

By Kevin Siembieda

Eyes blurry. Head spinning. Working on so many things. So many deadlines. Read on. Good stuff is coming.

### **UPDATE: Coalition States: Heroes of Humanity™ Sourcebook – Done – a May release**

Yep, the [Heroes of Humanity™ Sourcebook](#) is done! 160 pages of epic goodness, with ways to upgrade your existing Coalition and men-at-arms characters with Advanced Training, more on CS Juicers, Cyborgs, Psi-Battalion, and other O.C.C.s, plus some new ones like the CS Death Knight, Demon Hunter and Combat Courier, as well as CS strategies and tactics, fighting alongside mages and D-Bees, demon and Deevil strategies and tactics, Coalition secrets and shadow wars, and all kinds of good stuff. See the description elsewhere in this update and in the Palladium Online store. Taking

[pre-orders](#)

right now. And this bad boy is a must-have book title. We will let you know the ship date as soon as the printer notifies us.

### **UPDATE: CS Heroes of Humanity™ Arsenal Sourcebook**

Working on it now! [CS Heroes of Humanity™ Arsenal](#) is the companion to the

#### **Heroes of Humanity™ Sourcebook**

. It will be jam-packed with new Coalition armor, power armor, robots, combat vehicles, and related goodies. Time to pre-order! See the description elsewhere.

### **UPDATE: Rifts® The Disavowed™**

**Rifts® The Disavowed**™ should quickly follow **CS Heroes of Humanity**™ **Arsenal**

. It expands the scope of adventures even further.

### **UPDATE: Rifts® Secrets of the Atlanteans™**

In final development. Artist John Zeleznik and I pow-wowed about the cover earlier this week. Assigning interior art in the weeks ahead.

### **UPDATE: Rifts® Sovietski™**

In final development. The cover has been assigned to John Zeleznik. Talked to him about it too. Interior artwork to be assigned.

**UPDATE: *Savage Rifts*® Kickstarter – launches April 26, 2016**

**Rifts® setting for the Savage Worlds® Game system**

Pinnacle is helping to expand the Rifts®

Megaverse® by adapting it to their award winning Savage Worlds game system. And let me tell you, it is an adaptation made by game designers who clearly know and love Rifts®. I don't think I could have done a better encapsulation and introduction to **Rifts®** myself. And the color artwork ... awesome.

**Palladium's Rifts® fans and collectors** will want these delicious, full color, well written books just to read and own if nothing else. Ah, but there are all kinds of cool ideas, tables and adventures you can easily incorporate in your current Rifts games. I loved reading the new write ups for the Rifts® world, the CS, key characters and monsters, and new ideas for playing. Very cool. It excited me and I created this world! Oh, and make sure you check out the cool Kickstarter limited run items.

The Pinnacle creators have worked so hard to make this new game line fantastic. I hope it is a huge success. **Savage Rifts®** is a licensed property. Palladium's only involvement has been approvals, corrections and suggestions. These talented ladies and gents have done us and the **Rifts®** world proud. They have put their hearts and souls into these products and it shows. I wish all licensing experiences were this easy and good to work with. All of us at Palladium Books wish the talented folks at Pinnacle great success with this new **Rifts®** game line.

Here is a link to Pinnacle's actual announcement: <http://www.peginc.com/rifts-for-savage-worlds-kickstarter-starts-april-26/>

**UPDATE: Robotech® RPG Tactics™**

## We're gearing up for more **Robotech®** **RPG Tactics™**

Here are some photos of prototypes for the SDF-1, Armored Valkyrie and YF-4 in all three modes. More to come.



## **Rifts® World Book PDFs on DriveThruRPG.com**

**All kinds of Rifts® World Books and other titles are available now.** With so much going on and people getting sick, the number of new PDFs will stall for a couple of weeks before picking up again. Ah, but there are plenty of

### **Rifts**

® and other titles available right now at [DriveThruRPG.com](http://DriveThruRPG.com)

! With more

### **Rifts**

® and other Palladium game titles coming to PDF in the weeks and months ahead.

Recent PDF titles include [Rifts® World Book 27:](#) [Ad](#)

[ventures](#)

[in Dinosaur Swamp](#)

TM ,

[Rifts® World Book 26: Dinosaur Swamp](#)

,  
[World Book 25: Rifts® China Two](#)

,  
[World Book 24: Rifts® China One](#)

,  
[Rifts® World Book 23: Xiticix Invasion](#)

,  
[Rifts® World Book 22: Free Quebec](#)

,

**Rifts® World Book 21: Splynn  
Dimensional Market**

’  
**Rifts® World Book 20: Canada**

’  
**Rifts® World Book 19: Australia**

’  
**Rifts® World Book 18: Mystic Russia**

’  
**Rifts® World Book 17: Warlords of  
Russia**

and

**Rifts® World Book 16: Federation of  
Magic**

from the last few weeks, and a slew of other titles that have gone up over the last couple of months. There are also **previews** of



## [The Rifter® #73](#)

, **Northern Gun 1 & 2, Lemuria, Rifts® Vampire Kingdoms, Bizantium** and many other Palladium titles. Things remain in place to see 2-3 new PDFs of **Rifts® World Books** and other titles added every week.

In addition to the titles listed above, **The Minion War**

™ series of books, the

**Rifts® Coalition Wars®/Tolkeen series**

,

**Chaos Earth® Resurrection**

, all of the

**Dead Reign**

® (Zombie Apocalypse) titles,

## **Splicers® RPG**

and most issues of

## **The Rifter®**

are available NOW! So are first edition rules of the

## **Heroes Unlimited™ RPG**

and sourcebooks,

## **Palladium Fantasy RPG®**

and sourcebooks,

## **The Mechanoids®**

, and much more, available on

[DriveThruRPG.com](http://DriveThruRPG.com)

.

## **Available right now:**

- **Rifts® World Books 1-27** and various other  
**Rifts**

® titles.

- **Rifts® Coalition Wars®: Siege on Tolkeen series** – all six titles

including the *Cyber-Knights™ Sourcebook*

.

- **Rifts® The Minion War™ series** – six current books – consisting of

[Dimension Book 10: Hades](#)

,

[Dimension Book 11: Dyval](#)

,

[Dimension Book 12: Dimensional Outbreak](#)

,

[HU2 adventure sourcebook: Armageddon Unlimited](#)

TM,  
,

**Heroes of the Megaverse**

®), and

**Rifts® Megaverse® in Flames**

available now! Suitable for ALL settings,  
including

**Rifts**

®),

**Heroes Unlimited™**

and

**The Palladium Fantasy RPG®.**

- **Rifts® Chaos Earth® RPG**, **Chaos Earth®: Rise of Magic**

™), and

**Chaos Earth® Resurrection**

™ and

**Creatures of Chaos**

™ are all available now.

- Two free **Chaos Earth® Resurrection** previews and many other previews.

- **Dead Reign® RPG titles. The Zombie Apocalypse is yours to role-play with the *Dead Reign® RPG.*** The core rule book and all sourcebooks are available now.

- **The Rifter® issues #1-66.**

- **FREE *Robotech® RPG Tactics™*** paper game pieces, force organization tables, stat cards, rules and special items – coming soon!

- **FREE 12 highly-detailed,**

**comprehensive  
*Tactics***

***Robotech® RPG*  
TM**

**assembly instructions for all the  
Wave One mecha – available now.**

**- FREE *Robotech® RPG Tactics*™  
color guides are available now.**

**- Palladium Fantasy RPG® Paper  
Miniatures – Volumes #1-6 are  
available now. More are coming in  
the weeks ahead.**

**- 120+ Palladium titles, plus G.M.  
kits, and more.**

**- Much more to come in the weeks  
ahead.**

## **Palladium Collectibles Available in Kevin's Online Toy & Collectibles Store**

A wide range of art and collectibles have been selling over the last few weeks. Nice. I hope you enjoy your items, be they out of print books, signed titles, rare hardcovers, original artwork, toys or other goodies. Original art are one-of-a-kind items, so when they are gone (like the TMNT sketches and Rifts® illustrations), they are gone. Many other offerings are signed, limited editions or are items that have been sold out for some time.

I'll continue to pull things out of my personal collection and Palladium archives. A bunch of toys have been added to [my online store](#) with more to come.

More collectibles, artwork and toys are added almost every week. Palladium collectibles, hardcovers, out-of-print titles, original artwork, and toys and items from my personal collection are on my ebay store. We add items on a regular basis and offer sales, so check it out from time to time. Includes one-of-a-kind original artwork, prints, **Rift** <sup>®</sup> **S** and



## **Robotech**

® artwork by  
*Kevin Long, me*  
and  
*others*

. There is also a range of limited editions, rare book titles and limited edition hardcovers, toys and more available with frequent new items added. Items include original art, out-of-print titles, redlined proofreader photocopies signed by me and the staff, signed manuscripts with editors' corrections, some original art, hardcover books (including

**Rifts® Lemuria, Northern Gun™ One, Northern Gun™ Two, Megaverse® in Flames™, Beyond the Supernatural™ Gold, Rifts® Machinations of Doom™**

**Gold**

and

**Rifts® Ultimate Gold**

), hundreds of toys and action figures, all from my personal archives and collection. Take a look every weekend or two for new items added.

<http://stores.ebay.com/kevinstoys-artandcollectibles>

**Convention Dates of Note**

**Anime North – Toronto, Canada –  
May 27-29, 2016**

Please join Palladium Books in the

gaming hall where we'll be selling **Rifts®**  
**, Robotech**

®,

**Robotech® RPG Tactics™**

and many other gaming products as well as displaying a wide range of artwork, running a few RRT demos and maybe even a role-playing game or two.

*Greg Diaczyk, Wayne Smith, Charles Walton II*

and a few other Palladium creators will be present to chat, sign books and enjoy some fun and games in Toronto with you. Oh, and Chuck and I will also be part of several panel discussions. Check the online schedule. Looking forward to seeing many of you there!

<http://www.animenorth.com>

## **Gen Con Indy – Indianapolis, Indiana – August 4-7, 2016**

Gen Con is big, fun and awesome. If you are attending, please stop by the Palladium Books booth. We will be there with new and old RPG titles, **Robotech® RPG Tactics**™, and original art and collectibles for sale. Palladium creators are happy to chat with fans, sign your books, and have a blast.

### **Palladium Creators at the 2016 Gen Con:**

- Brandon Aten – writer
- Matthew Clements – writer
- Michael Leonard – artist and Game Master
- Mark Oberle – writer
- Kevin Siembieda – founder, writer, artist & game designer
- Wayne Smith – editor and Editor in Chief of The Rifter®
- Thomas Roache – Robotech® advisor and demo
- Jeff Ruiz (NMI) – Megaversal Ambassador
- Charles Walton II – artist, writer and Splicehead.

And maybe a couple others to be added.

<http://www.gencon.com>

## **GrandCon – Grand Rapids, Michigan – September 16, 17 & 18, 2016**

Looking for a nice medium-sized convention of around 2,000 gamers? Then consider **GrandCon** in Grand Rapids, Michigan. It's only about 2 hours and 15 minutes from Westland, and even closer for folks living in Livonia, Plymouth, Novi, and cities farther west. Ideal for any Michiganders and gamers living in *Illinois*, *Indiana*

and maybe even

*Wisconsin*

and

*eastern Iowa*

.

I (*Kevin Siembieda*) am a guest along

with

*Sean Patrick*

*Fannon,*

co-author of

**Savage Rifts**

® for the

*Savage Worlds game system*

, and many other guests. Sean and I will

be doing panels about

**Savage Rifts®**

and role-playing game design, world

building and running gaming events (I'll probably run

**Lord DeSilca**

), and Palladium Books will have a few tables in the dealers' room manned by

*Wayne Smith*

and

*Charles Walton II*

(with artwork for sale). All of us will be present to chat with gamers and sign books. I am thrilled to have a rapidly growing game convention like GrandCon in western Michigan, and they have even bigger plans for 2017. Michiganders, help support this convention. We need and deserve a large gaming convention in our state.



<http://www.grand-con.com>

## Closing thoughts ...

Thank goodness everyone appears to be on the road to recovery. I hope we all stay that way. However, Ben Rodriguez popped by a couple days in a row to work on art for [\*\*CS Heroes of Humanity\*\*](#)<sup>™</sup> (a gorgeous illustration depicting Skelebots battling a Deevil Horror), and he has some hideous cough and hoarse voice that will not go away. He's had it for weeks now. I sure hope none of us catch what he has. Yikes.

Continuing to work on many different fronts. Place your pre-orders for [CS Heroes of Humanity](#)

™ and other upcoming titles. Spread the word about the

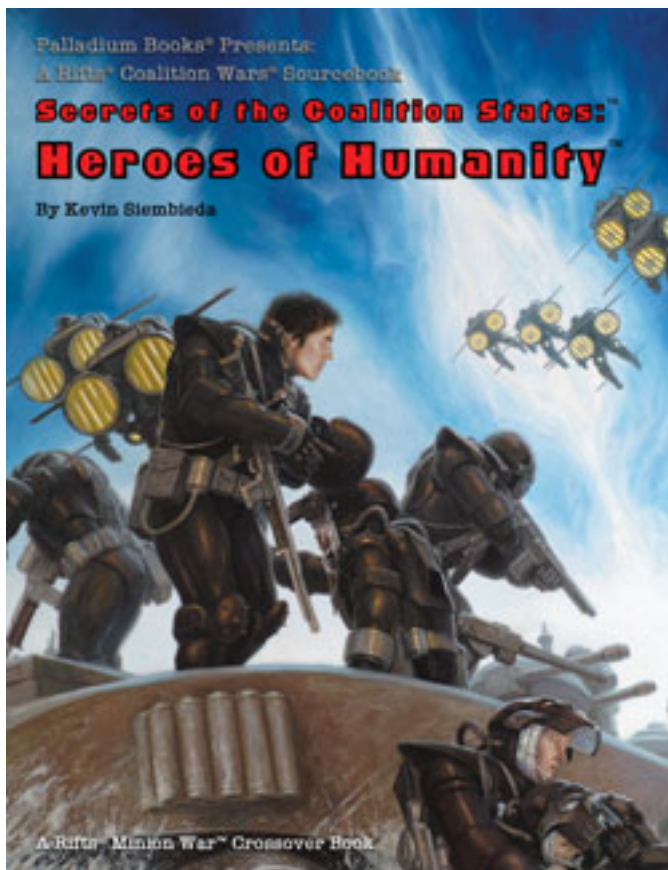
**Savage Rifts® Kickstarter, April 26, 2016**

; it is well worth it. Our best to the hardworking stiffs at Pinnacle for bringing

**Rifts**

® to a new group of gamers with the Savage Worlds rules. Keep those imaginations burning bright.

*– Kevin Siembieda, Publisher, Writer, Game Designer*



# NEW! Rifts® Secrets of the Coalition States

TM —

# Heroes of Humanity

TM

– May

In final production! **Rifts® Heroes of Humanity** TM

is the next chapter in the epic war for the soul of humanity.

A call to arms! The Minion War has spilled onto Rifts Earth. At the epicenter of the invasion is *North America*

. If either of the two rival demonic

forces succeeds in conquering the continent, the rest of the world shall follow and Earth will become an annex of Hell. The demon hordes believe no one can stop them. The Coalition States has something to say about that.

For the first time in history, the Coalition States, Northern Gun, the Manistique Imperium, Lazlo, New Lazlo, Free Quebec, the Cyber-Knights, Lemurians, True Atlanteans, D-Bees, mages, mercs and many, many others stand

together against a common enemy. Meanwhile, *the Splugorth of Atlantis, Archie Three, the Republicans* and *the Vanguard*

engage in their own shadow war against the invading demon hordes, and each other.

- ***Heroes of Humanity™*** lets unprecedented types of characters gather in mixed groups that would otherwise be ideologically opposed. Together they fight side-by-side for the greater good.

- **Ways to upgrade your existing characters.**
- **Coalition Demon Hunter school and advanced training programs.**
- **The strategies and tactics of the Minions of Hell against humanity.**
- **The strategies and tactics of the Coalition States and its allies.**
- **Summary of Demon and Deevil vulnerabilities.**
- **How the Coalition is dealing with the Minion War.**
- **Coalition military O.C.C.s**

**expanded: CS Juicer, CS Combat Cyborgs, power armor pilots, Fly Boys, Military Specialists and more.**

- **Coalition psychics and Psi-Battalion.**

- **New CS gear and soldiers like the Hellbuster and Demonknights.**

- **One Xiticix battle plan and who really pays the price.**

- **Background on the CS, world information and many adventure ideas.**

- **Plenty of guidelines, tables and rules to help you run it all.**



- Part of the *Minion War™* “*Crossover*” series
- 
- Art by Charles “Chuck” Walton II, Amy L. Ashbaugh, Nick Bradshaw, Mark Dudley, Allen Manning, Brian Manning, Mike Mumah, Apollo Okamura, Tanya Ramsey, Benjamin Rodriguez, and Kevin Siembieda.
- Written by Kevin Siembieda, Carl Gleba, Matthew Clements and others.
- 160 pages – \$20.95 retail – [C](#)  
[at. No. 889](#)
- May release.



# **NEW! Secrets of the Coalition States: Heroes of Humanity™ Arsenal Sourcebook – Spring**

The name, **CS Heroes of  
Humanity™ Arsenal** says  
it all. New Coalition armor,  
power armor, robots, combat  
vehicles, and related material.

- **New CS gear and**

## **weapons**

- **New CS SAMAS and power armor.**
- **New CS robots and combat vehicles.**
- **More ways to upgrade and improve your characters.**
  
- **More secrets and information about the Coalition States.**
- **Wild adventure opportunities, fun and more.**
  
- **Part of the *Minion War*<sup>TM</sup>**

## ***“Crossover” series***

- - **Art by Charles “Chuck” Walton II, Amy L. Ashbaugh, Nick Bradshaw, Mark Dudley, Allen Manning, Brian Manning, Apollo Okamura, Benjamin Rodriguez, and others.**
  - **Written by Kevin Siembieda, Carl Gleba, Matthew Clements and others.**
  - **96 pages – \$16.95 retail –**

**Cat. No. 893. May  
release (Tentative). In final  
production.**

**NEW! Rifts® Haunted  
Tech <sup>TM</sup> —  
Summer**

**The Republicans decide to**

make their move while Archie Three is waging his own shadow war against the demonic invaders. The result unleashes a menace Archie has kept contained and locked away for 300 years. And he is not happy about it.

- **Haunted Technology.**

- **New weapons and gear.**
- **More secrets and information about the Republicans.**
- **More insane adventure opportunities, strangeness and fun.**
- **The new rules, powers and abilities for Haunted Tech will blow your mind.**



**- Haunted Tech gives new meaning to “ghost in the machine.” But are they a godsend or a Pandora’s Box of new dangers?**

**- The Republicans reveal themselves and take action! Yes, that means *Chaos Earth*® NEMA O.C.C.s, robots and technology in *Rifts*® Earth.**

- **Archie Three takes action behind the scenes, in a big way.**

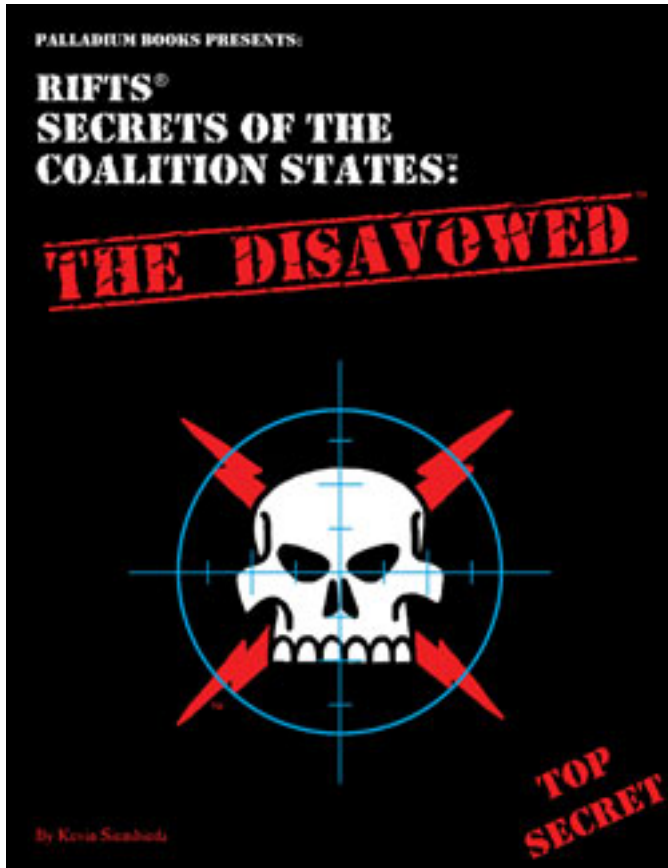
- **Part of the *Minion War*<sup>TM</sup> “Crossover” series**

▪

- **Art by Charles “Chuck” Walton II, Mark Dudley, Allen Manning, Brian Manning, Benjamin Rodriguez, and others.**

- **Written by Kevin Siembieda with help from Charles Walton II.**

- **96 pages – \$16.95  
retail – [Cat. No. 894.](#)  
**Summer release.****



# Rifts® Secrets of the Coalition States: The Disavowed™ – Summer

“Desperate times require desperate measures. War has nothing to do with morality or justice. It’s all about winning or dying. We cannot bind our hands with high ideals, even our own, or worry about the laws of renegade nations or the

rights of alien people. We must fight fire with fire. And you are the match.” – *Colonel Lyboc addressing a Disavowed team*

The Disavowed are so Top Secret that their existence is known only to a handful of the

Coalition States' most elite, top echelon, with *Joseph Prosek II* the mastermind behind the Disavowed operation, and Colonel Lyboc its shadowy face. Find out who these men and women are. How the Disavowed get away with using magic, traveling to other parts of Rifts Earth

and even to other dimensions in pursuit of enemies and strategic information that cannot be had through conventional means. Learn about the secret parameters in which these hard-boiled warriors, secretly hand-picked by Joseph Prosek II, operate, why almost every mission is



considered a suicide mission, and why they must forever be the Disavowed.

**- CS operatives so secret that even the top military and political leaders right up to Emperor Prosek *know nothing about them***

**. And if they did know,  
would they condone  
their activity or  
condemn it?**

**- Are the Disavowed  
heroes or renegades?  
Assassins or soldiers?  
Madmen or  
super-patriots? Or a  
little of them all?**

**- Unsung heroes**

**who keep the CS safe,  
or thugs and pawns of a  
shadow agency within  
the Coalition  
government?**

**- What role does the  
Vanguard play in this  
group?**

**- How do they  
reward their D-Bee  
“teammates” when the  
mission is over?**

**- What happens to the Disavowed when they have seen or learned too much? Adventure ideas galore and so much more.**

**- Written by Kevin Siembieda and Matthew Clements.**

**- Final page count and price yet to be**

**determined, but  
probably 96 pages –  
\$16.95 retail – Cat.  
No. 892**

▪

**NEW! The Rifter® #74**

# – Ships Spring

Half to two-thirds of [\*\*Th  
e Rifter® #74\*\*](#)

is

*“official” source material*  
for

**Rifts®**, **Splicers®**

and more, plus news  
and coming attractions.

**Every issue of The Rifter® is an *idea factory***

for players and Game Masters to generate new ideas and find new avenues of adventure. It provides useful, ready-to-go source

material you can just drop into your ongoing games. A doorway to new possibilities and numerous Palladium role-playing worlds. And the many new characters, O.C.C.s, powers, magic, weapons, villains, monsters, adventures



and ideas for one setting can be easily adapted to

*any*

Palladium setting.

Every issue has material for

**Rifts**

® and at least 2-3 other Palladium game lines.

And don't forget, most

of the material can be easily adapted for use in ANY Palladium game setting.

**The Rifter® #74 –  
Spring, 2016:**

**- Rifts®: The Town  
of Moorcroft,  
Wyoming – “official”**

**source material by  
Julius Rosenstein.**

**- Splicers® –  
“official” source  
material – by Chris  
Kluge and Charles  
Walton II.**

**- Rifts® Short  
Story by S.E.  
Gibbons.**

- **More gaming advice.**
- **Optional source material for 2-4 other settings.**
- **News, coming attractions, product descriptions and more.**
- **96 pages – \$13.95 retail – [Cat. No.](#)**

**174**

■

**Spring issue.**



# **NEW! The Rifter® #73 – Available now!**

**For the first time ever,**

the entire issue of **The Rifter® #73**

is

*“official” source  
material*

for

**Rifts®, Palladium**

**Fantasy RPG®,**

**Splicers®**

and

# Dead Reign

®, plus news, coming attractions and more.

It is a great way to kickoff

*Palladium's 35 Year Anniversary*

.



**Every issue of The Rifter® is an *idea factory***

for players and Game Masters to generate new ideas and find new avenues of adventure. It provides useful, ready-to-go source material you

can just drop into  
your ongoing games.  
A doorway to new  
possibilities and  
numerous Palladium  
role-playing worlds.  
And the many new  
characters, O.C.C.s,  
powers, magic,  
weapons, villains,

monsters, adventures  
and ideas for one  
setting can be easily  
adapted to

*any*

Palladium setting.

Every issue has  
material for

**Rifts**

® and at least 2-3

other Palladium game lines. And don't forget, most of the material can be easily adapted for use in ANY Palladium game setting.

## **Rifter® #73**

### **Highlights:**

**- Rifts® – Nexus  
Born, by Julius  
Rosenstein –  
“official” source  
material. Why is  
it that some children  
born at a ley line  
nexus are gifted?  
Find out, and find out**

exactly what these gifts are and how they can impact player characters and NPCs. New concepts, NPCs and adventure source material including Hidden Nexus Points. Additional text and ideas by Kevin

Siembieda.

**- Palladium  
Fantasy RPG® –  
Children of the  
Forest, by Kevin  
Siembieda –  
“official” source  
material. More  
insight about the**

Wolfen and Faerie  
Folk of the Great  
Northern Wilderness,  
adventure setting, the  
Risnor Dragon  
Stallion war steed,  
five new Rune  
Weapons, a madman,  
a new villain, and  
adventure ideas that



let you use all of this data and new toys in an adventure set in the Palladium Fantasy world. Easily adaptable for *Rifts®*, *Phase World*, *Heroes Unlimited*, etc.

**- Splicers® – I  
am Legion, Part  
Two, by Charles  
Walton II, Chris  
Kluge and Lance  
Colley – adventure  
plus “official”  
source material.  
The adventure  
continues as your**

heroes must deal with the plight of contending with the new Machine personality known as *Legion*

. In this adventure, the player group is given instructions from the Warlord,

himself, to learn more about this enemy, and if possible, use a special weapon to bring it down. But nothing ever works that easy. New War Mounts, O.C.C. upgrades, N.P.C.s, and more, including

the very first time a  
*Splicer Warlord*  
is ever statted out.

- **Dead Reign® –  
Detroit by Thomas  
Morrison – “official”  
source material** .  
The title says it all.  
The city of Detroit in

the Zombie  
Apocalypse. An  
adventure setting.

- **Palladium  
Fantasy RPG® – the  
Triumvirate Dragon  
by Glen Evans and  
Kevin Siembieda –  
“official” source**

**material.** For the first time, the iconic, three-headed dragon that appeared on the original cover of the *Palladium Fantasy RPG®* is described and statted out.

- **News, coming attractions, product descriptions and more.**

- **Rifts® cover by Michael Wilson.**

- **96 pages – \$13.95 retail – C  
at. No. 173**



**. Winter issue.  
Available now!**

**NEW! Rifts®  
Secrets of the**

# Atlanteans

TM

## – Summer

True Atlanteans are descendants from Earth's past. The survivors of the

sinking of Atlantis  
(really a  
dimensional  
mishap) and  
travelers of the  
Megaverse,  
wielders of Tattoo  
Magic and other lost  
mystic arts. Most

people regard them as heroes, but are they? The Sunaj Assassins are mythic villains feared by all, yet they too are True Atlanteans who serve dark forces.

For the first time,  
much of the story  
behind True  
Atlanteans and their  
secrets are  
revealed.

**- True  
Atlanteans  
revisited.**

**- Optional  
Atlantean  
character creation  
tables including  
clan heritage and**

**other factors.**

**- Secrets of the  
stone pyramids,  
different  
types/purposes  
and powers.**

**- Many new  
magic tattoos,  
magic spells,**

**weapons and  
armor.**

**- Atlantean  
hideouts and  
secret  
communities  
across the  
Megaverse.**

**- The Sunaj**



**Assassins, their secrets, history and plans for the future.**

**- Atlantean  
Monster Hunter  
O.C.C., Atlantean  
Defender O.C.C.  
and much more.**

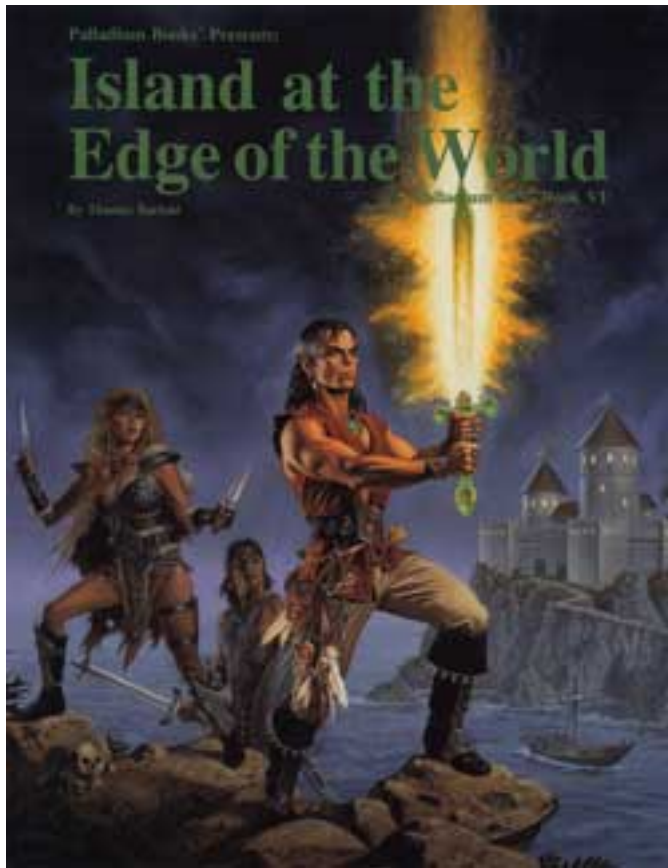
**And this is just the tip of what this book contains.**

**- Written by Carl Gleba.**

**Additional text and ideas by Kevin Siembieda.**

**- Final page  
count and price  
yet to be  
determined, but  
probably 160-192  
pages –  
\$20.95-\$24.95  
retail – Cat.  
No. 890**





# **BACK IN PRINT: Island at the Edge of the World™**

**A Palladium  
Fantasy RPG ®  
Sourcebook –  
available now**

**Island at the  
Edge of the**

**World™** is *back*  
*in print*

as a short run,  
special printing.

This is the original  
Palladium RPG®  
sourcebook VI  
that utilizes First

Edition rules. That said, it is very easy to adapt for use with Second Edition rules.



**Island at the  
Edge of the  
World™ reveals  
some of the little  
known history of  
the Palladium  
World, the Time of  
a Thousand**

Magicks, the  
Changeling  
Inquisition, and  
dark secrets that  
could threaten the  
world. Learn  
about forgotten  
Crystal Magic (as

powerful as Rune  
Weapons), the  
Church of Scar,  
the legendary  
Circle of Absolute  
Elemental Power  
and frightening  
prophecies about

the end of the  
world.

- **The hidden  
Crystal Forest  
and Crystal  
Palace.**

**- The Psychic  
Science of Magic  
and Crystals.**

**- New magic  
weapons and  
items.**

**- The Town of**

**a Dozen Fracts,  
an adventure  
setting.**

**- The Silent  
Forest  
adventure.**

**- Quest for  
the Tombs**

**adventure.**

**- The Old**

**Kingdom**

**Mountains and**

**adventures.**

**- The Valley at**

**the Top of the**

**World, an  
adventure  
setting.**

**- The Island at  
the End of the  
World, an  
adventure  
setting.**



**- Ancient  
ruins and  
additional  
places, people  
and secrets of  
note.**

**- Written by  
Thomas Bartold.**

**Additional text  
by Kevin  
Siembieda.**

**- First Edition  
rules. Requires  
some  
modification to  
use with**

# **Palladium Fantasy RPG®, Second Edition.**

**- 144 pages –  
\$20.95 – Cat**

**. No. 458**

**. Available now.**

# Garden of the Gods <sup>TM</sup> – a

# **Palladium Fantasy RPG**

®

# **Sourcebook – Summer**

**This has been a**

secret project of  
Kevin

Siembieda's that  
he has been  
plotting and  
writing in what  
little spare time  
he has. The

Garden of the Gods is said to be a holy place watched over and even frequented by the avatars of the gods.

According to legend, the god may visit heroes and followers in dreams or in person by an avatar of the god, to be given



guidance,  
inspiration,  
heroic quests,  
and gifts of  
knowledge and  
magic. More  
details about this  
title will follow.

**- The Garden  
of the Gods  
described in  
detail.**

**- Godly  
insight and  
visitations.**

**- Gifts of  
magic and  
knowledge.**

**- Sanctuary  
and more.**

**- The Black**

**Pit, a place of evil and dark secrets. Is it a counterbalance to the good of the Garden or a trick of the Old Ones?**

**- Written by  
Kevin  
Siembieda.**

**- Final page  
count and price  
yet to be  
determined, but**

**probably 96  
pages – \$16.95  
retail. Cat.  
No. 475  
. A Summer  
release.**

# **Hell Followed**

**TM**

**– A Dead  
Reign**

®

# **Zombie Apocalypse Sourcebook**

**At 160 pages, H**



**ell Followed**

**™ is the largest**

**Dead Reign®**

**sourcebook**

**yet. Spring or**

**Summer**

**release. Can**

you survive the  
Zombie  
Apocalypse?  
Find out by  
playing  
**Dead Reign**  
®. The results

may surprise  
you.

- **New  
O.C.C.s and  
skills.**

**- New  
zombies and  
other  
menaces.**

**- More  
world  
information,**

**new dangers  
and new  
adventurers.**

**- Written by  
Taylor White.**

**- 160 pages**  
**– \$20.95 retail**  
**– Cat. No. 236.**  
**Summer**  
**release.**

**Rifts® Chaos  
Earth®  
Sourcebook:  
First  
Responders –  
Summer**

The Great  
Cataclysm has  
devastated  
civilization, but  
humanity fights  
for survival.  
The struggles



of civilian law  
enforcement,  
fire and  
rescue, and  
everyday men  
and women  
are some of

the most epic  
tales to be told  
in a world gone  
to hell. They  
fight monsters,  
aliens, the  
paranormal,

the elements,  
and each  
other, all with  
the hope of  
reclaiming their  
lives from the  
Chaos.

**- New  
D-Bees and  
monsters  
from the Rifts.**

**- First**

**Responder  
O.C.C.s, skills  
and special  
equipment.**

**- New  
“average**

# **citizen” Occupational Character Classes (O.C.C.s).**

**- New**

**equipment for  
NEMA  
“Roscoes”  
and other  
emergency  
personnel.**

**- Notable  
rescue  
vehicles,  
robot drones,  
and  
technology.**



**- Source  
information  
and stats for  
common  
Golden Age  
technology  
(weapons,**

**vehicles,  
medical tech,  
etc.).**

**- - Apocalyp  
se Plagues  
brought from  
other worlds**

**to Chaos  
Earth.**

**- Adventur  
e ideas and  
more.**

**- Written  
by Jason**

**Richards.  
Additional  
text by  
Clements &  
Siembieda.  
  
- 96 pages**

– \$16.95 retail

– Cat. No.

665 . A

Summer  
release.





# Robotech® RPG Tactics TM

# Wave Two is coming ...

**– but you  
can get  
started with  
the *core*  
*box set*  
and**



***Wave One***  
***expansions***  
**right now**

If you love  
Robotech®,

you want to  
take a look at  
this game.  
Beautifully  
detailed game  
pieces of your  
favorite

Robotech®  
mecha, and  
fast playing  
rules that  
capture the  
Robotech®  
experience in

a new,  
exciting way.  
And this is just  
the beginning.  
We have so  
much more  
planned for

the years  
ahead.

**Robotech®**

**RPG**

**Tactics™**

---

**"Starter Box"**

---

**(Main Box**

**Game) – Cat.**

**No. 55100 –**

**\$99.95 retail**

**price.**

This is the  
game  
Robotech®  
fans have  
wanted for  
decades.  
Robotech®

# **RPG Tactics**

**™ is a  
fast-paced,  
tabletop  
combat game  
that captures  
the action and**



adventure of  
the  
**Robotech**  
® anime. Two  
or more  
players can  
engage in

small squad  
skirmishes or  
scale up to  
massive  
battles. Relive  
the clashes of  
the First

Robotech  
War, engage  
in stand-alone  
tactical  
games, or use  
the dynamic  
game pieces

to enhance  
your  
Robotech®  
RPG  
experience.  
Or simply  
collect your

favorite  
mecha from  
an expanding  
range of  
top-notch  
game pieces.  
Get yours

now, so you  
can build your  
armies and  
have them  
ready when  
Wave Two is  
released.

# The First Six Robotech® RPG Tactics ™ Expansion Packs

are available  
to retail along  
with the main  
box game.

Here are the  
SKUs and  
retail prices:



- UEDF

Valkyrie

Wing

-

**Cat. No.**

**55201 -**

**\$36.95 retail.**

- UEDF

Tomahawk/D

efender

Destroids

– Cat. No.

55202 –

**\$32.95 retail.**

**- UEDF**

**Spartan/Phal**

**anx**

**Destroids**

**– Cat. No.**

**55203 –**

**\$32.95 retail.**

**- Zentraed**

**i Regult**

**Battlepods**

**– Cat. No.**

**55401 –**

**\$36.95 retail.**

**- Zentraed**

**i Artillery**

**Battlepods**

**– Cat. No.**

**55402 –**

**\$36.95 retail.**

**- Zentraed**

**i Glaug**

**Command**

**– Cat. No.**

**55403 –**

**\$36.95 retail.**

**- Robotec**

**h® RPG**

**Tactics™**

**Rulebook**

**– Cat. No.**

**55105 –**

**\$20.00 retail.**

**Note:**

**This is the**

**same**

**rulebook that**



is included in  
the main  
game box,  
and is offered  
separately for  
those who  
want an extra

copy, or want  
to check out  
the rules  
before buying  
the whole  
game.



**Palladium  
PDF Books –  
download  
from  
DriveThruRP  
G.com**

This is a great  
resource for  
getting *out of*  
*print*  
Palladium

titles and  
other select  
books. We've  
made more  
than 100 PDF  
products  
available for

digital

download

from

**DriveThruRP**

**G.com**

, as well as

Fantasy Paper

Miniatures,  
Game Master  
resources and  
other good  
things with  
more to come.  
This is a great



way to try  
Palladium  
products and  
get access to  
out of print  
RPG source  
material.

Some notable  
titles include:

- Splicers

® RPG

- Rifts®

**Chaos**

**Earth®**

**Resurrection**

, with all other  
Chaos Earth®  
titles to be  
added in the

next week or  
two.

- Rifts®

RPG, First

Edition

- Rifts®

**Coalition  
Wars series,  
the Siege on  
Tolkeen (all).**

**- Rifts®**

**Minion War**

**Crossover  
series (all to  
date).**

**- Rifts®**

**World Books**

**1-27 with**

**all the rest**

coming soon.

- Rifts®

Vampires

Sourcebook

and other

Rifts® titles.

- Beyond  
the  
Supernatural  
TM RPG  
and  
Boxed



# **Nightmares**

**TM**

---

**, 1st Edition  
rules.**

**- Dead**

**Reign® RPG**

# **(all titles) – The Zombie Apocalypse.**

**- Nightban**

**e® Book**

**Four:**

**Shadows of**

**Light™**

**- The**

**Mechanoids**

**® RPG**

**and**

**The**

# Mechanoid

# Invasion®

# RPG Trilogy

■

- Palladium

# m Fantasy

**RPG ®**  
**First Edition**  
**Rules and**  
**select 1st**  
**Edition**  
**sourcebooks.**

- After the  
Bomb® RPG  
and  
sourcebooks

■

- The

**Rifter** ®

**issues 1-66  
with more  
coming.**

**- The Best  
of The**

**Rifter®**

**- Palladium  
m Weapon  
Book Series**

**- Deluxe**

**Revised**



**RECON®**

**RPG**

and

**Adv**

**anced**

**RECON®**

**Sourcebook**



**- FREE**  
**highly-detailed,**  
**comprehensive**  
***Robot***  
***tech® RPG***

***Tactics***  
**™ assembly**  
**instructions**  
**for all the**  
**Wave One**  
**mecha –**  
**available**

**now.**

**- FREE *Robotech® RPG  
Tactics™***

**color guides  
are available**

**now.**

**- FREE *Robotech*® *RPG*  
*Tactics*™**

**paper game  
pieces, force**

**organization  
tables, stat  
cards, rules  
and special  
items –  
coming  
soon!**

**- Palladium  
m Fantasy  
RPG® Paper  
Miniatures –  
Volumes #1-6  
are available**

**now.**

**More are  
coming.**

**- Game  
Master kits  
and other**



**resources.**

**- 120+**

**Palladium**

**titles and**

**more, with**

**many more**

**books to  
come.**

- Go to **DriveThruRPG.com**

**to see the full  
selection. But**

come back  
every month  
to see what  
new books  
have been  
added. We  
are planning

to do a lot.

# Schedule of Upcoming Releases

- The  
Rifter® #73

**– Winter  
issue – Cat.  
No. 173  
– 96 pages,  
filled with  
“official”  
source**

material by  
*Siembieda,*  
*Rosenstein,*  
*Walton, Kluge*  
and others.  
Now shipping.

- Rifts®,  
The Coalition  
States:  
Heroes of  
Humanity  
TM  
Sourcebook



**by Kevin  
Siembieda  
and Matthew  
Clements  
– May  
release.**

- Rifts®,  
The Coalition  
States:  
Heroes of  
Humanity™  
Arsenal  
**Sourcebook**

**by Kevin  
Siembieda  
and Matthew  
Clements  
– in final  
production  
right now.**

- The  
Rifter® #74  
– Spring issue  
– 96 pages,  
filled with  
“official” and

optional  
source  
material.

**Ships in May.**

- **Rifts®**

**The**

# **Disavowed**

**TM**

**Sourcebook**

**by Kevin**

**Siembieda**

**and Matthew**

**Clements**

– Summer,  
2016.

- Rifts®

Secrets of

the

Atlanteans

**TM**

**Sourcebook  
by Carl Gleba  
– Summer,  
2016.**

**- Rifts®**



**Haunted**  
**Tech™**  
**sourcebook**  
**by Kevin**  
**Siembieda**  
**– Summer.**

**- Garden**  
**of the**  
**Gods™, a**  
**Palladium**  
**Fantasy**  
**RPG®**  
**Sourcebook**

**by Kevin  
Siembieda  
– Summer.**

**- Lopan™,  
a Palladium  
Fantasy**

**RPG®**  
**Adventure**  
**Sourcebook**  
**by Glen**  
**Evans,**  
**additional**  
**material by**

Kevin  
Siembieda.

- **Dead**

**Reign®**

**Sourcebook:**

**Hell**

**Followed™**  
**by Taylor**  
**White – a**  
**large, juicy,**  
**160 page**  
**sourcebook.**

- Chaos

Earth® First

Responders

(more than  
you may  
imagine)

- **The**  
**Rifter® #75**  
– **Summer**  
**issue.**



**Also  
coming:  
  
- Splicers  
®  
Sourcebooks**

**- Heroes  
Unlimited™  
Sourcebooks**

**- Beyond  
the  
Supernatural**

**TM**

**sourcebooks**

**- Robotec**

**h® RPG**

**sourcebooks**

- **Robotec**

**h® RPG**

**Tactics**

**™ Wave 2**

**expansion**

**packs**

**- Robotec  
h® RPG  
Tactics™  
source  
material and  
events.  
- Rifts®**

**World Books  
and  
Sourcebooks  
, including  
Rifts®  
Sovietski  
, Rifts®**

**Antarctica,  
Rifts® New  
Navy, and  
others.**

**- And  
some**

# surprises ...



# Upcoming Palladium Books® Convention Events

Palladium  
Books does  
not have to be  
an exhibitor at  
a convention  
or be counted  
among the

guests to  
support that  
convention.

We are happy  
to support  
events  
running

Palladium  
games with  
prizes for best  
players, other  
swag, and  
donations to  
charity

auctions. If  
you are a  
Game Master  
running  
Palladium  
gaming  
events, or a

convention  
hosting them,  
**PLEASE**  
contact  
Palladium  
Books via the  
**Help Desk**

or the  
**Megaversal  
Ambassadors**  
**s**  
, or call the  
**Palladium  
offices**

to get our  
support. Just  
give us plenty  
of advance  
notice so we  
can confirm  
the



conventions  
and the  
Palladium  
gaming  
events,  
determine the  
swag and ship

it out. Plus we  
are glad to  
promote  
conventions  
and gaming  
events right  
here in the

Weekly

Updates.

Below are just

some of the

conventions

hosting

Palladium

game events  
this year.

**- International Tabletop  
Day Event  
Hosted by  
RAGECon –  
April 30, 2016**

**Conventi  
on Name:  
RAGECon –  
International  
Tabletop Day.  
Dates:  
April 30, 2016,**

plus in-store  
RPG games  
within the next  
few months.

**Location:**

Reno,  
Nevada.

**Website:**

<http://www.ragecon.com/>

**Supporti**

**ng:**

**Role-playing**

**games,**



including  
**Rifts**

® and

**Ninjas &**

**Superspies**

games on

4/30/2016.

In-store  
games hosted  
by a  
Palladium  
Books  
Megaversal  
Ambassador.

Coming in the  
next few  
months, game  
events for  
**Dead Reign®**,  
**Heroes**  
**Unlimited™**,

**Ninjas &  
Superspies™  
, Rifts  
® and  
Splicers  
®.**

**Contact**

**for Details &  
Registration:  
Ask for Jeff at  
event@rageco  
n.com.**

# - Anime North – May

**26-29, 2016 –  
Toronto,  
Canada**

**Palladium  
Books® in  
exhibitor  
area**

**– Kevin  
Siembieda  
and Chuck  
Walton  
Guests  
Conventi  
on Name:**



# Anime North.

## **Dates:**

May 26-29,  
2016

(Memorial Day  
Weekend).

## **Location:**

Toronto,  
Ontario,  
Canada.

**Website:**

<http://www.animenorth.com/>

**Supporti**

ng:  
Anime,  
Cosplay,  
Role-Playing  
Games and  
Comic Books.  
Palladium

Books® is in  
attendance  
with a booth  
selling  
**Robotech®**  
**RPG**  
**Tactics™**

main box  
game, RRT  
expansion  
packs,  
exclusive  
figures, and  
role-playing

game  
products, as  
well as  
running  
demos, having  
display pieces  
and being

available to  
chat.

*Kevin*

*Siembieda*  
and  
*Charles*  
*Walton II*  
are guests at  
the  
**2016 Anime**



# North.

A few other

Canadian

Palladium

creators may

also be in

attendance at

the Palladium  
booth in the  
gaming hall.  
Anime North  
is one of the  
largest and  
longest

running anime  
conventions in  
North  
America, with  
26,000+ in  
attendance in  
2016. The

range of  
special  
guests, voice  
talent and  
cosplay is  
amazing. If  
you are

attending  
Anime North,  
please drop  
by the booth  
to say hello or  
sit in on any of  
Kevin's panel

talks about  
game design,  
licensing and  
Hollywood,  
writing, world  
building and  
others. We

love this event  
and highly  
recommend it.  
Tickets sell  
out fast, so  
order yours  
and book a

hotel room  
immediately.



**- RAGECon  
n – June  
24-26, 2016  
Convention  
Name:  
RAGECon**

2016.

**Dates:**

June 24-26,

2016.

**Locatio**

**n: Reno,**

**Nevada.**

# Website

▪  
▪

<http://www.ragecon.com/>

**Support  
ing:  
Role-playing**

games,  
including

**Rifts**

®,

**Heroes**

**Unlimited™**

,

# **Ninjas & Superspies™ and Splicers®**

▪

## **Contact for Details &**

**Registration:**  
**Ask for Jeff at**  
**event@ragecon**  
**n.com.**

**- 2016 Gen  
Con Indy –  
August 4-7 –  
Indianapolis,  
Indiana  
Gen**

Con is the  
biggest  
gaming  
convention in  
the country.  
Palladium  
Books will be



there as usual  
with products  
to sell and a  
gaggle of  
creators to  
sign books  
and chat. And

thanks to  
volunteer  
Game  
Masters  
working  
through the  
Palladium

Megaversal  
Ambassador  
program there  
should be 40+  
Palladium  
gaming  
events.

**Convention Name:**  
**Gen Con Indy.**

**Dates:**  
**August 4-7,**  
**2016.**

**Locatio**

**n:**

**Indianapolis,  
Indiana.**

**Website**

**:**

**<http://www.gencon.com/>**

**Support**  
**ing: ALL**  
types of  
gaming;  
role-playing  
games, board  
games,

miniature  
games/wargames,  
card  
games,  
videogames  
and more,  
plus cosplay

and guests by  
the dozens.

We love this

event and

highly

recommend it.

Tickets sell



out fast, so  
order yours  
and book a  
hotel room  
immediately.

Palladium

Books will be  
in attendance  
in the Exhibit  
Hall, and there  
are dozens of  
Palladium  
gaming

events.

Guests at the  
booth daily

include *K*

*evin*

*Siembieda*

(game

designer,  
author,  
founder),  
*Wayne Smith*  
(editor),  
*Charles*  
*Walton II*

(artist),  
*Brandon Aten*  
(author) and  
others.

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rights

reserved.

Rifts® , The

Rifter® ,

RECON® ,

Splicers®,  
Powers  
Unlimited®,  
Palladium  
Books®, The  
Palladium  
Fantasy



Role-Playing  
Game®,  
Phase  
World®,  
Nightbane®,  
Megaverse®,  
The

Mechanoids®,  
The  
Mechanoid  
Invasion®,  
Coalition  
Wars®, Chaos  
Earth®, Dead

Reign®, and  
After the  
Bomb® are  
Registered  
Trademarks of  
Palladium  
Books Inc.

# RPG Tactics™, Beyond the Supernatural, Coalition States, Heroes

Unlimited,  
Ninjas &  
Superspies,  
Minion War,  
Mysteries of  
Magic,  
SAMAS,

Thundercloud  
Galaxy, Three  
Galaxies,  
Vampire  
Kingdoms,  
and other  
published

book titles,  
names,  
slogans and  
likenesses are  
trademarks of  
Palladium  
Books Inc.,

and Kevin  
Siembieda.

Robotech®  
and



Robotech®  
The Shadow  
Chronicles®  
are  
Registered  
Trademarks of  
Harmony Gold

USA, Inc.

This press  
release may  
be reprinted,

reposted,  
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shared for the  
sole purpose  
of advertising,  
promotion and  
sales

# solicitation.