, 30 mm  
or 40 mm  
plastic base.



- Prices  
vary according  
to size, but  
range from  
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**DPM-D1**

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**Boy #2 (with**

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□ **MI8028** –

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**Boy #3 (with  
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Vibro-Knife) –  
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**Shepherd**

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**Vibro-Claws)**  
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**Rifts®**

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Boy #5  
(Bulldog with  
energy rifle  
and  
Vibro-Claws)  
– \$6.00**

# Classic Rifts® Miniatures –



# Back in stock

The following  
favorite Rifts®  
miniatures are  
back in stock.

Some, like the  
*Glitter Boy*,  
have sold on  
the collector's  
market for as  
much as  
\$50-\$120.

They are  
being  
re-released for  
the first time in  
a decade.

- Approximately 25 mm in size.

- Each figure is an unpainted, pewter

miniature.

Some

assembly and

cleaning may

be required.

- Sold as a

single,  
individual  
figure in a  
plastic bag  
and comes  
with a black,  
30 mm or 40

mm plastic  
base.

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**Rifts® Glitter**

**Boy Pilot –**  
**\$6.00**

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is a large,  
heavy figure.**

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**Rifts®**

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s (Atlantis) –**

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**Rifts® Slaver  
and Slave  
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figs, no**

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**Coalition**

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