

By Kevin Siembieda

Working away on many fronts. As you can see from this Update, this has been a very, very busy and productive week for all of us. We received and shipped [Rifts® CS Heroes of Humanity](#)™, many of us

worked furiously on

[The Rifter® #74](#)

, I have been coordinating and approving artwork for

[The Rifter® #74](#)

,
[Hell Followed](#)

™ (a [Dead Reign®](#) sourcebook),

[Secrets of the Atlanteans](#)

™,

and

[Palladium Fantasy's Garden of the Gods](#)

™,

as well as art approvals for

Savage Rifts

®, among other things. And there

are

a number of other things being worked on for several projects,

Robotech

® not the least of them. Read on.

UPDATE: Coalition States: Heroes of Humanity™ Sourcebook – Available now!

[Rifts® CS Heroes of Humanity](#)™ arrived at the Palladium warehouse Thursday afternoon. See the updated description for details. Most pre-orders shipped Thursday afternoon and are already on their way to those of you who had a standing order. Distributor orders and the rest of pre-orders shipped today.

I think this adventure sourcebook will blow some people's minds. [Rifts® CS Heroes of Humanity](#)

™

is going to change the

Rifts

® setting in North America in ways you may have never imagined. All in a good

way. New combinations of player characters, strange alliances, conflicts and ways to refresh and change existing men-at-arms characters.

Rifts® CS Heroes of Humanity™

shakes up the status quo and breathes new life into any

Rifts

® campaign set in North America. It should inspire all kinds of new adventures and fun. A

[free preview](#)

of

Rifts® CS Heroes of Humanity™

is available at DriveThruRPG.com. Keep those orders coming, because every Rifts fan is going to want this book.

UPDATE: Rifter® #74 – in final production – End of June (or early July) release

All the articles for [The Rifter® #74](#) have been selected and artwork assigned.

Wayne, Alex and Chuck

have been at it all week!

Alex

editing articles and Chuck finalizing the next chapter of the

Splicers

® adventure source material. Half the issue is “official” source material, too! See the full description and cover elsewhere in this description.

Btw, if you have been wanting to get

The Rifter® #73 (

all

official source material!)

and the

Double Issue of The Rifter #71/72,

you should probably think about doing so soon. Both remain in stock

but are running low. If you have been meaning to pick them up, you'll want to do so before they sell out.

UPDATE: Rifter® #75 – in production – July release

Articles for [The Rifter® #75](#) are being selected. Editing and art to quickly follow. We are always looking for

Rifter®

submissions, so don't be shy. Send in your adventure settings, towns, villains, monsters, etc. to share with other gamers around the world.

UPDATE: CS Heroes of Humanity™ Arsenal Sourcebook – July or August

I am already fast at work on several books, including [CS Heroes of Humanity™](#)

[Arsenal](#)

, **Rifts® Secrets of the Atlanteans™**, **The Rifter® #74**,

The Rifter® #75

and others. The

CS Arsenal

sourcebook presents more background details about the Coalition States and the Minion War™ along with mouth-watering new Coalition weapons, power armor, robots, combat vehicles, and other goodies. It is a companion title to

Rifts® CS Heroes of Humanity™

but works as a stand-alone sourcebook as well.

- **New CS weapons and gear.**
- **New CS SAMAS and power armor.**
- **New CS robots and combat vehicles.**
- **More good stuff of all kinds!**

See the description elsewhere and place your [pre-orders](#)
. Looking like a July or August release.



UPDATE: Rifts® Secrets of the Atlanteans™ – July or August

Check out the finished cover drawing by *John Zeleznik*

Color comes next.

[Rifts® Secrets of the Atlanteans](#)

is going to be another dynamic Dimension Book with applications for characters and adventures on Rifts Earth, Phase World® and across the Megaverse®. Looking like a July or August release.

UPDATE: Rifts® The Disavowed™

Just notes on [this one](#), as I have been focused on **Rifts® Secrets of the Atlanteans** and **CS Heroes of Humanity™ Arsenal**, as the ideas come. These books are stand-alone products related by theme, time-line and interlocking events to **Heroes of Humanity™**, but present their own avenues of adventure. Epic fun is coming this Spring and Summer.

UPDATE: Rifts® Sovietski™

[In final development](#). The cover has been assigned to *John Zeleznik*. Interior artwork to be assigned.

UPDATE: *Savage Rifts*® for Savage Worlds®

We continue to approve finished art and design elements. I just reviewed and approved the Rifts North America map today. All of it continues to look good. The **Savage Rifts® RPG** line looks like it is going to be excellent.

UPDATE: Garden of the Gods™ for Palladium Fantasy RPG®

[This book](#) is calling my name, but I have other things I need to finish first. In the meanwhile, I think I will be

assigning more artwork. This is just one of *three* Fantasy titles in the works.

UPDATE: Hell Followed™ sourcebook for Dead Reign®

I sent out the material for illustration by Nick Bradshaw today. [Hell Followed](#) will be a 160 page sourcebook written by Taylor White.

UPDATE: Robotech® RPG Tactics

TM

Juggling a lot, including what's next for [**Robotech® RPG Tactics**](#)TM. It is definitely not forgotten or abandoned by Palladium. Things are boiling. More in a week or two. Much more to come.

**UPDATE: Rifts®
Ultimate Edition PDF –
Rifts
®**

CS Heroes of Humanity

TM

**FREE Preview and 120+ other
PDF titles on
DriveThruRPG.com**

**The Rifts® CS Heroes of
Humanity™ *FREE Preview*** is
available now, and so are PDFs
of

Rifts® Ultimate Edition

and more than

40 Rifts

® titles! Many other Palladium

RPG titles are also available as PDFs right now from

DriveThruRPG.com

, with more

Rifts

® and other Palladium game titles coming to PDF in the weeks and months ahead. Watch for them.

Recent PDF titles include [**Rifts**](#)
[**® Ultimate Edition**](#)

,

Rifts® World Book 27:
Adventures
in Dinosaur Swamp

TM
,

Rifts® World Book 26:
Dinosaur Swamp

,

World Book 25: Rifts® China
Two

, and

World Book 24: Rifts® China
One

,

among many, many others.
There are also

previews

of

Rifts® CS Heroes of

Humanity

TM,

The Rifter® #73

, Northern Gun 1 & 2,

Lemuria, Rifts® Vampire

Kingdoms, Bizantium

and many other Palladium

titles. Things remain in place to

see 2-3 new PDFs of

Rifts® World Books

and other titles added every

week.

In addition to the titles listed above, **The Minion War™** series of books, the **Rifts® Coalition Wars®/Tolkeen series**

, **Chaos Earth® Resurrection**, all of the **Dead Reign®** (Zombie Apocalypse) titles, **Splicers® RPG** and most issues of **The Rifter®**

are available NOW! So are first edition rules of the **Heroes Unlimited™ RPG** and sourcebooks, **Palladium Fantasy RPG®** and sourcebooks, **The Mechanoids®**, and much more, available on DriveThruRPG.com

.

Available right now:

- [**Rifts® Ultimate Edition**](#),
[**Rifts® World Book 27:**](#)

Adventures
in Dinosaur Swamp

TM
,

Rifts® World Book 26:
Dinosaur Swamp

;

Rifts® World Book 25: China
Two

;

Rifts® World Book 24: China
One

;

Rifts® World Book 23: Xiticix
Invasion

;

**Rifts® World Book 22: Free
Quebec**

›
**Rifts® World Book 21:
Splynn Dimensional Market**

›
**Rifts® World Book 20:
Canada**

›
**Rifts® World Book 19:
Australia**

›
**Rifts® World Book 18: Mystic
Russia**

›

Rifts® World Book 17:
Warlords of Russia

›

Rifts® World Book 16:
Federation of Magic

›

Rifts® World Book 15: Spirit
West

›

Rifts® World Book 14: New
West

TM

›

Rifts® World Book 13: Lone
Star

TM

›

Rifts® World Book 12:

Psyscape

TM

,

Rifts® World Book 11:

Coalition War Campaign

TM

,

Rifts® World Book 10: Juicer

Uprising

TM, and

Rifts® World Book 9: South

America 2

along with

World Books #1-8

and various other

Rifts

® titles.

- [Rifts® Chaos Earth®](#)
[RPG](#), [Chaos Earth®:](#)
[Rise of Magic](#)TM, [C](#)
[haos Earth® Resurrection](#)
TM and
[Creatures of Chaos](#)
TM are all available now.

- Two free **Chaos Earth®**
Resurrection
previews and many other
previews.

- **Rifts® Coalition Wars®: Siege on Tolkeen series**
– all six titles.

- **Rifts® The Minion War™ series – six current books –**
consisting of

[Dimension Book 10: Hades](#)

;

[Dimension Book 11: Dyval](#)

;

**[Dimension Book 12:
Dimensional Outbreak](#)**

;

HU2 adventure sourcebook: **Armageddon Unlimited**

TM,
,

Heroes of the Megaverse

®), and

Rifts® Megaverse® in **Flames**

available now! Suitable for ALL
settings, including

Rifts

®),

Heroes Unlimited™

and

The Palladium Fantasy

RPG®.

- **Dead Reign® RPG titles.**
The Zombie Apocalypse is yours to role-play with the *Dead Reign® RPG*.
The core rule book and all sourcebooks are available now.
- **The Rifter® issues #1-66.**
- **FREE *Robotech® RPG Tactics™* paper game pieces, force organization tables, stat cards, rules and special**

items – coming soon!

- FREE 12 highly-detailed, comprehensive *Robotech*® *RPG Tactics*™ assembly instructions for all the Wave One mecha – available now.

- FREE *Robotech*® *RPG Tactics*™ color guides are available now.

- Palladium Fantasy RPG® Paper Miniatures – Volumes

#1-6 are available now.

More are coming in the weeks ahead.

- **120+ Palladium titles, plus G.M. kits, and more.**

- **Much more to come in the weeks ahead.**

NEW on

DriveThruRPG.com – Rifts® Paper Minis – \$2.99 per set

The first batches of paper minis for **Rifts®** are now available for download. These 28mm minis are presented in two formats, outlined and blank background, and each includes tech pattern bases. Tri-fold flat versions are also included in each set. More to follow.

- **Rifts® Paper Miniatures:**

Men at Arms – \$2.99 –

by Michael Leonard.

Male and female paper minis for the original Rifts® Men at Arms classes: Crazies, Combat Cyborgs, Cyber-Knights, Headhunters, Juicers, Merc Soldiers and Robot Pilots.

28mm with tech pattern bases and a page of tri-fold flats.

Available at

DriveThruRPG.com.

- **Rifts® Paper Miniatures:**

Coalition Dead Boys –

\$2.99 – by Michael Leonard.

Need Coalition troops to hunt down D-Bees, eliminate magic or fight your heroes in your

Rifts

® tabletop game? Then this paper mini set may be for you. 14 individual Coalition troops, including 1 Specialist, 2 RPA Elite, 2 Psi-Stalkers, 1 Platoon Commander and 8 Dead Boy grunts. 28mm with tech pattern bases and a page of tri-fold flats. Available at

DriveThruRPG.com.

- **Rifts® Paper Miniatures:**
Adventurers – \$2.99 – by
Michael Leonard.

Male and female paper minis for the original Adventurer classes: Body Fixer, City Rat, Cyber-Doc, Rogue Scholar, Rogue Scientist, Vagabond and Wilderness Scout. 28mm with tech pattern bases and a page of tri-fold flats. Available at DriveThruRPG.com.

Palladium Collectibles Available in Kevin's Online Toy & Collectibles Store

A wide range of art and collectibles have been selling over the last few weeks. Nice. I hope you enjoy your items, be they out of print books, signed titles, rare hardcovers, original

artwork, toys or other goodies. Original art are one-of-a-kind items, so when they are gone (like the TMNT sketches and Rifts® illustrations), they are gone. Many other offerings are signed, limited editions or are items that have been sold out for some time.

I'll continue to pull things out of my personal collection and Palladium archives. A bunch of

toys have been added to [my online store](#) with more to come.

More collectibles, artwork and toys are added almost every week. Palladium collectibles, hardcovers, out-of-print titles, original artwork, and toys and items from my personal collection are on my ebay store. We add items on a regular basis and offer sales, so check

it out from time to time.

Includes one-of-a-kind original artwork, prints, **Rifts®** and **Robotech**

® artwork by
Kevin Long, me
and
others

. There is also a range of limited editions, rare book titles and limited edition hardcovers, toys and more available with frequent new items added.

Items include original art, out-of-print titles, redlined

proofreader photocopies signed by me and the staff, signed manuscripts with editors' corrections, some original art, hardcover books (including **Rifts® Lemuria, Northern Gun™ One, Northern Gun™ Two, Megaverse® in Flames™, Beyond the Supernatural™ Gold, Rifts® Machinations of Doom™ Gold** and **Rifts® Ultimate Gold**), hundreds of toys and action

figures, all from my personal archives and collection. Take a look every weekend or two for new items added.

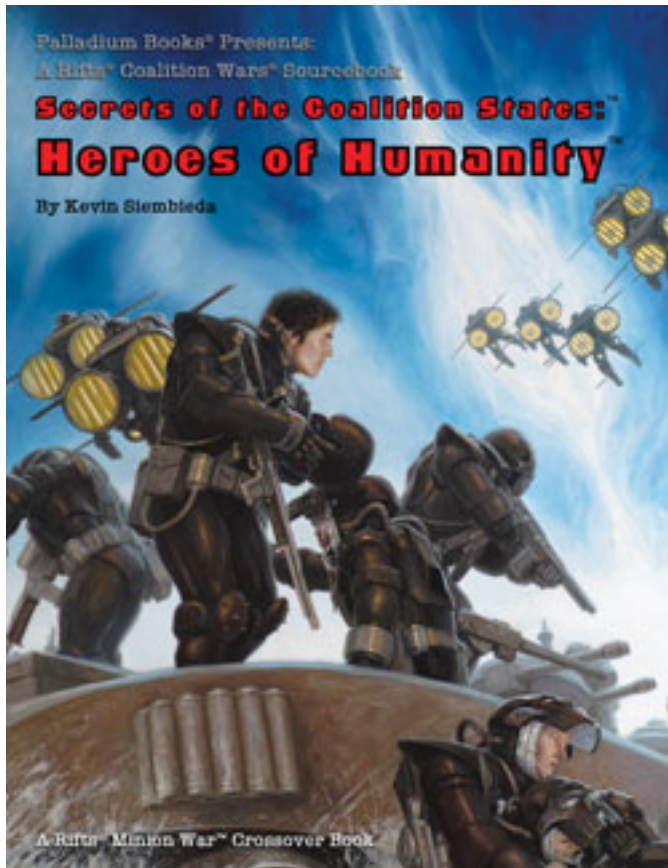
<http://stores.ebay.com/kevinstoy-artandcollectibles>

**Happy Father's Day to
all the Dads out there**

Enjoy your weekend and

please remember to hug your
fathers and let them know
important they are to you.
Game on.

*– Kevin Siembieda, Publisher,
Writer, Game Designer*



NEW! Rifts® Secrets of the Coalition States

TM

– Heroes of Humanity

TM

– Available now!

Rifts® CS Heroes of Humanity™ changes the landscape of Rifts North America and beyond, presents ways to upgrade and improve existing Men-At-Arms characters with Advanced Training, and includes new character classes, weapons, equipment, alliances and conflict to inspire epic new adventures.

Rifts® Heroes of Humanity™ outlines the battle for the soul of humanity. The **Minion War™** has spilled onto Rifts Earth. At the epicenter of the invasion is *North America*

. If either of the two rival demonic forces succeeds in conquering the continent, the rest of the world shall

follow and Earth will be annexed to Hell. The demon hordes believe no one can stop them. The Coalition States has something to say about that.

For the first time in history, the Coalition States, Northern Gun, the Manistique Imperium, Lazlo,

New Lazlo, Free Quebec,
the Cyber-Knights,
Lemurians, True Atlanteans,
D-Bees, mages, mercs and
many, many others stand
together against a common
enemy. Meanwhile, *the
Splugorth of Atlantis, Archie
Three, the Republicans*
and
the Vanguard
engage in their own shadow
war against the invading

demon hordes, and each other.

- ***Heroes of Humanity™***
lets unprecedented types of characters gather in mixed groups that would otherwise be ideologically opposed. Together they fight side-by-side for the greater good.

- **New ways to upgrade your existing Men-at-Arms characters.**

- **Coalition Demon Hunter school and advanced training programs.**

- **New Coalition O.C.C.s like the Death Knight and Skelebot Specialist.**

- **Coalition military O.C.C.s expanded such as the CS Juicers, CS**

**Combat Cyborgs,
Psycho-Stalkers, Coalition
psychics and more.**

- **New CS gear such as
the Hellbuster and Falcon
Death Wing.**

- **CS battle plans, world
information and many
adventure ideas.**

- **The strategies and
tactics of the demons
against humanity.**

- **The strategies and**

tactics of the Coalition States and its allies.

- **Summary of Demon and Deevil vulnerabilities.**

- **One Xiticix battle plan and who really pays the price.**

- **Plenty of guidelines, tables and rules to help you run it all.**

- **Art by Charles “Chuck” Walton II, Amy L.**

**Ashbaugh, Nick
Bradshaw, Mark Dudley,
Allen Manning, Brian
Manning, Mike Mumah,
Apollo Okamura, Tanya
Ramsey, Benjamin
Rodriguez, and Kevin
Siembieda.**

**- Written by Kevin
Siembieda, Carl Gleba,
Matthew Clements and
others.**

- 160 pages – \$20.95

retail – [Cat. No. 889.](#)
Available now!



**NEW! The Rifter® #74 –
In final production –
Ships July 10**

Rifts®, Splicers® and

more awaits you in

The Rifter® #74

. And some material is official.

Every issue of The

Rifter® is an *idea*

***factory* for**

players and Game

Masters to generate new

ideas and find new avenues of adventure. It provides useful, ready-to-go source material you can just drop into your ongoing games. A doorway to new possibilities and numerous Palladium role-playing worlds. And the many new characters, O.C.C.s, powers, magic,

weapons, villains,
monsters, adventures and
ideas for one setting can
be easily adapted to

any

Palladium setting. Every
issue has material for

Rifts

® and at least 2-3 other
Palladium game lines.

And don't forget, most of
the material can be easily

adapted for use in ANY
Palladium game setting.

Rifter® #74

Highlights:

- **Rifts® – The Town
of Moorcroft™, by
Julius Rosenstein –
“official” source
material. The Town
of Moorcroft is not on**

most maps for a reason: most people don't even know it exists, or that it rests on a Hidden Rift. Read about the town's unique history, its Nexus Born, and key places and people. Makes a great location for player groups to rest, trade goods and find adventure.

- Splicers® – I am Legion, Part Three, by Charles Walton II, Chris Kluge and Lance Colley – adventure plus “official” source material. The adventure continues as your heroes must deal with the new Machine personality known as *Legion*

. In this adventure, the player group discovers a secret weapon facility of the Resistance. They will be introduced to a wide array of new Bio-Tech Weapons and Enhancements to prepare them for the ultimate showdown with Legion!

- **Rifts® – A Town in**

**the Pecos Empire™, by
Brett Caron.**

**- Heroes Unlimited –
The Ancient Weapon
Master: Specialist, by
Robert Daley Jr.**

**- Rifts® short story –
Acceptance, by S.E.
Gibbons.**

**- News, coming
attractions, product
descriptions and more.**

- **A Rifts® cover by Apollo Okamura.**
- **96 pages – \$13.95 retail – [Cat. No. 174](#)**
- . In final production.**



**NEW! The Rifter® #75
– In final production –**

Ships July 24

Rifts®, **Splicers®**,
mutants and much
more awaits you in
The Rifter® #75

▪

- **Rifts® – source**

material.

- Splicers® – I am Legion, Part Four, by Charles Walton II, Chris Kluge and Lance Colley – adventure and “official” source material. The

adventure continues as the heroes fight to

thwart

Le

gion's

plans and to rescue human prisoners. Many shocking reveals.

- **After the Bomb®**
with more mutant animal mayhem.

- **Maybe some**

**Dead Reign® or
Fantasy material and
more.**

**- News, coming
attractions, product
descriptions and
more.**

**- A dynamic Rifts®
cover.**

**- 96 pages – \$13.95
retail – [Cat. No.](#)**

175 . In
final production.



NEW! Secrets of the Coalition States: Heroes of Humanity

TM

Arsenal Sourcebook

– Summer

The name, **CS**

Heroes of

Humanity™

Arsenal

says it all. New

Coalition armor,

power armor, robots,

combat vehicles, and related material.

- **New CS gear and weapons**
- **New CS SAMAS and power armor.**
- **New CS robots**

**and combat
vehicles.**

**- More ways to
upgrade and
improve your
characters.**

**- More secrets
and information
about the Coalition
States.**

- **Wild adventure opportunities, fun and more.**

- **Part of the *Mini on War™***

“Crossover” series

▪

- **Art by Charles “Chuck” Walton II,**

**Amy L. Ashbaugh,
Nick Bradshaw,
Mark Dudley, Allen
Manning, Brian
Manning, Apollo
Okamura, Benjamin
Rodriguez, and
others.**

**- Written by
Kevin Siembieda,**

**Carl Gleba, Matthew
Clements and
others.**

**- 96 pages –
\$16.95 retail – C
at. No. 893**

**. Summer release. In
final production.**

NEW! Rifts®
Haunted Tech
TM

– Summer

The Republicans
decide to make their
move while Archie
Three is waging his
own shadow war
against the demonic
invaders. The result
unleashes a
menace Archie has

kept contained and locked away for 300 years. And he is not happy about it.

- **Haunted
Technology.**

- **New weapons**

and gear.

**- More secrets
and information
about the
Republicans.**

**- More insane
adventure
opportunities,
strangeness and**

fun.

**- The new rules,
powers and
abilities for
Haunted Tech will
blow your mind.**

**- Haunted Tech
gives new**

**meaning to “ghost
in the machine.”**

**But are they a
godsend or a
Pandora’s Box of
new dangers?**

**- The
Republicans**

**reveal themselves
and take action!
Yes, that means
Chaos Earth
® NEMA O.C.C.s,
robots and
technology in
Rifts® Earth.**

- **Archie Three**
takes action
behind the scenes,
in a big way.

- Part of the *Min*
ion War™
“Crossover”
series

▪

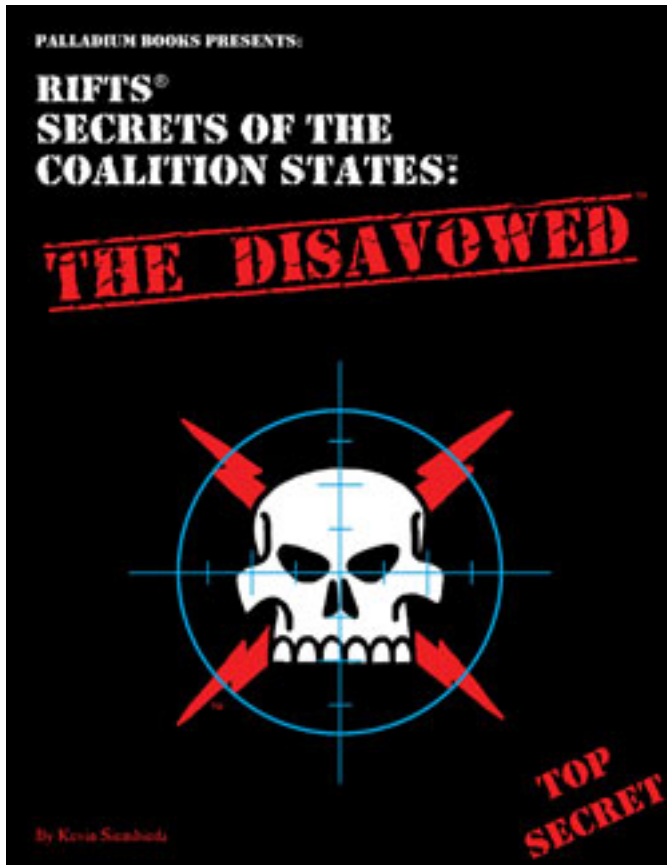
**- Art by Charles
“Chuck” Walton II,
Mark Dudley, Allen
Manning, Brian
Manning,
Benjamin
Rodriguez, and
others.**

**- Written by
Kevin Siembieda
with help from
Charles Walton II.**

**- 96 pages –
\$16.95 retail –**

Cat. No. 894

. Summer release.



Rifts® Secrets of the Coalition States: The Disavowed™ –

Summer

“Desperate times
require desperate
measures. War
has nothing to do
with morality or
justice. It’s all

about winning or
dying. We cannot
bind our hands
with high ideals,
even our own, or
worry about the
laws of renegade
nations or the
rights of alien

people. We must
fight fire with fire.
And you are the
match.” – *Colonel
Lyboc addressing
a Disavowed team*

The Disavowed
are so Top Secret
that their existence
is known only to a
handful of the
Coalition States'
most elite, top
echelon, with *Jose
ph Prosek II*

the mastermind
behind the
Disavowed
operation, and
Colonel Lyboc its
shadowy face.
Find out who these
men and women
are. How the

Disavowed get away with using magic, traveling to other parts of Rifts Earth and even to other dimensions in pursuit of enemies and strategic

information that
cannot be had
through
conventional
means. Learn
about the secret
parameters in
which these
hard-boiled

warriors, secretly
hand-picked by
Joseph Prosek II,
operate, why
almost every
mission is
considered a
suicide mission,
and why they must

forever be the
Disavowed.

- CS
operatives so
secret that even
the top military
and political

**leaders right up
to Emperor
Prosek *know*
nothing about
them .**

**And if they did
know, would they
condone their
activity or**

condemn it?

**- Are the
Disavowed
heroes or
renegades?
Assassins or
soldiers?
Madmen or**

**super-patriots?
Or a little of them
all?**

**- Unsung
heroes who keep
the CS safe, or
thugs and pawns
of a shadow
agency within the**

Coalition government?

**- What role
does the
Vanguard play in
this group?**

**- How do they
reward their**

D-Bee
“teammates”
when the mission
is over?
- What
happens to the
Disavowed when
they have seen or
learned too

much?

**Adventure ideas
galore and so
much more.**

**- Written by
Kevin Siembieda
and Matthew
Clements.**

- Final page

**count and price
yet to be
determined, but
probably 96
pages – \$16.95
retail – Cat.
No. 892**

▪



**NEW! The
Rifter ® #73 –
Available now!**

For the first time
ever, the entire
issue of **The
Rifter® #73**
is
*“official” source
material*
for

Rifts®,
Palladium
Fantasy RPG®,
Splicers®
and
Dead Reign
®, plus news,
coming

attractions and
more. It is a great
way to kickoff
*Palladium's 35
Year Anniversary*

▪

**Every issue of
The Rifter® is an
idea factory for
players and
Game Masters to
generate new
ideas and find
new avenues of**

adventure. It provides useful, ready-to-go source material you can just drop into your ongoing games. A doorway to new

possibilities and
numerous
Palladium
role-playing
worlds. And the
many new
characters,
O.C.C.s, powers,

magic, weapons,
villains, monsters,
adventures and
ideas for one
setting can be
easily adapted to
any
Palladium setting.

Every issue has
material for

Rifts

® and at least 2-3
other Palladium
game lines. And
don't forget, most
of the material

can be easily
adapted for use
in ANY Palladium
game setting.

Rifter® #73

Highlights:

**- Rifts® –
Nexus Born, by
Julius
Rosenstein –
“official” source
material.
Why is it that
some children**

born at a ley line
nexus are gifted?
Find out, and find
out exactly what
these gifts are
and how they can
impact player
characters and

NPCs. New
concepts, NPCs
and adventure
source material
including Hidden
Nexus Points.
Additional text
and ideas by

Kevin Siembieda.

**- Palladium
Fantasy RPG® –
Children of the
Forest, by Kevin
Siembieda –
“official” source**

material.

**More insight
about the Wolfen
and Faerie Folk
of the Great
Northern
Wilderness,
adventure setting,**

the Risinor
Dragon Stallion
war steed, five
new Rune
Weapons, a
madman, a new
villain, and
adventure ideas

that let you use
all of this data
and new toys in
an adventure set
in the Palladium
Fantasy world.
Easily adaptable
for

Rifts®, *Phase
World*, *Heroes
Unlimited*
, etc.

**- Splicers® –
I am Legion,
Part Two, by**

**Charles Walton
II, Chris Kluge
and Lance
Colley –
adventure plus
“official” source
material.
The adventure**

continues as your
heroes must deal
with the plight of
contending with
the new Machine
personality
known as
Legion

. In this
adventure, the
player group is
given instructions
from the Warlord,
himself, to learn
more about this
enemy, and if

possible, use a special weapon to bring it down. But nothing ever works that easy. New War Mounts, O.C.C. upgrades, N.P.C.s, and

more, including
the very first time
a
Splicer Warlord
is ever statted
out.

- **Dead**

Reign® – Detroit by Thomas Morrison – “official” source material .

The title says it
all. The city of
Detroit in the

Zombie
Apocalypse. An
adventure setting.

- **Palladium
Fantasy RPG® –
the Triumvirate
Dragon by Glen**

**Evans and
Kevin
Siembieda –
“official” source
material. Fo
r the first time,
the iconic,
three-headed**

dragon that
appeared on the
original cover of
the
Palladium
Fantasy RPG®
is described and
statted out.

**- News,
coming
attractions,
product
descriptions
and more.**

- Rifts®

**cover by
Michael Wilson.**

**- 96 pages –
\$13.95 retail –**

Cat. No. 173

**. Winter issue.
Available now!**



NEW! Rifts®

Secrets of the

Atlanteans

TM

– Summer

True Atlanteans
are descendants
from Earth's
past. The
survivors of the

sinking of
Atlantis (really a
dimensional
mishap) and
travelers of the
Megaverse,
wielders of
Tattoo Magic

and other lost
mystic arts.

Most people
regard them as
heroes, but are
they? The Sunaj
Assassins are
mythic villains

feared by all, yet
they too are
True Atlanteans
who serve dark
forces.

For the first
time, much of
the story behind
True Atlanteans
and their secrets
are revealed.

**- True
Atlanteans
revisited.**

**- Optional
Atlantean
character
creation tables
including clan**

**heritage and
other factors.**

**- Secrets of
the stone
pyramids,
different
types/purposes**

and powers.

**- Many new
magic tattoos,
magic spells,
weapons and
armor.**

- Atlantean

**hideouts and
secret
communities
across the
Megaverse.**

**- The Sunaj
Assassins,**

**their secrets,
history and
plans for the
future.**

**- Atlantean
Monster Hunter
O.C.C.,
Atlantean**

**Defender
O.C.C. and
much more.**

**And this is just
the tip of what
this book
contains.**

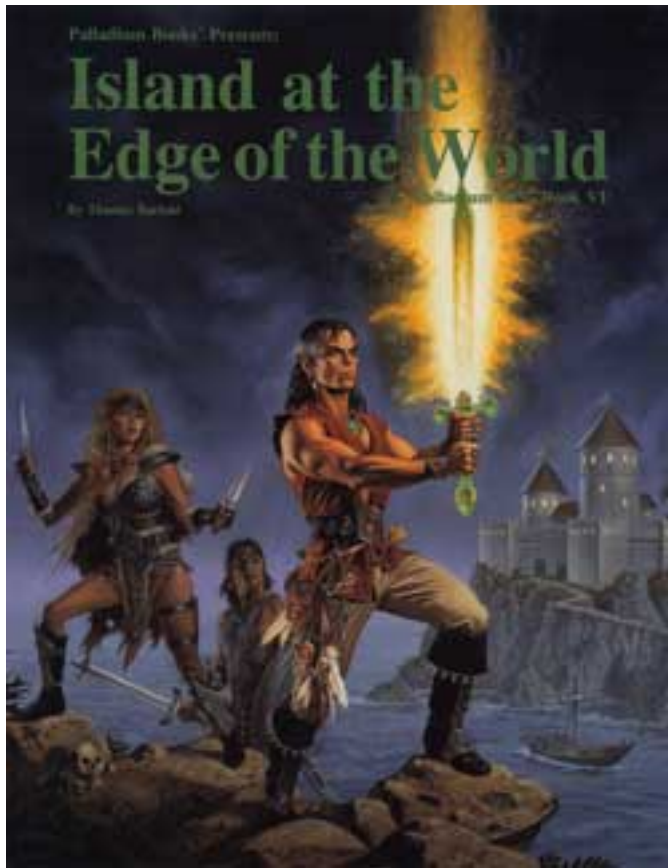
- Written by

**Carl Gleba.
Additional text
and ideas by
Kevin
Siembieda.**

**- Final page
count and price**

**yet to be
determined,
but probably
160-192 pages
– \$20.95-\$24.95
retail – Cat
. No. 890**

■



BACK IN PRINT: Island at the Edge of the World™

A Palladium Fantasy RPG

®

Sourcebook – available now

**Island at the
Edge of the
World™ is *back
in print***
as a short run,
special
printing. This is

the original
Palladium
RPG®
sourcebook VI
that utilizes
First Edition
rules. That

said, it is very
easy to adapt
for use with
Second Edition
rules.

**Island at the
Edge of the
World™**
reveals some
of the little
known history
of the

Palladium
World, the
Time of a
Thousand
Magicks, the
Changeling
Inquisition, and

dark secrets
that could
threaten the
world. Learn
about forgotten
Crystal Magic
(as powerful as

Rune
Weapons), the
Church of
Scar, the
legendary
Circle of
Absolute

Elemental
Power and
frightening
prophecies
about the end
of the world.

**- The
hidden
Crystal Forest
and Crystal
Palace.**

- The

Psychic Science of Magic and Crystals.

**- New
magic
weapons and**

items.

**- The Town
of a Dozen
Fracts, an
adventure
setting.**

- The Silent

**Forest
adventure.**

**- Quest for
the Tombs
adventure.**

**- The Old
Kingdom
Mountains
and
adventures.**

- The

**Valley at the
Top of the
World, an
adventure
setting.**

**- The
Island at the**

**End of the
World, an
adventure
setting.**

**- Ancient
ruins and
additional**

**places,
people and
secrets of
note.**

**- Written
by Thomas
Bartold.**

**Additional
text by Kevin
Siembieda.**

- First

Edition rules.

Requires

**some
modification
to use with
Palladium
Fantasy
RPG®,
Second**

Edition.

- 144

pages –

\$20.95 –

Cat. No. 458

. Available

now.

Garden of

**the Gods TM —
a Palladium
Fantasy RPG**

®

**Sourcebook
— Summer**

This has been
a secret
project of
Kevin
Siembieda's
that he has
been plotting

and writing in
what little
spare time he
has. The
Garden of the
Gods is said
to be a holy

place watched
over and even
frequented by
the avatars of
the gods.

According to
legend, the

god may visit
heroes and
followers in
dreams or in
person by an
avatar of the
god, to be

given
guidance,
inspiration,
heroic quests,
and gifts of
knowledge
and magic.

**More details
about this title
will follow.**

**- The
Garden of the**

**Gods
described in
detail.**

**- Godly
insight and
visitations.**

**- Gifts of
magic and
knowledge.**

**- Sanctuar
y and more.**

**- The
Black Pit, a
place of evil
and dark
secrets. Is it
a
counterbalan**

**ce to the
good of the
Garden or a
trick of the
Old Ones?**

- Written

**by Kevin
Siembieda.**

**- Final
page count
and price yet
to be**

**determined,
but probably
96 pages –
\$16.95 retail.**

Cat. No. 475

**. A Summer
release.**

Hell

Followed TM
– A Dead
Reign
®
Zombie
Apocalypse

Sourcebook

At 160 pages,
Hell
Followed™

is the largest
**Dead
Reign®**
sourcebook
yet. Spring or
Summer

release. Can
you survive
the Zombie
Apocalypse?
Find out by
playing

**Dead Reign
®. The
results may
surprise you.**

**- New
O.C.C.s and
skills.**

**- New
zombies and
other**

menaces.

- More

world

information,

new dangers

**and new
adventurers.**

**- Written
by Taylor
White.**

- 160

pages –

\$20.95 retail

– Cat.

No. 236

. Summer

release.

Rifts®
Chaos Earth
®
Sourcebook
: First
Responders

– **Fall**

**The Great
Cataclysm
has**

devastated
civilization,
but humanity
fights for
survival. The
struggles of

civilian law
enforcement,
fire and
rescue, and
everyday
men and

women are
some of the
most epic
tales to be
told in a
world gone

to hell. They
fight
monsters,
aliens, the
paranormal,
the

elements,
and each
other, all with
the hope of
reclaiming
their lives

from the
Chaos.

- **New**

D-Bees and

**monsters
from the
Rifts.**

**- First
Responder
O.C.C.s,**

**skills and
special
equipment.**

**- New
“average**

citizen”

Occupational Character

Classes

(O.C.C.s).

**- New
equipment
for NEMA
“Roscoes”
and other
emergency**

personnel.

- Notable

rescue

vehicles,

robot

**drones, and
technology.**

**- Source
information
and stats**

**for common
Golden Age
technology
(weapons,
vehicles,
medical**

tech, etc.).

- Apocal

ypse

Plagues

brought

**from other
worlds to
Chaos
Earth.**

**- Advent
ure ideas**

and more.

- Written

by Jason

Richards.

Additional

text by
Clements &
Siembieda.

- 96

pages –

\$16.95 retail

– Cat.

No. 665

**. A Fall
release.**



Robotec h [®] RPG Tactics TM

**Wave Two
is coming**

...

**– but you
can get
started**

**with the *c*
ore box set
and
Wave One
expansions
right now**

If you love
Robotech®,
you want to
take a look

at this
game.
Beautifully
detailed
game
pieces of

your favorite
Robotech®
mecha, and
fast playing
rules that
capture the

Robotech®
experience
in a new,
exciting
way. And
this is just

the
beginning.
We have so
much more
planned for
the years

ahead.

Robotech®

RPG

Tactics™

"Starter

Box" (Main

Box Game)

– Cat. No.

55100 –

\$99.95

retail price.

This is the

game

Robotech®

fans have

wanted for
decades.

Robotech®

RPG

Tactics

™ is a

fast-paced,
tabletop
combat
game that
captures the
action and

adventure of
the
Robotech
® anime.
Two or more
players can

engage in
small squad
skirmishes
or scale up
to massive
battles.

Relive the
clashes of
the First
Robotech
War,
engage in

stand-alone
tactical
games, or
use the
dynamic
game

pieces to
enhance
your
Robotech®
RPG
experience.

Or simply
collect your
favorite
mecha from
an
expanding

range of
top-notch
game
pieces. Get
yours now,
so you can

build your
armies and
have them
ready when
Wave Two
is released.

The First
Six Robote
ch® RPG
Tactics

TM

Expansion Packs

are

available to

retail along

with the
main box
game. Here
are the
SKUs and
retail prices:

- UEDF

Valkyrie

Wing

—

Cat. No.

55201 —

\$36.95

retail.

- UEDF

Tomahawk/

Defender

Destroids

– Cat. No.

55202 –

\$32.95

retail.

- UEDF

Spartan/Ph

alanx

Destroids

- **Cat. No.**

55203 -

\$32.95

retail.

- Zentra

edi Regult

Battlepods

– **Cat. No.**

55401 –

\$36.95

retail.

– **Zentra**

edi Artillery

Battlepods

– Cat. No.

55402 –

\$36.95

retail.

- Zentra
edi Glaug
Commmmand
– Cat. No.
55403 –

\$36.95

retail.

- Robote

ch® RPG

Tactics™

Rulebook

– Cat. No.

55105 –

\$20.00

retail. Note:

This is the

same
rulebook
that is
included in
the main
game box,

and is
offered
separately
for those
who want an
extra copy,

or want to
check out
the rules
before
buying the
whole

game.



Palladium

PDF Books

–

download

from

DriveThru

RPG.com

This is a
great
resource for

getting *out*
of print
Palladium
titles and
other select
books.

We've made
more than
100 PDF
products
available for
digital

download

from

DriveThruR

PG.com

, as well as

Fantasy

Paper Miniatures, Game Master resources and other

good things
with more to
come. This
is a great
way to try
Palladium

products
and get
access to
out of print
RPG source
material.

Some
notable titles
include:

- **Splicer**

s® RPG

- Rifts®

Chaos

Earth®

Resurrectio

n, with
all other
Chaos
Earth® titles
to be added
in the next

week or two.

- Rifts®

RPG, First

Edition

- Rifts®
Coalition
Wars
series, the
Siege on
Tolkeen

(all).

- Rifts®

Minion War

Crossover

series (all

to date).

- Rifts®

World

Books 1-27

with all the

rest coming

soon.

- Rifts®

Vampires

Sourcebook

k

and

**other
Rifts®
titles.**

- Beyon

d the

Supernatur

al™ RPG

and

Boxed

Nightmares

TM

**, 1st
Edition
rules.**

**- Dead
Reign®**

RPG (all titles) – The Zombie Apocalypse

■

- Nightb

ane® Book

Four:

Shadows

of Light™

- The

Mechanoid

s® RPG

and

The

Mechanoid

Invasion®

RPG

Trilogy

■

- Palladi

um Fantasy

RPG



First

Edition

Rules and

select 1st

Edition

**sourceboo
ks.**

**- After
the Bomb®
RPG a**

nd

sourceboo

ks

■

- **The**

Rifter ®

issues 1-66

with more

coming.

- The

Best of The **Rifter®**

**- Palladi
um
Weapon**

Book Series

- Deluxe

Revised

RECON®

RPG

and

Advanced

RECON®

Sourceboo

k



- FREE
highly-detailed,
comprehensive ***Ro***

botech®

RPG

Tactics

TM

assembly

instruction

**s for all the
Wave One
mecha –
available
now.**

- FREE
Robotech®
RPG
Tactics™
color
guides are

**available
now.**

- FREE

***Robotech®
RPG***

***Tactics*™**

paper game

pieces,

force

organization

n tables,

**stat cards,
rules and
special
items –
coming
soon!**

**- Palladi
um Fantasy
RPG®
Paper
Miniatures**

**– Volumes
#1-6 are
available
now.
More are
coming.**

**- Game
Master kits
and other
resources.**

**- 120+
Palladium
titles and
more, with
many more
books to**

come.

- Go to **D**

riveThruRP

G.com

to see the

full

selection.
But come
back every
month to
see what
new books

have been
added. We
are planning
to do a lot.

Schedule

of Upcoming Releases

- The

Rifter® #73

**– Winter
issue – Cat.
No. 173
– 96 pages,
filled with
“official”**

source

material by

Siembieda,

Rosenstein,

Walton,

Kluge

and others.

Now

shipping.

- Rifts®,

The

Coalition
States:
Heroes of
Humanity

TM

Sourceboo

**k by Kevin
Siembieda
and
Matthew
Clements
– Now**

shipping!

- The

Rifter® #74

– Spring

issue – 96

pages, filled
with “official”
and optional
source
material.
Ships in

July.

- The

Rifter® #75

– Summer
issue.

- Rifts®,

The

Coalition

States:

Heroes of

Humanity™

Arsenal

**Sourcebook
k by Kevin
Siembieda
and**

**Matthew
Clements
– in final
production
right now.**

- Rifts®

The

Disavowed

TM

Sourcebook
by Kevin

Siembieda and Matthew Clements – Summer, 2016.

- Rifts®

Secrets of

the

Atlanteans

TM

Sourcebook by Carl Gleba – Summer, 2016.

- Rifts®

Haunted

Tech™

sourceboo

k by

Kevin

Siembieda – Summer.

- Garden

of the

Gods™, a

Palladium

Fantasy

RPG®

Sourceboo

k by

Kevin

**Siembieda
– Summer.**

- Lopan

TM, a

Palladium

**Fantasy
RPG®
Adventure
Sourceboo
k by Glen
Evans,**

additional
material by
Kevin
Siembieda.

- **Dead**

Reign®

Sourceboo

k: Hell

Followed

™ by

Taylor

White
– a large,
juicy, 160
page
sourcebook.

- Chaos

Earth®

First

Responder

s (more

than you

may
imagine)

**Also
coming:**

- Splicer

s®

Sourceboo

ks

- Heroes

Unlimited™

Sourcebook

ks

- Beyon

**d the
Supernatur
al™
sourceboo
ks
- Robote**

ch® RPG

sourceboo

ks

- Robote

ch® RPG

Tactics

**TM Wave 2
expansion
packs**

**- Robote
ch® RPG**

Tactics™
source
material
and events.

- Rifts®

**World
Books and
Sourceboo
ks,
including
Rifts®**

Sovietski

, Rifts®

Antarctica,

Rifts® New

Navy, and

others.

- And
some
surprises ...

Upcoming

g

Palladium Books® Convention Events

Palladium
Books does
not have to
be an
exhibitor at
a

convention
or be
counted
among the
guests to
support that

convention.

We are

happy to

support

events

running

Palladium
games with
prizes for
best
players,
other swag,

and
donations to
charity
auctions. If
you are a
Game

Master
running
Palladium
gaming
events, or a
convention

hosting
them,
PLEASE
contact
Palladium
Books via

the Help

Desk or

the

Megaversal

Ambassad

ors

, or call the
Palladium
offices
to get our
support.
Just give us

plenty of
advance
notice so we
can confirm
the
conventions

and the
Palladium
gaming
events,
determine
the swag

and ship it
out. Plus we
are glad to
promote
conventions
and gaming

events right
here in the
Weekly
Updates.
Below are
just some of

the
conventions
hosting
Palladium
game
events this

year.

RAGECon **– June** **24-26, 2016**

Convention

Name:

RAGECon

2016.

Dates:

June 24-26,

2016.

Location:

Reno,

Nevada.

Website: h

ttp://www.ra

gecon.com/

Supportin g: Role-playing games, including Rifts

®,

Heroes

Unlimited™

,

Ninjas &

Superspies

TM

and

Splicers®

▪

**Contact
for Details**

**&
Registration:
Ask for
Jeff at
event@rage
con.com.**

Gen Con Indy –

**Indianapolis, Indiana –
August 4-7,
2016 –
Palladium
Books® –**

Booth 823

Gen Con is
coming up
fast and we

hope
Palladium
Books will
be a big
part of your
plans there.

There are
dozens of
scheduled
Palladium
gaming
events

**including Ri
fts**

® and

Robotech®

RPG

Tactics

TM, a special
convention
discount
coupon you
will NOT
want to

miss in the
**Gen Con
Coupon
Book**
(especially
fans of

Rifts

® and

Robotech

®), and a

bunch of

Palladium

madmen
will be on
hand to chat
and sign
books.

Highlights Include:

- Meet
and chat
with

**Palladium
creators,
chat and
get books
signed.**

**- Enjoy
scheduled
Palladium
gaming
events.**

**- Partici
pate in
Robotech®
RPG
Tactics™
demos.**

**- Get
new game
releases
(and old).**

- **Rifts®,**

R

Robotech®,

Dead

Reign®,

Heroes

**Unlimited
TM,
Palladium
Fantasy®,
Splicers®,
BTS™, and**

**many other
titles. A
large
selection
of RPG
products.**

**- Origin
al art for
sale. Meet
artist
Charles**

Walton II.

- See
special
convention
offer in the

Gen Con Coupon Book!

**- Learn
more about**

**Savage
Rifts® and
other
games.
Have a
blast.**

Palladium Creators at

the 2016

Gen Con:

- Brando

n Aten –

writer

(Rifts®
Madhaven,
Triax 2,
Sovietski)

- Carme

n Bellaire –
writer and
game
designer

- Michael

Leonard –
artist and
game
master

- Mark

Oberle – writer (Nightbane ® Survival Guide, Rifter®)

- Kevin
Siembieda
– Palladium
founder,
writer, artist,

game
designer

- Wayne
Smith –
editor and

Editor in Chief of The Rifter®

- Thomas
s Roache –

Robotech® advisor and demo

- Jeff

Ruiz (NMI)

—

Megaversal
Ambassador
r

- Charles

Walton II –

artist, writer

and
Splicehead.

And maybe
a couple
others to be
added.

<http://www.genccon.com>

GrandCon n – Grand Rapids, Michigan – September

**16, 17 &
18, 2016**

Looking for

a nice
medium-sized
convention
of around
2,000

gamers?

Then

consider **Gr**

andCon

in **Grand**

Rapids,

Michigan.
It's only
about 2
hours and
15 minutes
from

Westland,
and even
closer for
folks living
in Livonia,
Plymouth,

Novi, and
cities farther
west. Ideal
for any
Michigan
and

gamers
living in
Illinois,
Indiana
and maybe
even

Wisconsin
and
eastern
Iowa

■

I (*Kevin*
Siembieda
) am a
guest along

with

Sean

Patrick

Fannon,

co-author of

Savage

Rifts

® for the

Savage

Worlds

game

system

, and many

other

guests.

Sean and I

will be doing

panels
about
Savage
Rifts®
and
role-playing

game
design,
world
building and
running
gaming

events (I'll

probably

run

Lord

DeSilca/Fa

antasy

and/or

Beyond the

Supernatur

al

), and

Palladium

Books will
have a few
tables in the
dealers'
room
manned by

*Wayne
Smith*
and
*Charles
Walton II*
(with

artwork for
sale). All of
us will be
present to
chat with
gamers and

sign books.

I am thrilled

to have a

rapidly

growing

game

convention
like
GrandCon
in western
Michigan,
and they

have even
bigger plans
for 2017.

Michigander
s, help
support this

convention.

We need

and deserve

a large

gaming

convention

in our state.

[http://www.
grand-con.c](http://www.grand-con.c)

om

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Books Inc.

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reserved.

Rifts®[®], The

Rifter®,
RECON®,
Splicers®,
Powers
Unlimited®,
Palladium

Books®,
The
Palladium
Fantasy
Role-Playin
g Game®,

Phase
World®,
Nightbane®
,
Megaverse
®, The

Mechanoids ® , The Mechanoid Invasion® , Coalition Wars® ,

Chaos
Earth®,
Dead
Reign®,
and After
the Bomb®

are
Registered
Trademarks
of Palladium
Books Inc.
RPG

Tactics™, Beyond the Supernatural I, Coalition States, Heroes

Unlimited,
Ninjas &
Superspies,
Minion War,
Mysteries of
Magic,

SAMAS,
Savage
Rifts®,
Thunderclo
ud Galaxy,
Three

Galaxies,
Vampire
Kingdoms,
and other
published
book titles,

names,
slogans and
likenesses
are
trademarks
of Palladium

Books Inc.,
and Kevin
Siembieda.

Robotech®
and
Robotech®
The
Shadow
Chronicles®

are
Registered
Trademarks
of Harmony
Gold USA,
Inc.

This press
release may
be
reprinted,

reposted,
linked and
shared for
the sole
purpose of
advertising,

**promotion
and sales
solicitation.**