

By Kevin Siembieda

An exciting week. Read on.

## Rifts® Sale – April 26 - May 2, 2016

The Rifts® Ultimate Edition and other core titles are [on sale through the weekend](#). Whether you are looking to fill in holes in your collection or thinking about trying Rifts®

, [this offering](#) gives you the core books to dive right in. Many are titles you are likely to want for campaigns involving

**Rifts® Heroes of Humanity™**

and the Minion War™, like

**Rifts® Megaverse® in Flames™**, **The Vanguard™ sourcebook**, **Rifts® Book of Magic**, **Coalition War Campaign**

™,

**Rifts® Sourcebook One**,

and

**Siege on Tolkeen™ 6: Final Siege**

™, among others.

**Rifts® Coalition States: Heroes of Humanity™**

is going to change the way you look at

**Rifts**

® campaigns.

**Discovering Rifts® for the first time?** Any of these titles will help you get started fast. [Enjoy and game on!](#)

- [Rifts® Ultimate Edition](#) – **Hardcover Core Rule Book – \$29.96 sale price.** 376 pages – everything you need to know to start playing. 30+ character classes; play a dragon, Dog Boy, Cyber-Knight, Techno-Wizard, Mind Melter and more. 150+ magic spells, 80+ psychic powers, Rifts Earth background, the Coalition and much more. Limited only by your imagination. Cat. No. 800HC.
- [Rifts® Game Master Guide](#) – **softcover Core Rule Book – \$20.21 sale price.** 352 pages of game notes, information, power armor, vehicles, weapons, maps, lists, tables and indexes to assist Game Masters running **Rifts®.** Cat. No. 845.
- [Rifts® Book of Magic](#)™ – **softcover Core Rule Book – \$20.21 sale price.** 850+ spells, 370+ magic items, Magic Tattoos, Nature Magic, Whale Song magic, Biomancy, Techno-Wizard weapons and devices, Rune Weapons, magic herbs, magic symbiotes, talismans, fetishes and more. 352 pages, Cat. No. 848.
- [Rifts® Adventure Guide](#) – **softcover Core Rule Book – \$18.71 sale price.** 150+ adventure ideas, notes on campaign design and running games, and tables for creating cities, towns, mercenary companies, organizations, traveling shows, tables for different types of Rifts, and more. 192 pages, Cat. No. 849.
- [Rifts® World Book 35: Megaverse® in Flames](#)™ – **softcover – \$18.71 sale price.** 50+ Soulmancy spells, 40+ demonic weapons and war machines, 14 lords of Hell and their armies invading Rifts Earth in the Minion War. Can the Coalition and other heroes stop the demonic legions? 192 pages, Cat. No. 876.
- [Rifts® World Book 11: Coalition War Campaign](#)™ – **softcover – \$18.71 sale price.** The title says it all, an in-depth look at the Coalition army, combat character classes, 30+ war machines (power armor, robots, armored vehicles, aircraft), plus weapons, Skelebots, body armor, 9 military O.C.C.s, rank, history, background, the Coalition police, the ‘Burbs, and more. 192 pages, Cat. No. 821.
- [Rifts® World Book 10: Juicer Uprising](#)™ – **softcover – \$15.71 sale price.** 15 types of Juicers, their gear, deadly sports, Last Call, detoxing, background, history, adventure setting and ideas, betrayal and more. Epic. 160 pages, Cat. No. 820.
- [Siege on Tolkeen™ 6: Final Siege](#)™ – **\$18.71 sale price.** 40+ NPC

villains, more monsters and magic, Tolkeen's secret weapons, warlords, magic items, a city of dragons and the city of Tolkeen (mapped), and adventure ideas – ALL suitable in the aftermath of the Final Siege and in the Minion War! 224 pages, Cat. No. 844.

- [Rifts® Sourcebook One](#) – **softcover** – **\$15.71 sale price**. More on the Coalition States, robot creation rules, the introduction of *Archie Three* and *The Republicans* (NEMA troops from the past!), robots, monsters, adventures, adventure ideas, and more. Archie and The Republicans play a big role in **Rifts® Heroes of Humanity™** and **Rifts® Haunted Tech™**, coming soon. 160 pages, Cat. No. 801.

- [The Vanguard™ sourcebook](#) – **softcover** – **\$7.46 sale price**. The Coalition States has outlawed magic. Its practitioners of magic are hunted fugitives. Yet, long ago, the CS once had mages in its army. The ancestors of those wizards remain loyal to the Coalition and work as a secret organization to protect the nation from other mages. Eight Vanguard O.C.C.s., their history, and more. The Vanguard play a big role in **The Disavowed™**, coming soon. 48 pages, Cat. No. 856.

- [Rifts® Mercenary Adventures™ sourcebook](#) – **softcover** – **\$9.71 sale price**. 7 new Mercenary O.C.C.s, Combat Mage O.C.C. and combat magic, and Mercenary Boot Camp, training, bonuses, adventures and more. Just a fun book. 64 pages, Cat. No. 867.

- [The Rifter® #73](#) – **All OFFICIAL source material** – **softcover** – **\$10.46 sale price**. 96 pages of official source material for Rifts®, Palladium Fantasy®, Splicers® and other settings. It's a great issue. 96 pages, Cat. No. 173.



**UPDATE: *Savage Worlds Rifts*® Kickstarter – a runaway hit**

Pinnacle Entertainment Group's **Savage Rifts**® **Kickstarter** is already over 2000% funded and continuing to shatter expectations. It offers books in print and PDF, a Game Master screen, maps, dice, bennies, a messenger bag, and a T-shirt, among other items. Reward levels range from the \$15 Digital Player to the \$240 Everything GM.

**Savage Worlds players** can take advantage of the current **Rifts**® **Savage Sale** to learn more about

*Rifts Earth*

right now, and can also grab some

**PDF Rifts® books**

from

**DriveThruRPG.com.**

Blend Palladium's

*Rifts® source material with Savage Worlds®*

, and vice versa for Palladium's

**Rifts**

® gamers. You may want these full color, well written

**Rifts® Savage Worlds**

titles just to read and own, but there are plenty of cool ideas, random tables and adventures you can easily incorporate in your current

**Rifts**

® games.

**Several stretch goals** have already been unlocked, including adventures, pre-generated archetype characters, D-Bee races to play, and additional gear and weaponry.

<http://www.kickstarter.com/projects/545820095/rifts-for-savage-worlds>

## **A fun Rifts®/Savage Rifts® Podcast**

Here is a link to a fun podcast interview with lead author *Sean Patrick Fannon*

about

**Rifts®**

and

## **Savage Worlds Rifts**

® on

**Nerds-International, The Wild Die.**

<http://thewilddie.podbean.com/e/episode-55-savage-rifts-with-sean-patrick-fannon/>

**UPDATE: Coalition States: Heroes of Humanity™ Sourcebook – May release**

As I work on the **CS Heroes of Humanity™ Arsenal Sourcebook**, I keep thinking about how these new sourcebooks are going to shake up and elevate your **Rifts®** campaigns – in the most fun ways possible. They are going to generate so many new gaming opportunities, refresh existing characters, and provide ideas for epic adventures with the most unlikely combinations of player characters ever.

**HoH**

and the next few books are going to fuel your imaginations for

**Rifts®**

like nothing has in a long while. In fact, I have been



hesitant to show a preview because I want to surprise you with this book. It goes way beyond the stuff that appeared in the Open House Advance Preview edition. But so many people have been asking, we'll probably post a preview on DriveThru in the next week or two.

[Heroes of Humanity](#) is 160 pages of epic goodness, with ways to upgrade your existing Coalition and men-at-arms characters with Advanced Training, more on CS Juicers, Cyborgs, Psi-Battalion, plus some new ones like the CS Combat Courier and Death Knight Demon Hunter, CS strategies and tactics for fighting demons, Coalition secrets and more. This book changes the entire

**Rifts®**

landscape with ways for your adventurers, D-Bees and mages to fight alongside Coalition troops. Taking

[pre-orders](#)

right now. When we have an exact ship date, we'll let you know.

**UPDATE: CS Heroes of Humanity™ Arsenal Sourcebook**

Working away on it. [CS Heroes of Humanity™ Ar](#)

[senal](#)

is the companion to the

**Heroes of Humanity™ Sourcebook**

. It is jam-packed with new Coalition power armor, robots, combat vehicles, and related goodies. Time to pre-order! See the description elsewhere.

**UPDATE: Rifts® The Disavowed™**

[Rifts® The Disavowed](#)™ should quickly follow

**CS Heroes of**

**Humanity™**

***Arsenal.***

It expands the scope of adventures even further.

**UPDATE: More Rifts® and stuff**

[Rifts® Haunted Tech](#)™, [Secrets of the Atlanteans](#)™,

and

[Rifts® Sovietski](#)



™ are all in development, along with some **Palladium Fantasy®**, **Robotech®** and **Splicers®** products.

## **UPDATE: Robotech® RPG Tactics™**

As we said in the last update, we are gearing up for more **Robotech® RPG Tactics™**, starting with material that will be made available on DriveThruRPG.com. Meanwhile, we are supporting all kinds of **Robotech® RPG Tactics™** events at StrategiCon. More on that in the next update.

***Rifts® Ultimate Edition Rule***

**Book** and many World  
**Book PDFs available on**  
**DriveThruRPG.com**

**Rifts® Ultimate Edition** should be  
available sometime over the weekend  
and joins more than 40 other

**Rifts**

® titles at

[DriveThruRPG.com](http://DriveThruRPG.com)

! Also coming soon,

**Rifts® G.M. Guide**

and

**Rifts® Book of Magic**

and probably a sneak preview of

**Rifts® Coalition States: Heroes of  
Humanity™.**

With more

## **Rifts**

® and other Palladium game lines coming to PDF in the weeks and months ahead.

Recent PDF titles include [\*\*Rifts®\*\*](#)

[\*\*World Book 27:  
Adventures  
in Dinosaur Swamp\*\*](#)

TM,  
,

[\*\*Rifts® World Book 26: Dinosaur  
Swamp\*\*](#)

,  
[\*\*World Book 25: Rifts® China Two\*\*](#)

,

## **World Book 24: Rifts® China One**

,

## **Rifts® World Book 23: Xiticix Invasion**

,

## **Rifts® World Book 22: Free Quebec**

,

## **Rifts® World Book 21: Splynn Dimensional Market**

,

## **Rifts® World Book 20: Canada**

,

## **Rifts® World Book 19: Australia**

,

## **Rifts® World Book 18: Mystic Russia**

,

## **Rifts® World Book 17: Warlords of Russia**

and

## **Rifts® World Book 16: Federation of Magic**

from the last few weeks, and a slew of other titles that have gone up over the last couple of months. There are also **previews**

of

## **The Rifter® #73**

**, Northern Gun 1 & 2, Lemuria, Rifts® Vampire Kingdoms, Bizantium**

and many other Palladium titles.

Things remain in place to see 2-3 new PDFs of

**Rifts® World Books**

and other titles added every week.

In addition to the titles listed above, **The Minion War**

<sup>TM</sup> series of books, the

**Rifts® Coalition Wars®/Tolkeen series**

,

**Chaos Earth® Resurrection**

, all of the

**Dead Reign**

® (Zombie Apocalypse) titles,

**Splicers® RPG**

and most issues of

**The Rifter®**

are available NOW! So are first

edition rules of the  
**Heroes Unlimited™ RPG**  
and sourcebooks,  
**Palladium Fantasy RPG®**  
and sourcebooks,  
**The Mechanoids®**  
, and much more, available on  
[DriveThruRPG.com](http://DriveThruRPG.com)

.

**Available right now:**

- **Rifts® World Books 1-27** and  
various other

**Rifts**

® titles.

- **Rifts® Coalition Wars®: Siege**



**on Tolkien series** – all six titles  
including the  
*Cyber-Knights™ Sourcebook*

.

- **Rifts® The Minion War™**  
**series – six current books –** CO  
nsisting of

**[Dimension Book 10: Hades](#)**

,

**[Dimension Book 11: Dyval](#)**

,

**[Dimension Book 12: Dimensional  
Outbreak](#)**

,

**[HU2 adventure sourcebook:  
Armageddon Unlimited](#)**

TM  
,

## Heroes of the Megaverse

®, and

## Rifts® Megaverse® in Flames

available now! Suitable for ALL settings, including

**Rifts**

®,

**Heroes Unlimited™**

and

**The Palladium Fantasy RPG®.**

- Rifts® Chaos Earth® RPG, Chaos Earth®: Rise of Magic

™, and

Chaos Earth® Resurrection

™ and

Creatures of Chaos

™ are all available now.

- Two free **Chaos Earth® Resurrection** previews and many other previews.

- **Dead Reign® RPG titles. The Zombie Apocalypse is yours to role-play with the *Dead Reign® RPG*.** The core rule book and all sourcebooks are available now.

- **The Rifter® issues #1-66.**

- **FREE *Robotech® RPG Tactics™* paper game pieces, force organization tables, stat cards, rules and special items – coming soon!**

- **FREE 12 highly-detailed, comprehensive *Robotech® RPG Tactics*™ assembly instructions for all the Wave One mecha – available now.**

- **FREE *Robotech® RPG Tactics*™ color guides are available now.**

- **Palladium Fantasy RPG® Paper Miniatures – Volumes #1-6 are available now. More are coming in the weeks ahead.**

- **120+ Palladium titles, plus G.M. kits, and more.**

**- Much more to come in the weeks ahead.**

## **Palladium Collectibles Available in Kevin's Online Toy & Collectibles Store**

A wide range of art and collectibles have been selling over the last few weeks. Nice. I hope you enjoy your items, be they out of print books, signed titles, rare hardcovers, original artwork, toys or other goodies.

Original art are one-of-a-kind items, so when they are gone (like the TMNT sketches and Rifts® illustrations), they are gone. Many other offerings are signed, limited editions or are items that have been sold out for some time.

I'll continue to pull things out of my personal collection and Palladium archives. A bunch of toys have been added to [my online store](#) with more to come.

More collectibles, artwork and toys are added almost every week.

Palladium collectibles, hardcovers, out-of-print titles, original artwork, and toys and items from my personal collection are on my ebay store. We add items on a regular basis and offer sales, so check it out from time to time. Includes one-of-a-kind original artwork, prints, **Rifts®** and **Robotech®** artwork by *Kevin Long, me* and *others*

. There is also a range of limited editions, rare book titles and limited edition hardcovers, toys and more available with frequent new items



added. Items include original art, out-of-print titles, redlined proofreader photocopies signed by me and the staff, signed manuscripts with editors' corrections, some original art, hardcover books (including **Rifts® Lemuria, Northern Gun™ One, Northern Gun™ Two, Megaverse® in Flames™, Beyond the Supernatural™ Gold, Rifts® Machinations of Doom™ Gold** and **Rifts® Ultimate Gold**), hundreds of toys and action figures, all from my personal archives and collection. Take a look every weekend or two for new items added.

<http://stores.ebay.com/kevinstoys-artandcollectibles>

## **Convention Dates of Note Anime North – Toronto, Canada – May 27-29, 2016**

Please join Palladium Books in the gaming hall where we'll be selling **Rifts®**, **Robotech**

®,

**Robotech® RPG Tactics™**

and many other gaming products as well as displaying a wide range of artwork, running a few RRT demos

and maybe even a role-playing game or two.

*Greg Diaczyk, Wayne Smith, Charles Walton II*

and a few other Palladium creators will be present to chat, sign books and enjoy some fun and games in Toronto with you. Oh, and Chuck and I will also be part of several panel discussions. Check the online schedule. Looking forward to seeing many of you there!

<http://www.animenorth.com>

**Gen Con Indy – Indianapolis,**

## Indiana – August 4-7, 2016

Gen Con is big, fun and awesome. If you are attending, please stop by the Palladium Books booth. We will be there with new and old RPG titles, **Robotech® RPG Tactics**<sup>™</sup>, and original art and collectibles for sale. Palladium creators are happy to chat with fans, sign your books, and have a blast.

### **Palladium Creators at the 2016 Gen Con:**

- Brandon Aten – writer
- Matthew Clements – writer

- Michael Leonard – artist and Game Master
- Mark Oberle – writer
- Kevin Siembieda – founder, writer, artist & game designer
- Wayne Smith – editor and Editor in Chief of The Rifter®
- Thomas Roache – Robotech® advisor and demo
- Jeff Ruiz (NMI) – Megaversal Ambassador
- Charles Walton II – artist, writer and Splicehead.

And maybe a couple others to be added.

<http://www.gencon.com>

## **GrandCon – Grand Rapids, Michigan – September 16, 17 & 18, 2016**

Looking for a nice medium-sized convention of around 2,000 gamers? Then consider **GrandCon** in Grand Rapids, Michigan. It's only about 2 hours and 15 minutes from Westland, and even closer for folks living in Livonia, Plymouth, Novi, and cities farther west. Ideal for any Michiganders and gamers living in

*Illinois, Indiana*  
and maybe even  
*Wisconsin*  
and  
*eastern Iowa*  
.

I (*Kevin Siembieda*) am a guest along  
with *Sean Patrick*  
*Fannon*,  
co-author of  
**Savage Rifts**  
® for the  
*Savage Worlds game system*  
, and many other guests. Sean and I  
will be doing panels about



## **Savage Rifts®**

and role-playing game design, world building and running gaming events (I'll probably run

## **Lord DeSilca**

), and Palladium Books will have a few tables in the dealers' room manned by

*Wayne Smith*

and

*Charles Walton II*

(with artwork for sale). All of us will be present to chat with gamers and sign books. I am thrilled to have a rapidly growing game convention like GrandCon in western Michigan, and they have even bigger plans for 2017. Michiganders, help support this

convention. We need and deserve a large gaming convention in our state.

<http://www.grand-con.com>

## **More Savage excitement**

The excitement over [\*\*Rifts® for Savage Worlds\*\*](#)

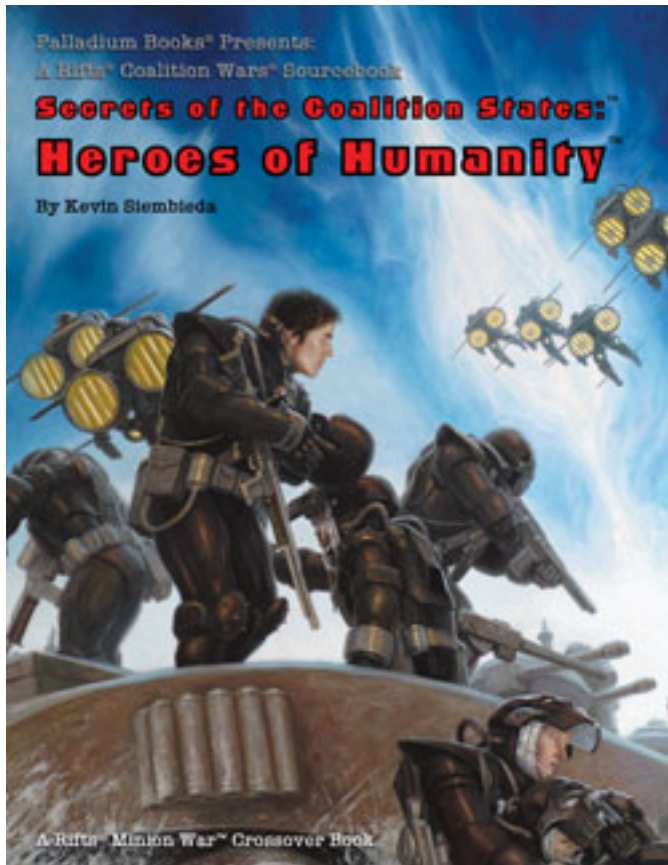
has been fun for us at Palladium Books and a thrill for the good folks at Pinnacle. At Palladium we continue to hammer away on

**Rifts® Heroes of Humanity™ Arsenal™, The Disavowed,**

## **Robotech®**

, convention prep and more. 2016 is shaping up to be an exciting year. Keep those imaginations burning bright.

*– Kevin Siembieda, Publisher, Writer, Game Designer*



# **NEW! Rifts® Secrets of the Coalition States**

## **– Heroes of Humanity**

TM

TM

### **– May**

## **In final production! Rifts®**

# Heroes of Humanity

™ is the next chapter in the epic war for the soul of humanity.

A call to arms! The Minion War has spilled onto Rifts Earth. At the epicenter of the invasion is *North America*

. If either of the two rival demonic forces succeeds in conquering the continent, the rest of the world shall follow and Earth will become an annex of Hell. The demon hordes believe no one

can stop them. The Coalition States has something to say about that.

For the first time in history, the Coalition States, Northern Gun, the Manistique Imperium, Lazlo, New Lazlo, Free Quebec, the Cyber-Knights, Lemurians, True Atlanteans, D-Bees, mages, mercs and many, many others stand together against a common enemy. Meanwhile, *the Splugorth of Atlantis, Archie Three, the*

*Republicans*

and

*the Vanguard*

engage in their own shadow war against the invading demon hordes, and each other.

- ***Heroes of Humanity™*** lets unprecedented types of characters gather in mixed groups that would otherwise be ideologically opposed. Together they fight side-by-side for the greater good.



- **Ways to upgrade your existing characters.**
- **Coalition Demon Hunter school and advanced training programs.**
- **The strategies and tactics of the Minions of Hell against humanity.**
- **The strategies and tactics of the Coalition States and its allies.**
- **Summary of Demon and Deevil vulnerabilities.**
- **How the Coalition is dealing with the Minion War.**

- **Coalition military O.C.C.s expanded: CS Juicer, CS Combat Cyborgs, power armor pilots, Fly Boys, Military Specialists and more.**

- **Coalition psychics and Psi-Battalion.**

- **New CS gear and soldiers like the Hellbuster and Demonknights.**

- **One Xiticix battle plan and who really pays the price.**

- **Background on the CS, world information and many adventure ideas.**

- **Plenty of guidelines,**

**tables and rules to help you run it all.**

**- Part of the *Minion War™* “Crossover” series**

**- Art by Charles “Chuck” Walton II, Amy L. Ashbaugh, Nick Bradshaw, Mark Dudley, Allen Manning, Brian Manning, Mike Mumah, Apollo Okamura, Tanya Ramsey, Benjamin Rodriguez, and Kevin Siembieda.**

**- Written by Kevin Siembieda, Carl Gleba,**

# Matthew Clements and others.

- 160 pages – \$20.95 retail –

**[Cat. No. 889](#)**

. May release.



**NEW! Secrets of the  
Coalition States: Heroes of  
Humanity <sup>TM</sup> Arsenal  
Sourcebook – Spring**

# The name, **CS Heroes of Humanity™** *Arse nal*

says it all. New Coalition armor, power armor, robots, combat vehicles, and related material.

- **New CS gear and weapons**
- **New CS SAMAS and power armor.**
- **New CS robots and**

**combat vehicles.**

- **More ways to upgrade and improve your characters.**

- **More secrets and information about the Coalition States.**

- **Wild adventure opportunities, fun and more.**

- **Part of the *Minion War™* “Crossover” series**

▪

- **Art by Charles “Chuck” Walton II, Amy L. Ashbaugh, Nick Bradshaw, Mark Dudley, Allen Manning, Brian Manning, Apollo Okamura, Benjamin Rodriguez, and others.**

- **Written by Kevin Siembieda, Carl Gleba, Matthew Clements and others.**

- **96 pages – \$16.95 retail**  
– **[Cat. No. 893](#). May**



**release (Tentative). In final production.**

**NEW! Rifts® Haunted  
Tech <sup>TM</sup> —  
Summer**

The Republicans decide to make their move while Archie Three is waging his own shadow war against the demonic invaders. The result unleashes a menace Archie has kept contained and locked away for 300 years. And he is not happy about it.

- **Haunted**

# **Technology.**

- **New weapons and gear.**
- **More secrets and information about the Republicans.**
- **More insane adventure opportunities, strangeness and fun.**
- **The new rules, powers and abilities for Haunted Tech will blow**

**your mind.**

**- Haunted Tech gives new meaning to “ghost in the machine.” But are they a godsend or a Pandora’s Box of new dangers?**

**- The Republicans reveal themselves and take action! Yes, that means *Chaos Earth*® NEMA O.C.C.s, robots and technology in Rifts®**

# Earth.

- Archie Three takes action behind the scenes, in a big way.

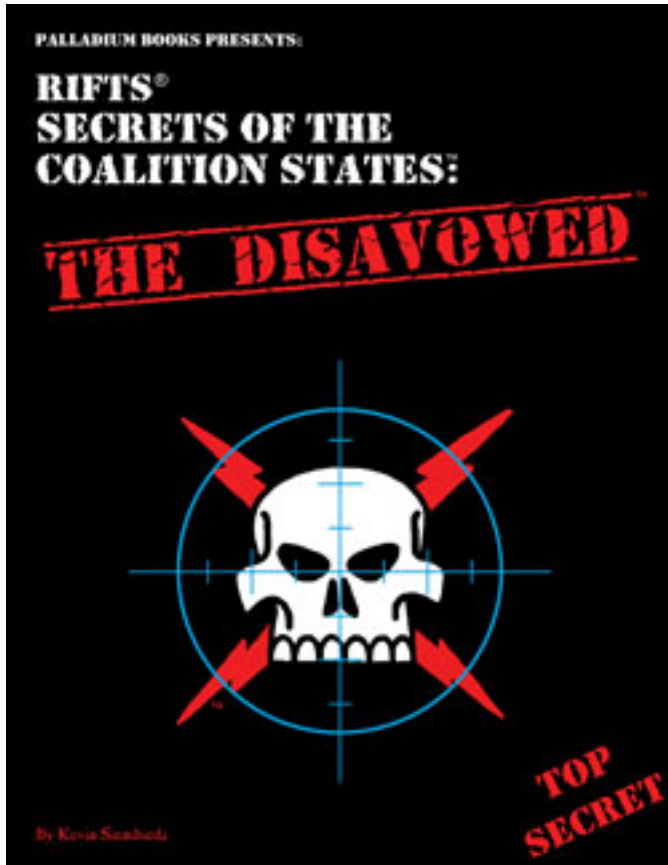
- Part of the *Minion War™ “Crossover” series* .

- Art by Charles “Chuck” Walton II, Mark Dudley, Allen Manning, Brian Manning, Benjamin

# Rodriguez, and others.

- **Written by Kevin Siembieda with help from Charles Walton II.**

- **96 pages – \$16.95  
retail – [Cat. No. 894.](#)  
**Summer release.****



# Rifts® Secrets of the Coalition States: The

# Disavowed™ – Summer

“Desperate times require desperate measures. War has nothing to do with morality or justice. It’s all about winning or dying. We cannot bind our hands with high ideals, even our own, or



worry about the laws of renegade nations or the rights of alien people. We must fight fire with fire. And you are the match.” – *Colonel Lyboc addressing a Disavowed team*

The Disavowed are so

Top Secret that their existence is known only to a handful of the Coalition States' most elite, top echelon, with *Joseph Prosek II* the mastermind behind the Disavowed operation, and Colonel Lyboc its shadowy face. Find out who these men and women are. How

the Disavowed get away with using magic, traveling to other parts of Rifts Earth and even to other dimensions in pursuit of enemies and strategic information that cannot be had through conventional means. Learn about the secret parameters in which these hard-boiled

warriors, secretly hand-picked by Joseph Prosek II, operate, why almost every mission is considered a suicide mission, and why they must forever be the Disavowed.

**- CS operatives so secret that even the**

**top military and  
political leaders right  
up to Emperor Prosek  
*know nothing about  
them***

**. And if they did know,  
would they condone  
their activity or  
condemn it?**

**- Are the Disavowed  
heroes or renegades?**

**Assassins or soldiers?  
Madmen or  
super-patriots? Or a  
little of them all?**

**- Unsung heroes  
who keep the CS safe,  
or thugs and pawns of  
a shadow agency  
within the Coalition  
government?**

**- What role does the  
Vanguard play in this**

**group?**

**- How do they reward their D-Bee “teammates” when the mission is over?**

**- What happens to the Disavowed when they have seen or learned too much?**

**Adventure ideas galore and so much more.**

- **Written by Kevin Siembieda and Matthew Clements.**

- **Final page count and price yet to be determined, but probably 96 pages – \$16.95 retail – [Cat.](#)**  
**[No. 892](#)**

▪



# **NEW! The Rifter® #74 – Ships Spring**

Half to two-thirds of **The Rifter® #74**  
is

*“official” source  
material  
for  
**Rifts®**, **Splicers®**  
and more, plus news  
and coming  
attractions.*

**Every issue of The**

# **Rifter® is an *idea factory***

for players and Game Masters to generate new ideas and find new avenues of adventure. It provides useful, ready-to-go source material you can just drop into your ongoing games. A

doorway to new possibilities and numerous Palladium role-playing worlds. And the many new characters, O.C.C.s, powers, magic, weapons, villains, monsters, adventures and ideas for one setting can be easily

adapted to

*any*

Palladium setting.

Every issue has

material for

**Rifts**

® and at least 2-3

other Palladium game

lines. And don't forget,

most of the material

can be easily adapted

for use in ANY  
Palladium game  
setting.

**The Rifter® #74 –  
Spring, 2016:**

**- Rifts®: The  
Town of Moorcroft,  
Wyoming – “official”  
source material by**

**Julius Rosenstein.**

**- Splicers® –  
“official” source  
material – by Chris  
Kluge and Charles  
Walton II.**

**- Rifts® Short  
Story by S.E.  
Gibbons.**

**- More gaming**

**advice.**

**- Optional source material for 2-4 other settings.**

**- News, coming attractions, product descriptions and more.**

**- 96 pages –**

**\$13.95 retail –**

**C**

**at. No. 174**



# . Spring issue.



# **NEW! The Rifter®**

## **#73 – Available**

### **now!**

For the first time  
ever, the entire issue  
of **The Rifter® #73**

is

*“official” source  
material*

for

**Rifts®, Palladium**

**Fantasy RPG®,**

**Splicers®**

and

**Dead Reign**

®, plus news,

coming attractions

and more. It is a

great way to kickoff

*Palladium's 35 Year*

*Anniversary*

.

**Every issue of The Rifter® is an *idea factory***

for players and Game Masters to generate new ideas and find new avenues of

adventure. It provides useful, ready-to-go source material you can just drop into your ongoing games. A doorway to new possibilities and numerous Palladium role-playing worlds.

And the many new  
characters, O.C.C.s,  
powers, magic,  
weapons, villains,  
monsters,  
adventures and  
ideas for one setting  
can be easily  
adapted to  
*any*

Palladium setting.  
Every issue has  
material for  
**Rifts**

® and at least 2-3  
other Palladium  
game lines. And  
don't forget, most of  
the material can be  
easily adapted for



use in ANY  
Palladium game  
setting.

**Rifter® #73**

**Highlights:**

**- Rifts® – Nexus**

**Born, by Julius  
Rosenstein –**

**“official” source material. Why is it that some children born at a ley line nexus are gifted? Find out, and find out exactly what these gifts are and how they can impact player characters**

and NPCs. New concepts, NPCs and adventure source material including Hidden Nexus Points. Additional text and ideas by Kevin Siembieda.

- **Palladium**

**Fantasy RPG® –  
Children of the  
Forest, by Kevin  
Siembieda –  
“official” source  
material. More  
insight about the  
Wolfen and Faerie  
Folk of the Great  
Northern Wilderness,**

adventure setting,  
the Risinor Dragon  
Stallion war steed,  
five new Rune  
Weapons, a  
madman, a new  
villain, and  
adventure ideas that  
let you use all of this  
data and new toys in

an adventure set in  
the Palladium  
Fantasy world.  
Easily adaptable for  
*Rifts®*, *Phase World*,  
*Heroes Unlimited*  
, etc.

- **Splicers® – I  
am Legion, Part**

**Two, by Charles  
Walton II, Chris  
Kluge and Lance  
Colley – adventure  
plus “official”  
source material.  
The adventure  
continues as your  
heroes must deal  
with the plight of**

contending with the  
new Machine  
personality known as

## *Legion*

. In this adventure,  
the player group is  
given instructions  
from the Warlord,  
himself, to learn



more about this enemy, and if possible, use a special weapon to bring it down. But nothing ever works that easy. New War Mounts, O.C.C. upgrades, N.P.C.s, and more, including

the very first time a  
*Splicer Warlord*  
is ever statted out.

- **Dead Reign®** –  
**Detroit by Thomas**  
**Morrison** –  
**“official” source**  
**material** . The  
title says it all. The

city of Detroit in the  
Zombie Apocalypse.  
An adventure  
setting.

- **Palladium  
Fantasy RPG® –  
the Triumvirate  
Dragon by Glen  
Evans and Kevin**

**Siembieda –  
“official” source  
material. For  
the first time, the  
iconic, three-headed  
dragon that  
appeared on the  
original cover of the  
*Palladium Fantasy  
RPG®***

is described and  
statted out.

**- News, coming  
attractions, product  
descriptions and  
more.**

**- Rifts® cover  
by Michael Wilson.**

**- 96 pages –  
\$13.95 retail –  
Cat. No. 173  
. Winter issue.  
Available now!**

# **NEW! Rifts®**

# **Secrets of the**

# **Atlanteans**

**TM**

## **– Summer**

**True Atlanteans are  
descendants from**

Earth's past. The survivors of the sinking of Atlantis (really a dimensional mishap) and travelers of the Megaverse, wielders of Tattoo



Magic and other  
lost mystic arts.

Most people regard  
them as heroes,  
but are they? The  
Sunaj Assassins  
are mythic villains  
feared by all, yet  
they too are True

Atlanteans who  
serve dark forces.

For the first time,  
much of the story  
behind True  
Atlanteans and

their secrets are  
revealed.

- **True  
Atlanteans  
revisited.**

- **Optional  
Atlantean**

**character creation  
tables including  
clan heritage and  
other factors.**

**- Secrets of the  
stone pyramids,  
different  
types/purposes**

**and powers.**

**- Many new  
magic tattoos,  
magic spells,  
weapons and  
armor.**

**- Atlantean  
hideouts and  
secret**

**communities  
across the  
Megaverse.**

**- The Sunaj  
Assassins, their  
secrets, history  
and plans for the  
future.**

**- Atlantean**

**Monster Hunter  
O.C.C., Atlantean  
Defender O.C.C.  
and much more.  
And this is just  
the tip of what  
this book  
contains.**

**- Written by**

**Carl Gleba.  
Additional text  
and ideas by  
Kevin Siembieda.**

**- Final page  
count and price  
yet to be  
determined, but**



**probably 160-192**

**pages –**

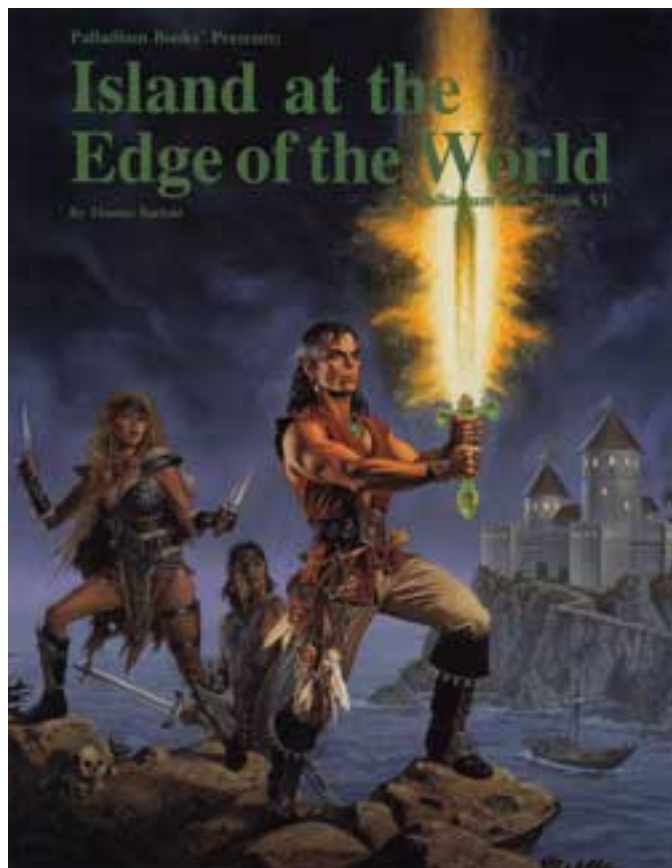
**\$20.95-\$24.95**

**retail –**

**Cat.**

**No. 890**

▪



**BACK IN**

**PRINT: Island at  
the Edge of the  
World <sup>TM</sup>  
A Palladium  
Fantasy RPG <sup>®</sup>  
Sourcebook –  
available now**

**Island at the  
Edge of the  
World™ is *back  
in print***  
as a short run,  
special printing.  
This is the  
original Palladium

RPG®  
sourcebook VI  
that utilizes First  
Edition rules.  
That said, it is  
very easy to  
adapt for use with  
Second Edition

rules.

**Island at the  
Edge of the  
World™ reveals  
some of the little**

known history of  
the Palladium  
World, the Time  
of a Thousand  
Magicks, the  
Changeling  
Inquisition, and  
dark secrets that

could threaten  
the world. Learn  
about forgotten  
Crystal Magic (as  
powerful as Rune  
Weapons), the  
Church of Scar,  
the legendary



Circle of Absolute  
Elemental Power  
and frightening  
prophecies about  
the end of the  
world.

**- The hidden  
Crystal Forest  
and Crystal  
Palace.**

**- The Psychic  
Science of  
Magic and  
Crystals.**

**- New magic weapons and items.**

**- The Town of a Dozen Fracts, an adventure setting.**

**- The Silent  
Forest  
adventure.**

**- Quest for  
the Tombs  
adventure.**

**- The Old  
Kingdom**

**Mountains and adventures.**

**- The Valley at the Top of the World, an adventure setting.**

**- The Island  
at the End of the  
World, an  
adventure  
setting.**

**- Ancient  
ruins and  
additional**

**places, people  
and secrets of  
note.**

**- Written by  
Thomas Bartold.  
Additional text  
by Kevin  
Siembieda.**

**- First Edition  
rules. Requires  
some  
modification to  
use with  
Palladium  
Fantasy RPG®,  
Second Edition.**



- 144 pages –  
\$20.95 – Cat  
. No. 458  
. Available now.

**Garden of the  
Gods <sup>TM</sup> – a  
Palladium  
Fantasy RPG  
®  
Sourcebook –  
Summer**

This has been a  
secret project of  
Kevin  
Siembieda's that  
he has been  
plotting and  
writing in what  
little spare time

he has. The Garden of the Gods is said to be a holy place watched over and even frequented by the avatars of

the gods.

According to legend, the god may visit heroes and followers in dreams or in person by an avatar of the

god, to be given  
guidance,  
inspiration,  
heroic quests,  
and gifts of  
knowledge and  
magic. More  
details about

**this title will  
follow.**

**- The  
Garden of the  
Gods  
described in**

**detail.**

**- Godly  
insight and  
visitations.**

**- Gifts of  
magic and  
knowledge.**



**- Sanctuary  
and more.**

**- The Black  
Pit, a place of  
evil and dark  
secrets. Is it a  
counterbalance**

**to the good of  
the Garden or a  
trick of the Old  
Ones?**

**- Written by  
Kevin  
Siembieda.**

**- Final page  
count and price  
yet to be  
determined,  
but probably 96  
pages – \$16.95  
retail. Cat.**

**No. 475**

**. A Summer  
release.**

# **Hell Followed**

**TM**

**– A Dead**

**Reign**

**®**

**Zombie**

**Apocalypse**

# Sourcebook

At 160 pages,  
**Hell Followed**  
**™** is the largest

**Dead Reign®  
sourcebook  
yet. Spring or  
Summer  
release. Can  
you survive the  
Zombie**

Apocalypse?  
Find out by  
playing  
**Dead Reign**  
®. The results  
may surprise  
you.



**- New  
O.C.C.s and  
skills.**

**- New  
zombies and  
other**

**menaces.**

**- More  
world  
information,  
new dangers  
and new**

**adventurers.**

**- Written by  
Taylor White.**

**- 160 pages  
– \$20.95 retail**

**– Cat. No. 236.  
Summer  
release.**

**Rifts® Chaos  
Earth®  
Sourcebook:  
First  
Responders –  
Summer**

The Great  
Cataclysm has  
devastated  
civilization, but  
humanity  
fights for  
survival. The

struggles of  
civilian law  
enforcement,  
fire and  
rescue, and  
everyday men  
and women

are some of  
the most epic  
tales to be told  
in a world  
gone to hell.  
They fight  
monsters,



aliens, the  
paranormal,  
the elements,  
and each  
other, all with  
the hope of  
reclaiming

their lives from  
the Chaos.

- **New**  
**D-Bees and**  
**monsters**

**from the  
Rifts.**

**- First  
Responder  
O.C.C.s, skills  
and special  
equipment.**

**- New  
“average  
citizen”  
Occupational  
Character  
Classes**

**(O.C.C.s).**

**- New  
equipment for  
NEMA**

**“Roscoes”  
and other**

**emergency  
personnel.**

**- Notable  
rescue  
vehicles,  
robot drones,**

**and  
technology.**

**- Source  
information  
and stats for  
common**

**Golden Age  
technology  
(weapons,  
vehicles,  
medical tech,  
etc.).  
- Apocalyp**



**se Plagues  
brought from  
other worlds  
to Chaos  
Earth.**

**- Adventur  
e ideas and**

**more.**

**- Written**

**by Jason**

**Richards.**

**Additional**

**text by**

**Clements &**

# Siembieda.

- 96 pages

– \$16.95 retail

– Cat.

No. 665

. A Summer

# release.



# Robotech®

# **RPG Tactics**

**TM**

**Wave Two is  
coming ...  
– but you  
can get**

**started with  
the *core*  
*box set*  
and  
*Wave One*  
*expansions***

**right now**

**If you love  
Robotech®,  
you want to**



take a look at  
this game.  
Beautifully  
detailed game  
pieces of your  
favorite

Robotech®  
mecha, and  
fast playing  
rules that  
capture the  
Robotech®

experience in  
a new,  
exciting way.  
And this is  
just the  
beginning.

We have so  
much more  
planned for  
the years  
ahead.

**Robotech®**

**RPG**

**Tactics™**

**"Starter**

**Box'** (Main  
**Box Game) –**  
**Cat. No.**  
**55100 –**  
**\$99.95 retail**  
**price.**

This is the  
game  
Robotech®  
fans have  
wanted for  
decades.

# Robotech® RPG Tactics ™ is a fast-paced, tabletop combat game



that captures  
the action and  
adventure of  
the  
**Robotech**  
® anime. Two

or more  
players can  
engage in  
small squad  
skirmishes or  
scale up to

massive  
battles. Relive  
the clashes of  
the First  
Robotech  
War, engage

in stand-alone  
tactical  
games, or use  
the dynamic  
game pieces  
to enhance

your  
Robotech®  
RPG  
experience.  
Or simply  
collect your

favorite  
mecha from  
an expanding  
range of  
top-notch  
game pieces.

Get yours  
now, so you  
can build your  
armies and  
have them  
ready when

**Wave Two is  
released.**

**The First Six**



**Robotech®**

**RPG Tactics**

**™ Expansion  
Packs**

**are available  
to retail along**

with the main  
box game.

Here are the  
SKUs and  
retail prices:

- UEDF

Valkyrie

Wing

—

**Cat. No.**

**55201 —**

**\$36.95 retail.**

**- UEDF**

**Tomahawk/D**

**efender**

**Destroids**

**– Cat. No.**

**55202 –**

**\$32.95 retail.**

**- UEDF**

**Spartan/Phal**

**anx**

**Destroids**

**– Cat. No.**

**55203 –**

**\$32.95 retail.**

- Zentraed

i Regult

Battlepods

– Cat. No.

55401 –

\$36.95 retail.

- Zentraed  
i Artillery  
Battlepods  
– Cat. No.  
55402 –



**\$36.95 retail.**

- **Zentraed**

**i Glaug**

**Command**

**– Cat. No.**

**55403 –**

**\$36.95 retail.**

**– Robotec**

**h® RPG**

**Tactics™**

# **Rulebook**

**– Cat. No.**

**55105 –**

**\$20.00 retail.**

**Note:**

**This is the**

same  
rulebook that  
is included in  
the main  
game box,  
and is offered

separately for  
those who  
want an extra  
copy, or want  
to check out  
the rules

before buying  
the whole  
game.



# Palladium PDF Books

**– download  
from  
DriveThruR  
PG.com**



This is a great  
resource for  
getting *out of*  
*print*

Palladium  
titles and

other select  
books. We've  
made more  
than 100 PDF  
products  
available for

digital

download

from

**DriveThruRP**

**G.com**

, as well as

# Fantasy Paper Miniatures, Game Master resources and other good

things with  
more to  
come. This is  
a great way to  
try Palladium  
products and

get access to  
out of print  
RPG source  
material.

Some notable  
titles include:

- Splicers

® RPG

- Rifts®

Chaos

Earth®

# Resurrection

, with all other  
Chaos Earth®  
titles to be  
added in the  
next week or



two.

- Rifts®

RPG, First

Edition

- Rifts®

**Coalition  
Wars series,  
the Siege on  
Tolkeen (all).**

**- Rifts®**

**Minion War  
Crossover  
series (all to  
date).**

**- Rifts®**

**World Books**

**1-27 with  
all the rest  
coming soon.**

**- Rifts®**

**Vampires**

# Sourcebook and other Rifts® titles.

- Beyond  
the

**Supernatural**

**TM RPG**

**and**

**Boxed**

**Nightmares**

**TM**

**, 1st Edition  
rules.**

**- Dead  
Reign® RPG  
(all titles) –**

# The Zombie Apocalypse.

- Nightbane  
ne® Book  
Four:



**Shadows of**

**Light™**

**- The**

**Mechanoids**

**® RPG**

**and**

# The Mechanoid Invasion® RPG Trilogy



- Palladium  
m Fantasy  
RPG ®  
**First Edition**  
**Rules and**  
**select 1st**

# Edition sourcebooks

■

- After the

Bomb® RPG

and

# sourcebooks

■

- The

Rifter ®

issues 1-66

**with more  
coming.**

**- The Best  
of The  
Rifter®**

# - Palladium m Weapon Book Series

- Deluxe  
Revised

**RECON®**

**RPG**

and

**Adv**

**anced**

**RECON®**

**Sourcebook**





- **FREE**

**highly-detailed,  
ed,**

**comprehen**

**ve      *Robot***  
***ech*® *RPG***  
***Tactics***  
**™ assembly**  
**instructions**  
**for all the**

**Wave One  
mecha –  
available  
now.**

**- FREE *Ro***

***botech®***

***RPG***

***Tactics™***

**color guides  
are available  
now.**

**- FREE *Robotech®*  
*RPG*  
*Tactics™*  
paper game**

**pieces, force  
organization  
tables, stat  
cards, rules  
and special  
items –**

**coming  
soon!**

**- Palladium  
m Fantasy  
RPG® Paper**

**Miniatures –  
Volumes  
#1-6 are  
available  
now.  
More are**



coming.

- **Game  
Master kits  
and other  
resources.**

**- 120+**

**Palladium  
titles and  
more, with  
many more**

**books to  
come.**

- Go to **Dri  
veThruRPG.  
com**

**to see the full**

selection. But  
come back  
every month  
to see what  
new books  
have been

added. We  
are planning  
to do a lot.

# Schedule of Upcoming Releases

- The

# **Rifter® #73**

**– Winter  
issue – Cat.  
No. 173  
– 96 pages,  
filled with**

“official”  
source  
material by  
*Siembieda,*  
*Rosenstein,*  
*Walton, Kluge*



and others.

Now shipping.

- Rifts®,

The

Coalition

**States:**  
**Heroes of**  
**Humanity**

**TM**

**Sourcebook**  
**by Kevin**

# Siembieda and Matthew Clements – May release.

- Rifts®,

The

Coalition

States:

Heroes of

Humanity™

# **Arsenal**

**Sourcebook**

**by Kevin**

**Siembieda**

**and Matthew**

**Clements**

– in final  
production  
right now.

- The  
Rifter® #74

– Spring issue  
– 96 pages,  
filled with  
“official” and  
optional  
source

material.

Ships in May.

- Rifts®

The

Disavowed



**TM**

**Sourcebook**

**by Kevin**

**Siembieda**

**and Matthew**

**Clements**

– Summer,  
2016.

- Rifts®

Secrets of

the

# **Atlanteans**

**TM**

**Sourcebook**

**by Carl**

**Gleba**

**– Summer,**

2016.

- Rifts®

Haunted

Tech™

sourcebook

**by Kevin  
Siembieda  
– Summer.**

**- Garden  
of the**

**Gods™, a**  
**Palladium**  
**Fantasy**  
**RPG®**  
**Sourcebook**  
**by Kevin**

**Siembieda**  
**– Summer.**

**- Lopan™,**  
**a Palladium**  
**Fantasy**

**RPG®**  
**Adventure**  
**Sourcebook**  
**by Glen**  
**Evans,**  
**additional**



material by  
Kevin  
Siembieda.

- **Dead**

**Reign®**

**Sourcebook:  
Hell  
Followed™  
by Taylor  
White –  
a large, juicy,**

160 page  
sourcebook.

- Chaos

Earth® First

Responders

(more than  
you may  
imagine)

- The  
**Rifter® #75**

# – Summer issue.

**Also  
coming:  
  
- Splicers  
®  
Sourcebooks**

- **Heroes**  
**Unlimited™**  
**Sourcebooks**

- **Beyond**

**the**  
**Supernatural**  
**TM**  
**sourcebooks**  
  
**- Robotec**



# h® RPG sourcebooks

- Robotec

h® RPG

Tactics

# **TM Wave 2 expansion packs**

**- Robotec  
h® RPG**

**Tactics™**

**source**

**material and**

**events.**

**- Rifts®**

**World Books**

**and**  
**Sourcebooks**  
**, including**  
**Rifts®**  
**Sovietski**  
**, Rifts®**

**Antarctica,  
Rifts® New  
Navy, and  
others.**

**- And**

**some  
surprises ...**

# Upcoming Palladium Books® Convention Events

Palladium  
Books does  
not have to be  
an exhibitor at  
a convention  
or be counted



among the  
guests to  
support that  
convention.  
We are happy  
to support

events  
running  
Palladium  
games with  
prizes for best  
players, other

swag, and  
donations to  
charity  
auctions. If  
you are a  
Game Master

running  
Palladium  
gaming  
events, or a  
convention  
hosting them,

PLEASE  
contact  
Palladium  
Books via the  
**Help Desk**  
or the

**Megaversal  
Ambassadors  
s  
, or call the  
Palladium  
offices**

to get our  
support. Just  
give us plenty  
of advance  
notice so we  
can confirm

the  
conventions  
and the  
Palladium  
gaming  
events,



determine the  
swag and  
ship it out.  
Plus we are  
glad to  
promote

conventions  
and gaming  
events right  
here in the  
Weekly  
Updates.

Below are just  
some of the  
conventions  
hosting  
Palladium  
game events

this year.

**- Internati  
onal  
Tabletop Day  
Event  
Hosted by**

**RAGECon –  
April 30,  
2016**

**Conventi  
on Name:  
RAGECon –**

# International Tabletop Day.

## Dates:

April 30,  
2016, plus  
in-store RPG

games within  
the next few  
months.

**Location**

**:** Reno,

Nevada.



**Website:**

<http://www.ragecon.com/>

**Supporting:**

# Role-playing games, including **Rifts** ® and **Ninjas &**

# Superspies

games on

4/30/2016.

In-store

games hosted

by a

Palladium  
Books  
Megaversal  
Ambassador.  
Coming in the  
next few

months, game  
events for  
**Dead  
Reign®,  
Heroes  
Unlimited™,**

**Ninjas &  
Superspies  
™, Rifts  
® and  
Splicers  
®.**

**Contact  
for Details &  
Registration:  
Ask for Jeff at  
event@ragec  
on.com.**





**- Anime  
North – May  
26-29, 2016 –  
Toronto,  
Canada**

**Palladium  
m Books® in  
exhibitor  
area  
– Kevin  
Siembieda**

**and Chuck**

**Walton**

**Guests**

**Conventi**

**on Name:**

**Anime North.**

**Dates:**  
**May 26-29,**  
**2016**  
**(Memorial**  
**Day**  
**Weekend).**

**Location**  
**:** **Toronto,**  
**Ontario,**  
**Canada.**

**Website:**

<http://www.animenorth.com/>

**Supporting:  
Anime,  
Cosplay,**

Role-Playing  
Games and  
Comic Books.  
Palladium  
Books® is in  
attendance

with a booth  
selling  
**Robotech®**  
**RPG**  
**Tactics™**  
main box



game, RRT  
expansion  
packs,  
exclusive  
figures, and  
role-playing

game  
products, as  
well as  
running  
demos,  
having display

pieces and  
being  
available to  
chat.

*Kevin*  
*Siembieda*  
and  
*Charles*

*Walton II*

are guests at

the

**2016 Anime**

**North.**

A few other

Canadian  
Palladium  
creators may  
also be in  
attendance at  
the Palladium

booth in the  
gaming hall.  
Anime North  
is one of the  
largest and  
longest

running anime  
conventions  
in North  
America, with  
26,000+ in  
attendance in



2016. The  
range of  
special  
guests, voice  
talent and  
cosplay is

amazing. If  
you are  
attending  
Anime North,  
please drop  
by the booth

to say hello or  
sit in on any  
of Kevin's  
panel talks  
about game  
design,

licensing and  
Hollywood,  
writing, world  
building and  
others. We  
love this

event and  
highly  
recommend it.  
Tickets sell  
out fast, so  
order yours

and book a  
hotel room  
immediately.

**- RAGECo  
n – June  
24-26, 2016  
Conven  
tion Name:**

# RAGECon 2016.

**Dates:**

June 24-26,  
2016.

**Locatio**



**n:**

**Reno,**

**Nevada.**

**Websit**

**e : <http://>**

**[www.ragecon](http://www.ragecon)**

[.com/](#)

**Supporting:  
Role-playing  
games,  
including**

**Rifts**

®,

**Heroes**

**Unlimited™**

,

**Ninjas &**

# Superspies

# TM

# and

# Splicers®

▪

# Contact

**for Details &  
Registration:  
Ask for Jeff at  
event@ragec  
on.com.**

- 2016

**Gen Con  
Indy –  
August 4-7 –  
Indianapolis,  
Indiana  
Gen**

Con is the  
biggest  
gaming  
convention in  
the country.  
Palladium



Books will be  
there as usual  
with products  
to sell and a  
gaggle of  
creators to

sign books  
and chat. And  
thanks to  
volunteer  
Game  
Masters

working  
through the  
Palladium  
Megaversal  
Ambassador  
program there

should be 40+  
Palladium  
gaming  
events.

**Conven  
tion Name:**

Gen Con  
Indy.

**Dates:**

August 4-7,  
2016.

**Locatio**

**n:**

**Indianapolis,  
Indiana.**

**Websit**

**e : [http://](http://www.genccon.com)**

**[www.genccon.com](http://www.genccon.com)**

com/

**Supporting:**  
**ALL types of gaming;**  
**role-playing**

games, board  
games,  
miniature  
games/warga  
mes, card  
games,



videogames  
and more,  
plus cosplay  
and guests by  
the dozens.  
We love this

event and  
highly  
recommend it.  
Tickets sell  
out fast, so  
order yours

and book a  
hotel room  
immediately.

Palladium  
Books will be

in attendance  
in the Exhibit  
Hall, and  
there are  
dozens of  
Palladium

gaming  
events.

Guests at the  
booth daily

include *K*

*evin*

*Siembieda*  
(game  
designer,  
author,  
founder),  
*Wayne Smith*

(editor),  
*Charles*

*Walton II*

(artist),

*Brandon Aten*

(author) and

# others.



© Copyright

2016

Palladium

Books Inc. All

rights  
reserved.

Rifts®<sup>®</sup>, The

Rifter®,  
RECON®,  
Splicers®,  
Powers  
Unlimited®,  
Palladium

# Books®, The Palladium Fantasy Role-Playing Game®, Phase

World®,  
Nightbane®,  
Megaverse®,  
The  
Mechanoids®  
, The

Mechanoid  
Invasion®,  
Coalition  
Wars®,  
Chaos  
Earth®, Dead

Reign®, and  
After the  
Bomb® are  
Registered  
Trademarks  
of Palladium

Books Inc.  
RPG  
Tactics™,  
Beyond the  
Supernatural,  
Coalition



States,  
Heroes  
Unlimited,  
Ninjas &  
Superspies,  
Minion War,

Mysteries of  
Magic,  
SAMAS,  
Thundercloud  
Galaxy, Three  
Galaxies,

Vampire  
Kingdoms,  
and other  
published  
book titles,  
names,

slogans and  
likenesses  
are  
trademarks of  
Palladium  
Books Inc.,

and Kevin  
Siembieda.

Robotech®

and  
Robotech®  
The Shadow  
Chronicles®  
are  
Registered

# Trademarks of Harmony Gold USA, Inc.

This press  
release may  
be reprinted,  
reposted,  
linked and  
shared for the



sole purpose  
of advertising,  
promotion  
and sales  
solicitation.