

**By Kevin Siembieda**

Palladium Books is on the move and making strides. We have one truly great book for you after another, and we have plans in place to support all of our game lines.

But our battle is far from over.

We need your continued support. We need you to purchase the books and products that tug at your imagination. We need you to continue to spread the word about Palladium Books and our many game lines. We need you to let others know how much fun our games are to play. We need to make sure gamers know we have *one Megaversal Game System*. That when you learn to play any one Palladium game, you have the tools to play ALL OF THEM. Better yet, you can bring in characters, weapons, magic and abilities from one setting to another with little to no conversions (depending on the settings). Hence, a Megaverse® of adventure that is truly limited only by your imagination.

No other game system covers the range and flexibility of Palladium Books. Nobody offers the range of dynamic settings and gaming opportunities. Nobody. And we need to let the world know that.

I guess this is on my mind because I heard from a few dismayed Palladium fans at the Open House, how some people think Palladium Books *died* back in 2006 due to the *Crisis of Treachery*. I heard it myself from a half dozen people last year at Gen Con. We need to fix that. We need to let gamers know Palladium Books is alive and producing some of the best products ever. And I'm not talking about new gamers who haven't yet discovered Palladium. I'm talking about gamers who know and love our games, but don't realize Palladium has survived and continues to create games they love.

The problem was compounded by the 2008 global economic collapse from which many of us are all still recovering. The global economic crisis caused many game companies to move away

from the niche RPG market, and many stores feeling the crunch went out of business or reduced the range of role-playing games they carried. This resulted in an RPG industry-wide slump and reduced production of role-playing games.

Ah, but interest in RPGs is growing. Sales are slowly picking up. Several companies, Palladium included, are starting to make some noise with their products. Now we need to raise the growing chatter into *a roar*.

**To that end**, Palladium is looking into various avenues of promotion and advertising. We still have limited resources, so our options are limited, but we are open to all possibilities. Especially things we can do ourselves at minimal cost. We would appreciate your suggestions and input on the matter. Please feel free to share your ideas with us via private messages, emails and online posts in our forums.

**The Palladium Website.** We'll be doing some routine maintenance, and making upgrades and changes behind the scenes over the next few weeks. That means it is a good time for you to offer suggestions on things you might like to see added, changed and improved on the website.

## **We are the Avengers!**

Okay, maybe not “those” Avengers. But Palladium has assembled a team of super-talented artists and writers. An assemblage of top talent dedicated to the future of Palladium Books and dedicated to raising the bar for role-playing game products. The ideas from everyone at Palladium – from staff to freelancers – are flying like crazy. We can't have a half-hour meeting without it exploding into a 3-4 hour brainstorming session. The creative energy is off the charts. All of us are pumped up and raring to go.

Our goal is to create new sourcebooks and games that will continue to blow you away. The books already in the pipeline are going ignite your imaginations and delight. The new projects we're already lining up, and haven't even told you about, are just as exciting. Meanwhile, there are things boiling behind the scenes that could be huge. People from within and outside Palladium looking at our amazing world settings and IPs with an eye to expanding their reach into new markets and mediums.

**To help fund and facilitate new Palladium products and growth**, we will continue to offer

new

### **Megaverse® Insider**

crowdsourcing opportunities. Such crowdsourcing will be reserved for major releases and new ventures into new markets. Moneys made above and beyond our projected goals are applied to paying off debt, increased and superior promotion/advertising, and other new products.

**The next Megaverse® Insider offers** will be for the two **Northern Gun Rifts® World Books** – the first of which kicks off on June 7, 2012. More on it next week.

Palladium's Megaverse® Insider offers, in effect, *sell you* an array of special items that are NOT generally available to the public. Product available only to Megaverse® Insiders and only for the limited 2-3 week period of that specific Megaverse® Insider offer. "Insider exclusive" products include your name listed in that book as one of the "Insiders" who made it possible, a very limited edition hardcover, a more limited edition collector's hardcover foil edition, a PDF version of the book, and special combination packages that may include limited edition prints, original artwork and a call from me, Kevin Siembieda, for a brief chat.

We try to make these special Megaverse® Insider products and opportunities special and worthwhile. This is not a charity, it's the sale of unique items and opportunities that we hope have sentimental and financial value to *you*, as well as a means to help fund *the production* of the specific book/project. We hope that in a few years, those limited edition hardcovers, for example, are worth 2, 3 or 10 times what you paid for them. After all, they are printed to your exact orders plus a few dozen extra. (Both of the Rifts® Lemuria hardcovers were under 200 copies. That's a limited press run!)

## **More exciting news and updates**

I've spent much of the week going over manuscripts, breaking them into smaller sections, and prepping them for a) final edits and rewrites, b) additional material, and c) final art assignments. Boy oh boy, are the upcoming books epic. And we'll be grinding them out one after another.

### **UPDATE: Endless Dead™**

If you love zombies and you're a gamer, you **NEED** to check out the **Dead Reign™ RPG**

series! The game setting of the zombie apocalypse is action-packed fun, and the elements of survival and rebuilding human civilization adds a deeper dimension of

play.

### **Endless Dead™**

is the latest sourcebook for this ongoing series. There are a couple of cool zombie T-shirts and a coffee mug for the

### **Dead Reign™ RPG**

too.

## **UPDATE: Rifts® Vampires Sourcebook**

This week I started my final editing and writing for this book. I'm tempted to say I'm especially excited about the additional information about Reid's Rangers and Camazotz, but I'm excited about everything in this book! Werebeasts, the Yucatan, Doc Reid, Reid's Rangers, Fort Reid, Camazotz, the Vampire Kingdoms, Vampire Hunter Slayers (vampire henchmen who hunt and destroy Vampire Hunters!), and a bunch of other good stuff.

## **UPDATE: Rifts® Black Market Sourcebook**

I've gone over the manuscript, broken it down into sections, done a few bits and pieces of editing, and have a couple people working on some additional bits to include. That last part is a little crazy, because this book is already packed with awesome material. You're going to love it. I'm figuring out which artists should illustrate which sections and will assign the art next week. **See the new description for Rifts® Black Market** later in this Weekly Update.

## **UPDATE: Northern Gun™ One**

I've gone over the manuscript and finally divided the material into each book. There may be a few tweaks and changes, but I think we are all set. Meanwhile, Chuck is busy working on the cover and interior art. **See the new description**

for

**Northern Gun™ One**

later in this Weekly Update.

**Note: Northern Gun™ One – Megaverse® Insider**

crowdsource funding offer runs

**June 7-25, 2012**

. It will be structured very much like the Lemuria offer. As requested, we are trying to give you the advanced notice you've asked for.

**Northern Gun™ Two – Megaverse® Insider**

, crowdsource funding offer will take place in

**July, 2012**

. It will be structured very much like the Lemuria offer. Full details for both Insider offers have yet to be finalized.

**UPDATE: Northern Gun™ Two**

Same story as above. I've gone over the manuscript

and divided the material into each book. There may be a few tweaks and changes, but I think we are all set. Meanwhile, John Zeleznik has been busy working on the cover. I need to assign the rest of the artwork. **See the new description for Northern Gun™ Two** later in this Weekly Update.

## **UPDATE: Rifts® Megaverse® in Flames**

I've gone over the manuscript, broken it down into sections, did a few bits and pieces of editing, and will be assigning art for it by the end of June. This book will knock your socks off. **See the new description for Rifts® Megaverse® in Flames** later in this Weekly Update.

## **UPDATE: The Rifter® #59 & Rifter® Submissions**

I'm pleased to report that *Rifter*® *submissions* have been pouring in over the last few weeks with reports of more in the works. Thank you guys. Wayne will start plotting **The Rifter® #59** next week.

**UPDATE: New PDFs now available on DriveThruRPG.com**

**[The Rifter® #49](#) and [#50](#) are now available on [DriveThruRPG.com](#)**

and we'll add a few more next week. We're also continuing to move forward with plans for the PDF only editions of

**The Rifter® #0.1**  
and  
**The Rifter® #0.2**

– both are big, juicy digital editions of new, fan created material for the Palladium Megaverse® of games.

Don't forget, DriveThruRPG.com also offers the [Rifts®](#) and [Palladium Fantasy®](#)

## **Game Master Kits**

(both written by

*Carl Gleba*

and complete with maps, combat matrix, character sheets, spell list, and 20 pre-rolled characters created by

*Julius Rosenstein;*

\$5 each), and FREE Sneak Previews of

[Endless Dead](#)

TM,

[Rifts® Lemuria](#)

,

[Rifts® Vampire Kingdoms](#)



TM

,

[\*\*Thundercloud Galaxy\*\*](#)

™, as well as 90+ back stock titles,  
including back issues of

**The Rifter**

®, and first edition rule books for

**Rifts®**, **Palladium Fantasy RPG®**, **Heroes  
Unlimited**

TM

, **The Mechanoid Invasion® Trilogy**

, and lots of other good things. ALL  
available as PDF downloads at reasonable  
prices. And there is MORE to come.

## **UPDATE: Online Sales**

Despite a plethora of recent new book releases, reprint titles, and new non-book products, the past week's sales have been

steady but a bit soft. Of course, sales were strong when the new products were initially released and distributor sales have been healthy, so we're not too worried. We also know people are hungry for new product which is always a good sign.

## **UPDATE: Kevin's Online Toy & Collectibles Store**

Alex and I have added a bunch of Palladium collectibles as well as a bunch of new toys and action figures to my online store. More will be added all weekend long as well as more new items every day or two for the next several weeks. Right now they include proofreader copies of books, Palladium gold editions, some artwork, some art prints, and other good stuff. Most Palladium items are signed by me, Alex and other Palladium

creators. We'll keep them coming if you keep buying them. <http://stores.ebay.com/kevinstoys-artandcollectibles>

## Let Us Remember

It is the Memorial Day weekend in the U.S. For most of us, it is a “holiday” spent going on a mini-vacation, barbecuing, seeing movies and hanging with friends and family. That’s cool, and please, have a wonderful time. But let’s not forget who we’re supposed to be remembering. The men and women who have served (and fallen) in military service. These men and women may include our fathers and grandfathers, mothers and grandmothers, aunts and uncles, dear friends and fellow gamers. There are a lot gamers in the military. A lot. And I worry for their safety. But whether

those in military service are gamers or not – whether you agree or disagree with the politics – they are all putting their lives on the line for this country and us. And that's worth taking a moment to reflect upon and offer up a little prayer and thank you on their behalf.

I, for one, want to say thank you, right here and now, to all of you in military service. Thank you for taking a stand for what you believe is right. Thank you for having the courage to fight for the greater good and try to keep us safe. My sincerest sympathies, prayers and thanks to the families who have suffered the loss of a loved one in the line of duty. Your loss can never be filled. One can argue that you, the families who have suffered such a grievous loss, and the

service men and women who have survived but lost so many brothers and sisters, yet must press onward, have made the greatest sacrifices of all. A sacrifice, I'm selfishly glad to say, most of us do not know. I can say that only because of your sacrifices. Thank you. Please know that your sacrifices have not fallen on deaf ears. Please know that you are remembered, respected and appreciated by many of us.

I'll be thinking of you and your families and friends throughout the weekend. I'll be making that little prayer of thanks and asking God to keep a watchful eye over you, and to give you a moment's peace and the strength to press forward when you need it most. I may even stop by the home of the family a few blocks away where a

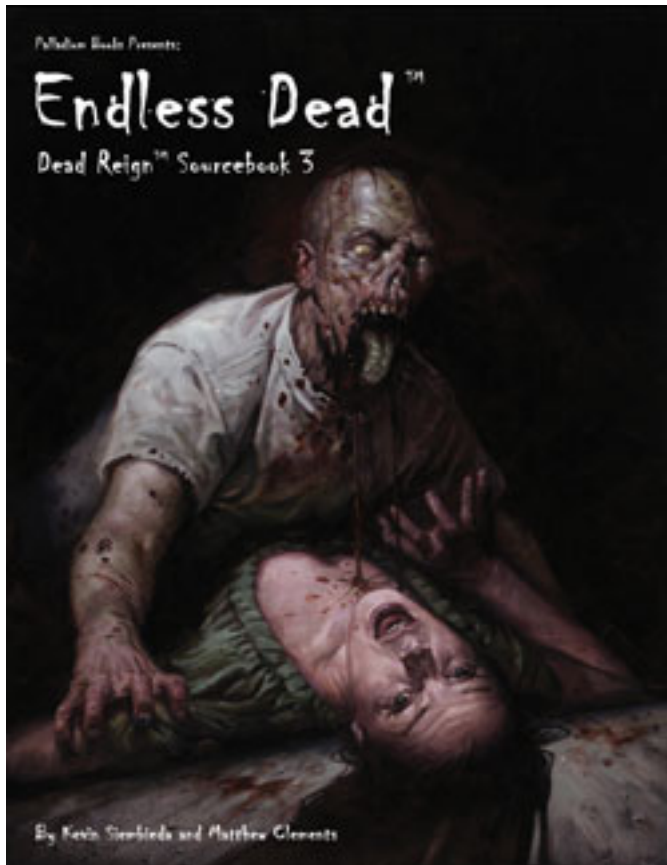
Palladium gamer in the military will game no more. They don't know me, but I think I'd like to tell them how sorry I am for their loss and thank them for their sacrifice.

Hey, it is a holiday! Go out and have fun too. I sure don't mean to end this Update on a down note, nor, I'm sure, would those in military service wish me to. I know enough vets to understand they feel they are just doing their job. Yet, like all of us, I also know they like hearing we appreciate their hard work and good intentions.

Everyone, enjoy the long weekend and have a safe, wonderful time. Play games, have fun and share laughter with those you

love. Me, I'll be working a little, relaxing a little and holding those I love close.

*– Kevin Siembieda, Publisher, Writer and Game Designer*



**NEW! Dead Reign™ Sourcebook 3:  
Endless Dead™  
– Available now**

**Endless Dead™** is a new 96 page sourcebook that is awesome. You need to purchase it. ;) And if you haven't tried **Dead**



## **Reign™**

yet, what are you waiting for?

- **7 new types of weird zombie amalgamations including Fused Zombies, Multi-Zombies, Parasite Juggernaut, Silent Sloucher, Spare-Parts Thinker, Twin Speedster, Fast-Slow Zombie and Walking Grave, plus variations.**

- **5 new O.C.C.s include the Wheelman, Zombie Hunter, Zombie Researcher, Survivalist and Sentinel.**

- **The Military. An expansive section on the military and their**

**response to the zombie apocalypse. Includes many random tables for the creation of military units, military bases and encounters.**

- **Vehicles. Stats for specific types of vehicles and rules and tables for adding customized armor, weapons and anti-zombie defenses.**

- **Vehicle combat rules and zombie-fighting in vehicles.**

- **Random tables for military bases, police stations, gun stores, buildings, suburbs, business parks, small towns, farmland, wilderness and encounters.**

- **Tables for creating survivor**

## **caravans, hideouts, hermits, Safe Haven Communities and Death Cults.**

- **Timetable for setting campaigns during the Wave, the beginning of the Zombie Apocalypse or months into the reign of the dead.**

- **Stats for some of North America's dangerous wildlife, a threat to survivors and zombies alike.**

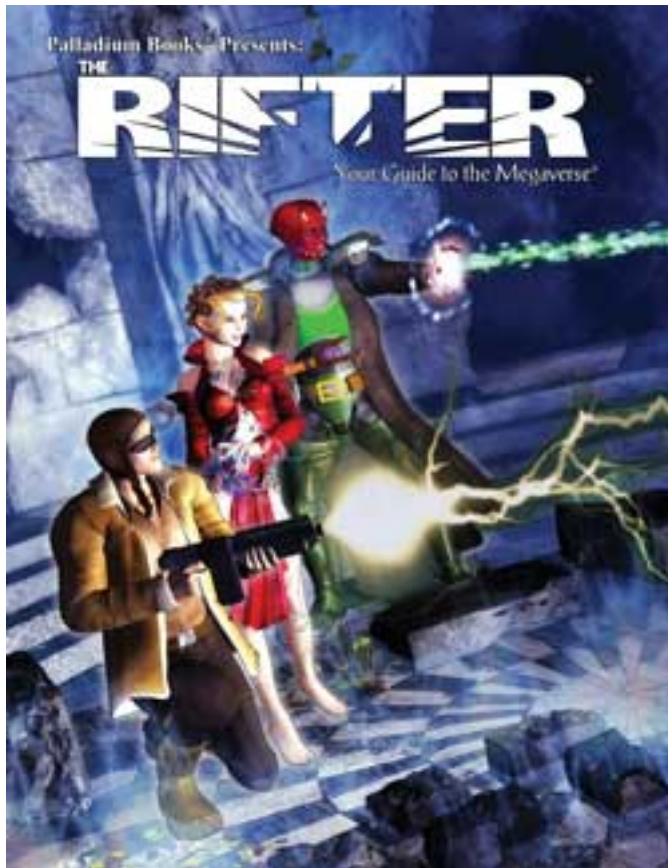
- **Written by Kevin Siembieda and Matthew Clements.**

- **Cover by E.M. Gist. Interior art by Mumah, Bradshaw and others.**

- **96 pages – \$16.95 retail – [Cat.](#)**

**No. 233**

**. Available now.**



**NEW! The Rifter® #58 –  
Available now**

**The Rifter® Number 58**  
examines people, places and  
power. There are new, “official”  
O.C.C.s for

## **Rifts® Lemuria**

that include the Lemurian Academic, Citizen, Experimenter and Healer, plus more aquatic animals of note.

## **The Free State of Lazlo**

provides another unique setting on Rifts Earth, and a

## **Nightbane**

® short story offers a sense of life after Dark Day. The material for

## **Palladium Fantasy**

® introduces an array of dangerous beings, and the section on the Kezel and their abilities provides a new kind of

superhuman that can be used in  
**Heroes Unlimited™, Phase  
World**

® or

**anywhere**

in the Megaverse®.

**The Rifter #58 includes:**

- **Rifts® Lemuria** – Official source material, including additional Lemurian O.C.C.s, and monsters and animals.

- **Rifts® Lazlo** – The fabled magic kingdom of Lazlo outlined and described.

- **Palladium Fantasy®** – 15 new, strange people and monsters.

- **Nightbane®** – Short story and source material.

- **Various Settings** – The Kezel™: A weird, new superhuman for use in *Rifts® Chaos Earth™*, *Rifts*



®,

*Phase World®*, *Heroes Unlimited*  
™ and even

*Palladium Fantasy*

®; includes many powers. The Kezel claim to be human, but their abilities would suggest otherwise.

**- News, coming attractions, and more. Cover by Michael Leonard.**

**- 96 pages – still only \$11.95 retail – [Cat. No. 158](#).**

**Available now.**



# **Rifts® Vampires**

## **Sourcebook** <sup>TM</sup>

Unknown to most humans, deep within Mexico the vampires have established entire kingdoms. There they live like tyrants and gods, dominating an underclass of cattle people used as slaves and food stock. Learn more about the vampires, their rivals, allies and the humans

who willingly serve their supernatural masters for a chance to join the undead. A must-have guide for those who wish to travel deeper into the Vampire Kingdoms or play as vampires and their human minions.

**- More human kingdoms within Mexico like the Tampico Military Protectorate and Durango,**

**the Silver City.**

- **Firefighting robots, hover firetrucks and more anti-vampire gear.**

- **Magic based Vampire Hunters and human strongholds.**

- **Techno-Wizard anti-vampire weapons and magical devices.**

- **Profiles for Doc Reid and Reid's Rangers, the world's most famous Vampire Hunters.**

- **Fort Reid, an entire city devoted to hunting the undead.**
- **The Bloodwatch, a secret vampire intelligence agency that tracks down and exterminates Vampire Hunters.**
- **The Yucatan Peninsula, a mysterious dimensional pocket overrun by strange demons known as Xibalbans.**
- **The return of the**

**Mayan god Camazotz, Lord of Bats and Darkness.**

**- The werebeasts of Mexico and Central America; those who assist the vampires and those who fight against them.**

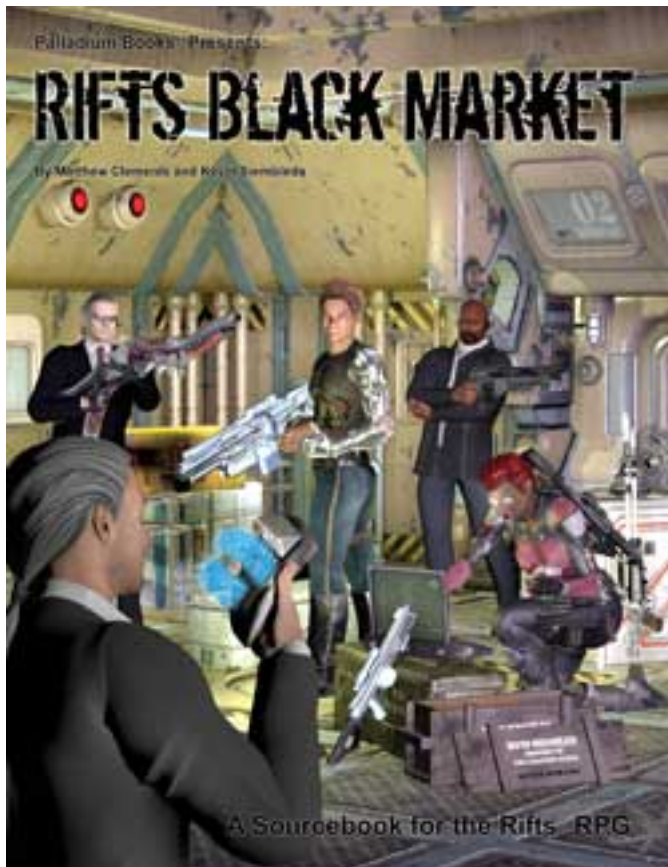
**- New O.C.C.s like the Bloodwatch Vampire Operative, Silver Swords Militia, Werejaguar Vampire Hunter and the Vampire 'Borg.**

- **Cover by Michael C. Hayes. Interior art by various artists.**

- **Written by Kevin Siembieda, Matthew Clements and Braden Campbell.**

- **128 pages – \$16.95 – C  
at. No. 884  
**. June release.****





# Rifts® Black Market™ – A Rifts ®

# Sourcebook

The Black Market is the most prevalent trader in weapons, magic items, drugs, and contraband outlawed by the Coalition. Explore the day to day business of the North American Black Market along with its smuggling routes, practices, policies

and notable nefarious products and services. Learn about the five major Black Market factions in North America and foreign groups like the Yakuza, Green Scarf Sect and the Underground Railroads of Atlantis and the Vampire Kingdoms.

## - **18 Black Market**

**O.C.C.s including the  
Con Man, Coyote and  
Venture Criminal.**

**- The Five Black  
Market factions that  
wield the greatest power  
in North America:  
Bandito Arms, The  
Chicago Network, The  
Immaterial Hand, El  
Oculto, and Le Marche  
Noir.**

**- Black Market**

**internal operations and security.**

- **Black Market services, products, practices and customers.**

- **More equipment from Bandito Arms and specialized smuggling gear.**

- **Black Market criminal jobs/assignments and**

**mercenary bounties and work.**

- **Major Black Market smuggling corridors and routes through Coalition territory.**

- **Smuggling methods, both magical and conventional.**

- **Traveling Shows: Freak Shows, Medicine Shows and Circuses.**

**- Traveling Shows as fronts for the Black Market.**

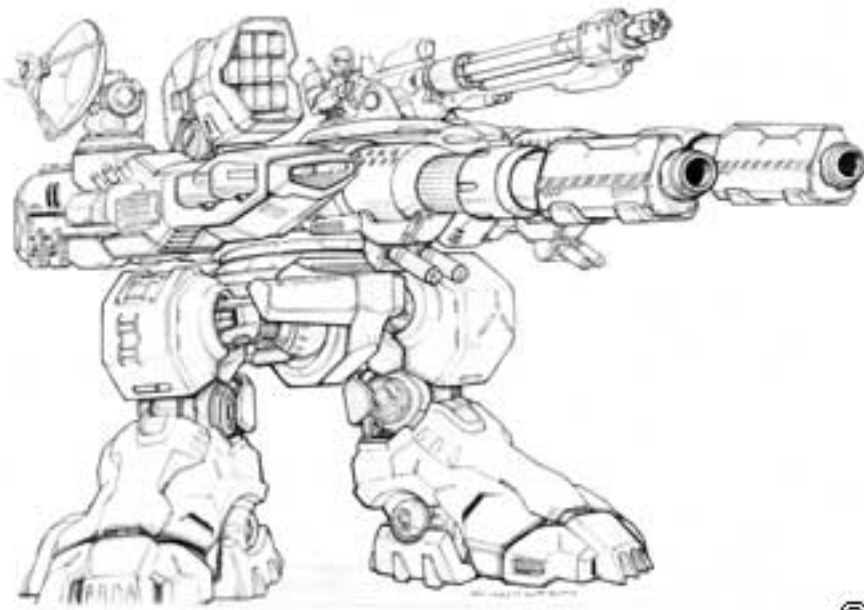
**- Traveling Black Market Merchants, Market Towns and Market Outlets.**

**- How the Coalition States deals with organized crime, and information on the Coalition prison system and border security.**

- **Written by Matthew Clements, Taylor White, Kevin Siembieda, Julius Rosenstein and Alex Marciniszyn.**

- **160 pages – \$20.95  
retail – [Cat. No. 886](#).**  
**June release.**





©

# Rifts® World Book 33: Northern Gun TM One – New

*Northern Gun*<sup>™</sup> is the largest independent manufacturer of high-tech weapons, robots and vehicles in North America. Outside of the Coalition States, one could argue, no other kingdom is as powerful or influential, at least when it comes to technology and

weapons. The manufacture and sale of Northern Gun weapons and vehicles has given virtually every kingdom, town, colony of settlers and adventurer group a chance to survive and prosper. Located in Michigan's Upper Peninsula, NG has been the premier outfitter of

mercenaries,  
adventurers and upstart  
kingdoms for  
generations. Now, for  
the first time ever, learn  
Northern Gun's history,  
goals and plans for the  
future. Of course, that  
means new weapons,  
robots, power armor,  
vehicles and gear.

- **In-depth look at Northern Gun: its business operations and its community.**

- **Bionic and cybernetic services.**

- **Weapons and combat gear; new and old.**

**- Northern Gun  
robot drones; new and  
old.**

**- Northern Gun  
giant combat robots;  
new and old.**

**- Northern Gun  
freighters and hover  
trains.**

**- Northern Gun  
character classes and  
more.**

**- 109 P.A. catalog of Northern Gun products!**

**- Key locations, people and sales outlets in and around Northern Gun.**

**- Northern Gun's relationship with the Coalition States, Triax Industries, the Black Market and others.**

- **The Kingdom of Ishpeming, a puppet-state propped up by NG.**

- **The Ishpeming military and more.**

- **Written by Matthew Clements and Kevin Siembieda.**

- **Interior Artwork by**



# **Chuck Walton, Nick Bradshaw, and others.**

**- 160 pages –  
\$20.95 retail – [Cat.](#)  
[No. 887](#)  
– Summer release.**



# Rifts® World Book 34: Northern Gun

TM

## **Two – New**

More information  
about the weapons,  
vehicles and practices  
of Northern Gun,  
including the new rage  
of Robot Gladiatorial

combat.

- **Northern Gun  
power armors; new  
and old.**

- **Northern Gun  
hovercycles & land  
vehicles; new and  
old.**

- **Northern Gun**

**aircraft; new and old.**

**- Northern Gun  
boats, ships and  
submarines; new  
and old.**

**- Northern Gun  
Robot Gladiatorial  
Arena; new!**

**- Robot Gladiator  
O.C.C. and robot**

**gladiators.**

**- The NG Bounty Board, the largest collection of bounties and mercenary contracts anywhere on Rifts® Earth.**

**- Mercenaries, pirates and more.**

- **Written by  
Matthew Clements  
and Kevin  
Siembieda.**

- **Interior Artwork  
by Chuck Walton,  
Nick Bradshaw, and  
others.**

- **160 pages –  
\$20.95 retail – C  
at. No. 888**

– **Summer release.**

**Robotech®**  
**Genesis Pits**  
**TM**



# Sourcebook

An in-depth look at the Invid Genesis Pits, their purpose, function and the creatures they create.

**- Secrets of the Invid.**

**- Different types of Genesis Pits.**

**- Written by Irvin Jackson.**

**Additional text by Kevin Siembieda.**

- **An 8½ x 11  
inch sourcebook  
(not manga size).**

- **96 pages –  
\$16.95 retail –**

**Cat. No. 555**

**. Summer release.**

**- Available in  
the U.S. and  
Canada only.**

**Rifts® World  
Book 35:**

# Megaverse

®

# in Flames

™

The Minion War  
spills across Rifts  
Earth, where

demons and  
infernals hope to  
recruit allies and  
use the Rifts as  
gateways of  
destruction. Their  
influence shakes  
things up across  
the planet,

especially at  
locations where  
demons and  
Deevils already  
have a strong  
presence. Demons,  
Deevils and  
supernatural beings  
run rampant and

wreak havoc  
across the world.

- **Demon  
plagues and  
mystic blights.**

- **Soulmancy**



**and Blood Magic  
revealed.**

**- Magical and  
demonic weapons  
and war  
machines.**

**- Demonic  
armies,  
strongholds and**

**places of evil.**

**- Hell Pits and  
Rune Forges.**

**- Many Demon  
Lords, their  
minions and  
plans.**

**- Calgary, the Kingdom of Monsters; in detail.**

**- Ciudad de Diablo, Harpies' Island and other notable Hell holes on Earth.**

**- Lord Doom,  
Pain and other  
demonic leaders.**

**- Horune  
treachery,  
Dimension  
Stormers and  
other villains.**

**- Notable  
demonic generals,  
mercenaries,  
people and  
places.**

**- Battleground:  
Earth – as  
demons and**

**infernals amass  
their legions.**

**- Global chaos  
and the places  
most dramatically  
affected by the  
Demon Plagues.**

**- Epic battles  
and adventure  
ideas galore.**

**- Written by  
Carl Gleba. Part of  
the Minion War  
“Crossover”  
series.**

**- 192 pages –**

**\$24.95 retail –**

**Cat. No. 876**

**. Summer release.**





# PDF downloads from DriveThruRPG.c om

This is a great  
resource for getting  
*out of print*

Palladium titles and  
other select books.

We've made 90  
titles available as  
PDF digital  
downloads from

# [DriveThruRPG.com](http://DriveThruRPG.com)

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This is a great way to try Palladium products and get access to out of print RPG source material. Some

notable titles  
include.

- **The Rifter®**  
**#49 and #50 just**  
**added – available**  
**now.**

- **Splicers®**

**RPG** ■

- **Beyond the  
Supernatural™**

**RPG**, First  
Edition Rules.

- **Boxed  
Nightmares™**

for BTS, First

# Edition Rules.

- **Nightbane®**

**Book Four:**

**Shadows of**

**Light™** .

- **The**

**Mechanoids®**

**RPG** and **The**

**Mechanoid**

**Invasion® RPG**

**Trilogy**

■

- **Palladium**

**Fantasy RPG®**

, First Edition Rules  
and select 1st

Edition  
sourcebooks.

- After the  
Bomb® RPG  
and sourcebooks

▪

- The Rifter®



**issues 1-50.**

- **The Best of**  
**The Rifter®** .
- **Deluxe**  
**Revised RECON®**  
**RPG**      and **Adv**  
**anced RECON®**  
**Sourcebook**

■

- And more – go  
to [DriveThruR  
PG.com](#)  
and check ‘em out.

# What's next?

The following are in development:

- **Robotech®  
sourcebooks**

- **Rifts®**

**Antarctica and  
other  
sourcebooks**

- **Splicers®**

**Sourcebooks**

**- Heroes  
Unlimited™  
Sourcebooks**

**- Chaos  
Earth™  
Sourcebooks**

**- Palladium**

**Fantasy®:  
Mysteries of  
Magic™ Two &  
Three**

**- Palladium**

**Fantasy®: Land of  
the Damned™  
Three**

**- Nightbane®**

# Sourcebooks

- **Beyond the  
Supernatural™  
Sourcebooks**

- **And other  
good stuff.**

# **Recent Product Releases – available now**



# □ **New! Rifts®**

**Pencil** – [Cat. No.](#)

[2561](#) –

50 cents per each  
pencil.

# □ **New! Palladium**

**Fantasy RPG®**

**Coffee Mug –**

red on a black, 15.5

ounce mug –

**Cat. No. 2560**

**– \$10.00.**

# □ **New! Dead Reign™: “Survive or Die Trying”**

**T-Shirt – Cat.**

**No. 2556 – price  
varies with size:**

**Medium: \$18.95**

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**Large: \$18.95**

;

**XL: \$18.95**

;

**2XL: \$20.95**

;

**3XL: \$22.95**

;

**4XL: \$24.95**

;

5XL: \$26.95

□ **New! Rifts®**

**Wilk's Laser**

**Technologies™**

**Logo T-Shirt –**

**Cat. No. 2557 –**

price varies with  
size:

Medium: \$18.95

,

Large: \$18.95

,

XL: \$18.95

,

2XL: \$20.95

;

3XL: \$22.95

;

4XL: \$24.95

;

5XL: \$26.95

**□ New!**

**Imagination**

**Unleashed T-Shirt**

– black image on a  
red T-shirt – No.

2558 – price varies  
with size:

**Medium: \$18.95**

,



Large: \$18.95

,

XL: \$18.95

,

2XL: \$20.95

,

3XL: \$22.95

,

4XL: \$24.95

,

5XL: \$26.95

**□ New! Rifts®  
Northern Gun™  
Logo T-Shirt —  
Cat. No. 2559 —**

price varies with  
size:

Medium: \$18.95

,

Large: \$18.95

,

XL: \$18.95

,

2XL: \$20.95

;

3XL: \$22.95

;

4XL: \$24.95

;

5XL: \$26.95

□ **Property of the  
Coalition™ T-Shirt**  
– Cat. No. 2528 –  
price varies with  
size:

Medium: \$18.95

,

Large: \$18.95

,

**XL: \$18.95**

;

**2XL: \$20.95**

;

**3XL: \$22.95**

;

**4XL: \$24.95**

;

**5XL: \$26.95**

# **Books Back in Print – Available Now**

- **Old Ones**<sup>TM</sup> for  
Palladium  
Fantasy® – Cat.  
No. 453

- **Wolfen Empire**  
for Palladium



Fantasy® – Cat.

No. 471

- Mutant

Underground™

for Heroes

Unlimited™ – Cat.

No. 520

- Rifts®

Mercenaries —

Cat. No. 813

- Rifts® Splynn

Dimensional

Market™ – Cat.

No. 836

- Rifts® Free

Quebec™ – Cat.

No. 837

- Rifts® Three  
Galaxies™ – Cat.

No. 851

- **Rifts® Black**

**Vault**™ – Cat.

No. 855

- **Rifts® Triax™ 2**

– Cat. No. 881

# **New Rifts® Miniatures**

The following new

Rifts® miniatures  
have never before  
been released by  
Palladium Books.

- Approximately  
y 28 mm in size.

- Each figure is an unpainted, pewter miniature. Some assembly and cleaning may be required.
- Sold as a



single, individual figure in a plastic bag and comes with a black, 30 mm or 40 mm plastic base.

- Prices vary according to size,

but range from  
\$6-12 retail.

- Sorry, not  
currently available  
in stores. *Ava  
ilable only from  
Palladium Books.*

□ **MI8021** –  
**Rifts® Shadow**

**Beast – \$12.00**

□ **MI8022** –

**Rifts® Mystic**

**Knight – \$6.00**

□ **MI8023** –  
**Rifts® Lord**  
**Magus – \$6.00**

□ **MI8024** –

**Rifts® High**

**Magus – \$6.00**

□ **MI8025** –

**Rifts® Coalition**

**Psi-Stalker  
(new-style Dead  
Boy armor) –  
\$6.00**

**☐ MI8026 –**

**Rifts® Coalition  
Dog Boy in  
DPM-D1 Armor –  
\$6.00**

□ **MI8027** –



**Rifts® Coalition  
Dog Boy #2 (with  
energy rifle) –  
\$6.00**

**□ MI8028 –**

**Rifts® Coalition  
Dog Boy #3 (with  
rifle and  
Vibro-Knife) –  
\$6.00**

□ **MI8029** –  
**Rifts® Coalition**  
**Dog Boy #4**  
**(German**  
**Shepherd with**  
**rifle and**  
**Vibro-Claws) –**  
**\$6.00**

□ **MI8030** –  
**Rifts® Coalition**  
**Dog Boy #5**  
**(Bulldog with**  
**energy rifle and**  
**Vibro-Claws) –**

**\$6.00**

**Classic Rifts®  
Miniatures –**

# Back in stock

The following favorite Rifts® miniatures are back in stock.

Some, like the *G/*

*itter Boy,*  
have sold on the  
collector's  
market for as  
much as  
\$50-\$120. They  
are being  
re-released for

the first time in a decade.

- Approximately 25 mm in size.

- Each figure



is an unpainted,  
pewter miniature.  
Some assembly  
and cleaning  
may be required.

- Sold as a  
single, individual

figure in a plastic bag and comes with a black, 30 mm or 40 mm plastic base.

- Prices vary according to

size, but range  
from \$6-20 retail.

- Sorry, not  
currently  
available in  
stores.      *Avail  
able only from*

# *Palladium Books.*

□ **MI8031** –  
**Rifts® Glitter  
Boy Power  
Armor – \$20.00;**  
**this is a large,  
heavy figure.**

□ **MI8032** –  
**Rifts® Glitter**  
**Boy Pilot –**  
**\$6.00**

□ **MI8033** –  
**Rifts® Kydian  
Overlord  
(Atlantis) –  
\$20.00; this is a  
large, heavy  
figure.**

□ **MI8034** –

**Rifts®**

**Dragonsaurus  
(Atlantis) –**

**\$10.00**



□ **MI8035** –  
**Rifts® Slaver  
and Slave  
(Atlantis); 2  
figs, no plastic  
bases – \$10.00**

□ **MI8036** –  
**Rifts® Crazy** –  
**\$6.00**

□ **MI8037** –  
**Rifts® Juicer #1**  
**(with laser**  
**pistol) – \$6.00**

□ **MI8038** –

**Rifts® Juicer #2  
(with  
Vibro-Sword) –  
\$6.00**

**☐ MI8039 –**

**Rifts® Cyborg  
#1 (with Rail  
Gun) – \$12.00**

□ **MI8040** –

**Rifts® Cyborg**

**#2 (with gun  
hands) – \$12.00**

□ **MI8041** –

**Rifts® Cyborg**

**#3 – \$6.00**

□ **MI8042** –  
**Rifts® Coalition  
Officer (old  
armor) – \$6.00**

□ **MI8043** –  
**Rifts® Coalition  
Grunt #1 (old  
armor) – \$6.00**

□ **MI8044** –



**Rifts® Coalition  
Grunt #2 (old  
armor) – \$6.00**

□ **MI8045** –

**Rifts® Coalition**

**Grunt #3 (old  
armor) – \$6.00**

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