

By Kevin Siembieda

One game system – every genre – countless worlds – endless adventure

[Rifts® Secrets of the Atlanteans](#)™ arrived at the warehouse on Wednesday and a hundred pre-orders went out the same day. Thursday we shipped distributor orders along with another 100 or so pre-orders. The book looks awesome and we will have plenty of copies at Gen Con, so come on over to get your copy. We are happy to sign the book too. As hard as we tried, we just could not get [Nightbane® Dark Designs](#)™ finished in time for Gen Con. Speaking of Gen Con, I cannot believe Gen Con is next week already. I hope many of you drop by to say hello, snap up product like

Rifts® Atlanteans,

the

Rifts® poker decks,

the few tumblers we have left, and

Robotech® RPG Tactics™

Our thanks to the multitude who supported the Rifts® Bundle of Holding, we hope you enjoy them very much. Take advantage of the [Palladium Fantasy RPG® Bundle of Holding](#) going on right now. It's pretty sweet and 10% of the proceeds goes to a worthy charity. Read on to learn more.

NEW! *Palladium Fantasy RPG®* Bundle of Holding – offer ENDS Monday, August 21, 2017

<http://bundleofholding.com/presents/PalladiumFRPG>

Expand your Palladium Fantasy® PDF gaming library and support a good cause – the Red Cross! This is another offer that gives you all the basics to dive right into a Palladium Fantasy game and have a blast. **ONLY 10 DAYS left to get the Fantasy Bundle of Holding!**



Fantasy Starter Collection (US \$14.95 – total retail \$49.45):

- Palladium FRPG® Revised 1st Edition (retail \$12.49)
- Fantasy Game Shield, 1st Edition (\$4.50)
- Book VI: Island at the Edge of the World™, 1st Edition (\$10.49)
- Arms of Nargash-Tor™ adventure sourcebook, 1st Edition (\$4.99)
- Game Master Kit (\$5)
- Paper Miniatures #1 (males) & #5 (females) O.C.C.s (\$5.99 each, total \$11.98)



Fantasy Bonus Collection (currently US \$26.91 – retail \$60.43 more for a total of \$109.88!):

- Book II: Old Ones™, 1st Edition (\$12.49)
- Book III: Adventures on the High Seas™, 1st Edition (\$12.49)
- Book IV: Adventures in the Northern Wilderness™, 1st Edition (\$7.99)
- Book V: “Further” Adventures in the Northern Wilderness™, 1st Edition (\$4.99)

- Book VII: Yin-Sloth Jungles™, 1st Edition (\$10.49)
- Paper Miniatures #2: Monsters & #3: NPCs (\$5.99 each, total \$11.98)

If you have never played Palladium Fantasy®, this gives you plenty to get rolling. Play the humans, Dwarves, Elves, Wizards, Warriors, Thieves and Paladins you would expect, but you also get to play a large array of non-human characters like

Wolfen, Coyles,
Orcs, Ogres, Kobolds, Gnomes
and others. And sourcebooks like

Monsters & Animals, High Seas, the Yin-Sloth Jungles

and others give you even more character classes and inhuman player character options as well as a menagerie of monsters and villains to battle.

If you are a long time Palladium Fantasy® fan, you get the core rule book and several fan favorite sourcebooks to have available as a digital reference. Since these are first edition titles, you get PDFs of some beloved books that have been out of print for a number of years.

Palladium Fantasy® goes beyond the common fantasy tropes to challenge and stimulate your imagination with player characters like the Mind Mage, Summoner, Diabolist and others. Its unique world and characters have 50,000 years of history, secrets, rivalry and ancient darkness threatening to resurface. This is the time to give this fantasy world a try when you get everything you need to play at bargain prices and support a charity at the same time.

Bargain price and charity support. Not only do you get to try something new or build your existing e-library at a *bargain price*, but 10% of every purchase goes toward charity! We chose to support the **American Red Cross** as they provide desperately needed medical services to people affected by poverty, war and disasters all over the world.

Please spread the word among your social circles, we would really appreciate it. Please point everyone to ... <http://bundleofholding.com/presents/PalladiumFRPG>

How the Bundle of Holding Works: The customer can pay any price (minimum \$14.95 for the Fantasy Starter Collection Bundle) to get all the titles in the Starter Collection. *If you pay more than the threshold (average) price,* which was set at

\$23.95 to start

(but goes up as more people make purchases), you also get all the titles in the *Bonus Collection*

. They also ADD little surprises and bonus, like the two sets of Fantasy Paper Minis that were added to the *Fantasy Starter Bundle*

. Anyone who already made this purchase gets any “add-on” items. All previous purchasers of this offer automatically receive the newly added item(s) on their *Wizard's Cabinet download page*

Important Note:

The customer needs to visit that page in order to “trigger the system” to add the new titles to his or her DriveThruRPG Library. Enjoy.

The Palladium Fantasy® Bundle ends August 21, so please spread the word

and tell everybody about these PDF bundles. All PDF bundles are hosted in association with OneBookShelf,

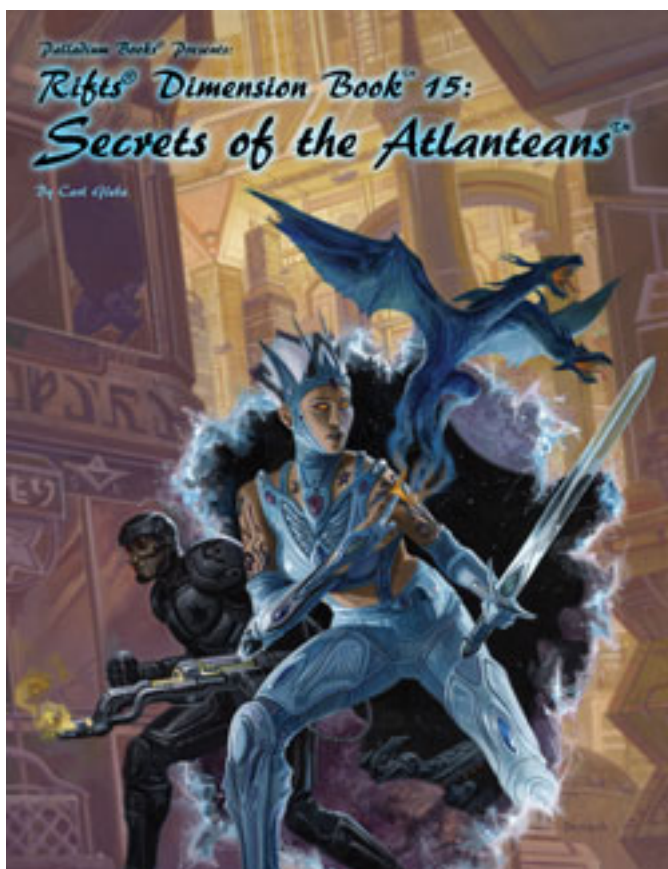
DriveThruRPG's

parent company, and you get your PDF bundle added directly into your DriveThruRPG library. What? You don't have a DriveThruRPG account yet? No worries, they are FREE and very easy to set up.

The Palladium® FRPG Bundle will END on August 21, 2017 at 10 PM Eastern time

– do not

miss out on this limited time offer!



UPDATE: Rifts® Secrets of the Atlanteans™ – Available now

[Rifts® Secrets of the Atlanteans](#)™ has been shipping since Wednesday. Orders are going out for this hotly anticipated, 224 page book as fast as they come in. Available at

Gen Con

and we are happy to sign your book(s).

Rifts® Secrets of the Atlanteans™ is one of those epic sourcebooks with ideas on every page and packed with all kinds of useful and fun information about True Atlanteans, Tattoo Magic, Stone Pyramids, Crystal Magic, Shadow Magic, Atlantean clans, the Sunaj, new Atlantean O.C.C.s, old O.C.C.s revisited, the Shadow Dimension and its monstrous inhabitants, and more. And there are many secrets revealed.

Please take a look at the

[free](#)

[preview on DriveThruRPG.com](#)

for more details and a few choice glimpses of what you can expect. 224 pages, \$24.95 retail. Remember, the limited, signed and numbered Gold Edition hardcover does not ship until the end of August or the beginning of September, we are still waiting to get a confirmed ship date for it. It takes longer to have a hardcover made.



UPDATE: Nightbane® Dark Designs™ sourcebook – Ships end of August

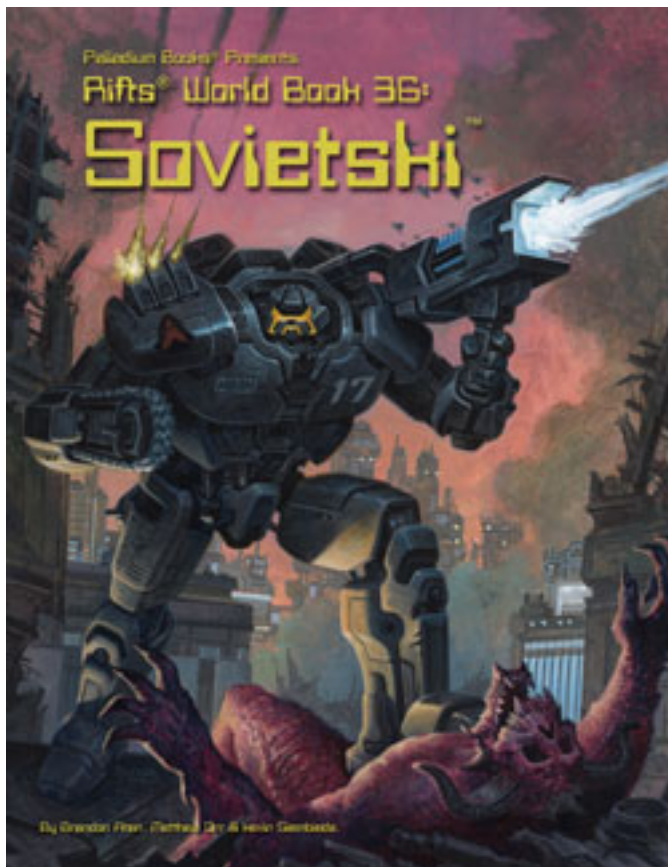
[Nightbane® Dark Designs™](#) is in final layout, but with everything else that has been going on, we just could not get it done in time to have it with us at Gen Con. We have the last third to finish laying out. It goes to the printer before we leave for **Gen Con®** next week, and we will bring a few preview photocopies with us.

Dark Designs

™ expands upon the Nightbane characters and presents an array of new Morphuses, new Minor Talents (magic abilities), Elite Talents (scarier magic abilities), insight and creation tables for the

Ancient Nightbane

(for the first time ever) and more. We have tried to make this as comprehensive a sourcebook as possible. See the full description elsewhere in this Update.



UPDATE: Rifts® Sovietski™

Coming this fall. [Rifts® Sovietski™](#) cover art by *John*

Zelevnik

. Written by

Brandon Aten and Matthew Orr

. A new

Rifts® World Book

and a great companion to

Triax & the NGR, Triax 2, Mindwerks™

and the two

Rifts® Russia World Books

, but suitable for other uses and adventures.

UPDATE: 2018 Palladium Open House – April 19-22

My apologies, again, we have been too buried in work to get the write-up for the 2018 Open House posted this Update. I will still try to have it posted before we leave for Gen Con. If not, after Gen Con.

NEW on DriveThruRPG.com –

Rifts

®

***Dimension Book One: Wormwood, Ninjas &
Superspies***

™

RPG
and the
Mystic China
TM

sourcebook
, as well as
Rifts

®

Secrets of the Atlanteans
TM

Sneak Preview
, plus 50+ Rifts
®

titles, 1980s Robotech
®

, and much more

[Rifts Dimension Book 1: Wormwood](#)TM is now available as a PDF. This book is dark, gritty, scary and a blast to play. It is based on the ideas and artistry of comic book greats, Timothy Truman and Flint Henry.

[Ninjas & Superspies](#)TM **RPG**

and the

[Mystic China™ sourcebook](#)

for it are also available now. And do not miss the FREE

[Rifts® Secrets of the Atlanteans™ Sneak Preview](#)

. Check 'em out and place your order.

Robotech sourcebook PDFs include: [The original Robotech® RPG](#)

(1986),

[RDF Manual](#)

™ (1987),

[Zentraedi Sourcebook](#)

™ (1987),

[Southern Cross](#)

™ (1987),

[Robotech® Invid Invasion](#)

™ (1988),

[Robotech® ATP](#)

(1988),

[Robotech® Ghost Ship](#)

™ (1988),

[Lancer's Rockers](#)

™ (1989),

[Return of the Masters](#)

™ (1989),

[Robotech® Zentraedi Breakout](#)

™ (1994),

[Robotech® New World Order](#)

™ (1995),

and

[Robotech® Strike Force](#)

™ (1995)

, all available now.

Over 200 Palladium titles are currently available.

Such titles as [Rifts® Tales of the Chi-Town](#)

['Burbs](#) (short stories by 13 writers),

[Rifts® Game Master Guide](#)

,

[Rifts® Book of Magic](#)

,

[Rifts® Adventure Guide](#)

,

[Rifts® Shemarrian Nation](#)

™,

[Rifts® Bionics Sourcebook](#)

,

[Rifts® Coalition Navy](#)

™,

[Rifts® Black Market](#)

(one of my faves),

[Rifts® Mercenary Adventures](#)

™,

[Rifts® Mercenaries](#)

,

[MercTown](#)

™,

[Merc Ops](#)

™, The Rifter® #1-72

, the

[FREE Hell Followed™ Preview](#)

, and so much more, are all available now in PDF.

You can also get ALL

Robotech® RPG Tactics™ game cards, Robotech®

and Rifts® Paper Miniatures

along with

[Rifts® Lemuria](#)

,

[Rifts® Triax Two](#)

, Rifts® World Books 1-30

and many other
Rifts®, Heroes Unlimited™, Palladium Fantasy®,
Nightbane®
and other game line titles. New
Robotech® RPG Tactics™ material
will be made available in the weeks ahead. All of it
adds to the growing list of
Rifts®, Robotech®
and other Palladium RPG game titles available as
PDF books, cards and support. A new title should
be added every week or two, so keep watching for
them.

PDF titles include the [Rifts® Game Master Guide](#) ,
[Rifts® Book of Magic](#)

,
[Rifts® Adventure Guide](#)

,
[Rifts® Sourcebook One Revised](#)

,
[Rifts® Sourcebook Two: The Mechanoids](#)

®,
[Rifts® Sourcebook Three: Mindwerks](#)

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[Rifts® Sourcebook Four: Coalition Navy](#)

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[Rifts® Bionics Sourcebook](#)

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[Rifts® Shemarrian Nation](#)

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[Rifts® Ultimate Edition](#)

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[Rifts® Lemuria](#)

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[Rifts® Triax 2](#)

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[Rifts® Mercenaries](#)

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[MercTown](#)

TM and

[Merc Ops](#)

TM ,

[Rifts® Black Market](#)

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[Rifts® World Book 30: D-Bees of North America](#)

TM ,

[Rifts® World Book 29: Madhaven](#)

TM ,

[Rifts® World Book 28: Arzno](#)

™,

[Rifts® World Book 27:](#)

[Adventures](#)

[in Dinosaur Swamp](#)

,

[Rifts® World Book 26: Dinosaur Swamp](#)

,

[World Book 25: Rifts® China Two](#)

, and

[World Book 24: Rifts® China One](#)

, among many, many others. There are also previews

of

[Rifts® CS Heroes of Humanity](#)

™,

[The Rifter® #73](#)

, Northern Gun 1 & 2, Lemuria, Rifts® Vampire Kingdoms, Bizantium

and many other Palladium titles. Check back every week to see which new PDFs of

Rifts® World Books

and other titles have been added!

In addition to the titles listed above, The Minion War™ series of books, the Rifts® Coalition Wars®/Tolkeen series

, Chaos Earth® Resurrection

, all of the

Dead Reign

® (Zombie Apocalypse) titles,

Splicers® RPG

and most issues of

The Rifter®

are available NOW! So are first edition rules of the Heroes Unlimited™ RPG

and sourcebooks,

Palladium Fantasy RPG®

and sourcebooks,

The Mechanoids®

, and much more, available on

DriveThruRPG.com

.

Available right now:

- [Rifts® Ultimate Edition](#), [Rifts® Game Master Guide](#), [Rifts® Book](#)

[of Magic](#)

, [Rift](#)

[s® Adventure Guide](#)

,
[Rifts® Shemarrian Nation Sourcebook](#)

,
[Rifts® Bionics Sourcebook](#)

,
[Rifts® Sourcebook Four: Coalition Navy](#)

TM,

[Rifts® Sourcebook 3: Mindwerks](#)

TM,

[Rifts® Sourcebook Two: The Mechanoids](#)

®,

[Rifts® Sourcebook One Revised](#)

,
[Rifts® Mercenaries](#)

,
[MercTown](#)

TM,

[Merc Ops](#)

TM and

[Mercenary Adventures](#)

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[Rifts® Black Market](#)

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[Rifts® Lemuria](#)

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[Rifts® Triax 2](#)

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[Rifts® World Book 30: D-Bees of North America](#)

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[Rifts® World Book 29: Madhaven](#)

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[Rifts® World Book 28: Arzno](#)

TM

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[Rifts® World Book 27:](#)

[Adventures](#)

[in Dinosaur Swamp](#)

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[Rifts® World Book 26: Dinosaur Swamp](#)

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[Rifts® World Book 25: China Two](#)

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[Rifts® World Book 24: China One](#)

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[Rifts® World Book 23: Xiticix Invasion](#)

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[Rifts® World Book 22: Free Quebec](#)

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[Rifts® World Book 21: Splynn Dimensional Market](#)

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[Rifts® World Book 20: Canada](#)
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[Rifts® World Book 19: Australia](#)
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[Rifts® World Book 18: Mystic Russia](#)
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[Rifts® World Book 17: Warlords of Russia](#)
- ,
[Rifts® World Book 16: Federation of Magic](#)
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[Rifts® World Book 15: Spirit West](#)
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[Rifts® World Book 14: New West](#)
- TM,
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[Rifts® World Book 13: Lone Star](#)
- TM,
,
[Rifts® World Book 12: Psyscape](#)
- TM
- ,
[Rifts® World Book 11: Coalition War Campaign](#)
- TM,
,
[Rifts® World Book 10: Juicer Uprising](#)
- TM, and
[Rifts® World Book 9: South America 2](#)

along with
World Books #1-8
and various other
Rifts
® titles.

- [Rifts® Chaos Earth® RPG](#) , [Chaos Earth®: Rise of Magic](#) TM ,
[Chaos Earth® Resurrection](#)
TM and
[Creatures of Chaos](#)
TM are all available now.

- Two free Chaos Earth® Resurrection previews
and many other previews.

- Rifts® Coalition Wars®: Siege on Tolkeen
series – all six titles.

- Rifts® The Minion WarTM series – six current
books – consisting of [Dimension Book 10:
Hades](#) , [Dimension
Book 11: Dyval](#) ,

[Dimension Book 12: Dimensional Outbreak](#)

,

[HU2 adventure sourcebook: Armageddon Unlimited](#)

™,

[Heroes of the Megaverse](#)

®, and

[Rifts® Megaverse® in Flames](#)

available now! Suitable for ALL settings, including
Rifts

®,

Heroes Unlimited™

and

The Palladium Fantasy RPG®.

- Dead Reign® RPG titles. The Zombie
Apocalypse is yours to role-play with the Dead
Reign® RPG.

The core rule book and all sourcebooks are
available now.

- The Rifter® issues #1-72.

- Classic Robotech® RPG titles, including the [original Robotech® RPG](#)

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[RDF Manual](#)

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[Zentraedi Sourcebook](#)

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[Southern Cross](#)

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[Ghost Ship](#)

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[Robotech® ATP](#)

,

[Invid Invasion](#)

,

[Return of the Masters](#)

,

[Lancer's Rockers](#)

,

[Zentraedi Breakout](#)

, and

[Strike Force](#)

.

- FREE Robotech® RPG Tactics™ paper game pieces, force organization tables, stat cards, rules and special items – with more coming soon!

- FREE 12 highly-detailed, comprehensive Robotech® RPG Tactics™ assembly instructions for all the Wave One

mecha – available now.

- FREE Robotech® RPG Tactics™ color guides are available now.

- Palladium Fantasy RPG® Paper Miniatures – Volumes #1-6 are available now. More are coming in the weeks ahead.

- 160+ Palladium titles, plus G.M. kits, and more.

- [Rifts® Paper Miniatures: Men at Arms](#) – \$2.99
- [Rifts® Paper Miniatures: Coalition Dead Boys](#) – \$2.99
- [Rifts® Paper Miniatures: Adventurers](#) – \$2.99
- [Rifts® Paper Miniatures: Practitioners of Magic](#) (new) – \$2.99
- [Rifts® Paper Miniatures: Extras](#) (new) – \$2.99
- And more to come in the weeks ahead.

Palladium Collectibles, art, toys and more in Kevin's Online Toy & Collectibles eBay Store

Alex and I continue to add a lot of vintage Star Wars toys and a growing number of all kinds of collectibles – and we'll be adding more Palladium Books original art and items to the store, so keep an eye out for them.

This includes one-of-a-kind original artwork, prints, Rifts

® and

Robotech

® artwork by

Kevin Long, me

and

others

. There is also a range of limited editions, rare book

titles and limited edition hardcovers, toys and more that are all being added to

[my online store](#)

over the next several weeks, so keep an eye out. Alex and I will keep adding items as our busy schedules allow, but we have a lot of fun collectibles available now and coming soon. Items include original art, out of print titles, redlined proofreader photocopies signed by me and the staff, signed manuscripts with editors' corrections, some original art, hardcover books (including Rifts® Lemuria, Northern Gun™ One, Northern Gun™ Two, Megaverse® in Flames™, Beyond the Supernatural™ Gold, Rifts® Machinations of Doom™ Gold and Rifts® Ultimate Gold) and other items available. There are also hundreds of toys and action figures, all from my personal archives and collection. Take a look every weekend for new items added.

<http://stores.ebay.com/kevinstoys-artandcollectibles>

Robotech® RPG Tactics™

Gen Con 2017 – Robotech

®

Tactics Showdown – 200 Point Tournament

Gen Con's first RRT tournament! Bring your assembled 200 point force to the table to throw down against UEDF and Zentraedi from all across the galaxy! Prizes for the top 3 players and best painted Squad!

Game ID: NMN17110891

When: August 18th, 2017 – Friday, 1:00 PM.

Where: ICC: Hall A: Red: 10-15

Duration: 5 hours.

Maximum Number of Players: 12

Prizes!

First Place: 100 Robotech Bucks for making purchases at the Palladium Books booth at this year's Gen Con.

Second Place: 60 Robotech Bucks for making purchases at the Palladium Books booth at this year's Gen Con.

Third Place: 30 Robotech Bucks for making purchases at the Palladium Books booth at this year's Gen Con.

Best Painted Squad: 50 Robotech Bucks for making purchases at the Palladium Books booth at this year's Gen Con. This award goes to the player with the best painted Squad. This means that the number of models painted

needs to consist of the minimum models purchased for a specific Squad card. Some squads can consist of 2 models while others may contain 6 models that complete one Squad card. This works well for new or novice players who may have only had time to paint up a Squad.

Saturday Robotech® RPG Tactics™ – Commander's Call – 300 Point Tournament

This is the big one! Bring your assembled 300 point force to the table to throw down against UEDF and Zentraedi from all across the galaxy! Prizes for the top 3 players and best painted army!

Game ID: NMN17110892

When: August 19th, 2017 – Saturday, 1:00 PM.

Where: ICC: Hall A: Red: 8-13

Duration: 5 hours.

Maximum Number of Players: 12

Prizes!

First Place Winner of the Commander's Call tournament will be awarded the title "Commander 2017," receive a commemorative certificate, and receive 150 Robotech Bucks for making purchases at the Palladium Books booth at this year's Gen Con. The Commander can also have his or her picture taken and have an interview with Chuck Walton to go over their very own Robotech RPG Tactics character that will be made an official character for the

RRT game which will be illustrated by Chuck, in an anime style bust shot. The character's personal mecha will also be discussed and we will coordinate discussions to establish a paint scheme for that mecha. Once completed, that character's write-up and playable RRT card will be uploaded to DriveThruRPG.com so that other RRT gamers can download and play that character for free.

Second Place: 100 Robotech Bucks for making purchases at the Palladium Books booth at this year's Gen Con.

Third Place: 50 Robotech Bucks for making purchases at the Palladium Books booth at

this year's Gen Con.

Best Painted Army: 100 Robotech Bucks for making purchases at the Palladium Books booth at this year's Gen Con. This award goes to the player with the best painted army (NOT just a Squad).

Gen Con RRT Showdown Tournament
Organizer: Dan Rains.

IMPORTANT Note: Both tournaments will be utilizing the Revised Blast Rules that were posted in

Robotech® RPG Tactics™ Kickstarter
Update #188;
see the following link. Thank you.

<https://www.kickstarter.com/projects/rrpgt/robotech-rpg-tacticstm/posts/1375081?cursor=11470353>

UPDATE: Palladium Tumblers – Gen Con is your last chance

I hope everyone got their Palladium logo tumbler because the offer has ended. If not, you may have one last chance. We will be bringing under a dozen of each design – Palladium Fantasy®, Splicers®, Heroes Unlimited™, and

Rifts

® – with us to

Gen Con

. These vacuum insulated tumblers with logo and art have airtight lids, never sweat, hold 30 ounces, and keep cold beverages cold and hot beverages warm for up to six hours. Watertight when sealed. \$29.99 each. Well worth it. Sold at Gen Con on a first come, first served basis.

**GEN CON 2017 – Palladium Booth
#1217 – August 17-20**

– Robotech® RPG Tactics™

**tournaments, RRT demos, many
Palladium gaming events, new book
releases and most Rifts**

®

, Robotech

®

and other Palladium game products

<http://gencon.com>

Gen Con is just a week away and we hope to see many of you drop by the booth to buy books and other goodies, chat for a while and get stuff signed. Palladium Books will be there with Robotech RPG Tactics game play demonstrations, tournaments, and painting demos, a wide selection of products, new books, backstock, art prints, original artwork by Charles Walton II, and a few unique items and collectibles. Everyone at the Palladium

booth is happy to introduce you to the many worlds of the Palladium Megaverse®, from Robotech® and Rifts® to Heroes Unlimited™, Palladium Fantasy®, Dead Reign®, Splicers® and much more. And do not miss any of the 40+ Palladium gaming events or the special Gen Con coupon book offer. New releases include Rifts® Secrets of the Atlanteans™, Nightbane® Dark Designs™, and the tumbler

Meet these Palladium creators and

enjoy the following:

- Kevin Siembieda (publisher, game designer and writer)
- Wayne Smith (editor)
- Charles Walton II (artist)
- Michael Leonard (artist)
- Brandon Aten (writer, Madhaven, Triax II, and more)
- Glen Evans (writer, Bizantium and more)
- Mark Oberle (writer, Nightbane® Dark Designs, Nightbane® Survival Guide, and more)
- Thomas Roache (writer and game

designer)

- Jeff Ruiz and others.
- Have your books signed.
- Chat with Palladium creators.
- Get new Rifts® and Nightbane®

releases.

- Pick up backstock product and specialty items.
- Snatch up Robotech® RPG Tactics™ product in anticipation of Wave 2.
- Get original artwork, Rifts® playing cards, Tumblers, and more.

That's it for now

I will try to get you another update before we leave for Gen Con, but no promises. We look forward to seeing many of you there. And if you are in attendance, make sure you take advantage of the Special Palladium Deals

in the

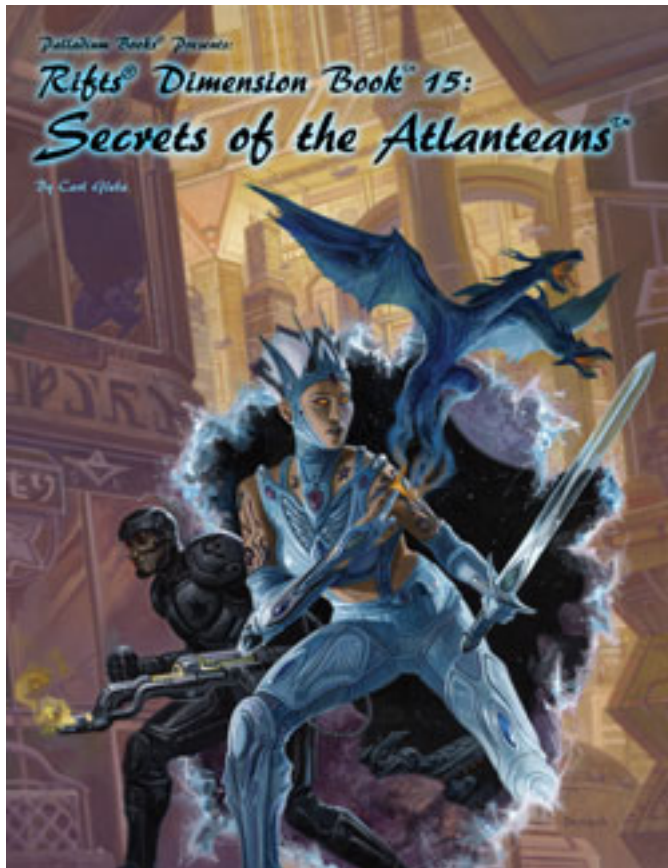
Gen Con Coupon Book

. For the rest of you, know that we are working hard to bring you a lot of new product in the months ahead, including Robotech® RPG Tactics™, Dead Reign® and a lot of Rifts® books. Have a great weekend and don't forget about that

[Fantasy Bundle of Holding](#)

▪

– Kevin Siembieda, Publisher, Writer
and Game Designer



Rifts® Dimension Book 15: Secrets of the Atlanteans

TM

- Available now!

True Atlanteans are among the most mysterious and storied heroes across the Megaverse®. Forced to

flee Earth more than 15,000 ago when Atlantis was lost, they have traveled the cosmos in search of new wonders and knowledge, and to wage war against supernatural evil. Masters of dimensional travel and the fabled Tattoo Magic, True Atlanteans have become renowned as vampire slayers and heroic Champions of Light. But there is also a festering darkness from within the Atlantean clans. A darkness that could destroy them all.

Learn about Atlantean civilization, the many clans, where they are found across the Megaverse, why they hide, and why they hate the undead so much. Also discover the power of Shadow Magic, the treachery of the Sunaj Illuminati, and much more.

- 60+ Magic Tattoos.
- 60+ Shadow Magic spells.
- 50+ Crystal Magic spells and the Crystal Mage O.C.C.
- Stone Pyramids described and mapped.
- Stone Master and Undead

Slayer, revisited.

- Sunaj Shadow Mage and Shadow Assassin O.C.C.s.
- The dark history, shame, and secrets of True Atlanteans.
- Learn more about the famous Atlantean Tattooed Warriors, Undead Slayers, Stone Masters and other Atlantean heroes.
- Tremble at the terrible secrets of the Aerihs and their plans for inter-dimensional domination.
- Dark secrets of the sinister Sunaj secret society.
- Who are the Sunaj and why do they hunt True Atlanteans?
- Valuable source material and

adventure ideas galore.

- \$24.95 retail – 224 pages – [C](#)

[at. No. 890](#)

– written by Carl Gleba. Now shipping!

**NEW! Secrets of the
Atlanteans™ “Gold” Edition
Hardcover – August**

The source material in Rifts® Secrets of the Atlanteans™ is so awesome and the Atlanteans and Sunaj are so iconic, Palladium is making a limited edition, signed and numbered collector's hardcover. Contains the same source material as the softcover edition. Signed by the Palladium staff.

- Black faux leather hardcover with metallic gold

imprint.

- Signed by the Palladium staff.
- Numbered 1-300 and sold on a first come, first served basis. The number you receive is based on the order in which orders are received.
- Pre-orders for the Gold Edition **MUST** be placed separately, not with other books. Your credit card will be charged when you place the order, including shipping, but this item will not ship until

sometime in August. (It takes longer to get a hardcover printed and bound than the softcover.)

- 60+ new Magic Tattoos.
- 60+ Shadow Magic spells.

- 50+ new Crystal Magic spells and the Crystal Mage O.C.C.
- Stone Pyramids described and mapped.
- Stone Master and Undead Slayer, revisited.
- Sunaj Shadow Mage and

Shadow Assassin O.C.C.s.

- The dark history, shame, and secrets of True Atlanteans.
- Learn more about the famous Atlantean Tattooed Warriors, Undead Slayers, Stone Masters and other Atlantean heroes.
- Tremble at the terrible secrets of the Aerihsman and their plans for inter-dimensional domination.
- Dark secrets of the sinister

Sunaj secret society.

- Valuable source material
and adventure ideas galore.

- \$50.00 retail – 224 pages
– written by Carl Gleba –

[Cat. No. 890HC](#)

– August release.

NEW! Rifts® Living Nowhere TM — A Rifts ®

Sourcebook set in the Pecos Empire

This title presents three interrelated towns off the beaten path in the Pecos Empire. Each with its own unique character and

problems. All fun locations to visit and find adventure and trouble. Something dark and deadly is brewing in the middle of Nowhere, where experimental Techno-Wizard devices and weapons offer prosperity, but could be the doom of everyone living there. Big ideas. Building upon material that appeared in *The Rifter*®, expanded.

- Three towns described.
- New Techno-Wizard weapons and devices.
- Experimental Techno-Wizard items that call upon entropy and death.
- Dark magic, madness and deadly secrets spawn dangerous adventures.

- Many adventure ideas, Non-Player Characters, and fun.
- Written by Brett Caron. Additional text and ideas Kevin Siembieda.
- 96 pages – \$16.95 retail – [Cat. No. 895](#). In final production.



New! Nightbane®

Dark Designs

TM

Nightbane® Dark Designs™ is a guide to creating the Nightbane and a sourcebook for players and Game Masters alike. It presents all sorts of new Nightbane creation tables, new

Morphus tables, new Talents, and new information. Info and powers that enable players to make memorable Nightbane characters and G.M.s to take their games up a notch.

The Nightbane® Dark
Designs™
sourcebook is anticipated
to ship in August of 2017.
All Nightbane fans are
going to love this
sourcebook that focuses
on the Nightbane.

- 18 new and
comprehensive Morphus

Tables.

- 60 new Talents.
- 40 new Elite Talents.

- Transformation

Transition Table.

- Talent creation and conversion steps.

- The Ancient

Nightbane R.C.C. fully statted out.

- Insight to the

Becoming. Answers to some common questions & more.

- Written by Mark Oberle. Cover by Charles Walton II and Eduardo Dominguez.

- \$20.95 (tentative) – 160 pages (tentative) –

[Cat. No. 736](#)

– In final production.



New! The Rifter®

#78

Another issue of source material for four or more Palladium game settings, most of which can be adapted to any game world. This issue has a nice hunk of

material about the
supernatural
, such as the
Modern Necromancer
by Greg Diaczyk, a
Beyond the
Supernatural™
monster by Kevin
Siembieda,
City of Khemennu: Part
Two (Palladium

Fantasy)
which is a city of gods
and churches by Ian
Herbert, plus G.M.
advice and the
Splicers® Legion
Aftermath
. Shaping up to be
another great issue.
Final articles to be
selected. Artwork is

being assigned.

Every issue of The Rifter® is an idea factory for players and Game Masters to generate new ideas and find new avenues of adventure.

It provides useful, ready-to-go source material you can just drop into your ongoing games. A doorway to new possibilities and numerous Palladium role-playing worlds. And the many new characters, O.C.C.s, powers, magic,

weapons, villains,
monsters, adventures
and ideas for one
setting can be easily
adapted to
any
Palladium setting.
Every issue has
material for
Rifts
® and usually 2-3 other

Palladium game lines.
The focus of this issue
is

Rifts

®,

Splicers

® and RPG advice.

Don't forget, unofficial
material can be easily
adapted for use in ANY
Palladium game

setting.

Rifter® #78 Highlights:

- A Tomes
Grotesque™ Monster
for Beyond the
Supernatural™,

“official” source material
– by Kevin Siembieda.

- Palladium Fantasy
RPG® – Part Two of a
city adventure setting
and source material by
Ian Herbert.

- Splicers® – The
Aftermath of I am
Legion, by Charles

Walton II, Chris Kluge
and Lance Colley –
“official” source
material. Ideas
and source material on
where to go from here,
possible adventure
hooks and more.

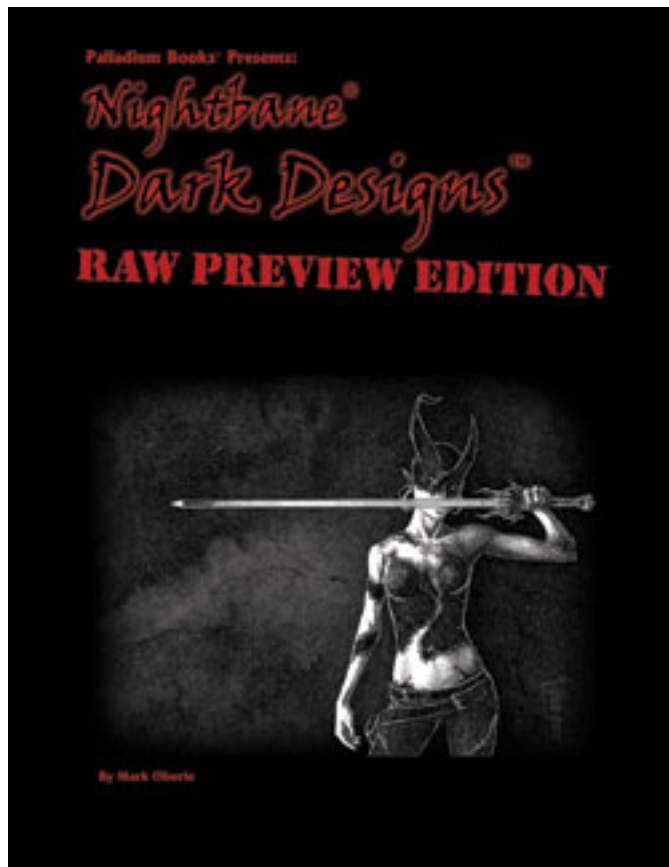
- G.M. advice by
Julius Rosenstein.

- Other – source material for other RPG settings.

- News, coming attractions, product descriptions and more.

- 96 pages – \$13.95
retail – Cat. No.
178 . In

production.



NEW! Nightbane

®

**Dark Designs
sourcebook – Raw
Preview Limited**

**Edition – Only 150
copies available**

**Back from the printer.
Available now.**

The Raw Preview

Edition of Nightbane®
Dark Designs™
is an advance copy of
the
unedited,
unillustrated, final
working manuscript
for this exciting new
sourcebook. You get
to see the unfinished

book months before the final title is released. A rare look at the raw manuscript before publication. Limited to a total of 150 copies, sold on a first come, first served basis.

Nightbane® Dark
Designs™ is a guide
to creating the
Nightbane®, and a
sourcebook for
players
and
Game Masters

alike. It presents all sorts of new Nightbane creation tables, new Morphus tables, new Talents, and new information. Info and powers that enable players to make memorable Nightbane characters

and for G.M.s to take their games up a notch.

Note: The finished Nightbane® Dark Designs™ sourcebook is

anticipated to ship in June or July of 2017. But you can start playing right now with this meaty special edition! All Nightbane fans are going to love this sourcebook that focuses on the Nightbane.

- Limited collector's edition – only 150 total copies made!
- Sold on a first come, first served basis, while supplies last.
- A rare glimpse at

the virgin manuscript
and a work in
progress.

- 18 New and
comprehensive
Morphus Tables.

- 60 New Talents.

- 40 New Elite

Talents.

- Transformation

Transition Table.

- Talent creation and conversion steps.

- The Ancient Nightbane R.C.C. fully statted out.

- Insight to the Becoming.
- Answers to some common questions and more.
- Written by Mark Oberle.
- \$20.00 – 96 page Raw Edition – [Cat. No. 736-RAW](#)

– Available now,
while supplies last!



The Rifter® #77 – available now

Adventure,

madness, strange creatures and strange lands fill this issue of The Rifter® . This issue is a playground for heroes and a source of adventure, but

beware the danger
that lurks in the
shadows.

Every issue of The
Rifter® is an idea
factory

for players and
Game Masters to
generate new ideas
and find new
avenues of
adventure. A
doorway to new
possibilities and
numerous

Palladium
role-playing worlds.
And the source
material can be
easily adapted for
use in ANY
Palladium game
setting.

Rifter® #77

Highlights:

- Rifts® – City of Nowhere – an adventure setting – by Brett Caron.
Capitalism, magic and dark secrets

build an enchanted city with a dark underbelly that may not hold.

- Heroes

Unlimited™ “official” source material – by Kevin Siembieda.

The mad genius of Doctor Feral breeds new mutant menaces, heroes and adventure. Four new super abilities.

- Palladium Fantasy RPG® –

the city of
Khemennu
adventure setting by
Ian Herbert. A
holy city dedicated
the Church of Light
and Dark, and
resting place of the
legendary Sun Disc.

A place of intrigue,
magic and
adventure.

- Splicers® – I
am Legion, Part Six
– by Charles Walton
II, Chris Kluge and
Lance Colley –

“official” source
material. This
is it! The final battle
against Legion! The
Legion personality
and her Black
Shroud armor
stated and
described. Secrets

and dangers revealed about the Factory Walker and more. Even in victory, the world may never be the same.

- News, coming

attractions, product descriptions and more.

- Cover by Michael Leonard.
Art by Walton, Rodriguez, and others.

- 96 pages –

\$13.95 retail –

Cat. No. 177

. Available NOW.

Note: The Rifter®

#76

and #75

are also available
and packed with
official source
material for Rifts®
and other game
settings.

**NEW! Garden of
the Gods TM – A
Palladium
Fantasy RPG
®
Sourcebook**

This has been a

secret project of Kevin Siembieda's that he has been plotting and writing in what little spare time he has. The Garden of the Gods is said to be a holy place

watched over and even frequented by the avatars of the gods.

According to legend, the god may visit heroes and followers in dreams or in

person by an
avatar of the god,
to be given
guidance,
inspiration, heroic
quests, and gifts of
knowledge and
magic. More
details about this

title will follow.

- The Garden
of the Gods
described in detail.

- Godly insight
and visitations.

- Gifts of magic and knowledge.

- Sanctuary and more.

- The Black Pit, a place of evil and dark secrets. Is it a

counterbalance to
the good of the
Garden, or a trick
of the Old Ones?

- Written by
Kevin Siembieda.

- Final page

count and price yet
to be determined,
but probably 96
pages – \$16.95
retail – Cat.
No. 475
. Fall release.



NEW! Rifts®

CS

Arsenal

TM

– A Rifts

®

**Secrets of the
Coalition States**

TM

Sourcebook

This title is hotly
anticipated and
ties directly into R
ifts® Heroes of
Humanity
and
Rifts® WB 35:
Megaverse® in

Flames

. All of which are
setting up
something big.

Rifts® Heroes of

Humanity™ CS

Arsenal

provides an array

of new Coalition

hardware:

weapons, armor,

additional

SAMAS, other

power armor,
robots, combat
vehicles, gear
and info.

- New CS
weapons and

gear.

- New CS
SAMAS and
power armor.

- New CS
robots and
combat vehicles.

- More secrets
and information
about the
Coalition States.

- Wild
adventure

opportunities, fun
and more.

- Part of the M
inion War™
“Crossover”
series

▪

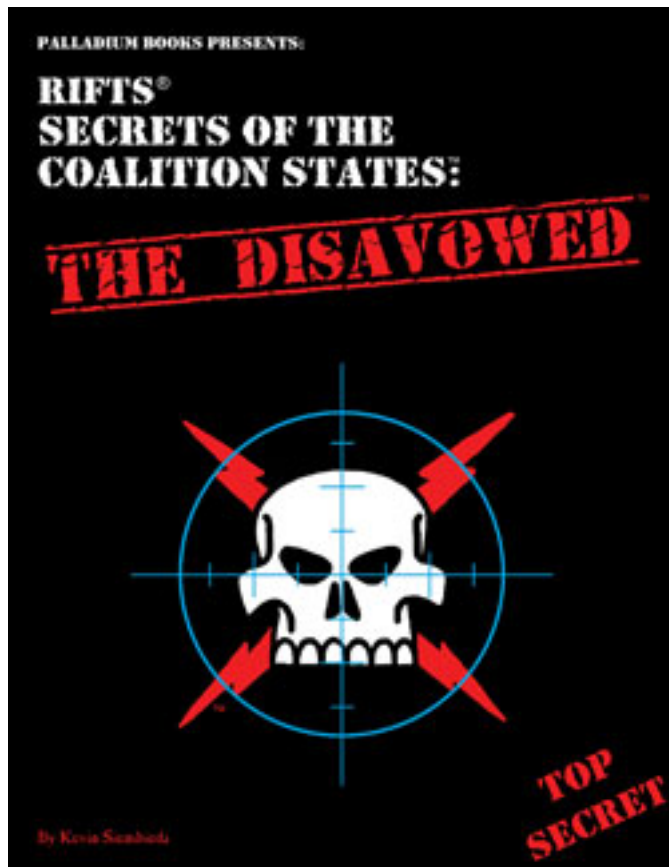
- Written by
Kevin Siembieda,
Clements, Gleba
and others.

- 96 pages –
\$16.95 retail –

[Cat. No. 893](#)

. Fall release.

Hot!



Rifts® The Disavowed – A Secrets of the Coalition

States Sourcebook

TM

“Desperate
times require
desperate
measures. War

has nothing to do with morality or justice. It's all about winning or dying. We cannot bind our hands with high ideals, even our

own, or worry
about the laws
of renegade
nations or the
rights of alien
people. We
must fight fire
with fire. And

you are the
match.” –

Colonel Lyboc
addressing a
Disavowed
team.

The Disavowed
are so Top
Secret that their
existence is
known only to a
handful of the
Coalition States'
most elite, top

echelon, with Joseph Prosek II the mastermind behind the Disavowed operation, and Colonel Lyboc its shadowy

face. Find out
who these men
and women are.
How the
Disavowed get
away with using
magic, traveling
to other parts of

Rifts Earth and
even to other
dimensions in
pursuit of
enemies and
strategic
information that
cannot be had

through
conventional
means. Learn
about the secret
parameters in
which these
hard-boiled
warriors,

secretly
hand-picked by
Joseph Prosek
II, operate, why
almost every
mission is
considered a
suicide mission,

and why they
must forever be
the Disavowed.

- CS
operatives so
secret that even

the top military
and political
leaders right up
to Emperor
Prosek know
w nothing about
them
. And if they did

know, would
they condone
their activity or
condemn it?

- Are the
Disavowed
heroes or

renegades?
Assassins or
soldiers?
Madmen or
super-patriots?
Or a little of
them all?
- Unsung

heroes who
keep the CS
safe, or thugs
and pawns of a
shadow agency
within the
Coalition
government?

- What role does the Vanguard play in this group?

- How do they reward their

D-Bee
“teammates”
when the
mission is over?

- What
happens to the
Disavowed

when they have
seen or learned
too much?

Adventure ideas
galore and so
much more.

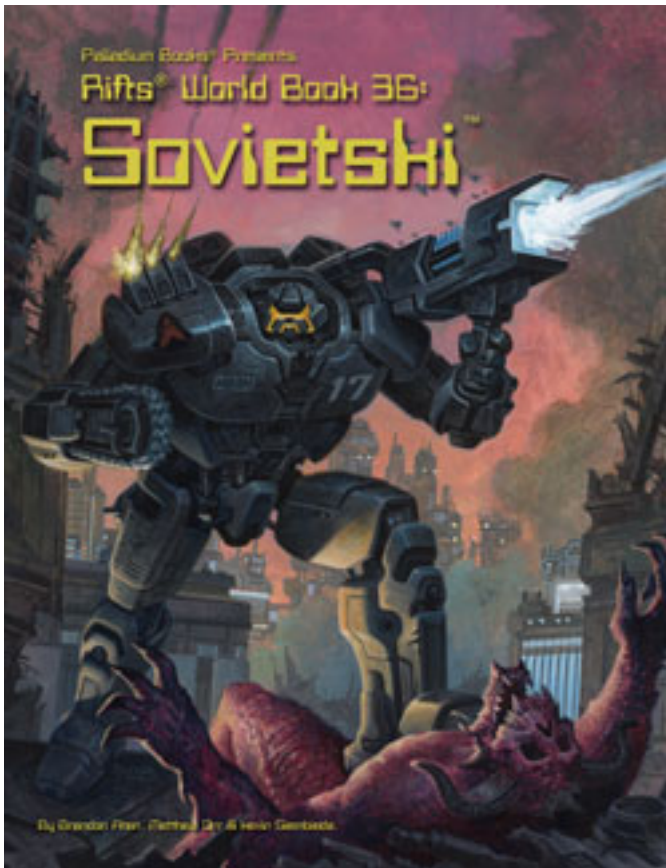
- Written by

Kevin Siembieda and Matthew Clements.

- 96 pages –
\$16.95 retail –

Cat. No. 892

. Fall.



New! Rifts®

Sovietski

TM

The Rifts®
Sovietski™
World Book
presents
background
information on
the fledgling

Sovietski
nation, notable
cities and
people, politics,
and its growing
army, plus
Deadzones,

Spetsnaz
Special Forces,
new bionics,
Russian
D-Bees, and
more.

- New
Cyborgs and
other O.C.C.s.

- The
Sovietski nation

and its army.

- Weapons,
new bionics,
combat
vehicles, and
gear.

- Bunker
Creation tables
and Deadzone
tables.

- Russian
D-Bees,
adventure

ideas and
more.

- By
Brandon Aten
and Matthew
Orr.

- \$24.95 –

192 pages –
Cat. No. 891
– Fall 2017.

New! In the Face of Death ™

**– A Dead
Reign**

®

Sourcebook

This
sourcebook is
all about inner
city survival.
Survivor

colonies
finding ways to
live and
prosper in the
big city.
Conventional
wisdom says

that living in
the big
population
centers is
impossible.
These
survivors

prove
otherwise.

- Inner city
survival. Old
and new

O.C.C.s.

- Skyscrap

er

communities

and life on the

rooftops.

- Cults –

the new power
in the city.

- Gangs,
street runners,
the new
underground,

and more.

- Take your
zombie
campaign to
new heights!

- Cover by
E.M. Gist.

Interior art by
Nick
Bradshaw.

- Written by

Kevin
Siembieda.
Adaptable to
other
Palladium
settings.
- Size and

price not yet
determined,
probably 96
pages –
\$16.95
(tentative) –
Cat. No. 237.

Fall.



Robotech®

RPG Tactics

TM

Robotech® is
getting hotter

and hotter.

It is the

Number One

Anime on

Crackle

, the

Robotech®
movie
from
Sony Pictures
sounds like it
is going to be

become a
reality, more
Robotech
® licensed
products are
appearing,

and Palladium
is gearing up
toward the
release of
Robotech®
RPG

Tactics™
Wave Two
and more
Robotech®
products. Ah,
but the core

game and
expansion
packs to get
you started
are available
right now.

Robotech®

RPG Tactics

™ is a

fast-paced,

tabletop
combat game
that captures
the action and
adventure of
the

Robotech®
anime. Two or
more players
can engage in
small squad
skirmishes or

scale up to
massive
battles. Relive
the clashes of
the First
Robotech

War, engage
in stand-alone
tactical
games, or use
the dynamic
game pieces

to enhance
your
Robotech®
RPG
experience.
Or simply

collect your
favorite
mecha from
an expanding
range of
top-notch

game pieces.
Get yours
now.

- [Robotec](#)

h® RPG

Tactics™

Core Box Set

(Main Game)

– 34 detailed

game pieces

– 53 game
cards, 24
custom battle
dice, decal
sheets, rule
book and

more –
\$99.95 – Cat.
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Available
now.

- UEDF

Valkyrie Wing

(6 game

pieces) –

\$36.95 retail –

Cat. No.

55201 –
Available
now.

- UEDF

Tomahawk/D

Defender

Destroids

(4 game
pieces) –
\$32.95 – Cat.
No. 55202 –

Available
now.

- UEDF

Spartan/Phal

anx Destroids

(4 game
pieces) –
\$32.95 retail –
Cat. No.
55203 –
Available

now.

- Zentraedi

Regult

Battlepods

(4 game

pieces) –
\$36.95 retail –
Cat. No.
55401 –
Available
now.

- Zentraedi

Artillery

Battlepods

(6 game
pieces) –

\$36.95 retail –

Cat. No.

55402 –

Available

now.

- Zentraedi

Glaug

Command

(3 pieces) –

\$36.95 retail –

Cat. No.

**55403 –
Available
now.**

Robotech®
RPG Tactics
TM

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Exclusives –
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**available to
anyone**

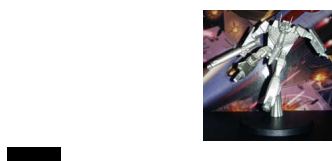
**These
dynamic**

pieces are
available as
a regular
item in the
Palladium
store. They

are powerful
fun and only
have 4-6
parts, so they
are easy to
put together.

They look
awesome on
your shelf or
in your game.
Get yours
while

supplies last.



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Valkyrie

Battloid



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\$22.00 —

Miriya in

Super

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56020 —

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Breetai in Heavy Combat Armor



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Cat. No.

56021 –

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Grell in Male

Power Armor

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Rifter® ,
RECON® ,
Splicers® ,

Powers Unlimited®, Palladium Books®, The Palladium Fantasy

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World®,
Nightbane®,
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Magic,

SAMAS,
Thunderclou
d Galaxy,
Three
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and other
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