

By Kevin Siembieda

## A big summer of hot releases from Palladium Books

That's the goal. And we'll be working our backsides off to make it a reality. I'm sure there will be some delays, but they should be short ones. I'm looking to release the following by Gen Con® – which starts August 16, 2012:

- [Rifts® Vampires Sourcebook](#)
- [Rifts® Black Market](#)
- **The Rifter® #59**
- [Robotech® The Genesis Pits™ Sourcebook](#)
- [Rifts® Northern Gun™ One](#)
- [Rifts® Northern Gun™ Two](#)

With a little luck, **Rifts® Megaverse in Flames™** will follow hot on their heels. These titles are to be followed by sourcebooks for the **Palladium Fantasy RPG®, Beyond the Supernatural™, Splicers®** and **Chaos Earth™** in the Fall, with more support for ALL game lines in 2013.

This week has been going very well as we work to clear our schedule so we can knock out one new release after another.

### **UPDATE: Rifts® Vampires Sourcebook**

While I had done a little of this and that on the Rifts® Vampires Sourcebook, I have finally dived into it with both feet. From this point forward, I hope to spend most of my time writing one book after another. This has most of the material that

was left out of Vampire Kingdoms: Reid's Rangers, Doc Reid, Fort Reid, Camazotz, the Yucatan, Werebeasts, more on the Vampire Kingdoms, Vampire Hunter Slayers (vampire henchmen who hunt and destroy Vampire Hunters!), and other good stuff. All updated and expanded. **FYI:** Traveling shows appear in Rifts® Black Market.

### **UPDATE: Rifts® Black Market Sourcebook**

I've started assigning the artwork for this book. It is packed with good stuff.

### **UPDATE: Northern Gun™ One**

Chuck Walton has been working on the art for the two Northern Gun books for months. I'm told Robots should be finished by the weekend and I should be seeing the finished, tight pencils for the wraparound cover any day. I will be assigning the rest of the artwork for this book soon.

### **The Northern Gun™ One – Megaverse® Insider**

crowdsource funding offer starts next week on

**June 7**

and runs til

**June 25, 2012**

. This is your chance to get your name listed in the book and acquire items made available exclusively for the Megaverse® Insider crowdsource funding offer. Items such as a PDF of the book, limited edition hardcovers and so on.

## **UPDATE: Northern Gun™ Two**

Same story as above. Chuck has been working on the interior art, John Zeleznik has been busy working on the cover and I expect to see the tight pencils for it any day now. I also need to assign the rest of the artwork. **FYI: Northern Gun™ Two – Megaverse® Insider** crowdsource funding offer will take place in **July, 2012**

. It will be structured very much like the Lemuria offer. Full details for both Insider offers have yet to be finalized.

## **UPDATE: The Rifter® #59 & Rifter® Submisisions**

Wayne has begun selecting material for **The Rifter® #59**

. Art assignments will follow. Out thanks to those of you who have submitted material for our consideration.

## **UPDATE: Robotech® The Genesis Pits™ Sourcebook**

When I'm not working on **Rifts® Vampires Sourcebook** I'll be working on **Robotech® Genesis Pits**

. Art assignments should be going out this weekend.

## **UPDATE: Rifts® Megaverse® in Flames**

No change on this title yet. I've gone over the manuscript, broken it down into sections, done a few bits and pieces of editing, and will be assigning art for it by the end of June. This book will knock your socks off.

## **UPDATE: I'm still calling Lemuria Benefactors & Ultimate Insiders**

I was unable to call everyone I had hoped to call over the Memorial Day weekend, though I did leave messages for almost everyone. Most of you were out having Summer fun and enjoying what I hope was a gorgeous weekend with family and friends. I did speak with 6-8 people over the weekend and I have been enjoying my conversations with EVERYONE I've spoken to so far. I look forward to speaking with the rest of you by the end of the weekend. At least that's the plan.

**UPDATE: New PDFs now available on DriveThruRPG.com**

**[The Rifter® #51](#) and [#52](#) are now available on [eThruRPG.com](#)**

[Driv](#)

and we may be adding a few more items in

the weeks to come.

[\*\*The Rifter® #49\*\*](#)

and

[\*\*#50\*\*](#)

were added just last week, and all issues #1-52 are currently available. We're also continuing to move forward with plans for the PDF only editions of

**The Rifter® #0.1**

and

**The Rifter® #0.2**

– both are big, juicy digital editions of new, fan created material for the Palladium Megaverse® of games.

Don't forget, DriveThruRPG.com also offers the [\*\*Rifts®\*\*](#) and [\*\*Palladium Fantasy®\*\*](#)

**Game Master Kits**

(both written by

*Carl Gleba*

and complete with maps, combat matrix, character sheets, spell list, and 20 pre-rolled characters created by

*Julius Rosenstein;*

\$5 each), and FREE Sneak Previews of

**[Endless Dead](#)**

™,

**[Rifts® Lemuria](#)**

,

**[Rifts® Vampire Kingdoms](#)**

™, and

**[Thundercloud Galaxy](#)**

™, as well as 90+ back stock titles, including back issues of

**The Rifter**

®, and first edition rule books for

**Rifts®, Palladium Fantasy RPG®, Heroes Unlimited™, The Mechanoid Invasion®**

**Trilogy**

, and lots of other good things. ALL

available as PDF downloads at reasonable prices. And there is MORE to come.

## **UPDATE: Online Sales**

I'm afraid the *Memorial Day Weekend* sent sales into a tailspin, making them the worst weekend sales of the year. Maybe the worst weekend ever. Yikes. We assume everyone was out enjoying a long weekend with family, or taking advantage of the million Memorial Day sales. The rest of the week, so far, has been better but very slow. Hey, slumps happen and we typically see a seasonal slump just before it picks up for the Summer. Don't forget, we have all kinds of recent book releases, reprint titles, and new non-book products. I know gamers are hungry for new product and that is a good sign, especially since we have a lot of great



new items coming your way.

## **UPDATE: Kevin's Online Toy & Collectibles Store**

Alex and I continue to add a bunch of Palladium collectibles as well as a large number of collectible toys and action figures to my online store. More will be added all weekend long as well as more new items every few days for the next several weeks. Right now they include proofreader copies of books, Palladium gold editions, some artwork, some art prints, and other good stuff. Most Palladium items are signed by me, Alex and other Palladium creators. We'll keep them coming if you keep buying them. <http://stores.ebay.com/kevinstoys-artandcollectibles>

## **UPDATE: Gen Con® Indy – Booth 1125 – August 16-19, 2012**

I'm not sure why, but I'm more excited about Gen Con Indy this year than I've been in a long time. It's probably because of all the new releases we should have available by then.

This year's lineup of Palladium troublemakers available to chat with you and sign books include: *me (Kevin Siembieda), Wayne Smith, Matthew Clements, Charles Walton, Brandon Aten, Sarah Aten, Mark Oberle,* and possibly a couple of others. We are

looking forward to seeing old friends and making new ones. If you are coming to Gen Con® Indy, make sure you stop by the

**Palladium Booth, #1125**

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## **Enjoy Videos of Palladium Creators**

Want to see what kind of goofballs we really are? Then check these out. ALL 24 of these video interviews are on YouTube and waiting for your enjoyment.

*Carmen Bellaire* and *Wyll Johnson* conducted short video interviews of Palladium artists, writers, staff and personalities at the Palladium Open House. They are fun and worth watching. Carmen hopes to post a few other Open House videos this weekend, including at least some part of my opening ceremonies. Each video is 8-10 minutes long and include chats with *Amy L. Ashbaugh, Nick Bradshaw, Mike Mumah, Chuck Walton, Brian Manning, Allen Manning, Brandon Aten, Irvin Jackson, Mike Leonard, Mark Oberle, Wayne Smith, me* and many others. Check 'em out at **[youtube.com/user/Maloquinn](https://www.youtube.com/user/Maloquinn)** – you can also read my **[2012 Palladium Open House Report](#)**

and see photos for more insight and info about the event.

## **REMINDER: The Palladium Website**

We'll be doing some routine maintenance, and making upgrades and changes behind the scenes over the next few weeks. That means it is a good time for you to offer suggestions on things you might like to see added, changed and improved on the website.

## **UPDATE: Northern Gun Megaverse<sup>®</sup> Insider starts June 7, 2012**

I'm surprised at how many of you seem to be anxiously awaiting our Northern Gun crowdsource funding opportunity. To help fund and facilitate new Palladium products and growth, we will continue to offer new **Megaverse® Insider** crowdfunding opportunities. Such crowdfunding will be reserved for major releases like Northern Gun One and Two and new ventures into new markets and mediums. Money made above and beyond our projected goals for the specific project is applied to paying off debt, increasing promotion and advertising, and other new products.

**The next Megaverse® Insider offers** will be for the two **Northern Gun Rifts® World Books** – the first of which kicks off on June 7, 2012. More on it next week.

Palladium's Megaverse® Insider offers, in effect, *sell you* an array of special items that are NOT generally available to the public. Product available only to Megaverse® Insiders and only for the limited 2-3 week period of that specific Megaverse® Insider offer. "Insider exclusive"

products include your name listed in that book as one of the “Insiders” who made it possible, a very limited edition hardcover, a more limited edition, collector’s hardcover foil edition, a PDF version of the book, and special combination packages that may include limited edition prints, original artwork and a call from me, Kevin Siembieda, for a brief chat.

We try to make these special Megaverse® Insider products and opportunities special and worthwhile. This is not a charity, it’s the sale of unique items and opportunities that



we hope have sentimental and financial value to *you*, as well as a means to help fund *the production* of the specific book/project. We hope that in a few years, those limited edition hardcovers, for example, are worth 2, 3 or 10 times what you paid for them. After all, they are printed to your exact orders plus a few dozen extra. (Both of the Rifts® Lemuria hardcovers were under 200 copies. That's a limited press run!)

**Have a nice weekend.** I'm happy to report that I'll be writing away all

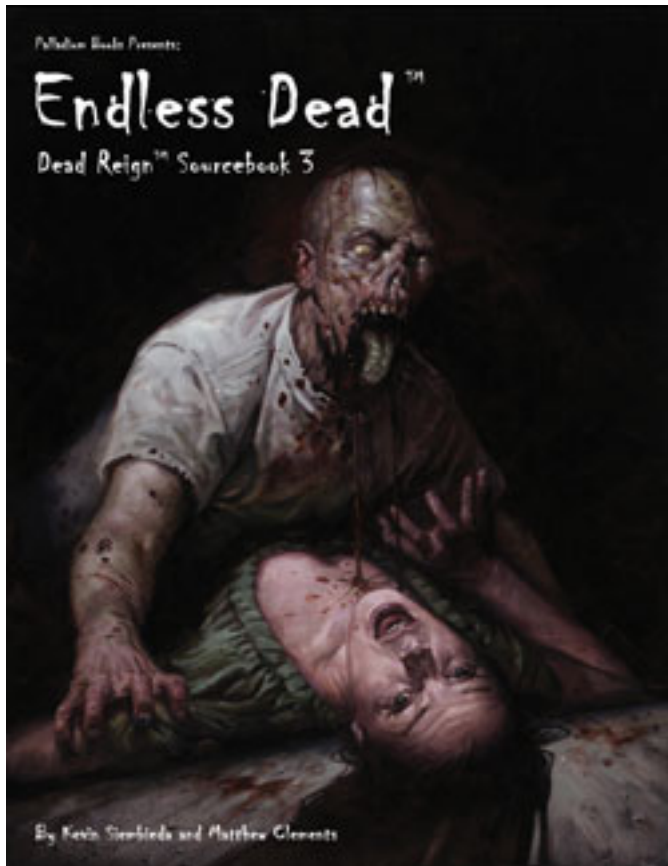
weekend, taking breaks only to call  
*Benefactors*

and

*Ultimate Insiders*

from the last Insider crowdsource  
funding. Have a pleasant weekend  
and keep those imaginations burning  
bright.

– *Kevin Siembieda, Publisher, Writer  
and Game Designer*



**NEW! Dead Reign™**  
**Sourcebook 3: Endless Dead**  
**™**

**– Available now**

**Endless Dead™** is a new 96 page sourcebook that will send your **Dead Reign™**

campaign in new directions or add depth (and zombies). What are you waiting for? Order your copy today. And if you haven't taken a look at the

**Dead Reign™ RPG**

yet, but love zombies, you need to give this dynamic game a try.

- **7 new types of weird zombie amalgamations**

**including Fused Zombies, Multi-Zombies, Parasite Juggernaut, Silent Sloucher, Spare-Parts Thinker, Twin Speedster, Fast-Slow Zombie and Walking Grave, plus variations.**

- **5 new O.C.C.s include the Wheelman, Zombie Hunter, Zombie Researcher, Survivalist and Sentinel.**

- **The Military. An expansive section on the military and their response to the Zombie Apocalypse. Includes many random tables for the creation**

**of military units, military bases and encounters.**

- **Vehicles. Stats for specific types of vehicles and rules and tables for adding customized armor, weapons and anti-zombie defenses.**

- **Vehicle combat rules and zombie-fighting in vehicles.**

- **Random tables for military bases, police stations, gun stores, buildings, suburbs, business parks, small towns, farmland, wilderness and encounters.**

- **Tables for creating survivor caravans, hideouts, hermits, Safe Haven Communities and Death Cults.**
- **Timetable for setting campaigns during the Wave, the beginning of the Zombie Apocalypse or months into the reign of the dead.**
- **Stats for some of North America's dangerous wildlife, a threat to survivors and zombies alike.**
- **Written by Kevin Siembieda and Matthew**

## **Clements.**

- **Cover by E.M. Gist.**

**Interior art by Mumah,  
Bradshaw and others.**

- **96 pages – \$16.95 retail –**

**[Cat. No. 233](#)**

**. Available now.**





# Rifts® Vampires Sourcebook TM

**In final production right now.** Unknown to most humans, deep within Mexico

the vampires have established entire kingdoms. There they live like tyrants and gods, dominating an underclass of cattle people used as slaves and food stock. Learn more about the vampires, their rivals, allies and the humans who willingly serve their supernatural masters for a chance to join the undead. A must-have guide for those who wish to travel deeper into the Vampire

Kingdoms or play as vampires and their human minions.

- **More human kingdoms within Mexico like the Tampico Military Protectorate and Durango, the Silver City.**
- **Firefighting robots, hover firetrucks and more anti-vampire gear.**
- **Magic based Vampire Hunters and human**

**strongholds.**

- **Techno-Wizard anti-vampire weapons and magical devices.**

- **Profiles for Doc Reid and Reid's Rangers, the world's most famous Vampire Hunters.**

- **Fort Reid, an entire city devoted to hunting the undead.**

- **The Bloodwatch, a secret vampire intelligence agency that tracks down**

**and exterminates Vampire Hunters.**

**- The Yucatan Peninsula, a mysterious dimensional pocket overrun by strange demons known as Xibalbans.**

**- The return of the Mayan god Camazotz, Lord of Bats and Darkness.**

**- The werebeasts of Mexico and Central America; those who assist the vampires and those**

**who fight against them.**

**- New O.C.C.s like the Bloodwatch Vampire Operative, Silver Swords Militia, Werejaguar Vampire Hunter and the Vampire 'Borg.**

**- Cover by Michael C. Hayes. Interior art by various artists.**

**- Written by Kevin Siembieda, Matthew Clements and Braden**

**Campbell.**

**- 128 pages – \$16.95 – C**

**at. No. 884**

**. June release.**



# Rifts® Black Market™ – A Rifts ® Sourcebook

The Black Market is the



most prevalent trader in weapons, magic items, drugs, and contraband outlawed by the Coalition. Explore the day to day business of the North American Black Market along with its smuggling routes, practices, policies and notable nefarious products and services. Learn about the five major Black Market factions in

North America and foreign groups like the Yakuza, Green Scarf Sect and the Underground Railroads of Atlantis and the Vampire Kingdoms.

**- 18 Black Market O.C.C.s including the Con Man, Coyote and Venture Criminal.**

**- The Five Black**

**Market factions that wield the greatest power in North America: Bandito Arms, The Chicago Network, The Immaterial Hand, El Oculata, and Le Marche Noir.**

**- Black Market internal operations and security.**

**- Black Market services, products,**

**practices and customers.**

- **More equipment from Bandito Arms and specialized smuggling gear.**

- **Black Market criminal jobs/assignments and mercenary bounties and work.**

- **Major Black Market smuggling corridors and**

**routes through Coalition territory.**

- **Smuggling methods, both magical and conventional.**

- **Traveling Shows: Freak Shows, Medicine Shows and Circuses.**

- **Traveling Shows as fronts for the Black Market.**

- **Traveling Black**

# **Market Merchants, Market Towns and Market Outlets.**

- **How the Coalition States deals with organized crime, and information on the Coalition prison system and border security.**

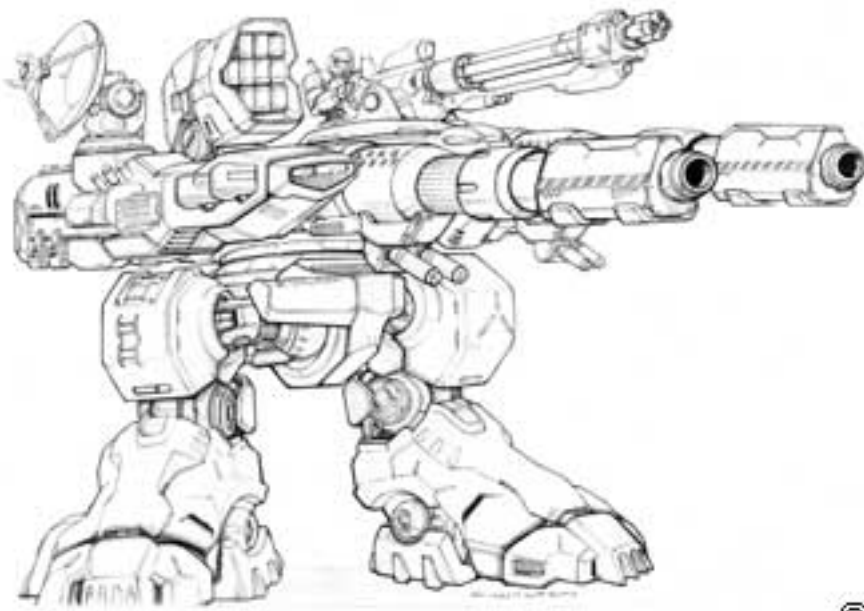
- **Written by Matthew Clements, Taylor White, Kevin Siembieda, Julius**

# **Rosenstein and Alex Marciniszyn.**

**- 160 pages – \$20.95**

**retail – [Cat. No. 886.](#)**

**June release.**



©

# **Rifts® World Book 33: Northern Gun™ One – New**

*Northern Gun™* is the  
largest independent



manufacturer of high-tech weapons, robots and vehicles in North America. Outside of the Coalition States, one could argue, no other kingdom is as powerful or influential, at least when it comes to technology and weapons. The manufacture and sale of

Northern Gun weapons and vehicles has given virtually every kingdom, town, colony of settlers and adventurer group a chance to survive and prosper. Located in Michigan's Upper Peninsula, NG has been the premier outfitter of mercenaries, adventurers and upstart

kingdoms for generations. Now, for the first time ever, learn Northern Gun's history, goals and plans for the future. Of course, that means new weapons, robots, power armor, vehicles and gear.

- **In-depth look at**

# **Northern Gun: its business operations and its community.**

- Bionic and  
cybernetic services.**

- Weapons and  
combat gear; new and  
old.**

- Northern Gun  
robot drones; new and**

**old.**

**- Northern Gun  
giant combat robots;  
new and old.**

**- Northern Gun  
freighters and hover  
trains.**

**- Northern Gun  
character classes and  
more.**

**- 109 P.A. catalog of  
Northern Gun**

**products!**

- **Key locations, people and sales outlets in and around Northern Gun.**

- **Northern Gun's relationship with the Coalition States, Triax Industries, the Black Market and others.**

- **The Kingdom of**

**Ishpeming, a puppet-state propped up by NG.**

**- The Ishpeming military and more.**

**- Written by Matthew Clements and Kevin Siembieda.**

**- Interior Artwork by Chuck Walton, Nick Bradshaw, and others.**

- 160 pages –  
\$20.95 retail – Cat.  
No. 887  
– Summer release.





©

# Rifts® World Book

## 34: Northern Gun

TM

# Two – New

More information about the weapons, vehicles and practices of Northern Gun, including the new rage of Robot Gladiatorial combat.

**- Northern Gun  
power armors; new**

**and old.**

**- Northern Gun  
hovercycles & land  
vehicles; new and  
old.**

**- Northern Gun  
aircraft; new and old.**

**- Northern Gun  
boats, ships and  
submarines; new**

**and old.**

**- Northern Gun  
Robot Gladiatorial  
Arena; new!**

**- Robot Gladiator  
O.C.C. and robot  
gladiators.**

**- The NG Bounty  
Board, the largest  
collection of  
bounties and**

**mercenary contracts  
anywhere on Rifts®  
Earth.**

**- Mercenaries,  
pirates and more.**

**- Written by  
Matthew Clements  
and Kevin  
Siembieda.**

**- Interior Artwork**

**by Chuck Walton,  
Nick Bradshaw, and  
others.**

**- 160 pages –  
\$20.95 retail – C  
at. No. 888  
– Summer release.**

# **Robotech®**

# **Genesis Pits**

**TM**

# **Sourcebook**

An in-depth look at  
the Invid Genesis  
Pits, their purpose,  
function and the

creatures they  
create.

- **Secrets of the  
Invid.**

- **Different types  
of Genesis Pits.**

- **Written by Irvin**



# **Jackson. Additional text by Kevin Siembieda.**

**- An 8½ x 11  
inch sourcebook  
(not manga size).**

**- 96 pages –  
\$16.95 retail –**

# **Cat. No. 555**

**. Summer release.**

**- Available in  
the U.S. and  
Canada only.**

**Rifts® World**  
**Book 35:**  
**Megaverse**  
**®**  
**in Flames**  
**™**

**The Minion War**

spills across Rifts  
Earth, where  
demons and  
infernals hope to  
recruit allies and  
use the Rifts as  
gateways of  
destruction. Their  
influence shakes

things up across  
the planet,  
especially at  
locations where  
demons and  
Deevils already  
have a strong  
presence. Demons,  
Deevils and

supernatural beings  
run rampant and  
wreak havoc  
across the world.

- **Demon  
plagues and  
mystic blights.**

**- Soulmancy  
and Blood Magic  
revealed.**

**- Magical and  
demonic weapons  
and war  
machines.**

**- Demonic**

**armies,  
strongholds and  
places of evil.**

**- Hell Pits and  
Rune Forges.**

**- Many Demon  
Lords, their**



**minions and  
plans.**

**- Calgary, the  
Kingdom of  
Monsters; in  
detail.**

**- Ciudad de  
Diablo, Harpies'  
Island and other**

**notable Hell holes  
on Earth.**

**- Lord Doom,  
Pain and other  
demonic leaders.**

**- Horune  
treachery,  
Dimension**

# **Stormers and other villains.**

- **Notable  
demonic generals,  
mercenaries,  
people and  
places.**

- **Battleground:**

**Earth – as  
demons and  
infernals amass  
their legions.**

**- Global chaos  
and the places  
most dramatically  
affected by the**

# **Demon Plagues.**

**- Epic battles  
and adventure  
ideas galore.**

**- Written by  
Carl Gleba. Part of  
the Minion War  
“Crossover”**

**series.**

**- 192 pages –  
\$24.95 retail –**

**Cat. No. 876**

**. Summer release.**



# PDF downloads from DriveThruRPG.c om

This is a great  
resource for getting  
*out of print*

Palladium titles and  
other select books.

We've made 90  
titles available as  
PDF digital  
downloads from



# [DriveThruRPG.com](http://DriveThruRPG.com)

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This is a great way to try Palladium products and get access to out of print RPG source material. Some

notable titles  
include.

**- The Rifter®  
#49 through #52  
just added –  
available now.**

- **Splicers®**

**RPG**

- **Beyond the**

**Supernatural™**

**RPG**

, First

Edition Rules.

- **Boxed**

**Nightmares™**

for BTS, First  
Edition Rules.

- **Nightbane®**

**Book Four:**

**Shadows of**

**Light™** ■

- **The**

**Mechanoids®**

**RPG and The  
Mechanoid  
Invasion® RPG  
Trilogy**

■

- **Palladium  
Fantasy RPG®**  
**, First Edition Rules**

and select 1st  
Edition  
sourcebooks.

- After the  
Bomb® RPG  
and sourcebooks

▪

- **The Rifter®**  
**issues 1-52.**

- **The Best of  
The Rifter®** .

- **Deluxe  
Revised RECON®  
RPG** and **Adv  
anced RECON®**

# Sourcebook

- - And more – go to [DriveThruRPG.com](#) and check ‘em out.



# What's next?

The following are in development:

**- Robotech®  
sourcebooks**

**- Rifts®  
Antarctica and  
other  
sourcebooks**

- **Splicers®**  
**Sourcebooks**

- **Heroes**  
**Unlimited™**  
**Sourcebooks**

- **Chaos**  
**Earth™**

# Sourcebooks

- Palladium

**Fantasy®:**

**Mysteries of**

**Magic™ Two &**

**Three**

- Palladium

**Fantasy®: Land of**

**the Damned™**

**Three**

**- Nightbane®**

**Sourcebooks**

**- Beyond the**

**Supernatural™**

**Sourcebooks**

**- And other  
good stuff.**

**Recent Product  
Releases –**

# available now

□ **New! Rifts®**

**Pencil** – [Cat. No.](#)

[2561](#) –

50 cents per each pencil. People love this item and often

buy them in sets of  
10. Enjoy.

□ **New! Palladium  
Fantasy RPG®  
Coffee Mug –  
red on a black, 15.5**



ounce mug –  
Cat. No. 2560  
– \$10.00.

□ **New! Dead  
Reign™: “Survive  
or Die Trying”**

**T-Shirt – Cat.**

**No. 2556 – price**

**varies with size:**

**Medium: \$18.95**

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**Large: \$18.95**

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**XL: \$18.95**

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**2XL: \$20.95**

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**3XL: \$22.95**

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**4XL: \$24.95**

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**5XL: \$26.95**

# □ **New! Rifts®**

## **Wilk's Laser**

## **Technologies™**

## **Logo T-Shirt –**

## **Cat. No. 2557 –**

**price varies with  
size:**

**Medium: \$18.95**

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Large: \$18.95

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XL: \$18.95

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2XL: \$20.95

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3XL: \$22.95

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4XL: \$24.95

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5XL: \$26.95

□ **New!**

**Imagination**

**Unleashed T-Shirt**

– black image on a

red T-shirt – No.  
2558 – price varies  
with size:

Medium: \$18.95

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Large: \$18.95

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XL: \$18.95

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2XL: \$20.95

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3XL: \$22.95

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4XL: \$24.95

,

5XL: \$26.95



# □ **New! Rifts®**

## **Northern Gun™**

### **Logo T-Shirt –**

**Cat. No. 2559 –**

**price varies with  
size:**

**Medium: \$18.95**

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**Large: \$18.95**

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XL: \$18.95

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2XL: \$20.95

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3XL: \$22.95

;

4XL: \$24.95

;

**5XL: \$26.95**

**□ Property of the  
Coalition™ T-Shirt  
– Cat. No. 2528 –  
price varies with  
size:**

**Medium: \$18.95**

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**Large: \$18.95**

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**XL: \$18.95**

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**2XL: \$20.95**

;

**3XL: \$22.95**

;

4XL: \$24.95

;

5XL: \$26.95

# Books Back in Print – Available Now

- **Old Ones**<sup>TM</sup> for  
Palladium  
Fantasy® – Cat.  
No. 453

- **Wolfen Empire**  
for Palladium  
Fantasy® – Cat.  
No. 471

- **Mutant**  
**Underground** <sup>TM</sup>  
for Heroes  
Unlimited<sup>TM</sup> – Cat.  
No. 520

- **Rifts®**



# **Mercenaries** –

Cat. No. 813

- **Rifts® Splynn**

**Dimensional**

**Market** <sup>TM</sup> – Cat.

No. 836

- Rifts® Free

Quebec™ – Cat.

No. 837

- Rifts® Three

**Galaxies**™ – Cat.

No. 851

- **Rifts® Black**

**Vault**™ – Cat.

No. 855

- **Rifts® Triax™ 2**
- Cat. No. 881

# **New Rifts® Miniatures**

The following new Rifts® miniatures have never before been released by

# Palladium Books.

- Approximately 28 mm in size.
- Each figure is an unpainted,

pewter miniature.  
Some assembly  
and cleaning may  
be required.

- Sold as a  
single, individual  
figure in a plastic  
bag and comes

with a black, 30 mm or 40 mm plastic base.

- Prices vary according to size, but range from \$6-12 retail.

- Sorry, not



currently available  
in stores.      *Ava*  
*ilable only from*  
*Palladium Books.*

□ **MI8021** –  
**Rifts® Shadow  
Beast – \$12.00**

□ **MI8022** –  
**Rifts® Mystic  
Knight – \$6.00**

□ **MI8023** –  
**Rifts® Lord**

**Magus – \$6.00**

□ **MI8024 –**

**Rifts® High**

**Magus – \$6.00**

□ **MI8025** –  
**Rifts® Coalition**  
**Psi-Stalker**  
**(new-style Dead**  
**Boy armor) –**  
**\$6.00**

□ **MI8026** –  
**Rifts® Coalition**  
**Dog Boy in**  
**DPM-D1 Armor –**  
**\$6.00**

□ **MI8027** –  
**Rifts® Coalition**  
**Dog Boy #2 (with**  
**energy rifle) –**  
**\$6.00**

□ **MI8028** –  
**Rifts® Coalition**  
**Dog Boy #3 (with**  
**rifle and**  
**Vibro-Knife) –**  
**\$6.00**



□ **MI8029** –  
**Rifts® Coalition**  
**Dog Boy #4**  
**(German**  
**Shepherd with**  
**rifle and**

**Vibro-Claws) –  
\$6.00**

□ **MI8030 –**  
**Rifts® Coalition**  
**Dog Boy #5**

**(Bulldog with  
energy rifle and  
Vibro-Claws) –  
\$6.00**

# **Classic Rifts® Miniatures – Back in stock**

The following  
favorite Rifts®  
miniatures are

back in stock.  
Some, like the *Glitter Boy*,  
have sold on the  
collector's  
market for as  
much as  
\$50-\$120. They

are being  
re-released for  
the first time in a  
decade.

- Approximately  
25 mm in size.

- Each figure is an unpainted, pewter miniature. Some assembly and cleaning may be required.

- Sold as a single, individual figure in a plastic bag and comes with a black, 30 mm or 40 mm plastic base.



- Prices vary according to size, but range from \$6-20 retail.

- Sorry, not currently available in

stores.      *Avail  
able only from  
Palladium  
Books.*

□ **MI8031** –  
**Rifts® Glitter  
Boy Power  
Armor – \$20.00;**  
**this is a large,  
heavy figure.**

□ **MI8032** –  
**Rifts® Glitter**  
**Boy Pilot –**  
**\$6.00**

□ **MI8033** –  
**Rifts® Kydian  
Overlord  
(Atlantis) –  
\$20.00; this is a  
large, heavy  
figure.**

□ **MI8034** –

**Rifts®**

**Dragonsaurus  
(Atlantis) –**

**\$10.00**

□ **MI8035** –  
**Rifts® Slaver  
and Slave  
(Atlantis); 2  
figs, no plastic  
bases – \$10.00**

□ **MI8036** –  
**Rifts® Crazy** –  
**\$6.00**



□ **MI8037** –  
**Rifts® Juicer #1**  
**(with laser**  
**pistol) – \$6.00**

□ **MI8038** –

**Rifts® Juicer #2  
(with  
Vibro-Sword) –  
\$6.00**

**☐ MI8039 –**

**Rifts® Cyborg  
#1 (with Rail  
Gun) – \$12.00**

□ **MI8040** –

**Rifts® Cyborg**

**#2 (with gun  
hands) – \$12.00**

□ **MI8041 –**  
**Rifts® Cyborg**  
**#3 – \$6.00**

□ **MI8042** –  
**Rifts® Coalition  
Officer (old  
armor) – \$6.00**

□ **MI8043** –  
**Rifts® Coalition  
Grunt #1 (old  
armor) – \$6.00**

□ **MI8044** –

**Rifts® Coalition  
Grunt #2 (old  
armor) – \$6.00**

□ **MI8045** –

**Rifts® Coalition**

**Grunt #3 (old  
armor) – \$6.00**



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