By Kevin Siembieda

Controversy over Good News

When I posted the findings of an ongoing survey among "Palladium" customers/fans/gamers in the last Weekly Update, I never imagined the controversy it would stir up among some people. Yikes. It was meant to be positive news and most people took it as such, but some took it otherwise.

I ranted about this a bit in a **Murmur From the Megaverse®** entitled **I'm Perplexed** , but I want to touch upon a few things and more good news in this Weekly Update.

1. I made it very clear the data that was gleaned came from "Palladium fans" – i.e. gamers who know and play our games. I never suggested it was anything else. It was good news. Why? **Because Step One in building any business is satisfying your core customer base.** Your "core" will spread the word and help build the company on many different levels. They – YOU – are *the rock* upon which we build. So, as I said in my Murmur, yes, I am very happy that the *majority* of *Palladium fans* are very satisfied. I'm thrilled that even many of Palladium's harshest and nastiest critics want more product and want to see Palladium get strong. (They just have a funny way of showing their support.)

2. My survey drew from panel talks and one-on-one conversations by me with some of the fans at *the Palladium Open House, VisionCon,* and *telephone conversations with some gamers* who participated in the *Lemuria Megaverse® Insider offer* , as well as gamers, freelancers and people at "other" events and chats. So far, this has included a few hundred people.

FYI:

Comments from *Palladium Christmas Surprise Packages*

(that's a couple thousand people) support this data.

3. There are different methods of gathering information and conducting surveys. Mine has been informal. Most gamers involved probably didn't even realize I was gathering information. By the way, I have found that's the best way to get an honest and sincere response. No, I did not walk around with a clipboard and approach people saying, "Hi, I'm conducting a survey. Would you answer the following questions?" Sheesh. Oh, and I'm very good at collecting and analyzing data, discerning new trends and finding new markets for new products. In fact, at Palladium, we constantly reassess the market by listening to friends, fans, critics, haters, competition and outside sources. A closed mind and plugged ears is a recipe for doom.

4. I hate how people jump to crazy conclusions. None of us at Palladium are complacent. Nor do we dismiss the comments and suggestions of anybody, not even critics. Just because we may have a different opinion or be focusing on something different, does not mean your views are invalid or ignored.

5. Of course, Palladium needs to do the following (listed in no particular order):

- More advertising.
- Attract new gamers.
- Release more product.
- Hit our deadlines or come a lot closer to them on a regular basis.
- Listen to our fans and well-intentioned people everywhere. (We always do. Always have. Always will.)
- Explore and plumb digital media, including e-books, PDFs, and much, much more.
- Push the envelope and try new things.

If we do not *seem* to be doing the things above, there are reasons.

The number one reason continues to be lack of resources: money and skilled manpower. We cannot advertise, release more product, hire more people or do a million other things you and I would love to see, if we don't have the funds and skilled people to make them happen.

That's where crowdfunding comes in. The Megaverse® Insider is one weapon in Palladium's growing arsenal that helps raise the funds to do some of this. It is not Palladium's salvation, but it very much helps Palladium to finance the things we need to do to get stronger and grow the company.

I find it strange that some people act as if "crowdfunding" is some kind of scam, con game, charity or just plain bad. It is an accepted and rapidly growing business practice used across ALL industries and markets. Palladium's Megaverse® Insider offers provide *real products* and services that have
real value
. Tens of thousand of companies are using crowdfunding. Palladium didn't invent the idea (wish we did), but we'll use innovative ideas. A friend sent me an email just yesterday saying:
"I read an article in the last couple of weeks that said crowdsourcing is the new pre-order! Guess you guys are trendsetters!"

Here is a shocking fun fact that Carmen Bellaire told me last Friday: He read somewhere that something like 75% of all crowdfunding
fails
. (
Disclaimer to nitpickers:
This is what Carmen told me. Our own research suggests the failure rate is more like 60%, which is still a big number. More than half are NOT successful.). I mention this because I'm happy and proud that Palladium's first crowdfunding venture was a resounding success. Our current one is also on track for success.
YOU
should be proud of these accomplishments too, because YOU are directly responsible for these successes. All of us are doing what we can to make this a year of rebirth and success for Palladium Books. We cannot do it without you.

I'm tired of strife and bad news, aren't you?

One of the Lemuria Insiders I spoke with said, *"You know, Kev, me and other Palladium fans just want to see Palladium strong again so we can stop worrying about you and the company."*

I thought that was a very sweet and kind thing to say. And you know what? Me too. We all want Palladium to reach a place where we can stop worrying about the company's future. And that's exactly what we are working very hard to achieve. Best of all, we *are* making progress.

Now is the Palladium Renaissance

Everything I am doing is about Palladium's renaissance in 2012! The release of a lot of new, dynamic product, the revitalization of the Megaverse® Ambassador program, doing more conventions, working to release new product on a regular basis, and last year's Creators Conference where Palladium's writers and artists accepted the challenge to push the envelope and take their craft and Palladium products to a new level, are ALL part of Palladium's campaign to build the company and be strong again. I'm tired of struggling. I'm ready for new product and a new era of prosperity. It's hard work, but don't let anyone fool you, we are making progress on all fronts.

This year (and next) is the big push. With additional funding Palladium *is* doing more advertising. We *are* releasing dynamic new books and reprinting old favorites. We *are* pushing the envelope. We *are* paying down debt and getting stronger. We always listen to our customers. We always welcome new opportunities. We are doing all this and more behind the scenes, but we are still rebuilding and reorganizing. Palladium Books is currently still only five people plus freelancers, friends and volunteers, but we *are* making headway. We are excited about new releases, growth and Palladium's future.

Megaverse® Insider crowdfunding is only *one* way to help Palladium build and grow.

As I have said, the Megaverse® Insider is one weapon in Palladium's growing arsenal. It is not the end all and be all. The more money we can generate by *every* means available, the more product we can produce. The more product we release, the more we sell. The more money Palladium makes, the more resources we have at our disposal to do even more advertising, to continue to reduce debt, make improvements, hire more skilled creators and staff to produce new and different products, and to take risks in new areas of gaming, technology and marketing.

It is the "snowball effect" of *basic business*. It is what Palladium is doing right now, and it's already starting to work! Palladium is getting stronger and able to do more. We can't stop. We need to push harder and keep going strong. This is why we have one great new product after another slated for release this year and next. We are not perfect. Never pretended to be. We

will make some mistakes, and yes, we'll miss deadlines, but not by six months or a year. And the products coming out now rock! The next six are about to start coming out in rapid succession. Our goal is to continue to wow and get people shouting from the rafters: "Look at this!"

UPDATE: New Releases

Rifts® Vampires Sourcebook , **Rifts® Black Market** , **Rifts® Northern Gun™ One** , **Northern Gun™ Two**
, The Rifter® #59
and
Robotech® Genesis Pits™ Sourcebook
are all in various stages of final production and coming together well.
Rifts® Vampires Sourcebook
and
Rifts® Black Market
are both going to be crowd pleasers. To make these books the best they can be, I have already expanded the page count of
Rifts® Black Market
and seem likely to do the same for
Rifts® Northern Gun™ One
and possibly
NG-2
. A few people have groused about the cover to
Rifts® Black Market
. Some will like it, some won't. As I often do, I'm giving a new artist a shot. He's a guy I like and believe in. Not every piece of art is going to rock your world, but you'll love the source material.

UPDATE: Online Sales

With the *Megaverse® Insider offer* creating buzz, sales across the board have picked up nicely. Please, keep 'em coming. And don't overlook the nifty book marks
,
Chi-Town Library pencils
,
T-shirts
and
mugs
.

UPDATE: Rifts® Northern Gun™ One Megaverse® Insider

We are off to a good start and should hit or exceed our goal by the time the offer ends on *June 25, 2012.*
As noted before, moneys that exceed our target goal are applied to the development of other products, advertising, reducing our debt load, and other efforts to make Palladium strong.

Your support is appreciated, but please, do NOT overextend yourselves. Purchase what you want and what you can afford. **NOTE:** The special items like *art prints* that the higher levels of participation receive are NOT the same as those in the
Lemuria Megaverse® Insider offer
; they are completely new and different. How else would they be special? Each new offer will always be something new and special, unless stated otherwise.

IMPORTANT: Rifts® Northern Gun™ 1 & 2 are the LAST crowfunding offers for the year

There seems to be some confusion over the current Northern Gun™ crowdfunding. I have posted a longer explanation in a Murmur from the Megaverse®, but I want to make sure everyone sees this.

The crowdfunding offers for Northern Gun™ One and Two are the LAST TWO of 2012. I didn't want to strain our fans' wallets by doing another one in the Fall near Christmas season, so these are the last two crowdfunding offers for the year.

The Northern Gun™ offer was originally planned as ONE offer for both titles with a possible third Insider offer in the Fall. HOWEVER, many people asked Palladium to separate the offers into two (2) separate ones, a month apart, so they could afford both. We always try to listen to our customers, so I broke the Megaverse® Insider offer into two different ones as requested by
you
. Since the two books are coming out one after the other, Palladium has the
NG-1 Insider offer
going
now
, and the
NG-2 Insider offer
will take place in
July
. Because one offer became two in a row for these two related books, I figured we would make

them the last two Insider offers of 2012.
We are NOT doing crowdfunding every month.
That would be insane. As I have stated in the past, Palladium plans to do only 3-4 crowdfunding offers a year. The last one was four months ago (February) for
Rifts® Lemuria
, and you know how awesome that turned out for all parties.

The two Northern Gun™ Insider offers are your only two (2) opportunities to get *Insider products* and to help Palladium for the year. Our goal is to raise the funds to cover the costs of these two gorgeous Rifts® titles, and give Palladium another push as we rocket into the Summer and Fall. I should have made this clear about the two
Northern Gun™ Megaverse® Insider offers
when we made the announcement last week. My mistake and sincere apologies for any misconceptions or confusion I may have caused. Thanks for your continuing love and support. Enjoy the summer and game on!

– Kevin Siembieda, Publisher, Writer and Insider

Northern Gun™ ONE Megaverse® Insider – ends June 25, 2012

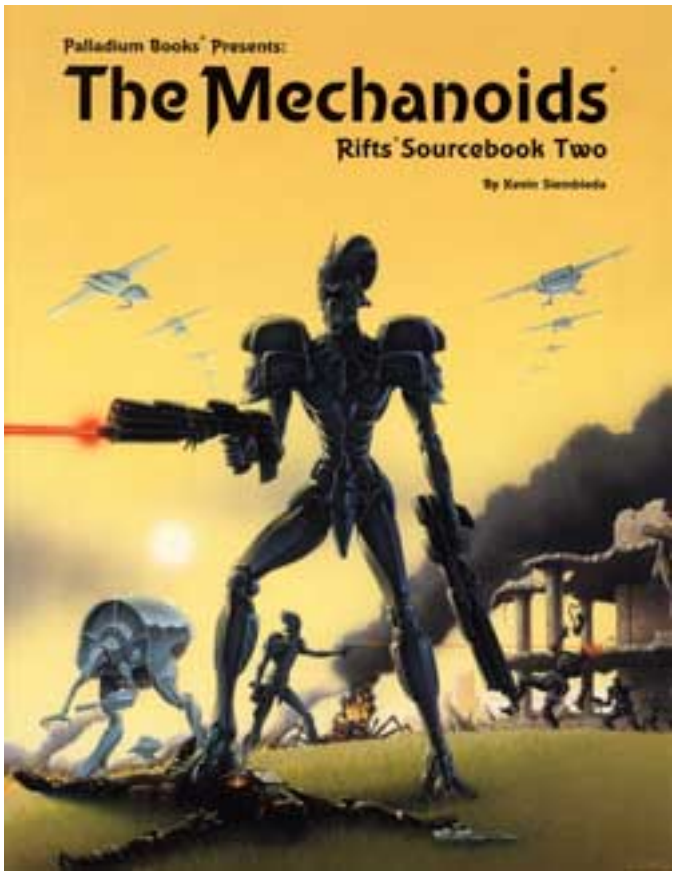
A Megaverse® Insider offer is a way for you to purchase special,

collectible and fun items and opportunities *not available to the general public* and help fund Palladium projects at the same time. Such "crowdfunding" offers are a new way for companies to raise funds for major releases, like *Northern Gun™ One and Two*. Moneys made above and beyond our projected goals for the specific projects are applied to paying off debt, increasing promotion and advertising, creating other new products and so on.

Palladium is doing the Insider offer on the two related Northern Gun™ books as two separate crowdfunding offers, *five weeks* apart. The **Rifts® Northern Gun™ One Megaverse® Insider offer** is going on *now* and runs till *June 25*. The items offered are only available during this crowdfunding period. **The Northern Gun™ Two Megaverse® Insider offer** starts *July 12*.

NOTE:
All special items and prints are new and different from the previous *Rifts® Lemuria Megaverse® Insider offer*. Each new offer contains its own unique set of collectibles and keepsakes. These two (2), back to back Megaverse® Insider offers of related titles are the LAST TWO crowdfunding offers of 2012. Get 'em while you can.

Click here for the complete description.



Rifts® Sourcebook Two: The Mechanoids® – Back in Print – Available now

Archie 3 and Hagan Lonovich are two of the most

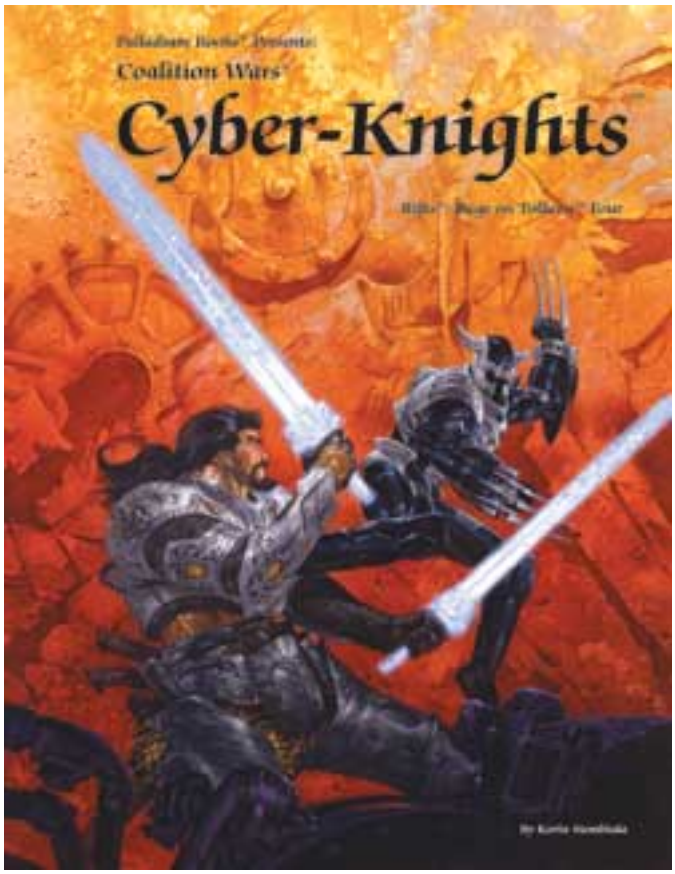
beloved villains (anti-heroes?) in the Rifts Earth setting. This sourcebook highlights their strange relationship, plots and blunders. One of which is inadvertently unleashing The Mechanoids® into the world!

The Mechanoids have one driving goal: To destroy all humanoid life! This book has it all. Source material, the Mechanoids, new equipment, monsters, adventure and cryptic prophecies.

- **The prophecies of the Seven Dangers**.
- **20+ Mechanoids and their robot legion.**
- **Optional Mechanoids® Player Characters and character sheets.**
- **Archie Three and Hagan: Heroes or villains?**
- **The weapons and robot minions of Hagan Lonovich.**
- **New creations from Archie Three and Hagan, plus more history and insight about the unlikely duo.**

- **Five adventures, random encounter tables and adventure ideas.**
- **Cover and some interior art by Kevin Long.**
- **Written by Kevin Siembieda.**

- **112 pages – $16.95 – Cat. No. 805. Available now.**

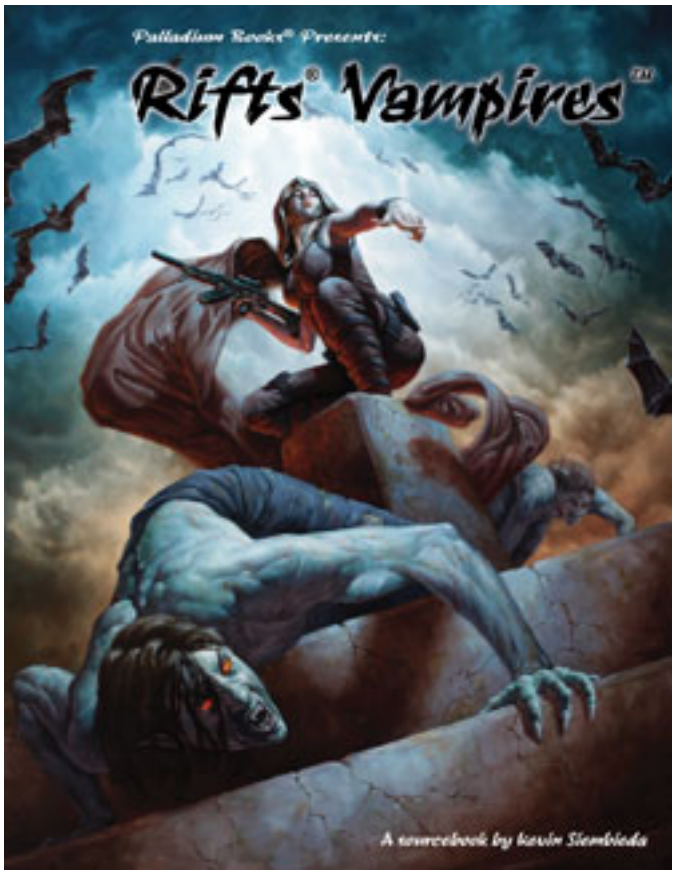


Cyber-Knights™: A Rifts® Coalition Wars® Sourcebook:
– Back in Print – Available now

The Coalition's siege on Tolkeen has had a devastating impact on people across North America. None have been more affected than the Cyber-Knights. This sourcebook reveals not only the history and secrets of the Cyber-Knights, but the schism the war has created among the fabled warriors.

- **Cyber-Knight O.C.C., secrets and powers revealed.**
- **In-depth examination of the Code of Chivalry.**
- **Cyber-Knight Factions and rules of combat.**
- **Crusaders, Fallen Knights, Robber Knights and Despoilers.**
- **Lord Coake statted out, along with stats for other Cyber-Knights.**
- **Notable weapons and armor of the Cyber-Knights.**

- **Story background, adventure outlines, ideas and more.**
- **Interior art by Freddie Williams II, Wayne Breaux Jr. and Mike Wilson.**
- **Cover by Dave Dorman.**
- **Written by Kevin Siembieda.**
- **112 pages – $16.95 – Cat. No. 842. Available now.**



Rifts® Vampires Sourcebook™

In final production right now. Unknown to most humans, deep within Mexico the vampires have established entire kingdoms. There they live like tyrants and gods, dominating an underclass of cattle people used as slaves and food stock. Learn more about the vampires,

their rivals, allies and the humans who willingly serve their supernatural masters for a chance to join the undead. A must-have guide for those who wish to travel deeper into the Vampire Kingdoms or play as vampires and their human minions.

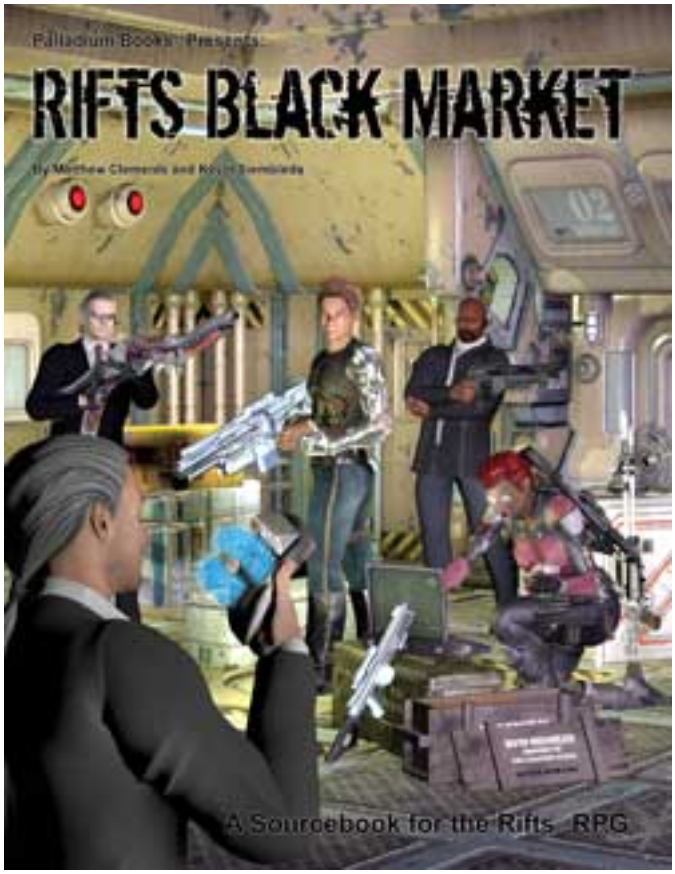
- **More human kingdoms within Mexico like the Tampico Military Protectorate and Durango, the Silver City.**
- **Firefighting robots, hover firetrucks and more anti-vampire gear.**
- **Magic based Vampire Hunters and human strongholds.**
- **Techno-Wizard anti-vampire**

weapons and magical devices.

- **Profiles for Doc Reid and Reid's Rangers, the world's most famous Vampire Hunters.**
- **Fort Reid, an entire city devoted to hunting the undead.**
- **The Bloodwatch, a secret vampire intelligence agency that tracks down and exterminates Vampire Hunters.**
- **The Yucatan Peninsula, a mysterious dimensional pocket overrun by strange demons known as Xibalbans.**
- **The return of the Mayan god Camazotz, Lord of Bats and Darkness.**
- **The werebeasts of Mexico and Central America; those who assist the**

vampires and those who fight against them.

- **New O.C.C.s like the Bloodwatch Vampire Operative, Silver Swords Militia, Werejaguar Vampire Hunter and the Vampire 'Borg.**
- **Cover by Michael C. Hayes. Interior art by various artists.**
- **Written by Kevin Siembieda, Matthew Clements and Braden Campbell.**
- **128 pages – $16.95 – Cat. No. 884 . It will probably side into a July release. Sorry.**



Rifts® Black Market™ – A Rifts® Sourcebook

The Black Market is the most

prevalent trader in weapons, magic items, drugs, and contraband outlawed by the Coalition. Explore the day to day business of the North American Black Market along with its smuggling routes, practices, policies and notable nefarious products and services. Learn about the five major Black Market factions in North America and foreign groups like the Yakuza, Green Scarf Sect and the Underground Railroads of Atlantis and the Vampire Kingdoms.

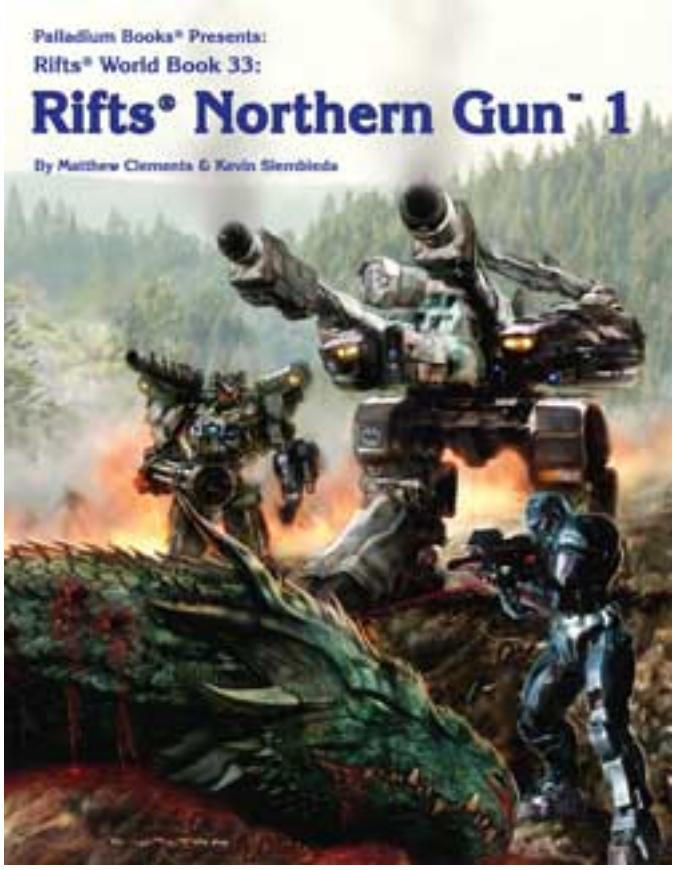
- **Many Black Market O.C.C.s.**

- **The Five Black Market factions that wield the greatest power in North America: Bandito Arms, The Chicago Network, The Immaterial Hand, El Oculta, and Le Marche Noir.**
- **Black Market internal operations and security.**
- **Black Market services, products, practices and customers.**
- **More equipment from Bandito Arms and specialized smuggling gear.**
- **A wide range of Big Bore weapons and other merc weapons.**

- **Black Market criminal jobs/assignments and mercenary bounties and work.**
- **Major Black Market smuggling corridors and routes through Coalition territory.**
- **Smuggling methods, both magical and conventional.**
- **Traveling Shows: Freak Shows, Medicine Shows and Circuses.**
- **Traveling Shows as fronts for the Black Market.**
- **Traveling Black Market Merchants, Market Towns and Market Outlets.**
- **How the Coalition States**

deals with organized crime, and information on the Coalition prison system and border security.

- **Written by Matthew Clements, Taylor White, Kevin Siembieda, Julius Rosenstein, Alex Marciniszyn and Carmen Bellaire.**
- **Expanded page count – 192 pages – $24.95 retail – Cat. No. 886. Summer release.**



Rifts® World Book 33: Northern Gun ™ One – New

Northern Gun™ is the largest independent manufacturer of high-tech weapons, robots and vehicles in North America. Outside of the Coalition States, one could argue, no other kingdom is as powerful or influential, at least when it comes to technology and weapons. The manufacture and sale of Northern Gun weapons and vehicles has given virtually every kingdom, town, colony of settlers and adventurer group a chance to survive and prosper.

Located in Michigan's Upper Peninsula, NG has been the premier outfitter of mercenaries, adventurers and upstart kingdoms for generations. Now, for the first time ever, learn Northern Gun's history, goals and plans for the future. Of course, that means new weapons, robots, power armor, vehicles and gear.

- **In-depth look at Northern Gun: its business operations**

and its community.

- **Bionic and cybernetic services.**
- **Weapons and combat gear; new and old.**
- **Northern Gun robot drones; new and old.**
- **Northern Gun giant combat robots; new and old.**

- **Northern Gun freighters and hover trains.**
- **Northern Gun character classes and more.**
- **109 P.A. catalog of**

Northern Gun products!

- **Key locations, people and sales outlets in and around Northern Gun.**
- **Northern Gun's relationship with the Coalition States, Triax Industries, the Black Market and others.**
- **The Kingdom of Ishpeming, a puppet-state propped up by NG.**
- **The Ishpeming military and more.**
- **Written by Matthew**

Clements and Kevin Siembieda.

- **Interior Artwork by Chuck Walton, Nick Bradshaw, and others.**
- **Wraparound cover by Chuck Walton.**
- **160 pages – $20.95 retail – Cat. No. 887 – Summer release.**

Rifts® World Book 34: Northern Gun™ Two – New

More information about the weapons, vehicles and practices of Northern Gun, including the new rage of Robot Gladiatorial combat.

- **Northern Gun power armors; new and old.**

- **Northern Gun**

hovercycles & land vehicles; new and old.

- **Northern Gun aircraft; new and old.**
- **Northern Gun boats, ships and submarines; new and old.**
- **Northern Gun Robot Gladiatorial Arena; new!**

- **Robot Gladiator O.C.C. and robot**

gladiators.

- **The NG Bounty Board, the largest collection of bounties and mercenary contracts anywhere on Rifts® Earth.**

- **Mercenaries, pirates and more.**
- **Written by Matthew Clements and Kevin Siembieda.**
- **Interior Artwork by**

Chuck Walton, Nick Bradshaw, and others.

- **Wraparound cover by John Zeleznik.**
- **160 pages – $20.95 retail – Cat. No. 888 – Summer release.**

Robotech® Genesis Pits™ Sourcebook

An in-depth look at the Invid Genesis Pits, their purpose, function and the creatures they create.

- **Secrets of the**

Invid.

- **Different types of Genesis Pits.**
- **Written by Irvin Jackson. Additional text by Kevin Siembieda.**

- **An 8½ x 11 inch sourcebook (not manga size).**
- **96 pages – $16.95 retail – Cat. No. 555**

. Summer release.

- Available in the U.S. and Canada only.

Rifts® World Book 35: Megaverse

®

in Flames

™

The Minion War spills across Rifts Earth, where demons and infernals hope to recruit allies and use the Rifts as gateways of

destruction. Their influence shakes things up across the planet, especially at locations where demons and Deevils already have a strong presence. Demons, Deevils and supernatural beings run rampant and wreak havoc across the world.

- **Demon plagues and mystic blights.**

- **Soulmancy and Blood Magic revealed.**

- **Magical and demonic weapons and war machines.**

- **Demonic armies, strongholds and places of evil.**
- **Hell Pits and Rune Forges.**
- **Many Demon Lords, their minions and plans.**
- **Calgary, the Kingdom of Monsters; in detail.**

- **Ciudad de Diablo, Harpies' Island and other notable Hell holes on Earth.**
- **Lord Doom, Pain and other demonic leaders.**
- **Horune treachery, Dimension Stormers and other villains.**

- **Notable demonic generals, mercenaries, people and places.**
- **Battleground: Earth – as demons and infernals amass their legions.**
- **Global chaos and the places most dramatically affected**

by the Demon Plagues.

- **Epic battles and adventure ideas galore.**
- **Written by Carl Gleba. Part of the Minion War "Crossover" series.**

- **192 pages –**

$24.95 retail – Cat. No. 876. Summer release.

Our titles are available at: DriveThruRPG The Largest RPG Download Store

PDF downloads from DriveThruRPG.com

This is a great resource for getting *out of print* Palladium titles and other select books. We've made 90 titles available as PDF digital

downloads from **DriveThruRPG.com**

.

This is a great way to try Palladium products and get access to out of print RPG source material. Some notable titles include.

- **The Rifter® #49 through #52 just added – available now.**
- **Splicers® RPG**.
- **Beyond the Supernatural™ RPG**, First Edition Rules.

- **Boxed Nightmares™** for

BTS, First Edition Rules.

- **Nightbane® Book Four: Shadows of Light™** .
- **The Mechanoids® RPG** and **The Mechanoid Invasion® RPG**

Trilogy

▪

- **Palladium Fantasy RPG®** , First Edition Rules and select 1st Edition sourcebooks.

- **After the Bomb® RPG** and

sourcebooks

.

- **The Rifter®**

issues 1-52.

- **The Best of The Rifter®** .
- **Deluxe Revised RECON® RPG**

and

Advanced RECON® Sourcebook

▪

- And more – go to **DriveThruRPG.com** and check ‘em out.

What’s next?

The following are in development:

- **Robotech® sourcebooks**
- **Rifts® Antarctica and other**

sourcebooks

- Splicers® Sourcebooks
- Heroes Unlimited™ Sourcebooks
- Chaos Earth™ Sourcebooks
- Palladium Fantasy®: Mysteries of Magic™ Two &

Three

- Palladium Fantasy®: Land of the Damned™ Three

- Nightbane® Sourcebooks
- Beyond the Supernatural™ Sourcebooks
- And other good

stuff.

Recent Product Releases – available now

New! Rifts® Pencil – Cat. No. 2561

– 50 cents per each pencil. People love this item and often buy them in sets of 10. Enjoy.

New! Palladium Fantasy RPG® Coffee Mug – red on a black, 15.5 ounce mug – Cat. No. 2560 – $10.00.

New! Dead Reign™: “Survive or Die

Trying" T-Shirt – Cat. No. 2556 – price varies with size: Medium: $18.95

,

Large: $18.95

,

XL: $18.95

,

2XL: $20.95

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3XL: $22.95

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4XL: $24.95

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5XL: $26.95

New! Rifts® Wilk's Laser Technologies™ Logo T-Shirt – Cat.

No. 2557 – price varies with size:

Medium: $18.95

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Large: $18.95

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XL: $18.95

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2XL: $20.95

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3XL: $22.95

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4XL: $24.95

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5XL: $26.95

New! Imagination Unleashed T-Shirt – black image on a red T-shirt – No. 2558 –

price varies with size:

Medium: $18.95

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Large: $18.95

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XL: $18.95

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2XL: $20.95

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3XL: $22.95

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4XL: $24.95

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5XL: $26.95

 New! Rifts® Northern Gun™ Logo T-Shirt – Cat. No. 2559 – price varies with size: Medium:

$18.95 ,
Large: $18.95

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XL: $18.95

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2XL: $20.95

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3XL: $22.95

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4XL: $24.95

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5XL: $26.95

 Property of the Coalition™ T-Shirt – Cat. No. 2528 – price varies with size:

Medium: $18.95

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Large: $18.95

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XL: $18.95

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2XL: $20.95

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3XL: $22.95

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4XL: $24.95

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5XL: $26.95

Books Back in Print – Available Now

- Old Ones™ for Palladium Fantasy® –

Cat. No. 453

- **Wolfen Empire** for Palladium Fantasy® – Cat. No. 471

- **Mutant Underground**

™ for Heroes Unlimited™ – Cat. No. 520

- **Rifts® Mercenaries** – Cat. No. 813

- **Rifts® Splynn Dimensional Market** ™ – Cat. No. 836

- **Rifts® Free Quebec** ™ – Cat. No. 837

- **Rifts® Three Galaxies** ™ – Cat. No. 851

- **Rifts® Black Vault** ™ – Cat. No. 855

- **Rifts® Triax™ 2** – Cat. No. 881

- **Rifts® Sourcebook 2: The Mechanoids®** – Cat. No. 805

- Rifts® Coalition Wars® 4: Cyber-Knights™ – Cat. No. 842

New Rifts® Miniatures

The following new Rifts® miniatures have never before been released by Palladium Books.

- Approximately

28 mm in size.

- Each figure is an unpainted, pewter miniature. Some assembly and cleaning may be required.
- Sold as a single, individual figure in a plastic bag and

comes with a black, 30 mm or 40 mm plastic base.

- Prices vary according to size, but range from $6-12 retail.

- Sorry, not currently available in stores. *Available*

only from Palladium Books.

MI8021 – Rifts®

Shadow Beast – $12.00

□ MI8022 – Rifts® Mystic Knight – $6.00

MI8023 – Rifts® Lord Magus – $6.00

MI8024 – Rifts® High Magus – $6.00

□ MI8025 – Rifts® Coalition Psi-Stalker (new-style Dead Boy armor) – $6.00

□ MI8026 – Rifts® Coalition Dog Boy in DPM-D1 Armor –

$6.00

□ MI8027 – Rifts® Coalition Dog Boy #2 (with energy rifle) – $6.00

□ MI8028 – Rifts® Coalition Dog Boy #3 (with rifle and Vibro-Knife) – $6.00

□ MI8029 – Rifts® Coalition Dog Boy #4 (German

Shepherd with rifle and Vibro-Claws) – $6.00

MI8030 – Rifts® Coalition Dog Boy #5 (Bulldog with energy rifle and

Vibro-Claws) – $6.00

Classic Rifts® Miniatures – Back in stock

The following favorite Rifts® miniatures are back in stock. Some, like the *Glitter Boy*, have sold on the collector's market for as much as $50-$120. They are

being re-released for the first time in a decade.

- Approximately 25 mm in size.

- Each figure is

an unpainted, pewter miniature. Some assembly and cleaning may be required.

- Sold as a single, individual figure in a plastic bag and comes with

a black, 30 mm or 40 mm plastic base.

- Prices vary according to size, but range from $6-20 retail.
- Sorry, not currently available

in stores. *Available only from Palladium Books.*

□ MI8031 – Rifts® Glitter Boy Power Armor – $20.00; this is a large, heavy figure.

□ MI8032 – Rifts® Glitter Boy Pilot – $6.00

□ MI8033 – Rifts® Kydian Overlord (Atlantis) – $20.00;

this is a large, heavy figure.

□ MI8034 – Rifts® Dragonsaurus (Atlantis) – $10.00

□ MI8035 – Rifts® Slaver and Slave (Atlantis); 2 figs, no plastic bases – $10.00

□ MI8036 – Rifts® Crazy – $6.00

□ MI8037 – Rifts® Juicer #1 (with laser pistol) – $6.00

MI8038 – Rifts® Juicer #2 (with Vibro-Sword) – $6.00

□ MI8039 – Rifts® Cyborg #1 (with Rail Gun) – $12.00

□ MI8040 – Rifts® Cyborg #2 (with gun hands) –

$12.00

□ MI8041 – Rifts® Cyborg #3 – $6.00

MI8042 – Rifts® Coalition Officer (old armor) – $6.00

MI8043 – Rifts® Coalition Grunt #1 (old armor) – $6.00

□ MI8044 – Rifts® Coalition Grunt #2 (old armor) – $6.00

□ MI8045 – Rifts®

Coalition Grunt #3 (old armor) – $6.00

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