### By Kevin Siembieda Crowdsource funding success

The **Rifts Northern Gun™ ONE Megaverse Insider crowdfunding** was another resounding success. As of today, 353

gamers

have "officially" participated in the

Rifts® Northern Gun™ ONE

crowdfunding, totaling \$27,030.00 in purchases

. Wow. Thank you. That number

may

increase a bit as there were a handful of customers who tried to place an order but encountered difficulties. We have been contacting them via email and waiting to resolve any problems.

We saw about 20 more participants in the **Northern Gun™ Megaverse Insider crowdfunding** than the

Rifts® Lemuria

offer, but there were fewer top dollar participants; understandable in this economy.

My sincere and heartfelt thank you to EVERYONE who has participated in both crowdfunding offers. Your support is very appreciated and will help Palladium Books release new products, reduce debt and grow stronger!

The Rifts® Northern Gun™ TWO Megaverse® Insider offer is scheduled to start July 12, 2012 . It is

the LAST crowdfunding for this year. As per many of your requests, Palladium is doing the Insider offer on the two related

Northern Gun™ books

as two separate crowdfunding offers a few weeks apart.

#### New books are coming soon!

Yes, I know we are off schedule on new releases, but we are working on FIVE of them for rapid-fire release, and man oh man, are we on fire. I'm simultaneously writing <a href="Rifts@">Rifts@</a>
<a href="Vampires Sourcebook">Vampires Sourcebook</a>

and

#### Rifts® Black Market

, and making good progress on both.

The next six books should come out in rapid succession.

- The Rifter® #59
- Rifts® Vampires Sourcebook
- Rifts® Black Market Sourcebook
- Rifts® Northern Gun™ One
- Rifts® Northern Gun™ Two
- Rifts® Megaverse® in Flames

When I'm not writing myself, I'm assigning and coordinating artwork and having additional material written by freelancers for the titles above, plus other titles in the pipeline.

#### **UPDATE: Rifts® Vampires Sourcebook**

The writing on **Rifts® Vampires Sourcebook** is shaping up nicely, but a bit slower than I'd like. This is, in part, because I've been on fire this week working on

#### Rifts® Black Market

. I'm working on both titles simultaneously so I can release them a few weeks apart. A July release!

#### **UPDATE: Rifts® Black Market**

I'm hot as heck on this title. I have had *Carmen Bellaire* and *Julius Rosenstein* write some additional material for Rifts® Black Market and it is excellent. I also continue to assign artwork to various artists.

#### Rifts® Black Market

(like all the books in development) is packed with new data, weapons and information that will

make your imaginations soar. A July release!

#### **UPDATE: The Rifter® #59**

Alex has finished his editing of **The Rifter® #59** and *Wayne* is in the last leg of the final editing. Artwork has been assigned, and the book should be going to the printer next week. It's another great issue, with material for **Splice** 

rs

®,

#### Rifts® Xiticix

#### **Techno-Wizardry**

across the Megaverse®, the second half of the Kezel for

#### **Heroes Unlimited™**

and more. See the full description for it elsewhere in this Weekly Update. A July release!

#### UPDATE: Rifts® Northern Gun™ One

We've been talking about this book for months, and the crowdsource funding for it was a big success. Chuck Walton continues to finish the artwork for it, I have Carl Gleba and Carmen Bellaire writing additional weapons and equipment, and the book is going to be epic. I'll be seeing more finished artwork today or tomorrow when I have my weekly meeting with Chuck.

#### **UPDATE:** Northern Gun™ Two

John Zeleznik sent us the not quite finished cover to **Northern Gun™ Two** to make sure he was on track. Boy, is he ever. It is a wraparound cover depicting the Robot Arena at Northern Gun, and it is looking sweet. We should have the finished cover in a week or two.

#### Northern Gun™ Two

will be just as epic as Northern Gun One

. It too will be packed with weapons, armor and items that will make gamers squeal with delight, as well as filled with artwork by Chuck Walton and others.

#### **UPDATE: Online Sales**

With the last leg of the *Northern Gun ONE Megaverse® Insider crowdfunding offer* running through Monday, sales have been fantastic. Even after the crowdfunding ended, sales have remained strong across all game lines. Outstanding. Please, keep 'em coming. And don't overlook the nifty

#### bookmarks

Chi-Town Library pencils

T-shirts

and

mugs

Rifts® Lemuria

and

**Endless Dead** 

™, along with

**Rifts** 

® titles,

**Heroes Unlimited** 

™ and

**Palladium Fantasy** 

® in general, are seeing a lot of interest.

Robotech

® too.

#### Rifts® Dice Bags are coming back in print

I placed an order for the <u>Rifts® dice bags</u> – gold Rifts® logo on a quality black material – and they should be back in stock and ready to ship in a week or two.

#### UPDATE: Available on DriveThruRPG.com

Many back issues of The Rifter® are available on <u>DriveThruRPG.com</u> (issues #1-52). *Sneak previews* 

of the

Rifts® Vampires Sourcebook

and

#### Rifts® Black Market

should be coming soon. We plan to add a few more items in the coming months that should please Palladium gamers. We are also continuing to move forward with plans for the PDF only editions of

The Rifter® #0.1

and

The Rifter® #0.2

- both are big, juicy digital editions of new, fan created material for the Palladium Megaverse® of games.

Don't forget, DriveThruRPG.com also offers the <u>Rifts</u>® and <u>Palladium Fantasy</u>® Game Master Kits

(both written by

Carl Gleba

and complete with maps, combat matrix, character sheets, spell list, and 20 pre-rolled characters created by

Julius Rosenstein;

\$5 each), and FREE Sneak Previews of

**Endless Dead** 

TM.

Rifts® Lemuria

Rifts® Vampire Kingdoms

 $^{\mathsf{TM}}$ , and

**Thundercloud Galaxy** 

TM, as well as 90+ back stock titles, including back issues of

#### The Rifter

®, and first edition rule books for

Rifts®, Palladium Fantasy RPG®, Heroes Unlimited™, The Mechanoid Invasion® Trilogy , and lots of other good things. ALL available as PDF downloads at reasonable prices. And there is MORE to come.

#### **UPDATE: Kevin's Online Toy & Collectibles Store**

Alex and I continue to add Palladium collectibles as well as a large number of collectible toys and action figures to my online store. More will be added all weekend long as well as more new items every few days for the next several weeks. Right now they include proofreader copies of books, Palladium gold editions, some artwork, some art prints, and other good stuff. Most Palladium items are signed by me, Alex and other Palladium creators. We'll keep them coming if you keep buying them. <a href="http://stores.ebay.com/kevinstoys-artandcollectibles">http://stores.ebay.com/kevinstoys-artandcollectibles</a>

#### **Calling Ultimate Insiders & Benefactors**

This week I have been consumed with writing so I have not made calls to the remaining Lemuria Insiders to whom I still owe a call. Likewise, I will call the new Northern Gun One folks at some point too. Let me get a book or two to the printer first. Thanks. YOU are not forgotten. ;) Keep the faith and game on! I truly look forward to chatting with you.

#### **Exciting things continue to boil behind the scenes**

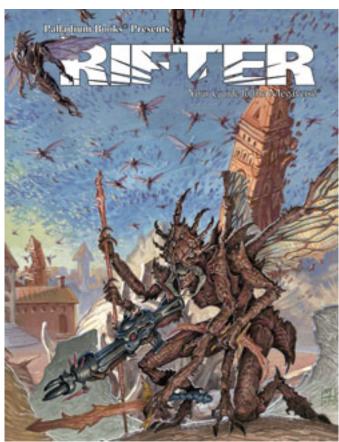
Our focus for the next five weeks has to be finishing books and getting them to the printer. Then it's **Gen Con Indy** for a week, and back to the grindstone to get more books finished. As I noted last week, there are a number of things going on behind the scenes that could lead to some big news. I'll fill you in as soon as I can, but it might be a while. In the meantime, we are brimming with excitement about all kinds of new products and secret projects (a few that have been under development for a while) for release in 2013. *Carl Gleba, Greg Diaczyk, Josh Sinsapaugh, Brandon Aten, Carmen Bellaire, Matthew Clements, Irvin Jackson* and *others* 

are all working on one or more Palladium projects for the future.

I need to stay focused on finishing the writing for Rifts® Vampires Sourcebook and Rifts® Black Market

, so that's it for this Update. Keep those imaginations burning bright and have a nice weekend.

- Kevin Siembieda, Publisher, Writer and Game Designer



NEW! The Rifter® #59 – Ships in July

The Rifter® is an *idea factory* that helps players and Game Masters to generate new ideas and keep their games fresh. It provides useful, ready to go, source material gamers can just drop into their ongoing games. A doorway to new possibilities and numerous Palladium role-playing worlds. It offers new monsters, villains, characters, O.C.C.s, powers, magic, weapons, adventure and ideas for your games. It presents new villains, monsters and dangers to battle, and new ideas to consider. Every issue has material for

#### **Rifts**

® and at least two or three other Palladium game lines.

The Rifter® Number 59 examines the deadly, the weird and the magical. Much of the material is suitable for use in multiple settings or

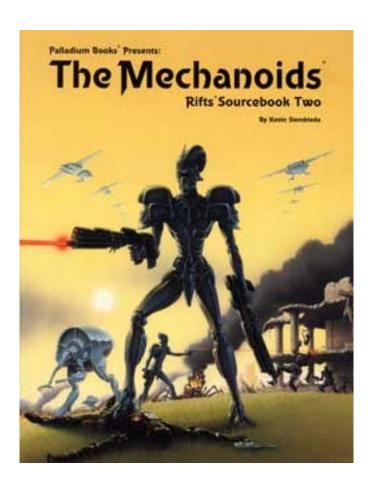
easy to adapt. Enjoy.

#### The Rifter® #59 includes:

- **Rifts® Xiticix Hivelands** Josh Sinsapaugh takes a dangerous look at the Xiticix threat, expanding hivelands and new Xiticix menaces.
- **Palladium Fantasy®** Olympic-style games, adventure and intrigue on the Island of Lopan, by Paul Herbert.
- **Splicers**® The Pack Mentality features the Packmaster and the genetically altered animals at his command. Written by Brandon Aten and Michael Orr.
- All Settings: Rules for Explosives for any Palladium setting a very helpful article by Thomas Morrison.
- Various Settings: Techno-Wizardry Across the Megaverse® by Anthony Lovato.
- Various Settings: The Kezel™are weird, new superhumans for use in Rifts® Chaos Earth™, Rifts®, Phase World®, Heroes Unlimited

  ™ and even Palladium Fantasy

  ®. Part Two concludes the many super abilities. Written by Joseph Larsen.
  - News, coming attractions, and more. Xiticix cover.
  - 96 pages still only \$11.95 retail Cat. No. 159. July release.

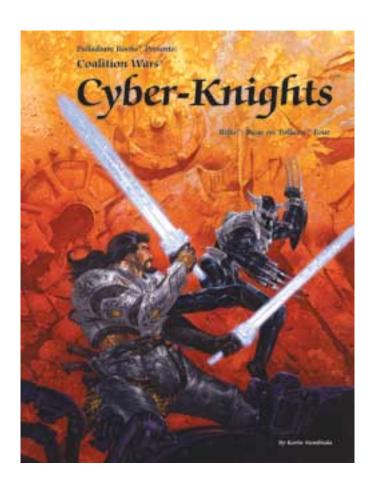


Rifts<sup>®</sup> Sourcebook Two: The Mechanoids<sup>®</sup> – Back in Print – Available now

Archie 3 and Hagan Lonovich are two of the most beloved villains (anti-heroes?) in the Rifts Earth setting. This sourcebook highlights their strange relationship, plots and blunders. One of which is inadvertently unleashing The Mechanoids® into the world!

The Mechanoids have one driving goal: To destroy all humanoid life! This book has it all. Source material, the Mechanoids, new equipment, monsters, adventure and cryptic prophecies.

- The prophecies of the Seven Dangers.
- 20+ Mechanoids and their robot legion.
- Optional Mechanoids® Player Characters and character sheets.
  - Archie Three and Hagan: Heroes or villains?
- The weapons and robot minions of Hagan Lonovich.
- New creations from Archie Three and Hagan, plus more history and insight about the unlikely duo.
- Five adventures, random encounter tables and adventure ideas.
  - Cover and some interior art by Kevin Long.
  - Written by Kevin Siembieda.
- 112 pages \$16.95 <u>Cat. No. 805</u>. Available now.



Cyber-Knights<sup>™</sup>: A Rifts<sup>®</sup> Coalition Wars<sup>®</sup> Sourcebook:

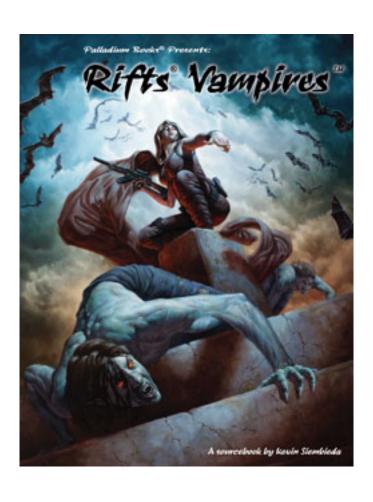
Back in Print – Available now

The Coalition's siege on Tolkeen has had a devastating impact on people across North America. None have been more affected than

the Cyber-Knights. This sourcebook reveals not only the history and secrets of the Cyber-Knights, but the schism the war has created among the fabled warriors.

- Cyber-Knight O.C.C., secrets and powers revealed.
- In-depth examination of the Code of Chivalry.
- Cyber-Knight Factions and rules of combat.
- Crusaders, Fallen Knights, Robber Knights and Despoilers.
- Lord Coake statted out, along with stats for other Cyber-Knights.
- Notable weapons and armor of the Cyber-Knights.
- Story background, adventure outlines, ideas and more.
- Interior art by Freddie Williams II,
   Wayne Breaux Jr. and Mike Wilson.
  - Cover by Dave Dorman.

- Written by Kevin Siembieda.
- 112 pages \$16.95 <u>Cat. No. 842</u>. Available now.



## Rifts<sup>®</sup> Vampires Sourcebook<sup>™</sup>

In final production right now. Unknow n to most humans, deep within Mexico the vampires have established entire kingdoms. There they live like tyrants and gods, dominating an underclass of cattle people used as slaves and food stock. Learn more about the vampires, their rivals, allies and the humans who willingly serve their supernatural masters for a chance to join the undead. A must-have guide for those who wish to travel deeper into the Vampire Kingdoms or play as vampires and their human minions.

- More human kingdoms within Mexico like the Tampico Military Protectorate and Durango, the Silver City.
- Firefighting robots, hover firetrucks and more anti-vampire gear.
- Magic based Vampire Hunters and human strongholds.
- Techno-Wizard anti-vampire weapons and magical devices.
- Profiles for Doc Reid and Reid's Rangers, the world's most famous Vampire Hunters.
- Fort Reid, an entire city devoted to hunting the undead.
- The Bloodwatch, a secret vampire intelligence agency that tracks down and exterminates

### Vampire Hunters.

- The Yucatan Peninsula, a mysterious dimensional pocket overrun by strange demons known as Xibalbans.
- The return of the Mayan god Camazotz, Lord of Bats and Darkness.
- The werebeasts of Mexico and Central America; those who assist the vampires and those who fight against them.
- New O.C.C.s like the Bloodwatch Vampire Operative, Silver Swords Militia, Werejaguar Vampire Hunter and the Vampire 'Borg.
- Cover by Michael C. Hayes.
   Interior art by various artists.
  - Written by Kevin Siembieda,

# Matthew Clements and Braden Campbell.

- 128 pages – \$16.95 – <u>Cat. No.</u> <u>884</u>
. July release.



Rifts<sup>®</sup> Black Market<sup>™</sup> – A Rifts<sup>®</sup> Sourcebook

The Black Market is the most prevalent trader in weapons, magic items, drugs, and contraband outlawed by the Coalition. Explore the day to day business of the

North American Black Market along with its smuggling routes, practices, policies and notable nefarious products and services. Learn about the five major Black Market factions in North America and foreign groups like the Yakuza, Green Scarf Sect and the Underground Railroads of Atlantis and the Vampire Kingdoms.

- Many Black Market O.C.C.s.
- The Five Black Market factions that wield the greatest power in North America: Bandito Arms, The Chicago Network, The

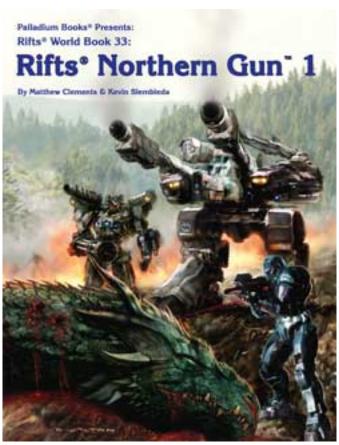
# Immaterial Hand, El Oculta, and Le Marche Noir.

- Black Market internal operations and security.
- Black Market services, products, practices and customers.
- More equipment from Bandito Arms and specialized smuggling gear.
- A wide range of Big Bore weapons and other merc weapons.
- Black Market criminal assignments, jobs and mercenary bounties.
  - Major Black Market

smuggling corridors and routes through Coalition territory.

- Smuggling methods, both magical and conventional.
- Traveling Shows: Freak Shows, Medicine Shows and Circuses.
- Traveling Shows as fronts for the Black Market.
- Traveling Black Market
   Merchants, Market Towns and
   Market Outlets.
- How the Coalition States deals with organized crime, and information on the Coalition prison system and border security.

- Written by Matthew Clements, Taylor White, Kevin Siembieda, Julius Rosenstein, Alex Marciniszyn and Carmen Bellaire.
- Expanded page count 192 pages \$24.95 retail Cat. No. 886
- . Summer release.



Rifts<sup>®</sup> World Book 33: Northern Gun <sup>™</sup> One – New

Northern Gun™ is the largest independent manufacturer of high-tech weapons, robots and

vehicles in North America. Outside of the Coalition States, one could argue, no other kingdom is as powerful or influential, at least when it comes to technology and weapons. The manufacture and sale of Northern Gun weapons and vehicles has given virtually every kingdom, town, colony of settlers and adventurer group a chance to survive and prosper. Located in Michigan's Upper Peninsula, NG has been the premier outfitter of

mercenaries, adventurers and upstart kingdoms for generations. Now, for the first time ever, learn Northern Gun's history, goals and plans for the future. Of course, that means new weapons, robots, power armor, vehicles and gear.

- In-depth look at Northern Gun: its business operations and its community.
- Bionic and cybernetic services.

- Weapons and combat gear; new and old.
- Northern Gun robot drones; new and old.
- Northern Gun giant combat robots; new and old.
- Northern Gun freighters and hover trains.
- Northern Gun character classes and more.
- 109 P.A. catalog of Northern Gun products!
- Key locations, people and sales outlets in and

### around Northern Gun.

- Northern Gun's relationship with the Coalition States, Triax Industries, the Black Market and others.
- The Kingdom of Ishpeming, a puppet-state propped up by NG.
- The Ishpeming military and more.
- Written by Matthew Clements and Kevin Siembieda.
  - Interior Artwork by

# Chuck Walton, Nick Bradshaw, and others.

- Wraparound cover by Chuck Walton.
- 160 pages \$20.95 retail
   Cat. No. 887 Summer release.



# Rifts<sup>®</sup> World Book 34: Northern Gun <sup>™</sup> Two – New

More information about the weapons, vehicles and

practices of Northern Gun, including the new rage of Robot Gladiatorial combat.

- Northern Gun power armors; new and old.
- Northern Gun hovercycles & land vehicles; new and old.
  - Northern Gun aircraft;

### new and old.

- Northern Gun boats, ships and submarines; new and old.
- Northern Gun Robot
   Gladiatorial Arena; new!
- Robot Gladiator O.C.C. and robot gladiators.
- The NG Bounty Board, the largest collection of bounties and

# mercenary contracts anywhere on Rifts® Earth.

- Mercenaries, pirates and more.
- Written by Matthew Clements and Kevin Siembieda.
- Interior Artwork by Chuck Walton, Nick Bradshaw, and others.
  - Wraparound cover by

John Zeleznik.

- 160 pages – \$20.95 retail – <u>Cat. No. 888</u> – Summer release.

Robotech® Genesis

Pits

Sourcebook

An in-depth look at the Invid Genesis Pits, their purpose, function and the creatures they create.

- Secrets of the Invid.
- Different types of Genesis Pits.

- Written by Irvin Jackson. Additional text by Kevin Siembieda.
- An 8½ x 11 inch sourcebook (not manga size).
- 96 pages \$16.95 retail Cat. No. 555
- . Summer release.
  - Available in the

# U.S. and Canada only.

# Rifts® World Book 35: Megaverse

R

## in Flames

TM

The Minion War spills across Rifts Earth, where demons and infernals hope to recruit allies and use the Rifts as gateways of destruction. Their influence shakes things up across the planet,

especially at locations where demons and Deevils already have a strong presence. Demons, Deevils and supernatural beings run rampant and wreak havoc across the world.

#### - Demon plagues

#### and mystic blights.

- Soulmancy and Blood Magic revealed.

- Magical and demonic weapons and war machines.

 Demonic armies, strongholds and

#### places of evil.

- Hell Pits and Rune Forges.
- Many Demon Lords, their minions and plans.
- Calgary, the Kingdom of Monsters; in detail.
- Ciudad de Diablo,
   Harpies' Island and

### other notable Hell holes on Earth.

- Lord Doom, Pain and other demonic leaders.
- Horune treachery, Dimension Stormers and other villains.
- Notable demonic generals,

- mercenaries, people and places.
- Battleground: Earth – as demons and infernals amass their legions.
- Global chaos and the places most dramatically affected by the Demon Plagues.

- Epic battles and adventure ideas galore.
- Written by Carl Gleba. Part of the Minion War "Crossover" series.

- 192 pages – \$24.95 retail – <u>Ca</u> t. No. 876

#### . Summer release.



# PDF downloads from DriveThruRPG.com

This is a great resource for getting *out of print*Palladium titles and other select books.
We've made 90 titles available as PDF digital

### downloads from DriveThruRPG.com

This is a great way to try Palladium products and get access to out of print RPG source material. Some notable titles include.

- The Rifter® #49 through #52 just added available now.
  - Splicers® RPG.
- Beyond the
  Supernatural TM RPG
  , First Edition Rules.
- <u>Boxed</u> Nightmares<sup>TM</sup>

for

BTS, First Edition Rules.

 Nightbane® **Book Four: Shadows** of Light<sup>TM</sup> The Mechanoids® RPG and The Mechanoid Invasion® RPG

#### **Trilogy**

- Palladium
Fantasy RPG®

First Edition Rules and select 1st Edition sourcebooks.

- After the Bomb® RPG and

7

#### sourcebooks

- The Rifter® issues 1-52.

- The Best of The Rifter®

- Deluxe Revised RECON® RPG and

## Advanced RECON® Sourcebook

- And more — go to DriveThruRPG.com and check 'em out.

#### What's next?

The following are in development:

- Robotech® sourcebooks
- Rifts® Antarctica and other

#### sourcebooks

- Splicers® Sourcebooks
- Heroes
  Unlimited™
  Sourcebooks
- Chaos Earth™ Sourcebooks
- Palladium
  Fantasy®: Mysteries
  of Magic<sup>TM</sup> Two &

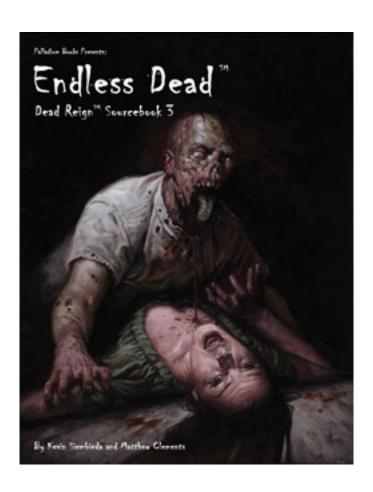
#### **Three**

- Palladium
Fantasy®: Land of the Damned™ Three

- Nightbane® Sourcebooks
- Beyond the Supernatural TM Sourcebooks
  - And other good

stuff.

# Recent Product Releases – available now



## Dead Reign<sup>™</sup> Sourcebook 3:

### Endless Dead

#### Available now

Endless Dead<sup>TM</sup> is a new 96 page sourcebook that will send your Dead Reign<sup>TM</sup>

campaign in new directions or add depth (and zombies). What are you waiting for? Order your copy today. And if you haven't taken a look at the Dead Reign<sup>TM</sup> RPG yet, but love zombies, you need to give this dynamic game a try.

- 7 new types of weird zombie amalgamations including Fused Zombies, Multi-Zombies,

**Parasite** Juggernaut, Silent Sloucher, Spare-Parts Thinker, Twin Speedster, **Fast-Slow Zombie** and Walking Grave, plus variations.

- 5 new O.C.C.s

include the Wheelman, Zombie Hunter, Zombie Researcher, Survivalist and Sentinel.

- The Military. An expansive section on the military and their response to

the Zombie Apocalypse. Includes many random tables for the creation of military units, military bases and encounters.

 Vehicles. Stats for specific types of vehicles and rules and tables for adding customized armor, weapons and anti-zombie defenses.

- Vehicle combat rules and zombie-fighting in vehicles.

Random tables for military bases, police stations, gun stores, buildings, suburbs, business parks, small towns, farmland, wilderness and encounters.

Tables for

creating survivor caravans, hideouts, hermits, Safe Haven Communities and Death Cults.

- Timetable for setting campaigns during the Wave, the beginning of the Zombie Apocalypse

## or months into the reign of the dead.

- Stats for some of North America's dangerous wildlife, a threat to survivors and zombies alike.

- Written by

# Kevin Siembieda and Matthew Clements.

- Cover by E.M. Gist. Interior art by Mumah, Bradshaw and others.
- 96 pages \$16.95 retail at. No. 233



#### . Available now.

### Other Recent Releases

New! Rifts® Pencil

#### Cat. No. 2561

50 cents per each pencil. People love this item and often buy them in sets of 10. Enjoy.

 □ New! Palladium
 Fantasy RPG® Coffee Mug — red on a black, 15.5 ounce mug -Cat. No. 2560 -\$10.00.

New! Dead
 Reign™: "Survive or Die Trying" T-Shirt
 Cat. No. 2556 –
 price varies with size:
 Medium: \$18.95

largo: \$1

Large: \$18.95

J

XL: \$18.95

```
2XL: $20.95
5
3XL: $22.95
4XL: $24.95
J
5XL: $26.95
```

 □ New! Rifts® Wilk's Laser **Technologies** TM **Logo T-Shirt** — Cat. No. 2557 – price varies with size: Medium: \$18.95

J

Large: \$18.95

J

#### XL: \$18.95

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5
2XL: $20.95
3XL: $22.95
4XL: $24.95
5XL: $26.95
```

- New! Imagination Unleashed T-Shirt
- black image on ared T-shirt No. 2558
- price varies with

size:

Medium: \$18.95

J

#### Large: \$18.95

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5
XL: $18.95
2XL: $20.95
3XL: $22.95
4XL: $24.95
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5XL: \$26.95

New! Rifts®
 Northern Gun™
 Logo T-Shirt — Cat.
 No. 2559 — price
 varies with size:
 Medium: \$18.95

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Large: $18.95
"
XL: $18.95
2XL: $20.95
3XL: $22.95
4XL: $24.95
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J

5XL: \$26.95

□ Property of the Coalition™ T-Shirt
 − Cat. No. 2528 –
 price varies with size:
 Medium: \$18.95

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Large: $18.95
"
XL: $18.95
2XL: $20.95
3XL: $22.95
4XL: $24.95
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"

5XL: \$26.95

## Books Back in Print – Available Now

Old Ones TM for
 Palladium Fantasy® –
 Cat. No. 453

Wolfen Empire for
 Palladium Fantasy® –

Cat. No. 471

- Mutant
Underground <sup>™</sup> for
Heroes Unlimited <sup>™</sup> –
Cat. No. 520

- Rifts® Mercenaries
- Cat. No. 813

#### - Rifts® Splynn Dimensional Market

<sup>TM</sup> – Cat. No. 836

- Rifts® Free
Quebec TM — Cat.
No. 837

- Rifts® Three

Galaxies TM - Cat.
No. 851

- Rifts® Black Vault

TM — Cat. No. 855

- Rifts® Triax<sup>TM</sup> 2 — Cat. No. 881

- Rifts® Sourcebook
2: The
Mechanoids® —
Cat. No. 805

- Rifts® Coalition

Wars® 4:

Cyber-Knights<sup>TM</sup>

Cat. No. 842

### New Rifts® Miniatures

The following new Rifts® miniatures have never before been released by Palladium Books.

Approximately28 mm in size.

 Each figure is an unpainted, pewter miniature.
 Some assembly and cleaning may be required. - Sold as a single, individual figure in a plastic bag and comes with a black, 30 mm or 40 mm plastic base.

Prices vary according to size,

but range from \$6-12 retail.

- Sorry, not currently available in stores. Avail able only from Palladium Books.

## MI8021 - Rifts® Shadow Beast - \$12.00

MI8022 — Rifts®
Mystic Knight —
\$6.00

□ **MI8023** – **Rifts®** 

### Lord Magus – \$6.00

□ MI8024 — Rifts® High Magus — \$6.00

MI8025 - Rifts®
 Coalition
 Psi-Stalker
 (new-style Dead
 Boy armor) - \$6.00

☐ MI8026 — Rifts®
Coalition Dog Boy
in DPM-D1 Armor
— \$6.00

■ MI8027 — Rifts®Coalition Dog Boy

## #2 (with energy rifle) – \$6.00

MI8028 – Rifts®
 Coalition Dog Boy
 #3 (with rifle and
 Vibro-Knife) –

\$6.00

MI8029 – Rifts®
 Coalition Dog Boy
 #4 (German
 Shepherd with rifle
 and Vibro-Claws) –

\$6.00

MI8030 – Rifts®
 Coalition Dog Boy
 #5 (Bulldog with energy rifle and Vibro-Claws) –

\$6.00

# Classic Rifts® Miniatures – Back in stock

The following favorite Rifts® miniatures are back in stock. Some, like the Glitt er Boy, have sold on the

collector's market for as much as \$50-\$120. They are being re-released for the first time in a decade.

- Approximately 25 mm in size.

Each figure is an unpainted, pewter miniature. Some assembly and cleaning may be required.

- Sold as a single, individual figure in a plastic bag and comes with a black, 30 mm or 40 mm plastic base.
- Prices vary according to size,

but range from \$6-20 retail.

- Sorry, not currently available in stores. Available lable only from Palladium Books.

# ☐ MI8031 — Rifts® Glitter Boy Power Armor — \$20.00;

#### this is a large, heavy figure.

MI8032 — Rifts® Glitter Boy Pilot — \$6.00

■ MI8033 — Rifts® **Kydian Overlord** (Atlantis) – \$20.00; this is a large, heavy figure.

MI8034 - Rifts®Dragonsaurus(Atlantis) -\$10.00

☐ MI8035 — Rifts® Slaver and Slave (Atlantis); 2 figs, no plastic bases — \$10.00

■ MI8036 - Rifts®

## Crazy - \$6.00

MI8037 — Rifts® Juicer #1 (with laser pistol) — \$6.00

MI8038 — Rifts®
Juicer #2 (with
Vibro-Sword) —
\$6.00

MI8039 – Rifts®
Cyborg #1 (with Rail Gun) –
\$12.00

☐ MI8040 — Rifts® Cyborg #2 (with

# gun hands) – \$12.00

MI8041 − Rifts®
 Cyborg #3 −
 \$6.00

MI8042 – Rifts®Coalition Officer(old armor) –\$6.00

MI8043 – Rifts®Coalition Grunt#1 (old armor) –\$6.00

MI8044 − Rifts®Coalition Grunt

# #2 (old armor) – \$6.00

MI8045 – Rifts®Coalition Grunt#3 (old armor) –\$6.00

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