

By Kevin Siembieda

**One game system – every genre – countless worlds – endless adventure**

Books are at the printer. We have been pounding away on several different projects: the **Rifts®**

**Bestiary**

™, the big, 256 page

[Splicers® I Am Legion Sourcebook](#)

(at the printer, but

[available as a PDF](#)

right now), the two

**Rifts® Raw Editions**

(at the printer), and

**The Rifter® #80**

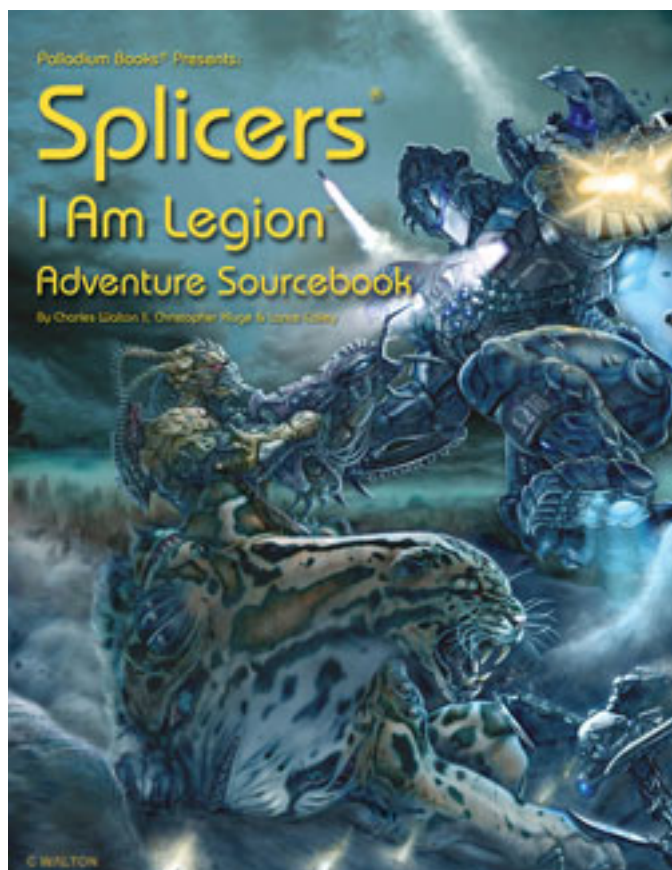
and

**#81**

(in production), as well as day to day business.

Ideas are flying and the upcoming books are going to be awesome! Since our creative efforts are on overdrive, it means there will be much more new material and new monsters in the two **Rifts® Bestiary**

books than we had originally anticipated.



**New! Splicers®: I Am Legion™ Adventure Sourcebook – available as a PDF and a printed Sourcebook – ships next Friday, June 22**

**At the printer!** The book will be available to ship on June 22, 2018. Available as a *PDF download* on [DriveThruRPG.com](http://DriveThruRPG.com) now! This big, 256 page adventure sourcebook for

### **Splicers**

® is jam-packed with new Host Armors, War Mounts, Bio-Enhancements and a sprawling adventure, plus many additional adventure ideas. We think we may make it available as a print on demand title from

*DriveThruRPG.com*

too.

### **Highlights Include:**

- **6 new Great Houses.**
- **4 new Host Armors.**
- **6 new Splicers War Mounts.**
- **7 new Bio-Enhancements and augmentation.**
- **19 new Bio-Weapons, including the Hive Sword, Bug Bombs and more.**

- 15 new machines – robots and amalgams of the murderous Legion.
- Amalgam creation tables, new alien predators and more.
- Legion: A new and psychotic personality of N.E.X.U.S., stated and described.
- Includes 20 pages of additional, unpublished material.
- Written by Chuck Walton II, Christopher Kluge, Lance Colley and others.
- Available as a PDF now.
- 256 pages – [Cat. No. 201](#) – \$26.99 retail – ships as a printed book June 22, 2018 – order yours now.

**New! Surviving Chaos Earth® – Raw Preview Limited Edition of *Chaos Earth***

®

***First Responders***

™

and

***Chaos Earth***

®

***Psychic Scream***

™

–

**June 22**

At the printer and ships June 22, 2018. **The “Raw Preview Edition” of *Rifts® Chaos Earth® First Responders™***

and

***Psychic Scream™***

is an advance copy of the unedited, unillustrated, final working manuscripts for these two exciting, new sourcebooks. You get to see

the unfinished books months before the final titles are released. A rare look at the

*raw manuscripts*

before publication. Limited to a total of 150 copies.

**Note:**

Psychic Scream™ is the new title for the long-awaited

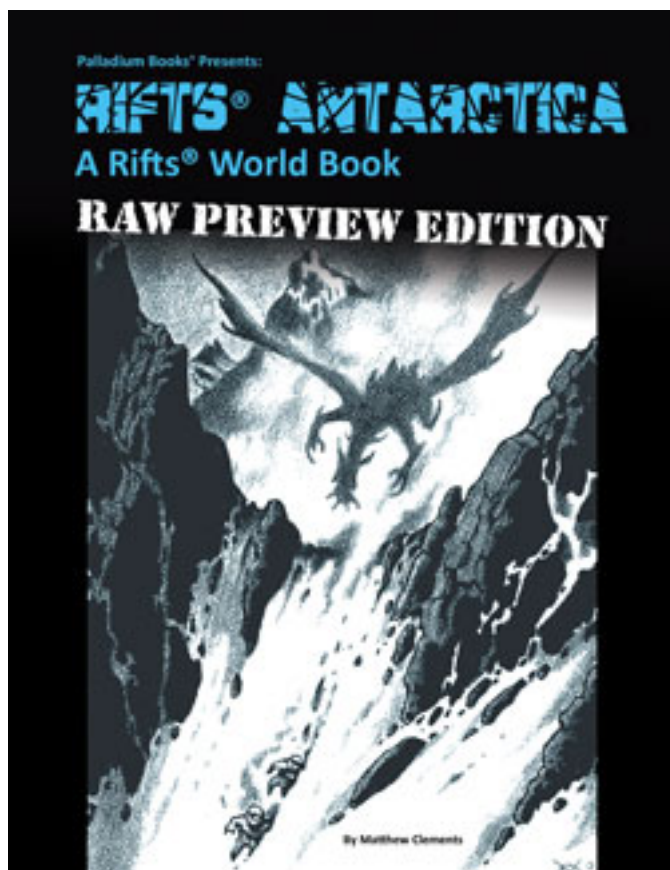
*Psychic Storm*

™.

Contains background information on the early days immediately following the advent of the Great Cataclysm, new O.C.C.s, new weapons and gear, lifesaving medical robots and equipment, new D-Bees, new monsters, Apocalypse Plagues, and adventures. The Pyschic Scream section of this Raw Preview Edition includes Psychic Super-Soldiers, Cleansers, Lifegivers, Listeners, Old Souls, Psychonauts, Faith Healers, the Lazlo Society, monsters and much more!

**Note:** The finished titles are anticipated to ship in the fall or winter. But you can start playing right now with this special edition!

- **Limited collector's edition – only 150 total copies made!**
- **Sold on a first come, first served basis, while supplies last.**
- **A rare glimpse at the virgin manuscripts and works in progress.**
- **By Jason Richards, Matthew Clements, Daniel Frederick and Taylor White.**
- **160 pages – Limited Edition – \$24.99 – [Cat. No. 665-RAW](#) – ships June 22 (tentative). Do not miss out.**



**New! Rifts® Antarctica™ – Raw Preview Limited Edition – June 22, 2018**

At the printer and ships June 22, 2018. **The “Raw Preview Edition” of Rifts® World Book: Antarctica™** is an advance copy of the unedited, unillustrated, final working

manuscript for this exciting new sourcebook. You get to see the unfinished book months before the final title is released. A rare look at the

*raw manuscript*

before publication. Limited to a total of 150 copies.

Contains information about Rifts® Antarctica and its many mysteries and secrets. Includes the Ice Witch, Icecraft, the War of the Elementals, possessed volcanoes, ghost camps, the Krellik threat, aliens, demons, monsters, cold weather rules and more.

**Note:** The finished title is anticipated to ship in fall or winter 2018. But you can start playing right now with this special edition!

- **Limited collector's edition – only 150 total copies made!**
- **Sold on a first come, first served basis, while supplies last.**
- **A rare glimpse at the virgin manuscript and a work in progress.**
- **By Matthew Clements.**
- **128 pages – Limited Edition – \$20.99 – [Cat. No. 898-RAW](#)**

ships June 22 (tentative). Do not miss out.

## Coming! The Rifter® #80

Wayne Smith and I have been working on selecting and editing material for **The Rifter® #80** and **#81**, with an eye open for additional articles and adventures for the issues that will quickly follow as we get caught up. Some of the upcoming issues of

### **The Rifter®**

will include articles and adventure source material by *Greg Diaczyk, Julius Rosenstein, Mark Oberle* and me,  
*Kevin Siembieda*

.

So far it is looking like **The Rifter® #80** should include source material for

**Rifts®**, **Splicers®**, **Heroes Unlimited™**

, and more. I've been editing and cleaning up the

## Splicers

® article earlier this week and I think you Spliceheads will enjoy it.

**Writers and Gamers Note:** Palladium has several issues of **The Rifter®** to get caught up with so the next two months are an excellent time to submit gaming articles, adventures, monsters, new characters/O.C.C.s and other source material for possible publication in

### **The Rifter®**

. Artwork too! Please send electronic files and the [the Unsolicited Manuscript Form](#) to: rifiersub{at}palladiumbooks.com

Of course, all such submissions are created entirely on speculation and there is no promise we will publish your submission in **The Rifter®**, but this is a great time to be seen. And remember, many writers and artists who started out in **The Rifter®** went on to work on official sourcebooks. This is a great way to share your ideas and adventures with other gamers.



## **Coming! Rifts® Bestiary Vol. One and Vol. Two**

Chuck Walton continues to pound out artwork for these books that looks amazing, and he is already tightening the art for finished illustrations. The art depicted here is one new monster concept drawing. I hope to slip a few pieces of art into these books too.

Otherwise writing away as I juggle several projects. We have also received some creature stats and ideas from a few other freelance authors. As noted in the past, we are working on both volumes simultaneously. Very excited about these two books as they develop into something truly special. Below is just one of Charles Walton's concept sketches that has been approved.



~~007 Cat No. 896~~  
**New on DriveThruRPG.com – Splicers®: I**

**Am Legion**

™

**Adventure Sourcebook – available now**

**New and available now: Get the [Splicers®: I Am Legion™ Adventure Sourcebook](#)**

right now, even before it is available next week as the printed book. It contains 6 new Great

Houses, 4 new Host Armors, 6 new War Mounts, 19 new Bio-Weapons, 15 new killer machines, new Bio-Enhancements, Amalgam creation tables, Legion and a series of adventures that build into a small campaign, and more. It joins last week's new PDF, [\*\*Nightlands™ Sourcebook\*\*](#)

for the

## **Nightbane® RPG**

, containing secrets of the Nightlords™, their minions and their home dimension: the Nightlands, a twisted mockery of our own Earth. Plus 41 wicked NPC villains, 12 monsters, 12 demons, notable Nightlands™ locations, and more!

Recently made available: [\*\*Library of Bletherad\*\*](#)

™, an epic Palladium Fantasy sourcebook containing 21 Rune Weapons, 50+ new spells, Shadowcasting™ Magic, Fulmination Magic,

forgotten history, secrets and more!

**[The Rifter® #76](#)**

offers Rifts®/Phase World® Elemental Primorda™, the Rifts® Pecos Badlands town of Gohjjunk™, Doc Feral™ and some Mutants for *Heroes Unlimited*

™, a

*Ninjas & Superspies*

™ adventure, a

*Savage Rifts®*

preview, and

*Splicers®: I Am Legion™: Part 5*

.

**Recently made available: [Nightbane® RPG](#),** the core rules for this modern horror setting with elements of the monstrous, demonic and

tormented superheroes (the Nightbane).

## **Nightbane® Between the Shadows™**

### **Sourcebook**

, the Dreamstream™, the Astral Plane, the sinister Spook Squad, world info, and more.

## **Adventures on the High Seas**

**™ (Fantasy, 2nd Edition)**

with 13 O.C.C.s, 20+ character sheets, 30 ships, 12 ports, cities and towns, the Island of the Cyclops, Floenry Islands, ship combat rules, and adventures.

## **Old Ones**

**™ (Fantasy 2nd Edition)**

, 50 different cities, towns and forts (all mapped!), Illusionist and Monk O.C.C.s, 7 adventures (and ideas for many more), plus the Old Ones!

## **Hell Followed**

**™ for**

## **Dead Reign**

® featuring masked lunatics, 11 new zombies, 7 apocalyptic character classes, stats for 23 disasters, and more.

## **[The Rifter® #75](#)**

including a Rifts® Primer, how to create adventures, Splicers® I am Legion™ adventure Part 4, a Rifts® town in Canada, a Rifts® Savage Worlds preview, and more.

## **[The Rifter® #74](#)**

, with the Rifts® town of Moorcroft, Rifts® town of Karimyo, the Ancient Master, Splicers® I am Legion™ Part 3, and more.

## **[The Rifter® #73](#)**

, with the Nexus Born, Splicers®: I am Legion part 2, and more.

## **[The Rifter® #71 & 72](#)**

**(Double Issue)**

where the Splicers® I am Legion™ adventure begins.

## **[Dragons & Gods](#)**

™, 40 deities, 20 Demon Lords, 14 dragons, Elementals, priests, Rune Weapons and more; for Palladium Fantasy RPG® but suitable for Rifts® and most settings.

## **[The Palladium Fantasy RPG®, 2nd Edition](#)**

, a complete role-playing game with 27

character classes, 15 player races, and much more.

### **[The Compendium of Weapons, Armour and Castles](#)**

, 700 weapons, 40 types of body armor, 40 castles with floor plans, 224 pages.

### **Rifts® Adventure Sourcebooks:**

#### **[Chi-Town ‘Burbs](#)**

and

#### **[Firetown & the Tolkeen Crisis](#)**

(both with info about the ‘Burb of Firetown and Chi-Town ‘Burbs),

#### **[The Black Vault](#)**

™, a treasure trove of magic and Coalition secrets, and

#### **[The Vanguard](#)**

™, the secret organization of exiled mages who support the Coalition.

### **[Rifts® Conversion Book 3: Dark](#)**

#### **[Conversions](#)**

™, 120+ monsters, demons, undead, and supernatural menaces, plus Elementals, the Shifter and Witch revisited, adventure ideas and

more;

**[Rifts® Conversion Book 2: Pantheons of the Megaverse](#)**

® presents 150+ deities, demigods and god-pretenders, plus many adventure ideas;

**[Rifts® Conversion Book One, Revised](#)**

, 100+ monsters, 40 races, and more;

**[Rifts® Path of the Storm](#)**

™, a proposed screenplay;

**[Dimension Book™ 14: Thundercloud Galaxy](#)**

™ with 17 alien races, monsters, minions, the Dominators, space colony creation rules, monster creation rules, 101 adventure ideas and more;

**[Dimension Book™ 13: Fleets of the Three Galaxies](#)**

™, the name says it all;

**[Dimension Book™ 8: Naruni™ Wave 2](#)**

is a treasure trove of high-tech weapons, force fields, and more.

**[Heroes Unlimited™ RPG, 2nd Edition](#)**

enables you to create any type of hero and



super being;

**[Powers Unlimited® One](#)**

,

**[Powers Unlimited® Two](#)**

, and

**[Powers Unlimited® Three](#)**

, offering more than 250 super abilities and 11 new power categories between the three;

**[Mutant Underground](#)**

™ mutant animals and more;

**[Aliens Unlimited™ Galaxy Guide](#)**

™ has super abilities for outer space, 20 aliens and new worlds;

**[Gramercy Island](#)**

™, a prison for super beings, 98 statted out prisoners, and 101 adventure ideas;

**[Century Station](#)**

™ contains 51 villains, 40 NPC heroes, and 101 adventure ideas;

**[Villains Unlimited](#)**

™ presents 80+ fully fleshed out and statted super-villains;

**[Heroes Unlimited™ G.M.'s Guide](#)**

has 10 full adventures, G.M. advice, rampage rules, and much more.

They join other recent releases of the ever popular [Wormwood](#)™, [Phase World](#)®, [Phase World](#)® [Sourcebook](#)

,  
[Skraypers](#)

™,

[Anvil Galaxy](#)

™,

[Three Galaxies](#)

™,

[Megaverse](#)® [Builder](#)

™, and

[Naruni](#)™ [Wave 2](#)

, as well as

[Ninjas & Superspies](#)

™,

[Mystic China](#)

™,

## **Monsters and Animals**

and more. These are just some of the many Rifts® and Palladium titles now available on [DriveThruRPG.com](http://DriveThruRPG.com)

as PDFs, plus many FREE previews of key book titles. We are trying to make 1-2 new PDF titles available every week.

- More than 50 Rifts® titles are currently available, including the [\*\*Rifts® Ultimate Edition RPG \(1990\),\*\*](#) [\*\*Rifts® Game Master Guide\*\*](#),  
, [\*\*Rifts® Book of Magic\*\*](#),  
, [\*\*Rifts® Adventure Guide\*\*](#),  
, [\*\*Rifts® Atlantis\*\*](#),  
, [\*\*Splynn Dimensional Market\*\*](#)

(more about Atlantis),

**D-Bees of North America**

™,

**Lemuria**

, the original

**Vampire Kingdoms**

and

**Vampire Kingdoms New Revised Edition**

,

**Rifts® World Book 28: Arzno**

™ (more vampires, TW items and mercs),

**Rifts® World Book 26: Dinosaur Swamp**

™,

**Rifts® World Book 27:**

**Adventures**

**in Dinosaur Swamp**

™,

**Rifts® Canada**

,

**Rifts® World Book 22: Free Quebec**

,

**Rifts® World Book 23: Xiticix Invasion**

™,

**Rifts® Australia**

TM,

**Triax & The NGR**

TM,

**Rifts® New West**

TM,

**Spirit West**

,

**Lone Star**

TM,

**Rifts® Psyscape**

TM,

**Federation of Magic**

TM,

**Coalition War Campaign**

TM,

**Rifts® Juicer Uprising**

TM,

**Rifts® South America 1**

and

**South America 2**

,

**Rifts® China 1**

and

**[China 2](#)**

, the original

**[Rifts® Sourcebook One](#)**

and

**[Sourcebook One Revised](#)**

,

**[Rifts® Mechanoids](#)**

®,

**[Mindwerks](#)**

,

**[Coalition Navy](#)**

,

**[Shemarrian Nation](#)**

TM,

**[Rifts® Bionics Sourcebook](#)**

,

**[Rifts® Black Market](#)**

(one of my faves),

**[Madhaven](#)**

TM,

**[Rifts® Mercenary Adventures](#)**

TM,

## [Rifts® Mercenaries](#)

,  
[MercTown](#)

™,

[Merc Ops](#)

™,

[Rifts® Tales of the Chi-Town ‘Burbs](#)

(short stories by 13 writers), the rest of

**Rifts® World Books 1-32, Rifts®**

**Sourcebooks, Rifts® Coalition**

**Wars®/Tolkeen series**

, the

**Minion War**

™ series, and dozens of other famous titles.

Check back every week to see which new

PDFs of

**Rifts**

® and other titles have been added!

- **Rifts® Chaos Earth® RPG** and sourcebook series (all). Live through the Great Cataclysm and the Coming of the Rifts.

[Rifts® Chaos Earth® RPG](#)

,

## [Creatures of Chaos](#)

™,

## [Rise of Magic](#)

™, and

## [Chaos Earth® Resurrection](#)

™ are all available.

- FREE Sneak Previews for [Nightbane®](#)

## [Dark Designs](#)

™,

## [Rifts® Secrets of the Atlanteans](#)

™,

## [Rifts® CS Heroes of Humanity](#)

, and many other previews as well as free and low cost items that we make available. All of it adds to the growing list of

## **Rifts**

and other Palladium RPG game titles available as PDF books, cards and support. A new title should be added every week or two, so keep watching for them.



- **The Rifter® #1-76**. Each issue is a wealth of source material and ideas for several game lines, but most material can be easily adapted to ANY Palladium game world. Each issue a gem.

- **Splicers® RPG** is like Iron Man meets Game of Thrones with elements of Terminator – except this army of Iron Men are clad in *living body armor* and wield living, organic weapons and devices. Created in 2004 by writer and game designer Carmen Bellaire,

## **Splicers**

® was nominated for an *Inquest Gamer Magazine Fan Awards Game of the Year*

, and has since developed a rabid fan base. Science fiction and horror where humans are forced to use genetically engineered, living weapons and organic war machines to battle an insane Artificial Intelligence and her robot legions. Unlike anything you have ever played before!

- **Palladium Fantasy RPG®** first edition rule book and sourcebooks. 2nd edition sourcebooks to come. Not your father's fantasy RPG, this is a unique world of magic, monsters and heroes. Many nonhuman player characters and 50,000 years of history.
  
- **Heroes Unlimited™ RPG** first edition rule book and sourcebooks.
  
- **[Heroes Unlimited™ RPG Second Edition](#)** rule book and sourcebooks. Create any type of superhuman you can desire and bring comic book adventures to life.
  
- **Dead Reign® (Zombie Apocalypse) and sourcebooks** . The dead have risen. It is the battle for survival in the zombie apocalypse, but this setting is much more than your typical zombie game. Play ordinary people or special characters better equipped to survive and hunt zombies. Many unusual types of zombies.

- **Beyond the Supernatural™ RPG.**

Supernatural horror in the modern world. Play ordinary people, psychics or paranormal investigators.

- **After the Bomb® RPG and sourcebooks**

. Planet of the Apes meets the X-Men! Animal creations, powers and more. Create any type of intelligent mutant animal you can imagine as friend or foe.

- **Ninjas & Superspies™ RPG and the Mystic China™ sourcebook**

. James Bond meets Enter the Dragon. 41 types of martial arts, ninjas, and super-spies with gadgets, gizmos and advanced weapons.

- **The Mechanoid Invasion® Trilogy RPG**

is a long time, cult favorite with a fatalistic world-view of humans vs aliens with superior technology.

- **The Palladium Weapon Series** of real world weapons, armor and castles throughout history. Designed for use with ANY game system.
- **200+ Palladium titles in all, plus G.M. kits, paper miniatures and more.**
- **Heroes Unlimited™ Paper Miniatures – Two sets are now available!**
- **Palladium Fantasy RPG® Paper Miniatures – Volumes #1-6 are available now.** More are coming in the weeks ahead.
- **[Rifts® Paper Miniatures: Men at Arms](#) – \$2.99**
- **[Rifts® Paper Miniatures: Coalition Dead Boys](#) – \$2.99**
- **[Rifts® Paper Miniatures: Adventurers](#) – \$2.99**
- **[Rifts® Paper Miniatures: Practitioners of Magic](#) (new) – \$2.99**
- **[Rifts® Paper Miniatures: Extras](#) (new) –**

**\$2.99**

- **And more to come in the weeks ahead.**

## **Palladium Collectibles, Artwork, Books, Toys and More in Kevin's Online Toy & Collectibles eBay Store**

Sale on all Star Wars toys, as Alex and I continue to add *Star Wars toys* and a growing number of all kinds of collectibles – and we'll be adding more *Pal  
ladium Books* original art and items to the store, so keep an eye out for them.

This includes one-of-a-kind original artwork, prints, **Rifts®** and **Robotech®** artwork by *Kevin Long, me* and *others*

. There is also a range of limited editions, rare book titles and limited edition hardcovers, toys and more that are all being added to

[my online store](#)

over the next several weeks, so keep an eye out. Alex and I will keep adding items as our busy schedules allow, but we have a lot of fun collectibles available now and coming soon. Items include original art, out of print titles, redlined proofreader photocopies signed by me and the staff, signed manuscripts with editors' corrections, some original art, hardcover books (including

**Rifts® Lemuria, Northern Gun™ One, Northern Gun™ Two, Megaverse® in Flames™, Beyond the Supernatural™ Gold, Rifts® Machinations of Doom™ Gold** and

## **Rifts® Ultimate Gold**

) and other items available. There are also hundreds of toys and action figures, all from my personal archives and collection. Take a look every weekend for new items added.

<http://stores.ebay.com/kevinstoys-artandcollectibles>

## **Closing Thoughts**

We are in what I call *dynamo mode* as we work on new books and the release of two Raw Previews, and other good stuff. That means my head is swimming in monsters and book production, so I'm going to end this update with a reminder that

**Splicers® I Am Legion™**

and the two Raw Preview Editions:

**Rifts® Antarctica**

and the

**Surviving Chaos Earth® Preview Editions**

are all at the printer, and will all be available to ship Friday, June 22. And the PDF edition of

**Splicers® I Am Legion™**

is available now.

That's all for this Update. I am heading back to work on the **Rifts® Bestiary** and **The Rifter® #80**.

Enjoy a wonderful weekend and game on.

*– Kevin Siembieda, Publisher, Game Designer, Artist, Gamer*



## Four New T-shirts – Available now

We have four new T-shirts that will make a nice addition to your wardrobe (and hint at some things to come).

- [\*\*New Rifts® Take Aim™ T-shirt\*\*](#) is powerful and dynamic. It features a CS soldier firing his energy pistol. Is he friend or foe? You decide. It fits the current Rifts® story arc with the Minion War™ and most Rifts® and Coalition States themes. Art by comic book artist Freddie Williams II. Enjoy.

- [\*\*New Game Master T-shirt\*\*](#) features the dynamic artwork of *Kevin Long's* original Villains Unlimited cover. Why this art? A) Because G.M.s unleash the villains and challenges that await their players. B) Heroes

Unlimited™ needs some loving. And C), because it is a dynamic piece of art that screams, “get ready for adventure.”

- [\*\*Heroes Unlimited™ T-shirt!\*\*](#) You have been asking to see more for

**Heroes Unlimited**

™, we heard you and offer this striking T-shirt as just the beginning of more support for

**Heroes Unlimited**

™. It was certainly a hit at the Palladium Open House.

- [\*\*2018 Palladium Books® Open House T-shirt\*\*](#) is fun and the favorite of many

people. It features art by Ramon K. Perez. You did not have to be at the Open House in person to get this fun T-shirt. If you were there in spirit or just like the design, snap it up. Limited to 120 shirts. Available only while supplies last.

- **All T-shirts are high quality, pre-shrunk, 100% cotton Gildan T-shirts and look great.**

I love all four. Wore the POH, G.M. and Heroes Unlimited T-shirts during the event and I'm wearing the Rifts® shirt for inspiration as I write this.

- **Available in most sizes, Medium to 5XL, as usual.**
- **\$18.95 each for Medium to XL, \$20.95 for XXL, and up for larger sizes.**



**Back in Stock: Rifts® Dimension  
Book <sup>TM</sup> One:  
Wormwood  
TM**

Wormwood is a mysterious living planet of unknown origin and purpose. It is presumed to be some sort of colony world and supports human life, but under

the strangest conditions. It might be an idyllic environment if not for the corrupting “infections” that are the Unholy and his minions – demonic and monstrous creatures who battle for domination of the planet and its inhabitants. So it is that humans and monsters, the good and the wicked are at constant war with one another. Epic adventure, horror and the supernatural. There is nothing quite like Wormwood in the Megaverse®.

**- The Good and the human are represented by the Cathedral. Its Champions of Light include warrior priests, monks, Wormspeakers (seers), Symbiotic Warriors, Knights**

**of the Temple, Holy Terrors and the most powerful and heroic of them all, the legendary Apok.**

- **The Wicked and the demonic are represented by the Unholy, Dark Priests and the demonic Dark Minions.**

- **Home of Crawling Towers, Holy Terrors, Wormspeakers, Apoks the Avengers, and hordes of demonic monsters.**

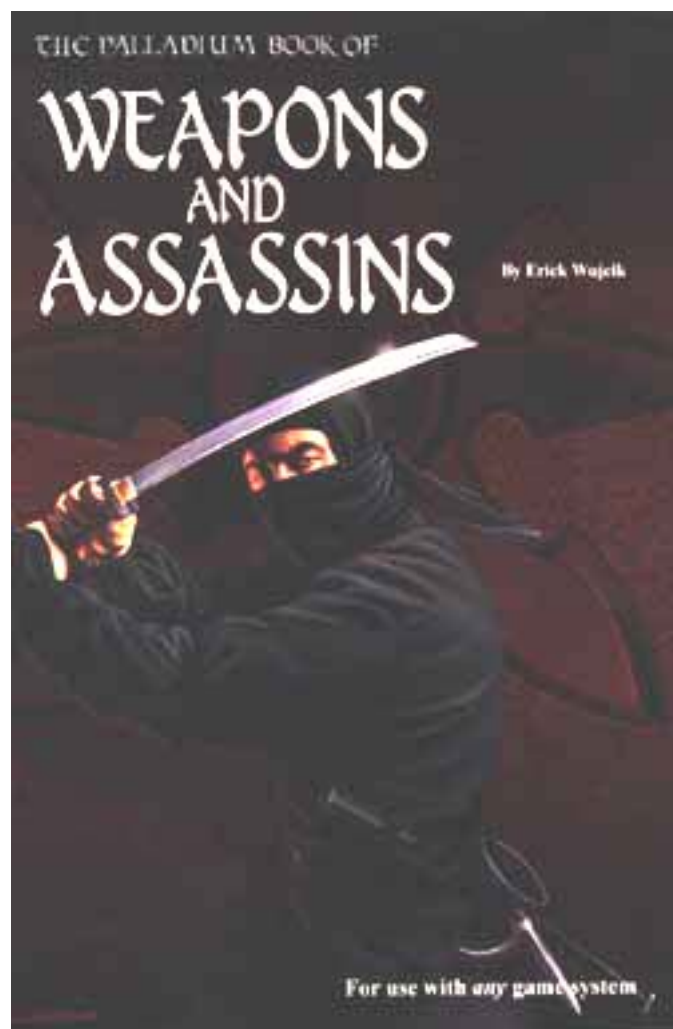
- **37 unique Wormwood spells.**

- **50 symbiotic organisms; worms, claws, crawlers, stars and more.**

- **Magical Blood Stones and crystals.**

- **16 Dark Minions, including Entrancers, Skelter Bats and Worm Zombies.**

- **8 Player O.C.C.s, 20 monsters, a world of adventure unlike any other.**
  - **20 page comic strip by Timothy Truman and Flint Henry.**
    - **Created by comic book legends *Timothy Truman* and *Flint Henry*.**
  - 
  - **Written by Kevin Siembieda.**
  - **160 pages – \$17.99 – [Cat. No. 809](#)**
  -
- Available now.**



# Back in Stock: Weapons and Assassins <sup>TM</sup>



The weapons and secrets of real world, ancient assassins. Includes guilds and societies of assassins like the Order of the Assassins, Ninja and Thugs of India, as well as details about their weapons, tools, poisons, clothing, armor, methods and more. A fan favorite written by Erick Wujcik. Back in stock.

- **The Order of the Assassins.**
- **Thugs, the Assassins of India.**
- **The Ninja and their weapons, equipment and**

**methods.**

- **Written by Erick Wujcik.**
- **48 pages – \$9.99 – [Cat. No.](#)**

**[403](#)**

**Available now.**



# **New! World Book 36: Rifts®**

## **Sovietski**

TM

**– Now Shipping!**

Now shipping! And jam-packed with a wide array of source

material. New cyborgs, new O.C.C.s, new skills, new D-Bees, new cyborgs and bionics, new weapons, new vehicles, underground bunker tables, tons of adventure ideas and a whole lot of fun.

The Sovietski faces danger from the high-tech but savage and ruthless Warlords of Russia, the expanding Brodkil invasion sponsored by *Mindwer*

*ks and the Angel of Death*  
, Werewolves in the north,  
Gargoyles spilling in from the  
west, and the coming of the  
Minion War.

**Rifts® Sovietski™** is a  
treasure trove of new ideas for  
cyborgs, player characters,  
D-Bees, and the fledgling,  
Sovietski nation. This book  
brings the Russian landscape  
to life and ready for adventure.

See how the Sovietski came into being and where it is going, learn about its soldiers, army, people and their dreams, beliefs, and politics, plus Dead Zones, Spetsnaz Intelligence force, new cyborgs, bionics, and more. When combined with the **Rifts®** **Mindwerks™ Sourcebook**, **Warlords of Russia™**, **Mystic Russia™** and the **Triax™**

books, you have a setting as large as North America.

- **9 Sovietski O.C.C.s.**

- **40+ M.O.S. Skill**

**Packages and 4 unique D-Bees.**

- **11 unique new Cyborgs, plus new bionics and body armor.**

- **Light, Heavy and Superheavy Machines (cyborgs), revisited.**

- **Cyborg animals for**

**scouting and combat – new concept.**

- **Sovietski war machine – 18 new vehicles, tanks, aircraft, and more.**

- **16 unique weapons plus grenades, tank shells and special ammunition.**

- **Spetsnaz Sovietski Special Forces – the new KGB.**

- **Bunker creation tables and Dead Zone tables.**

- **Soldier Motivation/Origins, new skills**



**and other tables.**

- **Russian D-Bees like Wolverine People and the elemental Yaganar.**

- **Overview of the Sovietski, notable cities and places of interest.**

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Additional text and  
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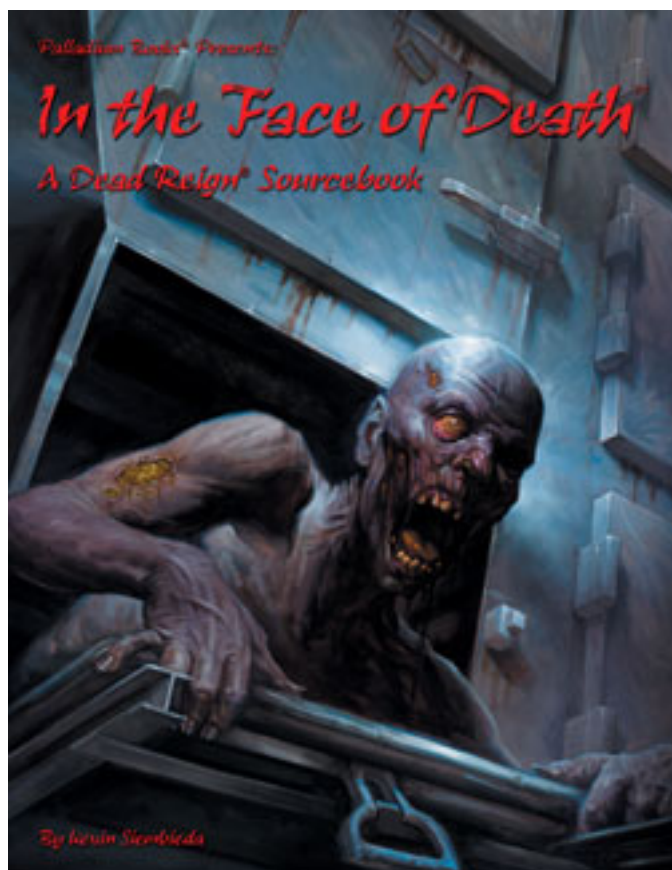


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**TE: Convention  
Calendar**

**2018 Gen Con  
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# Indianapolis, Indiana

As noted earlier,  
we need Game  
Masters to submit  
their Palladium  
Gaming Event

descriptions over  
the next few weeks.  
As with years past,  
please coordinate  
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gaming block at  
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listed in the onsite  
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