

By Kevin Siembieda

**One game system – every genre – countless worlds – endless adventure**

[Rifts® Secrets of the Atlanteans](#)™ arrived at the warehouse on Wednesday and a hundred pre-orders went out the same day. Thursday we shipped distributor orders along with another 100 or so pre-orders. The book looks awesome and we will have plenty of copies at Gen Con, so come on over to get your copy. We are happy to sign the book too. As hard as we tried, we just could not get [Nightbane® Dark Designs](#)™ finished in time for Gen Con. Speaking of Gen Con, I cannot believe Gen Con is next week already. I hope many of you drop by to say hello, snap up product like

**Rifts® Atlanteans,**  
the  
**Rifts® poker decks,**  
the few tumblers we have left, and  
**Robotech® RPG Tactics™**

Our thanks to the multitude who supported the Rifts® Bundle of Holding, we hope you enjoy them very much. Take advantage of the [Palladium Fantasy RPG® Bundle of Holding](#) going on right now. It's pretty sweet and 10% of the proceeds goes to a worthy charity. Read on to learn more.

**NEW! *Palladium Fantasy RPG®* Bundle of Holding – offer ENDS Monday, August 21, 2017**

<http://bundleofholding.com/presents/PalladiumFRPG>

Expand your Palladium Fantasy® PDF gaming library and support a good cause – the Red Cross! This is another offer that gives you all the basics to dive right into a Palladium Fantasy game and have a blast. **ONLY 10 DAYS left to get the Fantasy Bundle of Holding!**



**Fantasy Starter Collection (US \$14.95 – total retail \$49.45):**

- Palladium FRPG® Revised 1st Edition (retail \$12.49)
- Fantasy Game Shield, 1st Edition (\$4.50)
- Book VI: Island at the Edge of the World™, 1st Edition (\$10.49)
- Arms of Nargash-Tor™ adventure sourcebook, 1st Edition (\$4.99)
- Game Master Kit (\$5)
- Paper Miniatures #1 (males) & #5 (females) O.C.C.s (\$5.99 each, total \$11.98)



**Fantasy Bonus Collection (currently US \$26.91 – retail \$60.43 more for a total of \$109.88!):**

- Book II: Old Ones™, 1st Edition (\$12.49)
- Book III: Adventures on the High Seas™, 1st Edition (\$12.49)
- Book IV: Adventures in the Northern Wilderness™, 1st Edition (\$7.99)
- Book V: “Further” Adventures in the Northern Wilderness™, 1st Edition (\$4.99)

- Book VII: Yin-Sloth Jungles™, 1st Edition (\$10.49)
- Paper Miniatures #2: Monsters & #3: NPCs (\$5.99 each, total \$11.98)

**If you have never played Palladium Fantasy®**, this gives you plenty to get rolling. Play the humans, Dwarves, Elves, Wizards, Warriors, Thieves and Paladins you would expect, but you also get to play a large array of non-human characters like

*Wolfen, Coyles,*  
*Orcs, Ogres, Kobolds, Gnomes*  
and others. And sourcebooks like

**Monsters & Animals, High Seas, the Yin-Sloth Jungles**

and others give you even more character classes and inhuman player character options as well as a menagerie of monsters and villains to battle.

**If you are a long time Palladium Fantasy® fan**, you get the core rule book and several fan favorite sourcebooks to have available as a digital reference. Since these are first edition titles, you get PDFs of some beloved books that have been out of print for a number of years.

**Palladium Fantasy® goes beyond the common fantasy tropes to challenge and stimulate your imagination** with player characters like the Mind Mage, Summoner, Diabolist and others. Its unique world and characters have 50,000 years of history, secrets, rivalry and ancient darkness threatening to resurface. This is the time to give this fantasy world a try when you get everything you need to play at bargain prices and support a charity at the same time.

**Bargain price and charity support.** Not only do you get to try something new or build your existing e-library at a *bargain price*, but 10% of every purchase goes toward charity! We chose to support the **American Red Cross** as they provide desperately needed medical services to people affected by poverty, war and disasters all over the world.

Please spread the word among your social circles, we would really appreciate it. Please point everyone to ... <http://bundleofholding.com/presents/PalladiumFRPG>

**How the Bundle of Holding Works:** The customer can pay any price (minimum \$14.95 for the Fantasy Starter Collection Bundle) to get all the titles in the Starter Collection. *If you pay more than the threshold (average) price,* which was set at

**\$23.95 to start**

(but goes up as more people make purchases), you also get all the titles in the *Bonus Collection*

. They also ADD little surprises and bonus, like the two sets of Fantasy Paper Minis that were added to the *Fantasy Starter Bundle*

. Anyone who already made this purchase gets any “add-on” items. All previous purchasers of this offer automatically receive the newly added item(s) on their *Wizard's Cabinet download page*

**Important Note:**

The customer needs to visit that page in order to “trigger the system” to add the new titles to his or her DriveThruRPG Library. Enjoy.

**The Palladium Fantasy® Bundle ends August 21, so please spread the word**

and tell everybody about these PDF bundles. All PDF bundles are hosted in association with OneBookShelf,

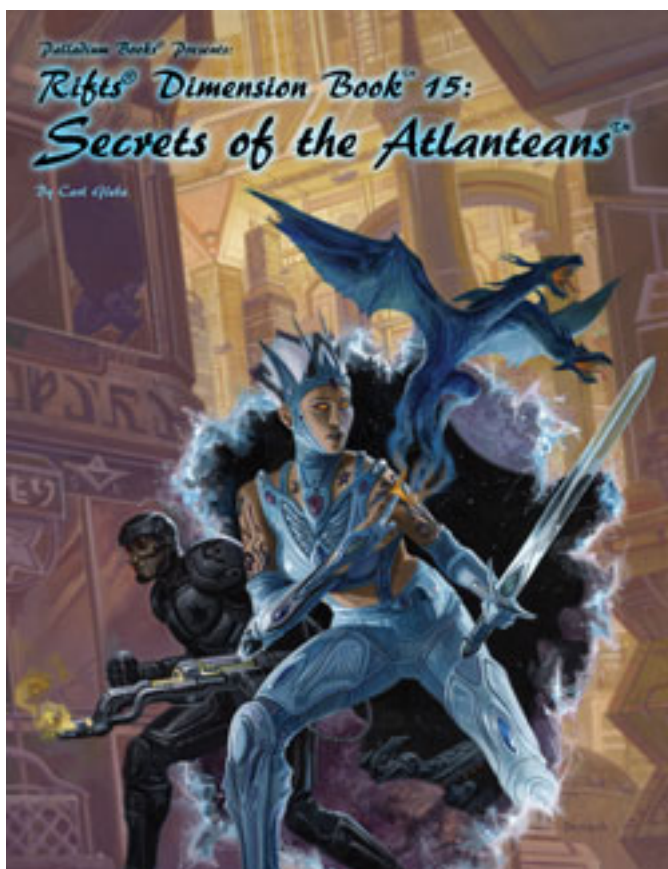
*DriveThruRPG's*

parent company, and you get your PDF bundle added directly into your DriveThruRPG library. What? You don't have a DriveThruRPG account yet? No worries, they are FREE and very easy to set up.

**The Palladium® FRPG Bundle will END on August 21, 2017 at 10 PM Eastern time**

– do not

miss out on this limited time offer!



## **UPDATE: Rifts® Secrets of the Atlanteans™ – Available now**

[Rifts® Secrets of the Atlanteans™](#) has been shipping since Wednesday. Orders are going out for this hotly anticipated, 224 page book as fast as they come in. Available at

### **Gen Con**

and we are happy to sign your book(s).

**Rifts® Secrets of the Atlanteans™** is one of those epic sourcebooks with ideas on every page and packed with all kinds of useful and fun information about True Atlanteans, Tattoo Magic, Stone Pyramids, Crystal Magic, Shadow Magic, Atlantean clans, the Sunaj, new Atlantean O.C.C.s, old O.C.C.s revisited, the Shadow Dimension and its monstrous inhabitants, and more. And there are many secrets revealed.

Please take a look at the

[free](#)

[preview on DriveThruRPG.com](#)

for more details and a few choice glimpses of what you can expect. 224 pages, \$24.95 retail. Remember, the limited, signed and numbered Gold Edition hardcover does not ship until the end of August or the beginning of September, we are still waiting to get a confirmed ship date for it. It takes longer to have a hardcover made.



**UPDATE: Nightbane® Dark Designs™ sourcebook – Ships end of August**

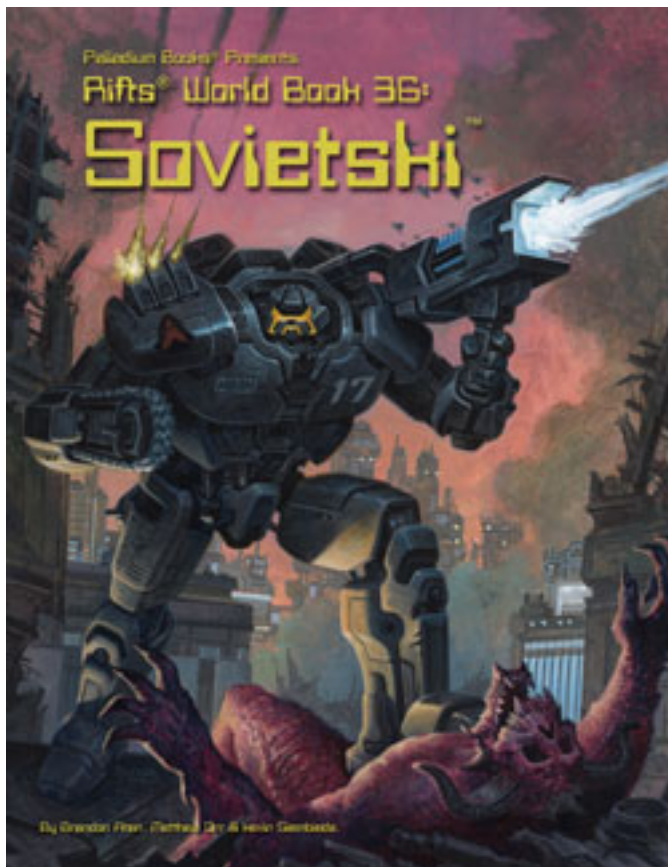
[Nightbane® Dark Designs™](#) is in final layout, but with everything else that has been going on, we just could not get it done in time to have it with us at Gen Con. We have the last third to finish laying out. It goes to the printer before we leave for **Gen Con®** next week, and we will bring a few preview photocopies with us.

### **Dark Designs**

™ expands upon the Nightbane characters and presents an array of new Morphuses, new Minor Talents (magic abilities), Elite Talents (scarier magic abilities), insight and creation tables for the

*Ancient Nightbane*

(for the first time ever) and more. We have tried to make this as comprehensive a sourcebook as possible. See the full description elsewhere in this Update.



## UPDATE: Rifts® Sovietski™

Coming this fall. [Rifts® Sovietski™](#) cover art by *John*



*Zelevnik*

. Written by

*Brandon Aten and Matthew Orr*

. A new

**Rifts® World Book**

and a great companion to

**Triax & the NGR, Triax 2, Mindwerks™**

and the two

**Rifts® Russia World Books**

, but suitable for other uses and adventures.

## **UPDATE: 2018 Palladium Open House – April 19-22**

My apologies, again, we have been too buried in work to get the write-up for the 2018 Open House posted this Update. I will still try to have it posted before we leave for Gen Con. If not, after Gen Con.

## **NEW on DriveThruRPG.com –**

***Rifts***

®

***Dimension Book One: Wormwood, Ninjas &  
Superspies***

™

***RPG***  
**and the**  
***Mystic China***  
TM

***sourcebook***  
**, as well as**  
***Rifts***

®

***Secrets of the Atlanteans***  
TM

***Sneak Preview***  
**, plus 50+ Rifts**  
®

**titles, 1980s Robotech**  
®

**, and much more**

**[Rifts Dimension Book 1: Wormwood](#)**<sup>TM</sup> is now available as a PDF. This book is dark, gritty, scary and a blast to play. It is based on the ideas and artistry of comic book greats, Timothy Truman and Flint Henry.

**[Ninjas & Superspies](#)**<sup>TM</sup> **RPG**  
and the

## **Mystic China™ sourcebook**

for it are also available now. And do not miss the FREE

## **Rifts® Secrets of the Atlanteans™ Sneak Preview**

. Check 'em out and place your order.

Robotech sourcebook PDFs include: **The original Robotech® RPG**

(1986),

### **RDF Manual**

™ (1987),

### **Zentraedi Sourcebook**

™ (1987),

### **Southern Cross**

™ (1987),

### **Robotech® Invid Invasion**

™ (1988),

### **Robotech® ATP**

(1988),

### **Robotech® Ghost Ship**

™ (1988),

### **Lancer's Rockers**

™ (1989),

[Return of the Masters](#)

™ (1989),

[Robotech® Zentraedi Breakout](#)

™ (1994),

[Robotech® New World Order](#)

™ (1995),

and

[Robotech® Strike Force](#)

™ (1995)

, all available now.

Over 200 Palladium titles are currently available.

Such titles as [Rifts® Tales of the Chi-Town](#)

['Burbs](#) (short stories by 13 writers),

[Rifts® Game Master Guide](#)

,

[Rifts® Book of Magic](#)

,

[Rifts® Adventure Guide](#)

,

[Rifts® Shemarrian Nation](#)

™,

**Rifts® Bionics Sourcebook**

,

**Rifts® Coalition Navy**

™,

**Rifts® Black Market**

(one of my faves),

**Rifts® Mercenary Adventures**

™,

**Rifts® Mercenaries**

,

**MercTown**

™,

**Merc Ops**

™, The Rifter® #1-72

, the

***FREE Hell Followed™ Preview***

, and so much more, are all available now in PDF.

You can also get ALL

Robotech® RPG Tactics™ game cards, Robotech®

and Rifts® Paper Miniatures

along with

**Rifts® Lemuria**

,

**Rifts® Triax Two**

, Rifts® World Books 1-30

and many other  
Rifts®, Heroes Unlimited™, Palladium Fantasy®,  
Nightbane®  
and other game line titles. New  
Robotech® RPG Tactics™ material  
will be made available in the weeks ahead. All of it  
adds to the growing list of  
Rifts®, Robotech®  
and other Palladium RPG game titles available as  
PDF books, cards and support. A new title should  
be added every week or two, so keep watching for  
them.

PDF titles include the [Rifts® Game Master Guide](#) ,  
[Rifts® Book of Magic](#)

,  
[Rifts® Adventure Guide](#)

,  
[Rifts® Sourcebook One Revised](#)

,  
[Rifts® Sourcebook Two: The Mechanoids](#)

®,  
[Rifts® Sourcebook Three: Mindwerks](#)

TM ,

[Rifts® Sourcebook Four: Coalition Navy](#)

TM ,

[Rifts® Bionics Sourcebook](#)

,

[Rifts® Shemarrian Nation](#)

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[Rifts® Ultimate Edition](#)

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[Rifts® Lemuria](#)

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[Rifts® Triax 2](#)

,

[Rifts® Mercenaries](#)

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[MercTown](#)

TM and

[Merc Ops](#)

TM ,

[Rifts® Black Market](#)

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[Rifts® World Book 30: D-Bees of North America](#)

TM ,

[Rifts® World Book 29: Madhaven](#)

TM ,

[Rifts® World Book 28: Arzno](#)

™,

[Rifts® World Book 27:](#)

[Adventures](#)

[in Dinosaur Swamp](#)

,

[Rifts® World Book 26: Dinosaur Swamp](#)

,

[World Book 25: Rifts® China Two](#)

, and

[World Book 24: Rifts® China One](#)

, among many, many others. There are also previews

of

[Rifts® CS Heroes of Humanity](#)

™,

[The Rifter® #73](#)

, Northern Gun 1 & 2, Lemuria, Rifts® Vampire Kingdoms, Bizantium

and many other Palladium titles. Check back every week to see which new PDFs of

Rifts® World Books

and other titles have been added!



In addition to the titles listed above, The Minion War™ series of books, the Rifts® Coalition Wars®/Tolkeen series

, Chaos Earth® Resurrection

, all of the

Dead Reign

® (Zombie Apocalypse) titles,

Splicers® RPG

and most issues of

The Rifter®

are available NOW! So are first edition rules of the Heroes Unlimited™ RPG

and sourcebooks,

Palladium Fantasy RPG®

and sourcebooks,

The Mechanoids®

, and much more, available on

[DriveThruRPG.com](http://DriveThruRPG.com)

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### **Available right now:**

- [Rifts® Ultimate Edition](#) , [Rifts® Game Master Guide](#) , [Rifts® Book](#)

[of Magic](#)

, [Rift](#)

[s® Adventure Guide](#)

,  
[Rifts® Shemarrian Nation Sourcebook](#)

,  
[Rifts® Bionics Sourcebook](#)

,  
[Rifts® Sourcebook Four: Coalition Navy](#)

TM,

[Rifts® Sourcebook 3: Mindwerks](#)

TM,

[Rifts® Sourcebook Two: The Mechanoids](#)

®,

[Rifts® Sourcebook One Revised](#)

,  
[Rifts® Mercenaries](#)

,  
[MercTown](#)

TM,

[Merc Ops](#)

TM and

[Mercenary Adventures](#)

TM,

[Rifts® Black Market](#)

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[Rifts® Lemuria](#)

,

[Rifts® Triax 2](#)

,

[Rifts® World Book 30: D-Bees of North America](#)

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[Rifts® World Book 29: Madhaven](#)

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[Rifts® World Book 28: Arzno](#)

TM

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[Rifts® World Book 27:](#)

[Adventures](#)

[in Dinosaur Swamp](#)

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[Rifts® World Book 26: Dinosaur Swamp](#)

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[Rifts® World Book 25: China Two](#)

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[Rifts® World Book 24: China One](#)

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[Rifts® World Book 23: Xiticix Invasion](#)

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[Rifts® World Book 22: Free Quebec](#)

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[Rifts® World Book 21: Splynn Dimensional Market](#)

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[Rifts® World Book 20: Canada](#)
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[Rifts® World Book 19: Australia](#)
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[Rifts® World Book 18: Mystic Russia](#)
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[Rifts® World Book 17: Warlords of Russia](#)
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[Rifts® World Book 16: Federation of Magic](#)
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[Rifts® World Book 15: Spirit West](#)
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[Rifts® World Book 14: New West](#)
- TM,  
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[Rifts® World Book 13: Lone Star](#)
- TM,  
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[Rifts® World Book 12: Psyscape](#)
- TM
- ,  
[Rifts® World Book 11: Coalition War Campaign](#)
- TM,  
,  
[Rifts® World Book 10: Juicer Uprising](#)
- TM, and  
[Rifts® World Book 9: South America 2](#)

along with  
World Books #1-8  
and various other  
Rifts  
® titles.

- [Rifts® Chaos Earth® RPG](#) , [Chaos Earth®: Rise of Magic](#) <sup>TM</sup> ,  
[Chaos Earth® Resurrection](#)  
<sup>TM</sup> and  
[Creatures of Chaos](#)  
<sup>TM</sup> are all available now.

- Two free Chaos Earth® Resurrection previews  
and many other previews.

- Rifts® Coalition Wars®: Siege on Tolkeen  
series – all six titles.

- Rifts® The Minion War<sup>TM</sup> series – six current  
books – consisting of [Dimension Book 10:  
Hades](#) , [Dimension  
Book 11: Dyval](#) ,

[Dimension Book 12: Dimensional Outbreak](#)

,

[HU2 adventure sourcebook: Armageddon Unlimited](#)

™,

[Heroes of the Megaverse](#)

®, and

[Rifts® Megaverse® in Flames](#)

available now! Suitable for ALL settings, including  
Rifts

®,

Heroes Unlimited™

and

The Palladium Fantasy RPG®.

- Dead Reign® RPG titles. The Zombie  
Apocalypse is yours to role-play with the Dead  
Reign® RPG.

The core rule book and all sourcebooks are  
available now.

- The Rifter® issues #1-72.

- Classic Robotech® RPG titles, including the [original Robotech® RPG](#)

,

[RDF Manual](#)

,

[Zentraedi Sourcebook](#)

,

[Southern Cross](#)

,

[Ghost Ship](#)

,

[Robotech® ATP](#)

,

[Invid Invasion](#)

,

[Return of the Masters](#)

,

[Lancer's Rockers](#)

,

[Zentraedi Breakout](#)

, and

[Strike Force](#)

.

- FREE Robotech® RPG Tactics™ paper game pieces, force organization tables, stat cards, rules and special items – with more coming soon!

- FREE 12 highly-detailed, comprehensive Robotech® RPG Tactics™ assembly instructions for all the Wave One

mecha – available now.

- FREE Robotech® RPG Tactics™ color guides are available now.

- Palladium Fantasy RPG® Paper Miniatures – Volumes #1-6 are available now. More are coming in the weeks ahead.

- 160+ Palladium titles, plus G.M. kits, and more.

- [Rifts® Paper Miniatures: Men at Arms](#) – \$2.99
- [Rifts® Paper Miniatures: Coalition Dead Boys](#) – \$2.99
- [Rifts® Paper Miniatures: Adventurers](#) – \$2.99
- [Rifts® Paper Miniatures: Practitioners of Magic](#) (new) – \$2.99
- [Rifts® Paper Miniatures: Extras](#) (new) – \$2.99
- And more to come in the weeks ahead.



## **Palladium Collectibles, art, toys and more in Kevin's Online Toy & Collectibles eBay Store**

Alex and I continue to add a lot of vintage Star Wars toys and a growing number of all kinds of collectibles – and we'll be adding more Palladium Books original art and items to the store, so keep an eye out for them.

This includes one-of-a-kind original artwork, prints, Rifts

® and

Robotech

® artwork by

Kevin Long, me

and

others

. There is also a range of limited editions, rare book

titles and limited edition hardcovers, toys and more that are all being added to

[my online store](#)

over the next several weeks, so keep an eye out. Alex and I will keep adding items as our busy schedules allow, but we have a lot of fun collectibles available now and coming soon. Items include original art, out of print titles, redlined proofreader photocopies signed by me and the staff, signed manuscripts with editors' corrections, some original art, hardcover books (including Rifts® Lemuria, Northern Gun™ One, Northern Gun™ Two, Megaverse® in Flames™, Beyond the Supernatural™ Gold, Rifts® Machinations of Doom™ Gold and Rifts® Ultimate Gold ) and other items available. There are also hundreds of toys and action figures, all from my personal archives and collection. Take a look every weekend for new items added.

<http://stores.ebay.com/kevinstoys-artandcollectibles>

## **Robotech® RPG Tactics™**

### **Gen Con 2017 – Robotech**

®

### **Tactics Showdown – 200 Point Tournament**

Gen Con's first RRT tournament! Bring your assembled 200 point force to the table to throw down against UEDF and Zentraedi from all across the galaxy! Prizes for the top 3 players and best painted Squad!

Game ID: NMN17110891

When: August 18th, 2017 – Friday, 1:00 PM.

Where: ICC: Hall A: Red: 10-15

Duration: 5 hours.

Maximum Number of Players: 12

### **Prizes!**

First Place: 100 Robotech Bucks for making purchases at the Palladium Books booth at this year's Gen Con.

Second Place: 60 Robotech Bucks for making purchases at the Palladium Books booth at this year's Gen Con.

Third Place: 30 Robotech Bucks for making purchases at the Palladium Books booth at this year's Gen Con.

Best Painted Squad: 50 Robotech Bucks for making purchases at the Palladium Books booth at this year's Gen Con. This award goes to the player with the best painted Squad. This means that the number of models painted

needs to consist of the minimum models purchased for a specific Squad card. Some squads can consist of 2 models while others may contain 6 models that complete one Squad card. This works well for new or novice players who may have only had time to paint up a Squad.

## **Saturday Robotech® RPG Tactics™ – Commander's Call – 300 Point Tournament**

This is the big one! Bring your assembled 300 point force to the table to throw down against UEDF and Zentraedi from all across the galaxy! Prizes for the top 3 players and best painted army!

Game ID: NMN17110892

When: August 19th, 2017 – Saturday, 1:00 PM.

Where: ICC: Hall A: Red: 8-13

Duration: 5 hours.

Maximum Number of Players: 12

## **Prizes!**

First Place Winner of the Commander's Call tournament will be awarded the title "Commander 2017," receive a commemorative certificate, and receive 150 Robotech Bucks for making purchases at the Palladium Books booth at this year's Gen Con. The Commander can also have his or her picture taken and have an interview with Chuck Walton to go over their very own Robotech RPG Tactics character that will be made an official character for the

RRT game which will be illustrated by Chuck, in an anime style bust shot. The character's personal mecha will also be discussed and we will coordinate discussions to establish a paint scheme for that mecha. Once completed, that character's write-up and playable RRT card will be uploaded to DriveThruRPG.com so that other RRT gamers can download and play that character for free.

Second Place: 100 Robotech Bucks for making purchases at the Palladium Books booth at this year's Gen Con.

Third Place: 50 Robotech Bucks for making purchases at the Palladium Books booth at

this year's Gen Con.

Best Painted Army: 100 Robotech Bucks for making purchases at the Palladium Books booth at this year's Gen Con. This award goes to the player with the best painted army (NOT just a Squad).

Gen Con RRT Showdown Tournament  
Organizer: Dan Rains.

IMPORTANT Note: Both tournaments will be utilizing the Revised Blast Rules that were posted in



Robotech® RPG Tactics™ Kickstarter  
Update #188;  
see the following link. Thank you.

<https://www.kickstarter.com/projects/rrpgt/robotech-rpg-tacticstm/posts/1375081?cursor=11470353>

## **UPDATE: Palladium Tumblers – Gen Con is your last chance**

I hope everyone got their Palladium logo tumbler because the offer has ended. If not, you may have one last chance. We will be bringing under a dozen of each design – Palladium Fantasy®, Splicers®, Heroes Unlimited™, and

Rifts

® – with us to

Gen Con

. These vacuum insulated tumblers with logo and art have airtight lids, never sweat, hold 30 ounces, and keep cold beverages cold and hot beverages warm for up to six hours. Watertight when sealed. \$29.99 each. Well worth it. Sold at Gen Con on a first come, first served basis.

**GEN CON 2017 – Palladium Booth  
#1217 – August 17-20**

**– Robotech® RPG Tactics™**

**tournaments, RRT demos, many  
Palladium gaming events, new book  
releases and most Rifts**

®

**, Robotech**

®

## and other Palladium game products

<http://gencon.com>

Gen Con is just a week away and we hope to see many of you drop by the booth to buy books and other goodies, chat for a while and get stuff signed. Palladium Books will be there with Robotech RPG Tactics game play demonstrations, tournaments, and painting demos, a wide selection of products, new books, backstock, art prints, original artwork by Charles Walton II, and a few unique items and collectibles. Everyone at the Palladium

booth is happy to introduce you to the many worlds of the Palladium Megaverse®, from Robotech® and Rifts® to Heroes Unlimited™, Palladium Fantasy®, Dead Reign®, Splicers® and much more. And do not miss any of the 40+ Palladium gaming events or the special Gen Con coupon book offer. New releases include Rifts® Secrets of the Atlanteans™, Nightbane® Dark Designs™, and the tumbler

**Meet these Palladium creators and**

## enjoy the following:

- Kevin Siembieda (publisher, game designer and writer)
- Wayne Smith (editor)
- Charles Walton II (artist)
- Michael Leonard (artist)
- Brandon Aten (writer, Madhaven, Triax II, and more)
- Glen Evans (writer, Bizantium and more)
- Mark Oberle (writer, Nightbane® Dark Designs, Nightbane® Survival Guide, and more)
- Thomas Roache (writer and game

designer)

- Jeff Ruiz and others.
- Have your books signed.
- Chat with Palladium creators.
- Get new Rifts® and Nightbane®

releases.

- Pick up backstock product and specialty items.
- Snatch up Robotech® RPG Tactics™ product in anticipation of Wave 2.
- Get original artwork, Rifts® playing cards, Tumblers, and more.

## That's it for now

I will try to get you another update before we leave for Gen Con, but no promises. We look forward to seeing many of you there. And if you are in attendance, make sure you take advantage of the Special Palladium Deals

in the

Gen Con Coupon Book

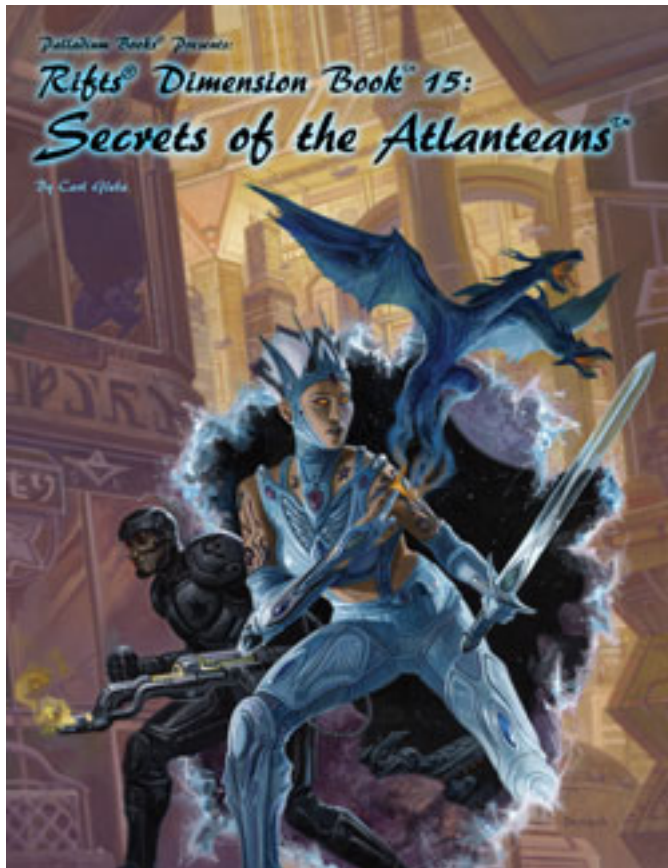
. For the rest of you, know that we are working hard to bring you a lot of new product in the months ahead, including Robotech® RPG Tactics™, Dead Reign® and a lot of Rifts® books. Have a great weekend and don't forget about that

[Fantasy Bundle of Holding](#)

▪

– Kevin Siembieda, Publisher, Writer  
and Game Designer





## **Rifts® Dimension Book 15: Secrets of the Atlanteans**

TM

**- Available now!**

True Atlanteans are among the most mysterious and storied heroes across the Megaverse®. Forced to

flee Earth more than 15,000 ago when Atlantis was lost, they have traveled the cosmos in search of new wonders and knowledge, and to wage war against supernatural evil. Masters of dimensional travel and the fabled Tattoo Magic, True Atlanteans have become renowned as vampire slayers and heroic Champions of Light. But there is also a festering darkness from within the Atlantean clans. A darkness that could destroy them all.

Learn about Atlantean civilization, the many clans, where they are found across the Megaverse, why they hide, and why they hate the undead so much. Also discover the power of Shadow Magic, the treachery of the Sunaj Illuminati, and much more.

- 60+ Magic Tattoos.
- 60+ Shadow Magic spells.
- 50+ Crystal Magic spells and the Crystal Mage O.C.C.
- Stone Pyramids described and mapped.
- Stone Master and Undead

Slayer, revisited.

- Sunaj Shadow Mage and Shadow Assassin O.C.C.s.
- The dark history, shame, and secrets of True Atlanteans.
- Learn more about the famous Atlantean Tattooed Warriors, Undead Slayers, Stone Masters and other Atlantean heroes.
- Tremble at the terrible secrets of the Aerihs and their plans for inter-dimensional domination.
- Dark secrets of the sinister Sunaj secret society.
- Who are the Sunaj and why do they hunt True Atlanteans?
- Valuable source material and

adventure ideas galore.

- \$24.95 retail – 224 pages – [C](#)

[at. No. 890](#)

– written by Carl Gleba. Now shipping!

**NEW! Secrets of the  
Atlanteans™ “Gold” Edition  
Hardcover – August**

The source material in Rifts®  
Secrets of the Atlanteans™  
is so awesome and the  
Atlanteans and Sunaj are so  
iconic, Palladium is making a  
limited edition, signed and  
numbered collector's  
hardcover. Contains the same  
source material as the  
softcover edition. Signed by the  
Palladium staff.

- Black faux leather  
hardcover with metallic gold

imprint.

- Signed by the Palladium staff.

- Numbered 1-300 and sold on a first come, first served basis. The number you receive is based on the order in which orders are received.

- Pre-orders for the Gold Edition **MUST** be placed separately, not with other books. Your credit card will be charged when you place the order, including shipping, but this item will not ship until

sometime in August. (It takes longer to get a hardcover printed and bound than the softcover.)

- 60+ new Magic Tattoos.
- 60+ Shadow Magic spells.
  
- 50+ new Crystal Magic spells and the Crystal Mage O.C.C.
- Stone Pyramids described and mapped.
- Stone Master and Undead Slayer, revisited.
- Sunaj Shadow Mage and



## Shadow Assassin O.C.C.s.

- The dark history, shame, and secrets of True Atlanteans.
- Learn more about the famous Atlantean Tattooed Warriors, Undead Slayers, Stone Masters and other Atlantean heroes.
- Tremble at the terrible secrets of the Aerihsman and their plans for inter-dimensional domination.
- Dark secrets of the sinister

Sunaj secret society.

- Valuable source material  
and adventure ideas galore.

- \$50.00 retail – 224 pages  
– written by Carl Gleba –

[Cat. No. 890HC](#)

– August release.

# **NEW! Rifts® Living Nowhere <sup>TM</sup> — A Rifts ®**

## **Sourcebook set in the Pecos Empire**

This title presents three interrelated towns off the beaten path in the Pecos Empire. Each with its own unique character and

problems. All fun locations to visit and find adventure and trouble. Something dark and deadly is brewing in the middle of Nowhere, where experimental Techno-Wizard devices and weapons offer prosperity, but could be the doom of everyone living there. Big ideas. Building upon material that appeared in *The Rifter*®, expanded.

- Three towns described.
- New Techno-Wizard weapons and devices.
- Experimental Techno-Wizard items that call upon entropy and death.
- Dark magic, madness and deadly secrets spawn dangerous adventures.

- Many adventure ideas, Non-Player Characters, and fun.
- Written by Brett Caron. Additional text and ideas Kevin Siembieda.
- 96 pages – \$16.95 retail – [Cat. No. 895](#). In final production.



# New! Nightbane®

# Dark Designs

TM

Nightbane® Dark Designs™ is a guide to creating the Nightbane and a sourcebook for players and Game Masters alike. It presents all sorts of new Nightbane creation tables, new



Morphus tables, new Talents, and new information. Info and powers that enable players to make memorable Nightbane characters and G.M.s to take their games up a notch.

The Nightbane® Dark  
Designs™  
sourcebook is anticipated  
to ship in August of 2017.  
All Nightbane fans are  
going to love this  
sourcebook that focuses  
on the Nightbane.

- 18 new and  
comprehensive Morphus

## Tables.

- 60 new Talents.
- 40 new Elite Talents.

- Transformation

## Transition Table.

- Talent creation and conversion steps.

- The Ancient

Nightbane R.C.C. fully statted out.

- Insight to the

Becoming. Answers to some common questions & more.

- Written by Mark Oberle. Cover by Charles Walton II and Eduardo Dominguez.

- \$20.95 (tentative) – 160 pages (tentative) –

[Cat. No. 736](#)

– In final production.



# **New! The Rifter®**

## **#78**

Another issue of source material for four or more Palladium game settings, most of which can be adapted to any game world. This issue has a nice hunk of

material about the  
supernatural  
, such as the  
Modern Necromancer  
by Greg Diaczyk, a  
Beyond the  
Supernatural™  
monster by Kevin  
Siembieda,  
City of Khemennu: Part  
Two (Palladium

Fantasy)  
which is a city of gods  
and churches by Ian  
Herbert, plus G.M.  
advice and the  
Splicers® Legion  
Aftermath  
. Shaping up to be  
another great issue.  
Final articles to be  
selected. Artwork is



being assigned.

Every issue of The Rifter® is an idea factory for players and Game Masters to generate new ideas and find new avenues of adventure.

It provides useful, ready-to-go source material you can just drop into your ongoing games. A doorway to new possibilities and numerous Palladium role-playing worlds. And the many new characters, O.C.C.s, powers, magic,

weapons, villains,  
monsters, adventures  
and ideas for one  
setting can be easily  
adapted to  
any  
Palladium setting.  
Every issue has  
material for  
Rifts  
® and usually 2-3 other

Palladium game lines.  
The focus of this issue  
is

Rifts

®,

Splicers

® and RPG advice.

Don't forget, unofficial  
material can be easily  
adapted for use in ANY  
Palladium game

setting.

## Rifter® #78 Highlights:

- A Tomes  
Grotesque™ Monster  
for Beyond the  
Supernatural™,

“official” source material  
– by Kevin Siembieda.

- Palladium Fantasy  
RPG® – Part Two of a  
city adventure setting  
and source material by  
Ian Herbert.

- Splicers® – The  
Aftermath of I am  
Legion, by Charles

Walton II, Chris Kluge  
and Lance Colley –  
“official” source  
material. Ideas  
and source material on  
where to go from here,  
possible adventure  
hooks and more.

- G.M. advice by  
Julius Rosenstein.

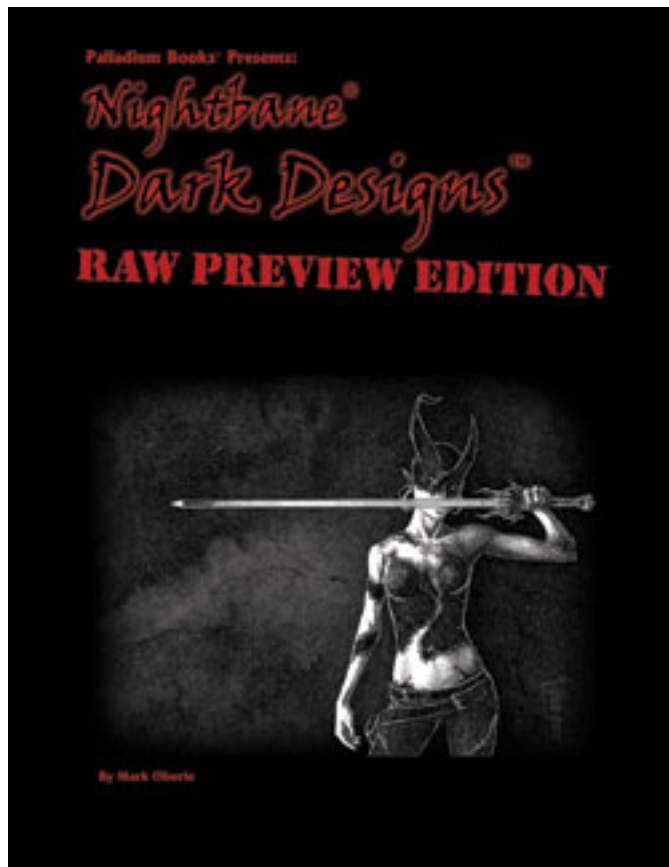
- Other – source material for other RPG settings.

- News, coming attractions, product descriptions and more.

- 96 pages – \$13.95  
retail – Cat. No.  
178 . In



production.



**NEW! Nightbane**

®

**Dark Designs  
sourcebook – Raw  
Preview Limited**

**Edition – Only 150  
copies available**

**Back from the printer.  
Available now.**

**The Raw Preview**

Edition of Nightbane®  
Dark Designs™  
is an advance copy of  
the  
unedited,  
unillustrated, final  
working manuscript  
for this exciting new  
sourcebook. You get  
to see the unfinished

book months before the final title is released. A rare look at the raw manuscript before publication. Limited to a total of 150 copies, sold on a first come, first served basis.

Nightbane® Dark  
Designs™ is a guide  
to creating the  
Nightbane®, and a  
sourcebook for  
players  
and  
Game Masters

alike. It presents all sorts of new Nightbane creation tables, new Morphus tables, new Talents, and new information. Info and powers that enable players to make memorable Nightbane characters

and for G.M.s to take their games up a notch.

Note: The finished Nightbane® Dark Designs™ sourcebook is



anticipated to ship in June or July of 2017. But you can start playing right now with this meaty special edition! All Nightbane fans are going to love this sourcebook that focuses on the Nightbane.

- Limited collector's edition – only 150 total copies made!
- Sold on a first come, first served basis, while supplies last.
- A rare glimpse at

the virgin manuscript  
and a work in  
progress.

- 18 New and  
comprehensive  
Morphus Tables.

- 60 New Talents.

- 40 New Elite

Talents.

- Transformation

Transition Table.

- Talent creation and conversion steps.

- The Ancient Nightbane R.C.C. fully statted out.

- Insight to the Becoming.
- Answers to some common questions and more.
- Written by Mark Oberle.
- \$20.00 – 96 page Raw Edition – [Cat. No. 736-RAW](#)

– Available now,  
while supplies last!



# **The Rifter® #77 – available now**

## **Adventure,**

madness, strange creatures and strange lands fill this issue of The Rifter® . This issue is a playground for heroes and a source of adventure, but



beware the danger  
that lurks in the  
shadows.

Every issue of The  
Rifter® is an idea  
factory

for players and  
Game Masters to  
generate new ideas  
and find new  
avenues of  
adventure. A  
doorway to new  
possibilities and  
numerous

Palladium  
role-playing worlds.  
And the source  
material can be  
easily adapted for  
use in ANY  
Palladium game  
setting.

# Rifter® #77

## Highlights:

- Rifts® – City of Nowhere – an adventure setting – by Brett Caron.  
Capitalism, magic and dark secrets

build an enchanted city with a dark underbelly that may not hold.

- Heroes

Unlimited™ “official” source material – by Kevin Siembieda.

The mad genius of Doctor Feral breeds new mutant menaces, heroes and adventure. Four new super abilities.

- Palladium Fantasy RPG® –

the city of  
Khemennu  
adventure setting by  
Ian Herbert. A  
holy city dedicated  
the Church of Light  
and Dark, and  
resting place of the  
legendary Sun Disc.

A place of intrigue,  
magic and  
adventure.

- Splicers® – I  
am Legion, Part Six  
– by Charles Walton  
II, Chris Kluge and  
Lance Colley –



“official” source  
material. This  
is it! The final battle  
against Legion! The  
Legion personality  
and her Black  
Shroud armor  
stated and  
described. Secrets

and dangers revealed about the Factory Walker and more. Even in victory, the world may never be the same.

- News, coming

attractions, product descriptions and more.

- Cover by Michael Leonard.  
Art by Walton, Rodriguez, and others.

- 96 pages –

\$13.95 retail –

Cat. No. 177

. Available NOW.

Note: The Rifter®

#76

and #75

are also available  
and packed with  
official source  
material for Rifts®  
and other game  
settings.

**NEW! Garden of  
the Gods <sup>TM</sup> – A  
Palladium  
Fantasy RPG  
®  
Sourcebook**

**This has been a**

secret project of Kevin Siembieda's that he has been plotting and writing in what little spare time he has. The Garden of the Gods is said to be a holy place

watched over and even frequented by the avatars of the gods.

According to legend, the god may visit heroes and followers in dreams or in



person by an  
avatar of the god,  
to be given  
guidance,  
inspiration, heroic  
quests, and gifts of  
knowledge and  
magic. More  
details about this

title will follow.

- The Garden  
of the Gods  
described in detail.

- Godly insight  
and visitations.

- Gifts of magic and knowledge.

- Sanctuary and more.

- The Black Pit, a place of evil and dark secrets. Is it a

counterbalance to  
the good of the  
Garden, or a trick  
of the Old Ones?

- Written by  
Kevin Siembieda.

- Final page

count and price yet  
to be determined,  
but probably 96  
pages – \$16.95  
retail – [Cat.](#)  
[No. 475](#)  
. Fall release.





**NEW! Rifts®**

**CS**

**Arsenal**

**TM**

**– A Rifts**

**®**

**Secrets of the  
Coalition States**

**TM**

**Sourcebook**



This title is hotly  
anticipated and  
ties directly into R  
ifts® Heroes of  
Humanity  
and  
Rifts® WB 35:  
Megaverse® in

# Flames

. All of which are  
setting up  
something big.

# Rifts® Heroes of

Humanity™ CS

Arsenal

provides an array

of new Coalition

hardware:

weapons, armor,

additional

SAMAS, other

power armor,  
robots, combat  
vehicles, gear  
and info.

- New CS  
weapons and

gear.

- New CS  
SAMAS and  
power armor.

- New CS  
robots and  
combat vehicles.

- More secrets  
and information  
about the  
Coalition States.

- Wild  
adventure

opportunities, fun  
and more.

- Part of the M  
inion War™  
“Crossover”  
series

▪

- Written by  
Kevin Siembieda,  
Clements, Gleba  
and others.

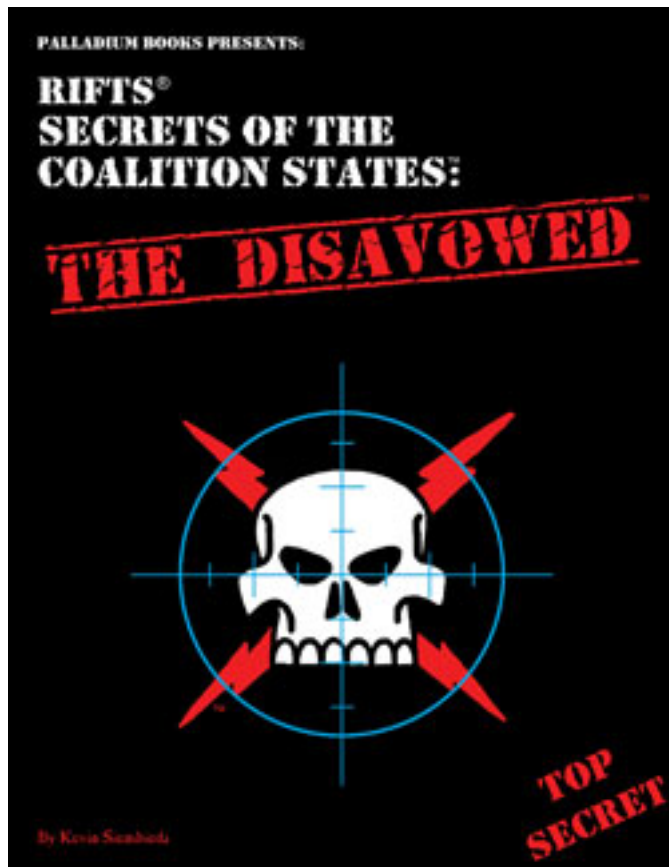
- 96 pages –  
\$16.95 retail –

[Cat. No. 893](#)

. Fall release.



# Hot!



# Rifts® The Disavowed – A Secrets of the Coalition

# States Sourcebook

TM

“Desperate  
times require  
desperate  
measures. War

has nothing to do with morality or justice. It's all about winning or dying. We cannot bind our hands with high ideals, even our

own, or worry  
about the laws  
of renegade  
nations or the  
rights of alien  
people. We  
must fight fire  
with fire. And

you are the  
match.” –

Colonel Lyboc  
addressing a  
Disavowed  
team.

The Disavowed  
are so Top  
Secret that their  
existence is  
known only to a  
handful of the  
Coalition States'  
most elite, top

echelon, with Joseph Prosek II the mastermind behind the Disavowed operation, and Colonel Lyboc its shadowy



face. Find out  
who these men  
and women are.  
How the  
Disavowed get  
away with using  
magic, traveling  
to other parts of

Rifts Earth and  
even to other  
dimensions in  
pursuit of  
enemies and  
strategic  
information that  
cannot be had

through  
conventional  
means. Learn  
about the secret  
parameters in  
which these  
hard-boiled  
warriors,

secretly  
hand-picked by  
Joseph Prosek  
II, operate, why  
almost every  
mission is  
considered a  
suicide mission,

and why they  
must forever be  
the Disavowed.

- CS  
operatives so  
secret that even

the top military  
and political  
leaders right up  
to Emperor  
Prosek      know  
w nothing about  
them  
. And if they did

know, would  
they condone  
their activity or  
condemn it?

- Are the  
Disavowed  
heroes or

renegades?  
Assassins or  
soldiers?  
Madmen or  
super-patriots?  
Or a little of  
them all?  
- Unsung



heroes who  
keep the CS  
safe, or thugs  
and pawns of a  
shadow agency  
within the  
Coalition  
government?

- What role does the Vanguard play in this group?

- How do they reward their

D-Bee  
“teammates”  
when the  
mission is over?

- What  
happens to the  
Disavowed

when they have  
seen or learned  
too much?

Adventure ideas  
galore and so  
much more.

- Written by

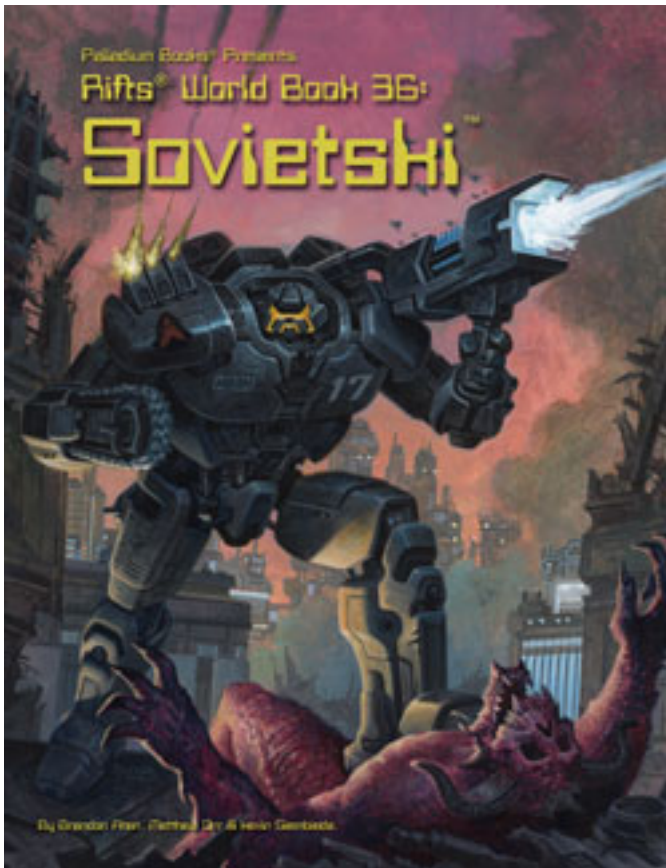
# Kevin Siembieda and Matthew Clements.

- 96 pages –  
\$16.95 retail –

Cat. No. 892

. Fall.





# New! Rifts®

# Sovietski

## TM

The Rifts®  
Sovietski™  
World Book  
presents  
background  
information on  
the fledgling



Sovietski  
nation, notable  
cities and  
people, politics,  
and its growing  
army, plus  
Deadzones,

Spetsnaz  
Special Forces,  
new bionics,  
Russian  
D-Bees, and  
more.

- New  
Cyborgs and  
other O.C.C.s.

- The  
Sovietski nation

and its army.

- Weapons,  
new bionics,  
combat  
vehicles, and  
gear.

- Bunker  
Creation tables  
and Deadzone  
tables.

- Russian  
D-Bees,  
adventure

ideas and  
more.

- By  
Brandon Aten  
and Matthew  
Orr.

- \$24.95 –

192 pages –  
Cat. No. 891  
– Fall 2017.

# **New! In the Face of Death ™**

**– A Dead  
Reign**

**®**

# **Sourcebook**



This  
sourcebook is  
all about inner  
city survival.  
Survivor

colonies  
finding ways to  
live and  
prosper in the  
big city.  
Conventional  
wisdom says

that living in  
the big  
population  
centers is  
impossible.  
These  
survivors

prove  
otherwise.

- Inner city  
survival. Old  
and new

O.C.C.s.

- Skyscrap

er

communities

and life on the

rooftops.

- Cults –

the new power  
in the city.

- Gangs,  
street runners,  
the new  
underground,

and more.

- Take your  
zombie  
campaign to  
new heights!

- Cover by  
E.M. Gist.

Interior art by  
Nick  
Bradshaw.

- Written by



Kevin  
Siembieda.  
Adaptable to  
other  
Palladium  
settings.  
- Size and

price not yet  
determined,  
probably 96  
pages –  
\$16.95  
(tentative) –  
Cat. No. 237.

# Fall.



# Robotech®

# RPG Tactics

TM

Robotech® is  
getting hotter

and hotter.

It is the

Number One

Anime on

Crackle

, the

Robotech®  
movie  
from  
Sony Pictures  
sounds like it  
is going to be

become a  
reality, more  
Robotech  
® licensed  
products are  
appearing,



and Palladium  
is gearing up  
toward the  
release of  
Robotech®  
RPG

Tactics™  
Wave Two  
and more  
Robotech®  
products. Ah,  
but the core

game and  
expansion  
packs to get  
you started  
are available  
right now.

**Robotech®**

**RPG Tactics**

**TM is a**

**fast-paced,**

tabletop  
combat game  
that captures  
the action and  
adventure of  
the

Robotech®  
anime. Two or  
more players  
can engage in  
small squad  
skirmishes or

scale up to  
massive  
battles. Relive  
the clashes of  
the First  
Robotech

War, engage  
in stand-alone  
tactical  
games, or use  
the dynamic  
game pieces



to enhance  
your  
Robotech®  
RPG  
experience.  
Or simply

collect your  
favorite  
mecha from  
an expanding  
range of  
top-notch

game pieces.  
Get yours  
now.

- [Robotec](#)

h® RPG

Tactics™

Core Box Set

(Main Game)

– 34 detailed

game pieces

– 53 game  
cards, 24  
custom battle  
dice, decal  
sheets, rule  
book and

more –  
\$99.95 – Cat.  
No. 55100 –  
Available  
now.

- UEDF

Valkyrie Wing

(6 game

pieces) –

\$36.95 retail –

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55201 –  
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now.

- UEDF

Tomahawk/D



Defender

Destroids

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pieces) –  
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now.

- UEDF

Spartan/Phal

anx Destroids

(4 game  
pieces) –  
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Available

now.

- Zentraedi

Regult

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pieces) –  
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Available  
now.

- Zentraedi

Artillery

Battlepods

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**55402 –**

**Available**

**now.**

- Zentraedi

Glaug

Command

(3 pieces) –

\$36.95 retail –

Cat. No.



**55403 –  
Available  
now.**

**Robotech®**  
**RPG Tactics**  
**TM**

**Convention**  
**Exclusives –**  
**now**

**available to  
anyone**

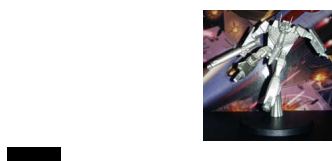
**These  
dynamic**

pieces are  
available as  
a regular  
item in the  
Palladium  
store. They

are powerful  
fun and only  
have 4-6  
parts, so they  
are easy to  
put together.

They look  
awesome on  
your shelf or  
in your game.  
Get yours  
while

# supplies last.



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Super

# Valkyrie



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Grell in Male

Power Armor



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Rifter® ,  
RECON® ,  
Splicers® ,

# Powers Unlimited®, Palladium Books®, The Palladium Fantasy



Role-Playing  
Game®,  
Phase  
World®,  
Nightbane®,  
Megaverse®,

# The Mechanoids ®, The Mechanoid Invasion®, Coalition

Wars®,  
Chaos  
Earth®,  
Dead  
Reign®, and  
After the

Bomb® are  
Registered  
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of Palladium  
Books Inc.  
RPG

# Tactics™, Beyond the Supernatural, Coalition States, Heroes

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Ninjas &  
Superspies,  
Minion War,  
Mysteries of  
Magic,

SAMAS,  
Thunderclou  
d Galaxy,  
Three  
Galaxies,  
Vampire

Kingdoms,  
and other  
published  
book titles,  
names,  
slogans and



likenesses  
are  
trademarks  
of Palladium  
Books Inc.,  
and Kevin

# Siembieda.

# Robotech® and

Robotech®  
The Shadow  
Chronicles®  
are  
Registered  
Trademarks

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and sales  
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