

By Kevin Siembieda

We are working our collective keisters off on several fronts and making some good progress. The upcoming books are going to be awesome. When I wasn't writing or coordinating work for a number of upcoming products, Wayne and I were working on convention prep, advertising, approvals, communications with artists and licensors, and exploring a variety of business areas. In short, very busy but feeling like we are getting a heck of a lot done. Read on.

***Savage Rifts*® for *Savage Worlds*® rules**

The more we see, the more we like. The release of the **Savage Rifts**® game line from Pinnacle Entertainment is promising to be pretty awesome. Sorry, I can't say too much except we are getting excited about it as it all comes together. We've been reviewing and approving artwork, covers, text and so on. I even wrote a forward a week or so ago.

UPDATE: The Rifter® #74 – Spring issue

Wayne is looking to make his final selections for the material going into [The Rifter® #74](#) over the next couple of weeks, so if you were planning on submitting material, send it on in. And we are always looking for new contributors. I need to assign out the artwork for various articles yet. At least half of this issue's content is "official" source material.

UPDATE: Coalition States: Heroes of Humanity™ Sourcebook

I made excellent progress over the last week on finishing the

manuscript. Parts of it are done and going through the editing phase, and Chuck is pounding away at the artwork. [Heroes of Humanity](#)

™ Sourcebook

and

[The Disavowed](#)

are going to be amazing. Think

Coalition War Campaign, Part 2

. As you may have surmised, we are expanding from the original concept. I'm trying to decide if I should stop and release what we have, make it a bigger book, or divide it into two medium-sized titles as I work away at it. It's all fun stuff you are going to love. Chuck Walton's designs ... wow, and I think this is some of my best writing.

In [Heroes of Humanity](#) **™**, the Minion War is raging and the CS has to mobilize troops fast. Basic training is just that, "basic." To counter that, the CS has turned to creating a lot more *augmented troops*, Juicers and Combat Cyborgs in particular. The new weapons, gear and ideas are going to make gamers very happy. All that and psychics too.

UPDATE: Rifts® The Disavowed™

Been focused on everything else, but still making notes on [The Disavowed](#) and **Haunted Tech™** as the ideas

come. These books are each stand-alone products related by theme, time-line and interlocking events.

UPDATE: Secrets of the Atlanteans™

I expect to assign the cover and some of the artwork next week.

UPDATE: Rifts® Sovietski™

I'm assigning out the cover for this book soon, too.

**Rifts® World Book PDFs on
DriveThruRPG.com**

[Rifts® World Book 19: Australia](#) and **[Rifts® World Book 20: Canada](#)**
are available as PDFs right now on
[DriveThruRPG.com](#)

▪
**Rifts® World Book 21: Splynn
Dimensional Market**
will go live tonight at midnight.

They join last week's PDF postings of [Rifts® World Book 18: Mystic Russia](#)

,
[Rifts® World Book 17: Warlords of
Russia](#)

and

[Rifts® World Book 16: Federation of
Magic](#)

, and a slew of other titles that have gone up over the last several weeks. There are also

previews

of

[The Rifter® #73](#)

, **Northern Gun 1 & 2, Lemuria, Rifts® Vampire Kingdoms, Bizantium** and many other Palladium titles. Things remain in place to see 2-3 new PDFs of **Rifts® World Books** and other titles added every week.

In addition to the titles listed above, **The Minion War**™ series of books, the **Rifts® Coalition Wars®/Tolkeen series**, **Chaos Earth® Resurrection**, all of the **Dead Reign**® (Zombie Apocalypse) titles, **Splicers® RPG** and most issues of **The Rifter®**

are available NOW! So are first edition rules of the

Heroes Unlimited™ RPG

and sourcebooks,

Palladium Fantasy RPG®

and sourcebooks,

The Mechanoids®

, and much more, available on

DriveThruRPG.com

.

Available right now:

- [Rifts® World Book 20: Canada](#), [Rifts® World Book 19: Australia](#)

,

[Rifts® World Book 18: Mystic Russia](#)

,

[Rifts® World Book 17: Warlords of Russia](#)

,

Rifts® World Book 16: Federation of Magic

,
Rifts® World Book 15: Spirit West

,
Rifts® World Book 14: New West

TM,
Rifts World Book 13: Lone Star

TM,
Rifts® World Book 12: Psyscape

,
Rifts® World Book 11: Coalition War Campaign

TM,
Rifts® World Book 10: Juicer Uprising

TM, and
Rifts® World Book 9: South America 2

along with

World Books #1-8

and various other

Rifts

® titles.

- [Rifts® Chaos Earth® RPG](#), [Chaos Earth®: Rise of Magic](#)

™, and

[Chaos Earth® Resurrection](#)

™ and

[Creatures of Chaos](#)

™ are all available now.

- Two free **Chaos Earth® Resurrection** previews and many other previews.

- **Rifts® World Books 1-20** with more added every week.

- **Rifts® Coalition Wars®: Siege on Tolkeen series** – all six titles.

- **Rifts® The Minion War™ series – six current books –** consisting of [Dimen](#)

Dimension Book 10: Hades

,
Dimension Book 11: Dyval

,
**Dimension Book 12: Dimensional
Outbreak**

,
**HU2 adventure sourcebook:
Armageddon Unlimited**

TM,
,

Heroes of the Megaverse

®, and

Rifts® Megaverse® in Flames

available now! Suitable for ALL settings,
including

Rifts

®,

Heroes Unlimited™

and

The Palladium Fantasy RPG®.

- **Dead Reign® RPG titles. The Zombie Apocalypse is yours to role-play with the *Dead Reign® RPG*. The core rule book and all sourcebooks are available now.**

- **The Rifter® issues #1-66.**

- **FREE *Robotech® RPG Tactics™* paper game pieces, force organization tables, stat cards, rules and special items – coming soon!**

- **FREE 12 highly-detailed, comprehensive *Robotech® RPG Tactics™* assembly instructions for all the Wave One mecha – available now.**

- **FREE *Robotech® RPG Tactics™* color guides are available now.**

- **Palladium Fantasy RPG® Paper**

Miniatures – Volumes #1-6 are available now. More are coming in the weeks ahead.

- **120+ Palladium titles, plus G.M. kits, and more.**

- **Much more to come in the weeks ahead.**

Palladium Collectibles Available in Kevin's Online Toy & Collectibles Store

More collectibles and artwork are going to be added over the next week. Last weekend we added the super-rare “**Defilers**”

Fantasy print

(11x17 inches, black and white). Fewer than 50 were ever even printed. Originally only people who played in my three and a half year long campaign got one. It is one of my favorite illustrations of all time and I have put one up for sale in my store.

We're adding a number of other Palladium collectibles, hardcovers, out of print titles, original artwork, and toys and items from my personal collection to [my ebay store](#). We add items on a regular basis and offer sales, so check it out from time to time. Includes one-of-a-kind original artwork, prints,

Rifts

® and

Robotech

® artwork by

*Kevin Long, me
and
others*

. There is also a range of limited editions, rare book titles and limited edition hardcovers, toys and more available with frequent new items added. Items include original art, out of print titles, redlined proofreader photocopies signed by me and the staff, signed manuscripts with editors' corrections, some original art, hardcover books (including

Rifts® Lemuria, Northern Gun™ One, Northern Gun™ Two, Megaverse® in Flames™, Beyond the Supernatural™ Gold, Rifts® Machinations of Doom™ Gold

and

Rifts® Ultimate Gold

), hundreds of toys and action figures, all from my personal archives and collection.

Take a look every weekend or two for new items added.

<http://stores.ebay.com/kevinstoys-artandcollectibles>

UPDATE: Convention Madness

I have been getting a number of convention guest invitations the last few weeks. Nice. Unfortunately, I do not do many conventions – or products would never come out – but I consider all serious offers. We have added **GrandCon**

in Grand Rapids, Michigan, September 16, 17 & 18, 2016. I'm also seriously considering attending a convention down south in March, 2017. Both sound like fun.

AdeptiCon – March 31-April 3, 2016

AdeptiCon is only 3 weeks away! We'll be there with **Robotech® RPG Tactics™** items as well as

Rifts®

and other products to sell, and a few new things to show fans. (Yes, we'll post 'em online too.) Not sure if we'll have the news we were hoping to share, but we'll be happy to chat and share what we have.

<http://www.adepticon.org>

**Anime North – Toronto, Canada –
May 26-29, 2016**

It looks like author, Greg Diaczyk and a few other people may be joining Palladium Books in the gaming hall where we'll be selling select gaming product and displaying artwork, **Robotech® RPG Tactics™** items, and maybe running a few RRT demos and even a role-playing game or two. Join me, Greg Diaczyk, Wayne Smith, Charles Walton II and a few other Palladium madmen for some fun and games in Toronto.

<http://www.animenorth.com>

**Gen Con Indy – Indianapolis,
Indiana – August 4-7, 2016**

What is there to say about Gen Con? It's

big. Awesome. Fun. And Palladium Books will be there, so please swing by to get new and old RPG titles, **Robotech® RPG Tactics**™, original art, collectibles, chat with Palladium creators, get books signed and have a blast.

Palladium Creators at the 2016 Gen Con:

- Brandon Aten – writer
- Matthew Clements – writer
- Michael Leonard – artist and Game Master
- Mark Oberle – writer
- Kevin Siembieda – founder, writer, artist & game designer
- Wayne Smith – editor and Editor in Chief of The Rifter®
- Thomas Roache – Robotech® advisor and demo

- Jeff Ruiz (NMI) – Megaversal Ambassador
- Charles Walton II – artist, writer and Splicehead

And maybe a couple others to be added.

<http://www.gencon.com>

**GrandCon – Grand Rapids,
Michigan – September 16, 17 & 18,
2016**

I don't know why I generally think of Grand Rapids as far away, because it's only about 2 hours and 15 minutes from the Palladium

offices here in Westland. *Sean Patrick Fannon*, the

co-author of

Savage Rifts

® for the

Savage Worlds game system,

is also a guest. He and I will be doing panels about

Savage Rifts®

and role-playing game design, world building and running gaming events (I'll probably run Lord DeSilca), and Palladium Books will have a few tables in the dealers' room. Plus

Wayne Smith

and

Charles Walton II

(with artwork for sale) will also be present to chat with gamers and sign books.

GrandCon is a rapidly growing gaming event right here in Michigan, drawing

1,500+ gamers, so we are pleased and excited to be part of it. They have big plans for 2017 that should make the event even bigger and more fun. Michiganders, support this convention. We need and deserve a large gaming convention in our state.

<http://www.grand-con.com>

Frenzied activity has been exciting ...

This week has been extremely manic and busy, but fun and exciting. And when I have been writing, I have been on fire and spinning out some great stuff. I have a business meeting tonight and then I'm back at it. I hope to finalize [**Rifts® Heroes of**](#)

[Humanity](#)

and dive

right into

[I](#)

[he Disavowed](#)

very soon. Keep those imaginations burning bright and game on!

– Kevin Siembieda, Publisher, Writer, Game Designer

**NEW! The Rifter® #74 – Ships
Spring**

Half to two-thirds of [The Rifter® #74](#)

is

“official” source material

for

Rifts®, **Splicers®**

and more, plus news and coming attractions.

Every issue of The Rifter® is an *idea factory*

for players and Game Masters to generate new ideas and find new avenues of adventure. It provides useful, ready-to-go source material you can just drop into your ongoing games. A doorway to new possibilities and numerous Palladium role-playing

worlds. And the many new characters, O.C.C.s, powers, magic, weapons, villains, monsters, adventures and ideas for one setting can be easily adapted to

any

Palladium setting. Every issue has material for

Rifts

® and at least 2-3 other Palladium game lines. And don't forget, most of the material can be easily adapted for use in ANY Palladium game setting.

The Rifter® #74 – Spring, 2016:

- Rifts®: The Town of Moorcroft, Wyoming – “official” source

material by Julius Rosenstein.

- **Splicers® – “official” source material – by Chris Kluge and Charles Walton II.**

- **Rifts® Short Story by S.E. Gibbons.**

- **More gaming advice.**

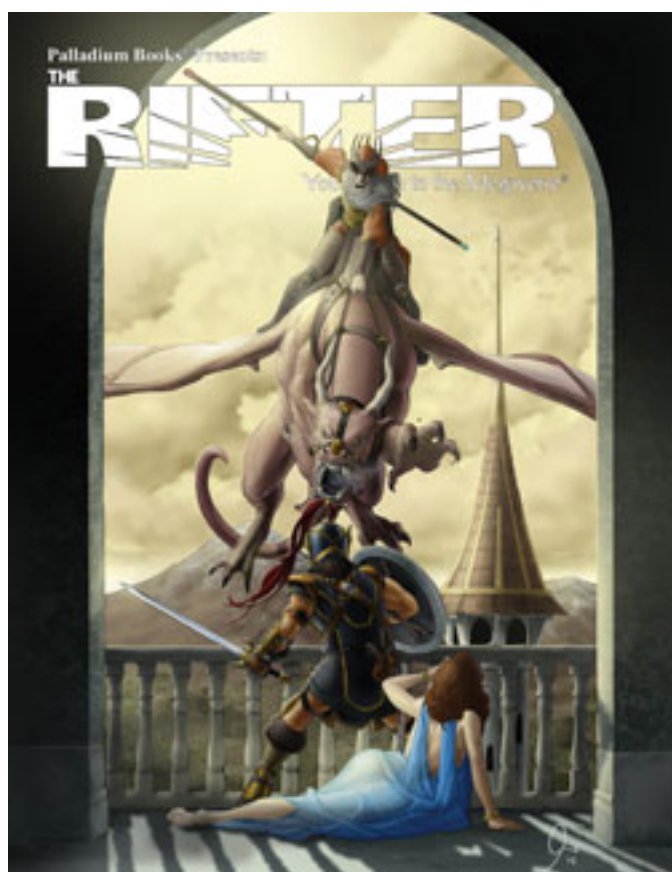
- **Optional source material for 2-4 other settings.**

- **News, coming attractions, product descriptions and more.**

- **96 pages – \$13.95 retail – Cat.**

No. 174

. Spring issue.



NEW! The Rifter® #73 –

Available now!

For the first time ever, the entire issue of **The Rifter® #73** is “*official*” source material

for

Rifts®, **Palladium Fantasy**

RPG®, **Splicers®**

and

Dead Reign

®, plus news, coming attractions and more. It is a great way to kickoff

Palladium’s 35 Year Anniversary

.

Every issue of The Rifter® is an *idea factory* for players and Game Masters to generate new ideas and find new avenues of adventure. It provides useful, ready-to-go source material you can just drop into your ongoing games. A doorway to new possibilities and numerous Palladium role-playing worlds. And the many new characters, O.C.C.s, powers, magic, weapons, villains, monsters, adventures and ideas for one

setting can be easily adapted to
any

Palladium setting. Every issue
has material for

Rifts

® and at least 2-3 other
Palladium game lines. And don't
forget, most of the material can
be easily adapted for use in ANY
Palladium game setting.

Rifter® #73 Highlights:

- **Rifts® – Nexus Born, by
Julius Rosenstein – “official”
source material. Why is it**

that some children born at a ley line nexus are gifted? Find out, and find out exactly what these gifts are and how they can impact player characters and NPCs. New concepts, NPCs and adventure source material including Hidden Nexus Points. Additional text and ideas by Kevin Siembieda.

- Palladium Fantasy RPG® – Children of the Forest, by Kevin Siembieda – “official” source material. More insight about the Wolfen and

Faerie Folk of the Great Northern Wilderness, adventure setting, the Risinor Dragon Stallion war steed, five new Rune Weapons, a madman, a new villain, and adventure ideas that let you use all of this data and new toys in an adventure set in the Palladium Fantasy world. Easily adaptable for *Rifts®*, *Phase World*, *Heroes Unlimited*, etc.

- **Splicers® – I am Legion, Part Two, by Charles Walton II, Chris Kluge and Lance Colley –**

adventure plus “official” source material. The adventure continues as your heroes must deal with the plight of contending with the new Machine personality known as *Legion*

. In this adventure, the player group is given instructions from the Warlord, himself, to learn more about this enemy, and if possible, use a special weapon to bring it down. But nothing ever works that easy. New War Mounts, O.C.C. upgrades, N.P.C.s, and more, including the

very first time a
Splicer Warlord
is ever statted out.

- **Dead Reign® – Detroit by Thomas Morrison – “official” source material** . The title says it all. The city of Detroit in the Zombie Apocalypse. An adventure setting.

- **Palladium Fantasy RPG® – the Triumvirate Dragon by Glen Evans and Kevin Siembieda – “official” source material.**
For the first time, the iconic,

three-headed dragon that appeared on the original cover of the

Palladium Fantasy RPG®

is described and stated out.

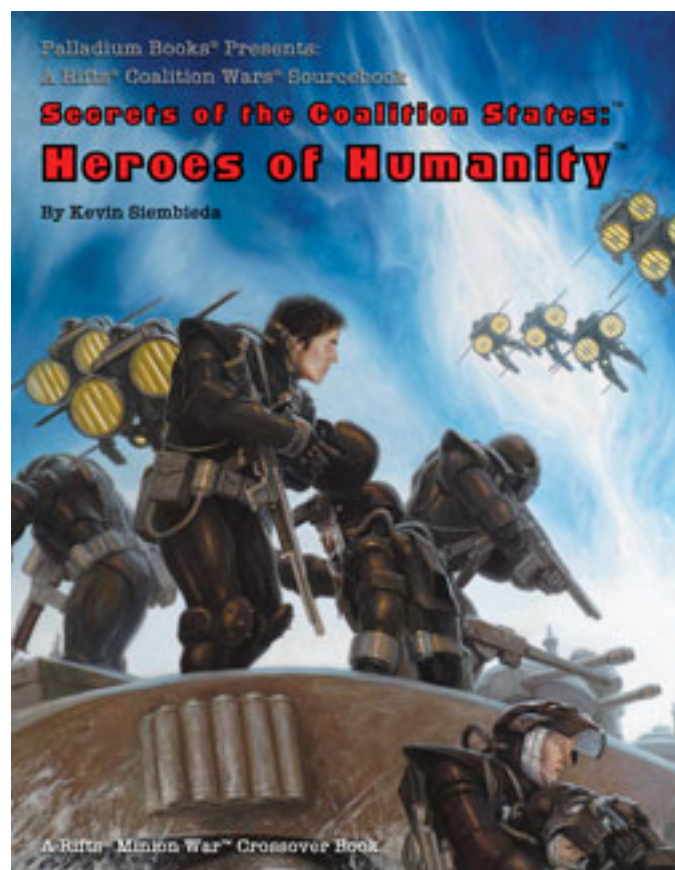
- **News, coming attractions, product descriptions and more.**

- **Rifts® cover by Michael Wilson.**

- **96 pages – \$13.95 retail –**

[Cat. No. 173](#)

. Winter issue. Available now!



NEW! Rifts® The Coalition States: Heroes of Humanity TM

– March

In final production. The events unfolding in **World Book 35: Megaverse® in Flames** threaten to change the entire landscape of Rifts® Earth, as the demonic minions of Hades and Dyval seek to bring Hell on Earth and turn

the planet into a dimensional gateway to Armageddon!

The Coalition States, along with Northern Gun and Lazlo, take the lead in the defense of North America. Heroes of Humanity explores the good and bad in the Coalition's efforts to save humanity and send this new threat back to the pits of Hell.

- **New Coalition weapons, armor and war machines.**
- **The Coalition States: Are they heroes or villains? Or does it depend on whether you are human or not?**
- **Can the CS fight alongside mages and D-Bees if it means saving the world?**
- **How is the CS dealing**

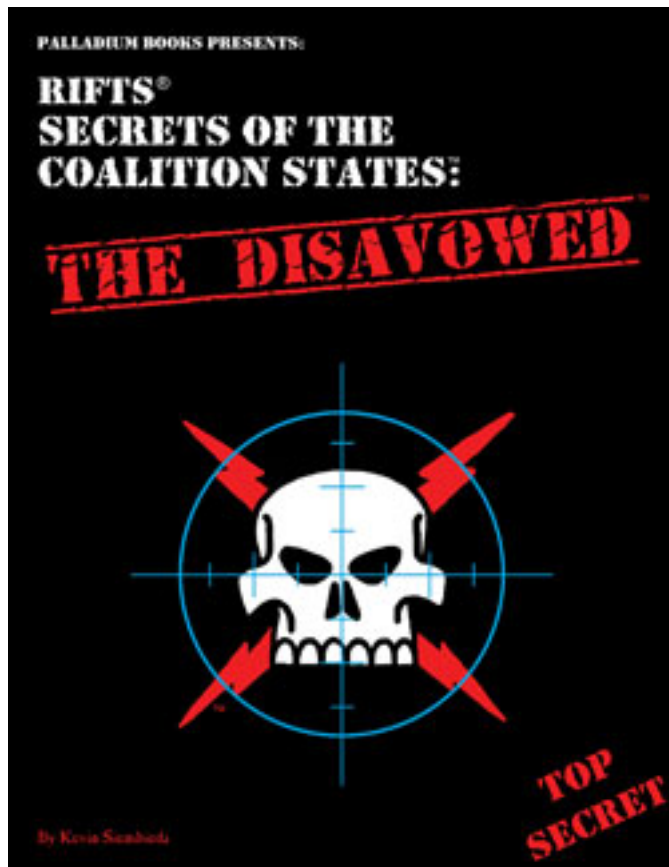
with the Minion War on Earth, their battle plans, strategies and alliances.

- **One plan to battle the Xiticix and who really pays the price.**

- **Setting background, world information and many adventure ideas.**

- **Written by Kevin Siembieda, Matthew Clements and contributors.**

- **Final page count and price yet to be determined but probably 96 pages – \$16.95 retail, but it might go larger – [Cat. No. 889](#). Ships in March.**



Rifts® Secrets of the Coalition States: The Disavowed™ – Spring

“Desperate times require desperate measures. War

has nothing to do with morality or justice. It's all about winning or dying. We cannot bind our hands with high ideals, even our own, or worry about the laws of renegade nations or the rights of alien people. We must fight fire with fire. And you are the match.” –

Colonel Lyboc addressing a Disavowed team

The Disavowed are so Top Secret that their existence is known only to a handful of the Coalition States' most elite, top echelon, with *Joseph Prosek II* the mastermind behind the Disavowed operation, and Colonel Lyboc its shadowy face. Find out who these men and women are. How

the Disavowed get away with using magic, traveling to other parts of Rifts Earth and even to other dimensions in pursuit of enemies and strategic information that cannot be had through conventional means. Learn about the secret parameters in which these hard-boiled warriors, secretly hand-picked by Joseph Prosek II, operate,

why almost every mission is considered a suicide mission, and why they must forever be the Disavowed.

- CS operatives so secret that even the top military and political leaders right up to Emperor Prosek *know nothing about them*

**. And if they did know,
would they condone their
activity or condemn it?**

**- Are the Disavowed
heroes or renegades?
Assassins or soldiers?
Madmen or
super-patriots? Or a little
of them all?**

**- Unsung heroes who
keep the CS safe, or
thugs and pawns of a**

shadow agency within the Coalition government?

- What role does the Vanguard play in this group?

- How do they reward their D-Bee “teammates” when the mission is over?

- What happens to the Disavowed when they have seen or learned too

much? Adventure ideas galore and so much more.

- Written by Kevin Siembieda and Matthew Clements.

- Final page count and price yet to be determined, but probably 96 pages – \$16.95 retail –

[Cat. No. 892.](#)

NEW! Rifts® Secrets of the Atlanteans

TM

– Spring

True Atlanteans are descendants from Earth's past. The survivors of the sinking of Atlantis (really a dimensional mishap)

and travelers of the Megaverse, wielders of Tattoo Magic and other lost mystic arts. Most people regard them as heroes, but are they? The Sunaj Assassins are mythic villains feared by all, yet they too are True Atlanteans who serve dark forces.

For the first time, much of the story behind True Atlanteans and their secrets are revealed.

- True Atlanteans revisited.

- Optional Atlantean character creation

tables including clan heritage and other factors.

- **Secrets of the stone pyramids, different types/purposes and powers.**

- **Many new magic tattoos, magic spells, weapons and armor.**

**- Atlantean
hideouts and secret
communities across
the Megaverse.**

**- The Sunaj
Assassins, their
secrets, history and
plans for the future.**

**- Atlantean Monster
Hunter O.C.C.,
Atlantean Defender**

**O.C.C. and much more.
And this is just the tip
of what this book
contains.**

**- Written by Carl
Gleba. Additional text
and ideas by Kevin
Siembieda.**

**- Final page count
and price yet to be
determined, but
probably 160-192**

pages – \$20.95-\$24.95

retail – Cat. No.

890

▪

Spring.

Rifts® Haunted Tech

TM

– Spring or Summer

Faced with the
imminent threat of the
Minion War and
ensuing demon
plagues across Rifts®
North America, heroes
and nations rise!

Archie Three is taking none of it lying down. The insane machine-god is obsessed with sending the demons back to hell and saving “his” world.

- **The Republicans**

**reveal themselves
and take action. Yes,
that means Chaos
Earth NEMA O.C.C.s,
robots and
technology in Rifts®
Earth.**

**- Archie Three
takes action behind
the scenes, in a big
way.**

- New menaces appear.

- Haunted Tech gives new meaning to “ghost in the machine.” But are they a godsend or a Pandora’s Box of new danger.

- The new rules, powers and abilities

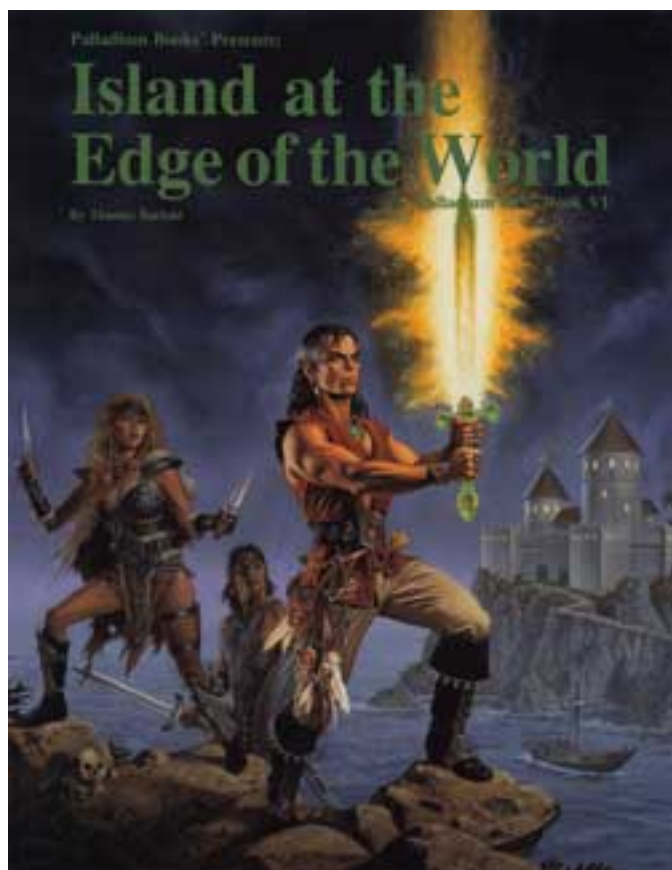
**for Haunted Tech will
blow your mind.**

**- Adventure ideas,
plot hooks and more.**

**- Written by Kevin
Siembieda.**

**Additional ideas
from Charles Walton
II.**

- Final page count, price and catalog number yet to be determined, but probably 96 pages – \$16.95 retail. Spring or Summer release.



BACK IN PRINT:

Island at the Edge of the World TM

**A Palladium
Fantasy RPG [®]
Sourcebook –
available now**

Island at the Edge

of the World™ is *back in print*
as a short run,
special printing.
This is the original
Palladium RPG®
sourcebook VI that
utilizes First Edition
rules. That said, it is

very easy to adapt
for use with Second
Edition rules.

**Island at the Edge
of the World™**

reveals some of the

little known history
of the Palladium
World, the Time of a
Thousand Magicks,
the Changeling
Inquisition, and dark
secrets that could
threaten the world.
Learn about

forgotten Crystal
Magic (as powerful
as Rune Weapons),
the Church of Scar,
the legendary Circle
of Absolute
Elemental Power
and frightening
prophecies about

the end of the world.

- **The hidden
Crystal Forest and
Crystal Palace.**

- **The Psychic
Science of Magic**

and Crystals.

**- New magic
weapons and
items.**

**- The Town of a
Dozen Fracts, an
adventure setting.**

- The Silent

Forest adventure.

**- Quest for the
Tombs adventure.**

**- The Old
Kingdom
Mountains and
adventures.**

**- The Valley at
the Top of the
World, an
adventure setting.**

**- The Island at
the End of the
World, an
adventure setting.**

**- Ancient ruins
and additional
places, people and
secrets of note.**

**- Written by
Thomas Bartold.
Additional text by**

Kevin Siembieda.

**- First Edition
rules. Requires
some modification
to use with
Palladium Fantasy
RPG®, Second
Edition.**

- 144 pages –
\$20.95 – Cat.
No. 458
. Available now.

**Garden of the
Gods TM – a
Palladium
Fantasy RPG
®
Sourcebook –
Spring**

This has been a secret project of Kevin Siembieda's that he has been plotting and writing in what little spare time he has. The Garden of the Gods is said to be

a holy place
watched over and
even frequented
by the avatars of
the gods.

According to
legend, the god
may visit heroes
and followers in

dreams or in person by an avatar of the god, to be given guidance, inspiration, heroic quests, and gifts of knowledge and magic. More

details about this title will follow.

- The Garden of the Gods described in detail.

- Godly insight

and visitations.

**- Gifts of
magic and
knowledge.**

**- Sanctuary
and more.**

**- The Black
Pit, a place of evil**

**and dark secrets.
Is it a
counterbalance
to the good of the
Garden or a trick
of the Old Ones?**

**- Written by
Kevin Siembieda.**

- Final page count, price and catalog number yet to be determined, but probably 96 pages – \$16.95 retail. A Spring

release.

**Hell Followed™
– A Dead Reign
®**

Zombie Apocalypse Sourcebook

**At 160 pages, Hell
II Followed
™ is the largest**

Dead Reign®

sourcebook

yet. Spring or

Summer release.

Can you survive

the Zombie

Apocalypse? Find

out by playing

**Dead Reign
®. The results
may surprise you.**

**- New
O.C.C.s and
skills.**

**- New
zombies and
other menaces.**

**- More world
information,
new dangers
and new**

adventurers.

**- Written by
Taylor White.**

**- 160 pages –
\$20.95 retail –
Cat. No. 236.**

**Spring or
Summer
release.**

**Rifts® Chaos
Earth®
Sourcebook:
First
Responders –
Summer**

The Great
Cataclysm has
devastated
civilization, but
humanity fights
for survival. The
struggles of
civilian law

enforcement,
fire and rescue,
and everyday
men and women
are some of the
most epic tales
to be told in a
world gone to

hell. They fight
monsters,
aliens, the
paranormal, the
elements, and
each other, all
with the hope of
reclaiming their

lives from the
Chaos.

- **New**
D-Bees and
monsters from
the Rifts.

**- First
Responder
O.C.C.s, skills
and special
equipment.**

**- New
“average**

citizen”
Occupational
Character
Classes
(O.C.C.s).
- New
equipment for
NEMA

**“Roscoes” and
other
emergency
personnel.**

**- Notable
rescue
vehicles, robot**

**drones, and
technology.**

**- Source
information
and stats for
common
Golden Age**

**technology
(weapons,
vehicles,
medical tech,
etc.).**

**- Apocalyps
e Plagues
brought from**

**other worlds to
Chaos Earth.**

**- Adventure
ideas and
more.**

**- Written by
Jason**

Richards. Additional text by Clements & Siembieda.

**- 96 pages –
\$16.95 retail –**

Cat. No. 665

**. A Summer
release.**



Robotech®

RPG Tactics

TM

**Wave Two is
coming ...
– but you
can get
started with**

the *core box*
***set* and**
Wave One
expansions
right now

If you love
Robotech®,
you want to
take a look at
this game.
Beautifully
detailed game

pieces of your
favorite
Robotech®
mecha, and
fast playing
rules that
capture the

Robotech®
experience in a
new, exciting
way. And this is
just the
beginning. We
have so much

more planned
for the years
ahead.

Robotech®

RPG Tactics™

"Starter Box"

**(Main Box
Game) – Cat.
No. 55100 –
\$99.95 retail
price.**

This is the
game
Robotech®
fans have
wanted for
decades.
Robotech®

RPG Tactics
™ is a
fast-paced,
tabletop
combat game
that captures
the action and

adventure of
the
Robotech
® anime. Two
or more players
can engage in
small squad

skirmishes or
scale up to
massive
battles. Relive
the clashes of
the First
Robotech War,

engage in
stand-alone
tactical games,
or use the
dynamic game
pieces to
enhance your

Robotech®
RPG
experience. Or
simply collect
your favorite
mecha from an
expanding

range of
top-notch game
pieces. Get
yours now, so
you can build
your armies
and have them

ready when
Wave Two is
released.

The First Six

Robotech®

RPG Tactics

**™ Expansion
Packs**

are available to
retail along with
the main box

game. Here are
the SKUs and
retail prices:

- UEDF

Valkyrie Wing

– **Cat. No.**

55201 – \$36.95

retail.

– **UEDF**

Tomahawk/De

fender

Destroids

– Cat. No.

55202 – \$32.95

retail.

– UEDF

Spartan/Phala

nx Destroids

– Cat. No.

55203 – \$32.95

retail.

- Zentraedi

Regult

Battlepods

– Cat. No.

55401 – \$36.95

retail.

- Zentraedi

Artillery

Battlepods

– Cat. No.

55402 – \$36.95

retail.

- Zentraedi

Glaug

Command

– Cat. No.

55403 – \$36.95

retail.

– Robotech

® RPG

Tactics™

Rulebook

– Cat. No.

55105 – \$20.00

retail. Note:

**This is the
same rulebook**

that is included
in the main
game box, and
is offered
separately for
those who want
an extra copy,

or want to
check out the
rules before
buying the
whole game.



**Palladium
PDF Books –
download
from
DriveThruRP
G.com**

This is a great
resource for
getting *out of*
print

Palladium titles
and other
select books.

We've made
more than 100
PDF products
available for
digital
download from
DriveThruRPG

.com

, as well as
Fantasy Paper
Miniatures,
Game Master
resources and
other good

things with
more to come.
This is a great
way to try
Palladium
products and
get access to

out of print
RPG source
material. Some
notable titles
include:

- Splicers®

RPG

- Rifts®

Chaos Earth®

Resurrection

, with all other

Chaos Earth®

titles to be
added in the
next week or
two.

- **Rifts®**

RPG, First

Edition

- Rifts®

Coalition Wars
series, the
Siege on
Tolkeen (all).

**- Rifts®
Minion War
Crossover
series (all to
date).**

**- Rifts®
World Books**

**1-17 with
all the rest
coming soon.**

- Rifts®

Vampires

Sourcebook

**and other
Rifts® titles.**

**- Beyond
the
Supernatural
TM RPG**

and

Boxed

Nightmares™

**, 1st Edition
rules.**

- Dead

Reign® RPG (all titles) – The Zombie Apocalypse.

- Nightbane
® Book Four:

Shadows of

Light™

- The

Mechanoids®

RPG and

The

Mechanoid

Invasion®

RPG Trilogy

■

- **Palladium**

Fantasy RPG

® First Edition

Rules and select 1st Edition sourcebooks.

- After the
Bomb® RPG

and sourcebooks

■

- The Rifter

® issues 1-66

with more

coming.

- **The Best
of The Rifter®**

- **Palladium
Weapon Book**

Series

- Deluxe

Revised

RECON® RPG

and

Advanced

RECON®

Sourcebook

■

- **FREE**

highly-detailed

,

comprehensiv

e *Robotec*
h® RPG
Tactics
™ assembly
instructions
for all the
Wave One

**mecha –
available now.**

**- FREE *Rob
otech® RPG
Tactics™
color guides***

**are available
now.**

**- FREE *Rob
otech® RPG
Tactics™*
paper game**

**pieces, force
organization
tables, stat
cards, rules
and special
items –
coming soon!**

**- Palladium
Fantasy RPG®
Paper
Miniatures –
Volumes #1-6
are available**

**now. More
are coming.**

**- Game
Master kits
and other
resources.**

- 120+
Palladium
titles and
more, with
many more
books to

come.

- Go to **Driv**
eThruRPG.co

m to

see the full
selection. But
come back

every month to
see what new
books have
been added.
We are
planning to do
a lot.

Schedule of

2016 Releases for the First 6 months

- The
Rifter® #73

- **Winter issue**
- **Cat. No. 173**
- **96 pages,**
filled with
“official” source
material by
Siembieda,

Rosenstein,
Walton, Kluge
and others.
Now shipping.

- **Rifts®**,
The Coalition

States: Heroes of Humanity

™ Sourcebook
by Kevin
Siembieda and
Matthew
Clements

– in final
production right
now. Ships in
March.

- Rifts®

The

Disavowed

™ Sourcebook
by Kevin
Siembieda and
Matthew
Clements
– in production

right now.

Spring, 2016.

- Rifts®

Secrets of the

Atlanteans

™ Sourcebook

by Carl Gleba
– Spring, 2016.

- Rifts®

Haunted

Tech™

sourcebook

**by Kevin
Siembieda
– Spring or
Summer.**

**- The
Rifter® #74**

– Spring issue
– 96 pages,
filled with
“official” and
optional source
material. Ships
April or May.

**- Garden of
the Gods™, a
Palladium
Fantasy RPG®
Sourcebook
by Kevin**

Siembieda – Spring.

**- Lopan™,
a Palladium
Fantasy RPG®
Adventure**

Sourcebook by Glen Evans, additional material by Kevin Siembieda –

**Spring or
Summer.**

- Dead

Reign®

Sourcebook:

Hell

**Followed™ by
Taylor White
– a large, juicy,
160 page
sourcebook.
Spring or
Summer.**

- Chaos
Earth® First
Responders
(more than you
may imagine)

- **The**
Rifter® #75
– **Summer**
issue.

Also coming:

- Splicers®

Sourcebooks

- Heroes

Unlimited™

Sourcebooks

- Beyond

the

Supernatural

TM

sourcebooks

- **Robotech**
® RPG
sourcebooks

- **Robotech**
® RPG Tactics

TM Wave 2 expansions packs

**- Robotech
® RPG
Tactics™**

source

material and

events.

- Rifts®

World Books

and

Sourcebooks,

including

Rifts®

Sovietski

, Rifts®

Antarctica,

Rifts® New

Navy, and

others.

**- And some
surprises ...**

Upcoming Palladium Books® Convention Events

Palladium
Books does not
have to be an
exhibitor at a
convention or
be counted
among the

guests to
support that
convention. We
are happy to
support events
running
Palladium

games with
prizes for best
players, other
swag, and
donations to
charity
auctions. If you

are a Game
Master running
Palladium
gaming events,
or a convention
hosting them,
PLEASE

contact
Palladium
Books via the **H**
elp Desk
or the
Megaversal
Ambassadors

, or call the
Palladium
offices
to get our
support. Just
give us plenty
of advance

notice so we
can confirm the
conventions
and the
Palladium
gaming events,
determine the

swag and ship
it out. Plus we
are glad to
promote
conventions
and gaming
events right

here in the
Weekly
Updates. Below
are just some
of the
conventions
hosting

Palladium
game events
this year.

**- AdeptiCon
n – March
31-April 3,
2016**

**Palladium
Books® in**

exhibitor area Convention

n Name:

AdeptiCon.

Dates:

**March 31-April
3, 2016.**

Location:
Renaissance
Schaumburg
Convention
Center Hotel in
Schaumburg,
Illinois,

(Chicago area).

Website: [h](http://www.adepticon.org/)

[ttp://www.adepticon.org/](http://www.adepticon.org/)

Supportin

g:

Wargames and

tabletop
gaming.
Palladium
Books® is in
attendance with
a booth selling
the **Rob**

**otech® RPG
Tactics™
main box
game, RRT
expansion
packs,
exclusive**

figures, and
role-playing
game products,
as well as
running demos,
having display
pieces and

being available
to chat. We are
hoping to bring
RRT
co-game-designer
Carmen

Bellaire

with us to run
RRT demos
and chat with
gamers.

- International Tabletop

Day Event
Hosted by
RAGECon –
April 30, 2016
Convention
Name:
RAGECon –

International Tabletop Day.

Dates:

April 30, 2016,
plus in-store
RPG games
within the next

few months.

Location:

Reno, Nevada.

Website: h

<http://www.ragecon.com/>

on.com/

Supportin

g:
Role-playing
games,
including
Rifts
® and
Ninjas &

Superspies

games on

4/30/2016.

In-store games

hosted by a

Palladium

Books

Megaversal
Ambassador.
Coming in the
next few
months, game
events for
Dead Reign®,

**Heroes
Unlimited™,
Ninjas &
Superspies™,
Rifts
® and
Splicers**

®.

**Contact
for Details &
Registration:
Ask for Jeff at
event@ragecon
.com.**

**- Anime
North – May
26-29, 2016 –
Toronto,
Canada
Palladium
Books® in**

exhibitor area

– Kevin

Siembieda and

Chuck Walton

Guests

Conventio

n Name:

Anime North.

Dates:

May 26-29,
2016 (Memorial
Day Weekend).

Location:

Toronto,

Ontario,
Canada.

Website: <http://www.animenorth.com/>

**Supportin
g: Anime,**

Cosplay,
Role-Playing
Games and
Comic Books.
Palladium
Books® is in
attendance with

a booth selling
Robotech®
RPG Tactics™
main box
game, RRT
expansion
packs,

exclusive
figures, and
role-playing
game products,
as well as
running demos,
having display

pieces and
being available
to chat.

Kevin

Siembieda and

Charles Walton

//

are guests at

the

2016 Anime

North.

A few other

Canadian

Palladium

creators may

also be in

attendance at

the Palladium
booth in the
gaming hall.

Anime North is
one of the
largest and
longest running

anime
conventions in
North America,
with 26,000+ in
attendance in
2016. The
range of special

guests, voice
talent and
cosplay is
amazing. If you
are attending
Anime North,
please drop by

the booth to
say hello or sit
in on any of
Kevin's panel
talks about
game design,
licensing and

Hollywood,
writing, world
building and
others. We love
this event and
highly
recommend it.

Tickets sell out fast, so order yours and book a hotel room immediately.

- RAGECon
– June 24-26,
2016

Conventi
on Name:
RAGECon

2016.

Dates:

June 24-26,

2016.

Location:

Reno, Nevada.

Website:

<http://www.ragecon.com/>

**Supporting:
Role-playing
games,
including**

Rifts

®,

Heroes

Unlimited™

,

Ninjas &

Superspies™

and
Splicers®

▪

Contact
for Details &
Registration:
Ask for Jeff at

event@ragecon
.com.

**- 2016 Gen
Con Indy –
August 4-7 –
Indianapolis,
Indiana
Gen Con**

is the biggest
gaming
convention in
the country.
Palladium
Books will be
there as usual

with products to
sell and a
gaggle of
creators to sign
books and chat.
And thanks to
volunteer

Game Masters
working
through the
Palladium
Megaversal
Ambassador
program there

should be 40+
Palladium
gaming events.

Conventi
on Name:
Gen Con Indy.
Dates:

August 4-7,
2016.

Location:

Indianapolis,
Indiana.

Website:

<http://www.gen>

con.com/

**Supporti
ng: ALL
types of
gaming;
role-playing
games, board**

games,
miniature
games/wargam
es, card
games,
videogames
and more, plus

cosplay and
guests by the
dozens. We
love this event
and highly
recommmend it.
Tickets sell out

fast, so order yours and book a hotel room immediately.

Palladium Books will be in attendance in

the Exhibit Hall,
and there are
dozens of
Palladium
gaming events.
Guests at the
booth daily

include *Kevin Siembieda*
(game designer,
author,
founder),
Wayne Smith

(editor),

Charles Walton

//

(artist),

Brandon Aten

(author) and

others.

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The Rifter®
RECON®
Splicers®
Powers

Unlimited®,
Palladium
Books®, The
Palladium
Fantasy
Role-Playing
Game®, Phase

World®,
Nightbane®,
Megaverse®,
The
Mechanoids®,
The Mechanoid
Invasion®,

Coalition
Wars®, Chaos
Earth®, Dead
Reign®, and
After the
Bomb® are
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Superspies,
Minion War,
Mysteries of
Magic, SAMAS,

Thundercloud
Galaxy, Three
Galaxies,
Vampire
Kingdoms, and
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