

By Kevin Siembieda

This has been an action-packed week. We are in high gear working to release at least four new books by Gen Gen Indy. I've been busy writing two books simultaneously: [Rifts® Vampires Sourcebook](#) and [Rifts® Black Market](#), while assigning artwork and coordinating work on several others.

UPDATE: Rifts® Vampires Sourcebook

The writing on this book is shaping up nicely, and the ideas . . . you'll love 'em. The new material for Reid's Rangers, Fort Reid, Camazotz and the Yucatan, werebeasts, hunters of Vampire Hunters, Erin Tarn and all the rest, will make gamers tremble. I've got *Nick Bradshaw* and *Mark Dudley* working on additional art. A July release!

UPDATE: Rifts® Black Market

This great book is packed with source material that may make some guys squeal with delight like little children. When I'm not working on **Rifts® Vampires Sourcebook**

I have been working on

Rifts® Black Market

. Just yesterday, after I did work on the Vampire Hunters and Doc Reid section, I spent five hours going over

Black Market O.C.C.s,

the special abilities of

Black Marketeers

and the section on

Black Market jobs

. Earlier that day I met with

Carmen Bellaire,

who is writing up an armory of

Bandito Arms

weapons and gear. I then met with

Julius Rosenstein

who is wrapping up his writing of five Black Market O.C.C.s. Much like

Rifts® Lemuria

, I think the Black Market sourcebook contains a wealth of new data, ideas and source material that will make you say “wow.” That’s why we had to increase the page count. And, I might add, much of the material can be adapted to other game settings. I sent art assignments to

Mike Mumah

and

Amy L. Ashbaugh

for

Rifts® Black Market

earlier this week, spoke with both, and I’m ramping up to send the second batch out to them and other artists on Monday. Black Market will be a July release if it kills me!

UPDATE: The Rifter® #59

Wayne Smith and *Alex Marciniszyn* are fast at work editing the fun contributions to this issue of

The Rifter

®. I’ve assigned the artwork and sent agreements out to contributors a few days ago. In fact, I met with one of the artists this morning to provide him with some reference material. This is another great issue with material for

Splicers

® with Chuck Walton art,

Rifts® Xiticix

with Ben Rodriguez art,

Techno-Wizardry

across the Megaverse®, the second half of the Kezel for

Heroes Unlimited™

and more. See the full description for it elsewhere in this Weekly Update. A July release!

UPDATE: Rifts® Northern Gun™ One

This is “part one” of a big project that, when combined with **Rifts® Black Market**, **Northern Gun™ Two**, **Rifts® Vampires Sourcebook** and

Rifts® Megaverse® in Flames,

is going to expand and transform the range of adventures across the North American landscape. The full magnitude of this combination of books will not be known until you see them. And as if that were not enough to get your hearts pumping – there are plans for

Rifts® Lazlo

as an early 2013 release (a book I have been secretly working to get into development for the last two years).

Meanwhile,

Charles Walton

has been busy busting out more awe-inspiring artwork for NG-1. August release – in time for Gen Con. At least

that's the plan.

Northern Gun™ One Hardcover. You have only this last weekend to order your **Northern Gun™ One hardcover, NG-1 collector's hardcover** and **PDF**, as they are only available via the *Northern Gun™ crowdfuning offer*. And it ends on Monday, June 25, 2012.

UPDATE: Northern Gun™ Two

Northern Gun™ Two is the power-packed part two of the Northern Gun pair of World Books that will complete the picture of Northern Gun and fill in the details of an important force in the North American setting. *Chuck Walton* should blow us away with more art for this title when we meet Friday afternoon.

UPDATE: Online Sales

With the *Northern Gun ONE Megaverse® Insider crowdfunding offer* creating buzz and excitement, sales across the board have been very good. Please, keep 'em coming. And don't overlook the nifty [bookmarks](#), [C hi-Town Library pencils](#)

,
[T-shirts](#)
and
[mugs](#)

.
[Rifts® Lemuria](#)
and
[Endless Dead](#)
™, along with

Rifts

® titles,

Heroes Unlimited

™ and

Palladium Fantasy

® in general, are seeing a lot of interest.

LAST FOUR DAYS to get your exclusive

Rifts® Northern Gun™ ONE crowdfunding items

The Northern Gun™ One hardcover, Collector's Hardcover, PDF, and other items and services exclusive to the Northern Gun™ One crowdfunding offer are only available till *Monday, June 25, 2012.*

This is your last few days to place your order for the limited time offer of the NG-1 hardcover, NG-1 Collector's hardcover, PDF edition and other offers.

NOTE:

This current offer and next month's

Northern Gun™ TWO

Megaverse Insider crowdfunding offer are the last two planned for this year. This one **ends June 25, 2012.**

The value of crowdfunding. Crowdfunding gives Palladium Books a boost and the ability to release books with superior production value, and helps us develop other titles, do more reprints, advertising, reduce our debt load, and engage in other efforts to make Palladium strong. In fact, I paid down a big chunk of debt just this week, much of it going to Palladium's talented writers and artists.

Your participation is welcomed and appreciated, but please, do NOT overextend yourselves. Purchase only the Megaverse Insider items you want and what you can afford. **NOTE:** The special items like *art prints* that the higher levels of participation receive are NOT the same as those in the *Lemuria Megaverse® Insider offer*; they are completely new and different. How else would they be special? Each new offer will always be something new and special, unless

stated otherwise.

**The Rifts® Northern Gun™ ONE
Megaverse® Insider crowdfunding ENDS on
MONDAY, June 25, 2012. This deadline will
NOT be extended. (IMPORTANT: The *Rifts®*
Northern Gun™ 1 & 2 crowdfunding offers
are the LAST TWO for this year. Enjoy.)**

Crowdfunding fun fact. It seems like every time I turn around, I'm reading or hearing something new about crowdfunding. I was surprised to learn people are even going on line to crowdfund medical procedures and surgeries at websites like YouCaring.com, GiveForward.com and fundly.com. Wow. It is wild how fast this idea is going mainstream and being used by everyday folks as well as businesses.

UPDATE: Available on DriveThruRPG.com

The Rifter® #49-52 are available on DriveThruRPG.com

(issues #1-52).

Sneak previews

of

Rifts® Vampires Sourcebook

and

Rifts® Black Market

should be coming soon. We plan to add a few more items in the coming months that should please Palladium gamers. We are also continuing to move forward with plans for the PDF only editions of

The Rifter® #0.1

and

The Rifter® #0.2

– both are big, juicy digital editions of new, fan created material for the Palladium Megaverse®

of games.

Don't forget, DriveThruRPG.com also offers the

[Rifts](#)® and [Palladium Fantasy](#)® **Game Master Kits**

(both written by *Carl Gleba*

and complete with maps, combat matrix, character sheets, spell list, and 20 pre-rolled characters created by

Julius Rosenstein;

\$5 each), and FREE Sneak Previews of

[Endless Dead](#)

™,

[Rifts](#)® [Lemuria](#)

,

[Rifts](#)® [Vampire Kingdoms](#)

™, and

[Thundercloud Galaxy](#)

™, as well as 90+ back stock titles, including back issues of

The Rifter

®, and first edition rule books for **Rifts®**, **Palladium Fantasy RPG®**, **Heroes Unlimited™**, **The Mechanoid Invasion® Trilogy**

, and lots of other good things. ALL available as PDF downloads at reasonable prices. And there is MORE to come.

UPDATE: Kevin's Online Toy & Collectibles Store

Alex and I continue to add Palladium collectibles as well as a large number of collectible toys and action figures to my online store. More will be added all weekend long as well as more new items every few days for the next several weeks. Right now they include proofreader copies of books, Palladium gold editions, some artwork, some art prints, and other good stuff. Most Palladium items are

signed by me, Alex and other Palladium creators. We'll keep them coming if you keep buying them. <http://stores.ebay.com/kevinstroys-artandcollectibles>

Big Things Boiling?

The above are just the highlights of the week and things I thought you'd enjoy hearing about. Here's some more. There is a lot boiling behind the scenes. Palladium's agent, *Mark Freedman* of

Surge Licensing,
represented

Rifts

® and Palladium Books® at the

Licensing Show

in Las Vegas last week. Monday morning, I get a call from Mark shortly after he got off the Red-Eye. He was too wired to go to sleep and wanted to touch base with me. The call started something like this: "Kevin, it was unbelievable

how many people know and love

Rifts

®.” What comes next? Hopefully follow-up telephone calls and licensing deals with several potential licensors who expressed interest at the event.

Meanwhile, new book projects for 2013 are already being started. I’m looking into expanding the range of Palladium’s **Robotech**® license with Harmony Gold, we’re planning advertising and promotion, agreeing to convention appearances for next year already and making plans for

Gen Con

in August. I have been recently contacted by a few other creative types about other possible

Rifts

® and

Nightbane

® projects for development into different

mediums. Film, television and videogames are all high on our agenda, but we'll consider everything and are looking for licensing partners on all fronts. One talented gamer is looking into doing a Rifts® Character Generator, another is working on one for Heroes Unlimited, and I recently fielded a call about possible Facebook game development. ALL of this stuff is exciting, but in its infancy and may go nowhere. Still, it's nice to see so much *interest*

in Palladium's intellectual properties. Oh yeah, our

Gen Con

e-mail blast to 70,000 gamers should go out today, and I'll be working on some advertisements later today. Then it's back to writing books.

That's the news and updates for this week. I'll be working through the weekend on **Rifts®**

Vampires Sourcebook

and

Rifts® Black Market

, stopping only to call the last few remaining Lemuria Benefactors and Ultimate Insiders (some of you are hard to get hold of).

We're excited about new releases and future possibilities. I hope you are too.

– Kevin Siembieda, Publisher, Writer and Insider



**THIS IS YOUR LAST WEEKEND to
order *Northern Gun™ ONE*
Megaverse**

®

**Insider crowdfunding products – offer
ends**

June 25, 2012

The **[Megaverse® Insider
crowdfunding offer](#)** for **Rifts®**

Northern Gun™ One

enables you to purchase special,
collectible and fun items and
opportunities

not available to the general public

and help fund Palladium projects at the same time.

Summary of Rifts® Northern Gun

TM

One Megaverse

®

Insider items:

[Cat. No. 12011](#) – **Inside Help** (name listed in book):

\$5.

[Cat. No. 12012](#) – **In Memoriam**
(name listed in book):

\$5.

[Cat. No. 12013](#) – A “Real”

Character Tribute

(your character’s name listed in book):

\$

10.

[Cat. No. 12014](#) – **Cyber-Insider PDF**

(digital file of the book):

\$15.

[Cat. No. 12015](#) – **Palladium Insider**

(Hardcover color cover):

\$50.

[Cat. No. 12016](#) – **Steel Insider**

(Deluxe “Steel Blue” foil HC):

\$75.

[Cat. No. 12017](#) – **Steel-Plus Insider**

(Steel Blue Hardcover & PDF):

\$90

.

[Cat. No. 12018](#) – **Top Insider** (PDF, HC, Steel Blue HC, & print):
\$145.

[Cat. No. 12019](#) – **Ultimate Insider** (PDF, HC, Steel Blue HC, dragon sketch in book, 4 b/w prints [different from those in the Lemuria offer], color print of wraparound cover + brief telephone call):
\$250.

[Cat. No. 12020](#) – **Benefactor** (PDF, HC, Steel Blue HC, black and white

KS dragon sketch on a separate sheet of paper, signed and numbered color print of the wraparound cover, 8 prints [different from those in the Lemuria offer], Chuck Walton “original art,” and a long telephone call with Siembieda):
\$500.

Cat. No. NG-UB1 – **Ultimate Benefactor – Limited to One.**
SOLD.

ENDS MONDAY – June 25, 2012. Order before you miss out

Such “crowdfunding” offers are a new way for companies to raise funds for major releases, like *Northern Gun™ One and Two* .

Moneys made above and beyond our projected goals for each specific project are applied to paying off debt, increasing promotion and advertising, creating other new products and so on. Palladium is doing the Insider offer on the two related

Northern Gun™ books

as two separate crowdfunding offers, *five weeks*

apart. The

Rifts® Northern Gun™ One

Megaverse® Insider offer

is going on

now

and runs till

June 25, 2012

. The items offered are only available during this crowdfunding period.

NOTE:

All special items and prints are new and different from the previous *Rifts® Lemuria Megaverse® Insider offer*

. Each new offer contains its own unique set of collectibles and keepsakes. These two (2), back to back Megaverse® Insider offers of related titles are the LAST TWO crowdfunding offers of 2012. Get 'em while you can.

The Northern Gun™ TWO

Megaverse® Insider offer

starts

July 12

.

NEW! The Rifter® #59 – Ships in July

The Rifter® is an *idea factory* that helps players and Game Masters to generate new ideas and keep their games fresh. It

provides useful, ready to go, source material gamers can just drop into their ongoing games. A doorway to new possibilities and numerous Palladium role-playing worlds. It offers new monsters, villains, characters, O.C.C.s, powers, magic, weapons, adventure and ideas for your games. It presents new villains, monsters and dangers to battle, and new ideas to consider. Every issue has material for

Rifts

® and at least two or three other Palladium game lines.

The Rifter® Number 59

examines the deadly, the weird and the magical. Much of the material is suitable for use in multiple settings or easy to adapt. Enjoy.

The Rifter® #59 includes:

- **Rifts® Xiticix Hivelands** – Josh Sinsapaugh takes a dangerous look at the Xiticix threat, expanding hivelands and new Xiticix menaces.

- **Palladium Fantasy®** – Olympic-style games, adventure and intrigue on the Island of Lopan, by Paul Herbert.

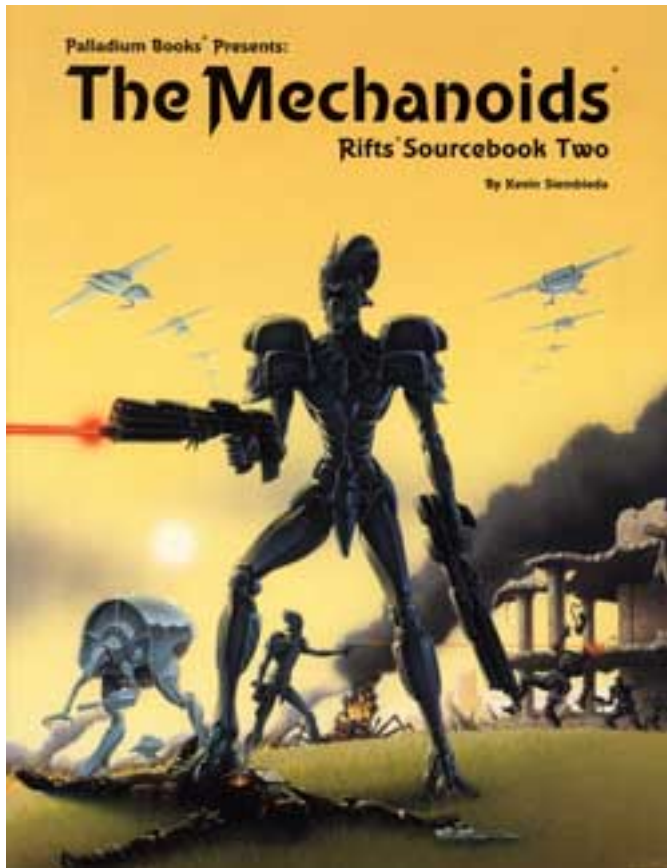
- **Splicers®** – The Pack Mentality features the Packmaster and the genetically altered animals at his command. Written by Brandon Aten and Michael Orr.

- **All Settings: Rules for Explosives for any Palladium setting** – a very helpful article by Thomas Morrison.

- **Various Settings:**
**Techno-Wizardry Across the
Megaverse®** by Anthony
Lovato.

- **Various Settings:** The
Kezel™ are weird, new
superhumans for use in
Rifts® Chaos Earth™, Rifts
®,
Phase World®, Heroes Unlimited
™ and even
Palladium Fantasy
®. Part Two concludes the many
super abilities. Written by Joseph
Larsen.

- **News, coming attractions, and more. Xiticix cover.**
- **96 pages – still only \$11.95 retail – [Cat. No. 159](#). July release.**



**Rifts® Sourcebook Two:
The Mechanoids®
– Back in Print –
Available now**

Archie 3 and Hagan Lonovich

are two of the most beloved villains (anti-heroes?) in the Rifts Earth setting. This sourcebook highlights their strange relationship, plots and blunders. One of which is inadvertently unleashing The Mechanoids® into the world!

The Mechanoids have one driving goal: To destroy all humanoid life! This book has

it all. Source material, the Mechanoids, new equipment, monsters, adventure and cryptic prophecies.

- **The prophecies of the Seven Dangers** .
- **20+ Mechanoids and their robot legion.**
- **Optional Mechanoids® Player Characters and character sheets.**
- **Archie Three and**

Hagan: Heroes or villains?

- **The weapons and robot minions of Hagan Lonovich.**

- **New creations from Archie Three and Hagan, plus more history and insight about the unlikely duo.**

- **Five adventures, random encounter tables and adventure ideas.**

- **Cover and some**

interior art by Kevin Long.

**- Written by Kevin
Siembieda.**

**- 112 pages – \$16.95 – C
at. No. 805**

. Available now.



Cyber-Knights™ : A Rifts

®

Coalition Wars

®

Sourcebook:

– Back in Print –

Available now

The Coalition's siege on Tolkeen has had a devastating impact on people across North America. None have been more affected than the Cyber-Knights. This sourcebook reveals not only the history and secrets of the

Cyber-Knights, but the schism the war has created among the fabled warriors.

- **Cyber-Knight O.C.C., secrets and powers revealed.**

- **In-depth examination of the Code of Chivalry.**

- **Cyber-Knight**

Factions and rules of combat.

- **Crusaders, Fallen Knights, Robber Knights and Despoilers.**

- **Lord Coake statted out, along with stats for other Cyber-Knights.**

- **Notable weapons and armor of the Cyber-Knights.**

- **Story background,**

**adventure outlines, ideas
and more.**

**- Interior art by
Freddie Williams II,
Wayne Breaux Jr. and
Mike Wilson.**

**- Cover by Dave
Dorman.**

**- Written by Kevin
Siembieda.**

- 112 pages – \$16.95 –

[Cat. No. 842.](#)

Available now.



Rifts® Vampires Sourcebook TM

**In final production
right now. Unknown to**

most humans, deep within Mexico the vampires have established entire kingdoms. There they live like tyrants and gods, dominating an underclass of cattle people used as slaves and food stock. Learn more about the vampires, their rivals,

allies and the humans who willingly serve their supernatural masters for a chance to join the undead. A must-have guide for those who wish to travel deeper into the Vampire Kingdoms or play as vampires and their human minions.

- More human kingdoms within Mexico like the Tampico Military Protectorate and Durango, the Silver City.

- Firefighting robots, hover firetrucks and more anti-vampire gear.

**- Magic based
Vampire Hunters and
human strongholds.**

**- Techno-Wizard
anti-vampire weapons
and magical devices.**

**- Profiles for Doc
Reid and Reid's
Rangers, the world's
most famous Vampire**

Hunters.

- **Fort Reid, an entire city devoted to hunting the undead.**

- **The Bloodwatch, a secret vampire intelligence agency that tracks down and exterminates Vampire Hunters.**

- **The Yucatan**

Peninsula, a mysterious dimensional pocket overrun by strange demons known as Xibalbans.

- The return of the Mayan god Camazotz, Lord of Bats and Darkness.

- The werebeasts of Mexico and Central

America; those who assist the vampires and those who fight against them.

- New O.C.C.s like the Bloodwatch Vampire Operative, Silver Swords Militia, Werejaguar Vampire Hunter and the Vampire 'Borg.

- Cover by Michael

C. Hayes. Interior art by various artists.

**- Written by Kevin
Siembieda, Matthew
Clements and Braden
Campbell.**

- 128 pages –

\$16.95 –

Cat. No.

884

. July

release.



Rifts® Black Market

TM

– A Rifts

®

Sourcebook

The Black Market is the most prevalent trader in weapons, magic items, drugs,

and contraband outlawed by the Coalition. Explore the day to day business of the North American Black Market along with its smuggling routes, practices, policies and notable nefarious products and services. Learn about

the five major Black Market factions in North America and foreign groups like the Yakuza, Green Scarf Sect and the Underground Railroads of Atlantis and the Vampire Kingdoms.

- **Many Black Market O.C.C.s.**
- **The Five Black Market factions that wield the greatest power in North America: Bandito Arms, The Chicago Network, The Immaterial Hand, El**

Oculta, and Le Marche Noir.

- **Black Market
internal operations
and security.**

- **Black Market
services, products,
practices and
customers.**

- **More equipment
from Bandito Arms**

**and specialized
smuggling gear.**

**- A wide range of
Big Bore weapons
and other merc
weapons.**

**- Black Market
criminal
assignments, jobs
and mercenary**

bounties.

- **Major Black Market smuggling corridors and routes through Coalition territory.**

- **Smuggling methods, both magical and conventional.**

- **Traveling**

Shows: Freak Shows, Medicine Shows and Circuses.

- Traveling Shows as fronts for the Black Market.

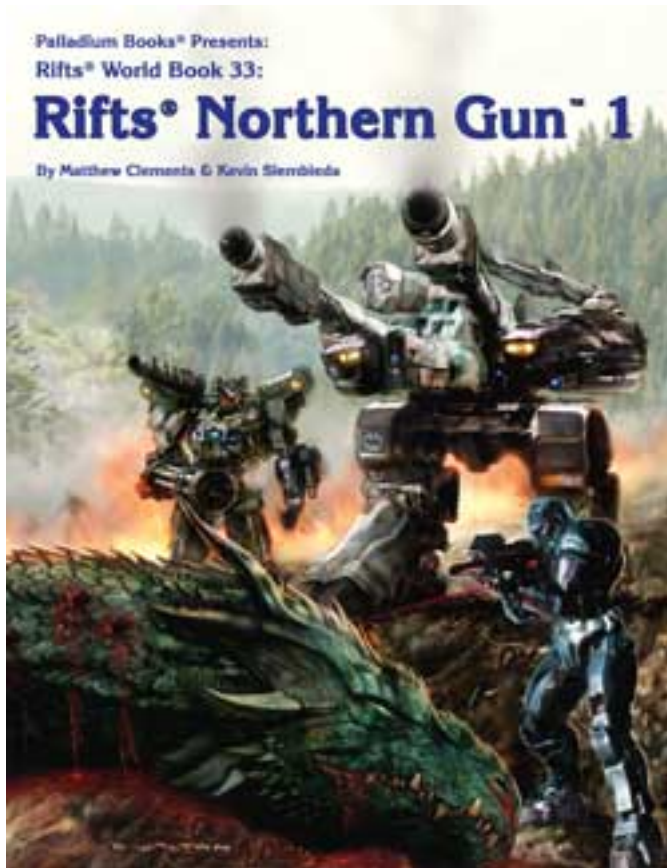
- Traveling Black Market Merchants, Market Towns and Market Outlets.

- How the Coalition States deals with organized crime, and information on the Coalition prison system and border security.

- Written by Matthew Clements, Taylor White, Kevin

Siembieda, Julius Rosenstein, Alex Marciniszyn and Carmen Bellaire.

**- Expanded page
count – 192 pages –
\$24.95 retail – C
at. No. 886
. Summer release.**



Rifts® World Book 33: Northern Gun TM

One – New

*Northern Gun*TM is the largest independent manufacturer of high-tech weapons, robots and vehicles in North America. Outside of the Coalition States, one could argue, no

other kingdom is as powerful or influential, at least when it comes to technology and weapons. The manufacture and sale of Northern Gun weapons and vehicles has given

virtually every
kingdom, town,
colony of settlers
and adventurer
group a chance to
survive and prosper.
Located in
Michigan's Upper
Peninsula, NG has
been the premier

outfitter of
mercenaries,
adventurers and
upstart kingdoms for
generations. Now,
for the first time ever,
learn Northern Gun's
history, goals and
plans for the future.
Of course, that

means new
weapons, robots,
power armor,
vehicles and gear.

**- In-depth look
at Northern Gun:
its business
operations and its**

community.

**- Bionic and
cybernetic
services.**

**- Weapons and
combat gear; new
and old.**

**- Northern Gun
robot drones; new
and old.**

**- Northern Gun
giant combat
robots; new and
old.**

**- Northern Gun
freighters and
hover trains.**

**- Northern Gun
character classes
and more.**

**- 109 P.A.
catalog of Northern
Gun products!**

**- Key locations,
people and sales
outlets in and
around Northern
Gun.**

- Northern

**Gun's relationship
with the Coalition
States, Triax
Industries, the
Black Market and
others.**

**- The Kingdom
of Ishpeming, a
puppet-state
propped up by NG.**

**- The Ishpeming
military and more.**

**- Written by
Matthew Clements
and Kevin
Siembieda.**

**- Interior
Artwork by Chuck**

**Walton, Nick
Bradshaw, and
others.**

**- Wraparound
cover by Chuck
Walton.**

**- 160 pages –
\$20.95 retail –**

Cat. No. 887

– Summer release.



Rifts® World
Book 34: Northern
Gun TM Two
– New

More information
about the weapons,
vehicles and
practices of
Northern Gun,
including the new
rage of Robot

Gladiatorial combat.

- **Northern Gun
power armors;
new and old.**

- **Northern Gun
hovercycles &**

**land vehicles;
new and old.**

**- Northern Gun
aircraft; new and
old.**

**- Northern Gun
boats, ships and
submarines; new
and old.**

**- Northern Gun
Robot Gladiatorial
Arena; new!**

**- Robot
Gladiator O.C.C.
and robot
gladiators.**

**- The NG
Bounty Board, the**

**largest collection
of bounties and
mercenary
contracts
anywhere on
Rifts® Earth.**

**- Mercenaries,
pirates and more.**

**- Written by
Matthew Clements
and Kevin
Siembieda.**

**- Interior
Artwork by Chuck
Walton, Nick
Bradshaw, and
others.**

**- Wraparound
cover by John
Zelevnik.**

**- 160 pages –
\$20.95 retail –**

Cat. No. 888

**– Summer
release.**

Robotech®
Genesis Pits
TM

Sourcebook

An in-depth look
at the Invid
Genesis Pits, their
purpose, function
and the creatures
they create.

- **Secrets of the Invid.**
 - **Different types of Genesis Pits.**
 - **Written by Irvin Jackson.**
- Additional text**

**by Kevin
Siembieda.**

**- An 8½ x 11
inch sourcebook
(not manga size).**

**- 96 pages –
\$16.95 retail –**

Cat. No. 555

**. Summer
release.**

**- Available in
the U.S. and
Canada only.**

Rifts® World
Book 35:
Megaverse
®

in Flames

TM

**The Minion War
spills across
Rifts Earth,
where demons**

and infernals
hope to recruit
allies and use
the Rifts as
gateways of
destruction.
Their influence
shakes things up

across the
planet, especially
at locations
where demons
and Deevils
already have a
strong presence.
Demons, Deevils

and supernatural
beings run
rampant and
wreak havoc
across the world.

- **Demon**

**plagues and
mystic blights.**

**- Soulmancy
and Blood
Magic revealed.**

- Magical

**and demonic
weapons and
war machines.**

**- Demonic
armies,
strongholds
and places of**

evil.

**- Hell Pits
and Rune
Forges.**

**- Many
Demon Lords,
their minions
and plans.**

**- Calgary,
the Kingdom of
Monsters; in
detail.**

**- Ciudad de
Diablo, Harpies'
Island and
other notable**

**Hell holes on
Earth.**

**- Lord Doom,
Pain and other
demonic
leaders.**

**- Horune
treachery,**

Dimension Stormers and other villains.

**- Notable
demonic
generals,
mercenaries,**

**people and
places.**

**- Battleground:
Earth – as
demons and
infernals amass
their legions.**

**- Global
chaos and the
places most
dramatically
affected by the
Demon
Plagues.**

- Epic battles

**and adventure
ideas galore.**

**- Written by
Carl Gleba. Part
of the Minion
War
“Crossover”**

series.

- 192 pages

– \$24.95 retail –

Cat. No. 876

**. Summer
release.**



**PDF
downloads
from
DriveThruRPG.
com**

This is a great

resource for
getting *out of*
print

Palladium titles
and other select
books. We've
made 90 titles
available as PDF

digital downloads
from

DriveThruRPG.
com

▪

This is a great
way to try
Palladium

products and get access to out of print RPG source material. Some notable titles include.

- **The Rifter®**
#49 through #52
just added –
available now.

- **Splicers®**
RPG .

- **Beyond the**

Supernatural™

RPG, First

Edition Rules.

- **Boxed**

Nightmares™

for BTS, First

Edition Rules.

- Nightbane

® Book Four:

Shadows of

Light™ .

- The

Mechanoids®

RPG

and I

he Mechanoid Invasion® RPG Trilogy

■

- Palladium
Fantasy RPG®
, First Edition

Rules and select
1st Edition
sourcebooks.

- After the
Bomb® RPG
and sourcebooks

▪

- **The Rifter®**
issues 1-52.

- **The Best of
The Rifter®**

■

- Deluxe
Revised
RECON® RPG
and
Advanced
RECON®
Sourcebook



- And more –
go to [Drive
ThruRPG.com](http://DriveThruRPG.com)
and check ‘em
out.

What's next?

The following are

in development:

- **Robotech®**
sourcebooks

- **Rifts®**
Antarctica and

**other
sourcebooks**

**- Splicers®
Sourcebooks**

**- Heroes
Unlimited™**

Sourcebooks

- Chaos

Earth™

Sourcebooks

- Palladium

Fantasy®:

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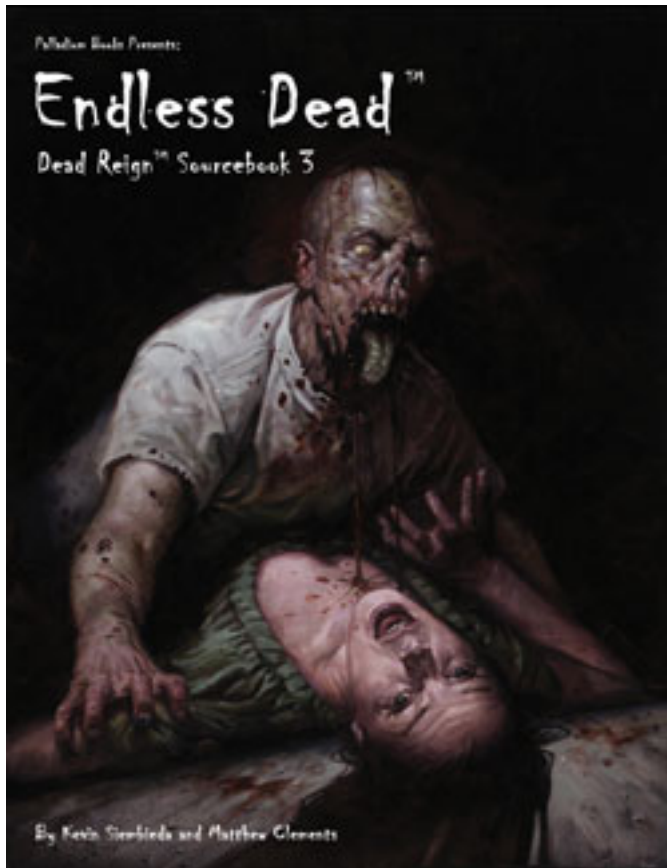
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