

By Kevin Siembieda

I wanted to save the big news for this Weekly Update . . .

Rifts® Lemuria is DONE and at the printer!

It went to 224 pages, it is epic, and all three versions of the book are being prepped for printing:

- **Rifts® Lemuria** soft cover edition
- **Rifts® Lemuria** Hardcover (same color cover as the softbound book)
- **Rifts® Lemuria** Megaverse® Insider Emerald Edition.

We don't have release dates yet from the printer, but should by next week's Update. However, the printer said they will try to put a rush on them. That means the soft cover edition should be available early April (I told 'em in time for my birthday, April 2!) and the two hardcovers should be ready 2-4 weeks after the soft cover. **Reminder:** The two hardcovers are "limited editions" with under 200 copies of each. They were available only as pre-orders via the Megaverse Insider offer, so they are no longer available for purchase, though we may offer a few of each at the *Indy Palladium Open House and Gen Con* (from Palladium's small number of extras).

Rifts® Lemuria is an outstanding book. All of us – Greg, Matthew, Chuck, Mike, Nick, Amy, Kent, Wayne, Alex and I – put our hearts and souls into this book. Heck, we even ended up adding what amounts to an additional 64 page sourcebook. We thought about chopping a hunk of the book out as a separate sourcebook in order to get **Rifts® Lemuria** finished sooner at the original 160 page size, but it didn't feel right. We felt all the material belonged in one, epic book. Our expansions of *Greg Diaczyk's*

inspired manuscript caused some delays and cash issues, but I think you will find our labor of love to be well worth the wait.

I'm thrilled to report that *everyone* who has seen **Rifts® Lemuria** has been wowed by it. And I mean "wowed" as in blown away. I must say, there is just one cool and useful bit of source material in page after page in

Rifts® Lemuria,

be it magic spells, Biomancy weapons, symbiotes, weird plants, Bio-Armor, War Steeds, Hydro-Psionic abilities, O.C.C.s, R.C.C.s, exotic animals, Sea Dragons, new skills, new adventure ideas, new bad guys and new realms to explore. And most of that material can be used ANYWHERE – in land-based and underwater campaigns. Almost everything presented in

Rifts® Lemuria

can be ported to just about any Rifts® setting or locale.

You'll see for yourself very soon. Meanwhile, you can get some advance looks at **Rifts® Lemuria** to whet your appetite until the book ships. Also see the new, updated description elsewhere in this Weekly Update.

UPDATE: Rifts® Lemuria "Sneak Preview" on DriveThruRPG.com – is available right now! You can see the cover, contents pages and enticing snippets from several different sections of the book as a [FREE pdf download](#) . Including one of the Bio-Armors, one War Steed, a few new Biomancy spells, and other good stuff. Don't forget, there are 90+ back stock titles, including back issues of **The Rifter®**, and first edition rule books for

Rifts®, Palladium Fantasy RPG®, Heroes Unlimited™, The Mechanoid Invasion® Trilogy , and lots of other good things, one of which is the

Rifts® Game Master Kit

. ALL available as PDF downloads at reasonable prices on

[DriveThruRPG.com](#)

. And there is MORE coming.

The Palladium Fantasy Game Master Kit, The Rifter® #0.1

and

#0.2

, maybe some PDF only sourcebooks, an

Endless Dead™ Sneak Preview

and other sneak previews and fun stuff are all coming your way.

UPDATE: Rifts® Lemuria “First Look” Video Review. Carmen Bellaire and William Johnson have been given the unfinished (War Steeds and Sea Dragons were only partially written and not fully developed yet) manuscript files and a small selection of artwork – in advance – so they could do a **First Look Video Review** of Rifts® Lemuria . There is so much source material to talk about in Rifts® Lemuria that the guys had to do two episodes to cover it all. Carmen’s favorite new O.C.C./R.C.C.? The Junk Crab. The reviews are on YouTube for your viewing enjoyment right now.

Click these links to see [Part One](#) and [Part Two](#) .

UPDATE: Online sales. Ugly. You don’t want to know how ugly. Hopefully, with the cavalcade of impressive new releases in the pipeline, that will change quickly.

UPDATE: [Murmurs from the Megaverse®](#) and [Facebook](#) . I’ve been posting regularly at both locations and will step it up now that Rifts® Lemuria is at the printer.

UPDATE: The Rifter® #58. Wayne is working on it tomorrow and over the weekend. It *will be* released in April as usual.

UPDATE: Dead Reign™ Sourcebook 3: Endless Dead™. I have already gotten back to working on the writing since Rifts® Lemuria went to the printer. This is another sourcebook that I think will delight and surprise gamers. More about it next week. It *will* be released in April.

UPDATE: Rifts® Vampires Sourcebook. As soon as I’m done with **Endless Dead™** I dive into the completion of the book. I’ll be trying hard to have it done in time for release at the **Palladium Open House (May 4-6)** , but no promises.

UPDATE: Rifts® Miniatures. We should be offering the first batch of re-released Rifts® miniatures (Glitter Boy, CS Soldiers, Cyborgs, Kydian Overlord, etc.) as individual figures at new prices starting next Thursday.

UPDATE: Robotech® Miniatures. There seems to be a fair amount of interest from fans in Palladium doing Robotech® miniatures. We also have been approached by, I think, four different gentlemen interested in doing Robotech® miniatures with us. I hope to start giving these guys a call next week to see what they have to offer. We may also be doing a new poll in the next week or two to get a clearer idea of what gamers would like to see. We're getting excited about the idea, but we have a long way to go, including talking to Harmony Gold about the restrictions and costs of the license. That probably means keeping the figures small, but the one sample we've seen from one of these gents is impressive to say the least. Looking into it, but the release of new game books is priority number at the moment.

UPDATE: Robotech®: The Genesis Pits Sourcebook. Author Irvin Jackson has been putting the final tweaks on it for a while now. He insists the delay has made it a superior book. We're probably looking at a June release.

WHAT COMES AFTER THAT? A lot.

- **The Palladium Open House (May 3-6, 2012).** There's a fair amount of preparation that needs to be done, but we're working on it and can hardly wait to see you all. I think I have the parking problem licked for this year's event, though it may require some people to park down the street from the Palladium site (about a half a block). I hope to see a lot of gamers at this year's event. If you can't make it for the entire weekend, drive in for Saturday and/or Sunday.

- **Rifts® Black Market.** We should have the cover to show you in the next Weekly Update. The book is written by Matthew Clements and Taylor White and should be a quick edit.

- **Rifts® Northern Gun™ One.** The majority (as in 95%) is done and artists are working on artwork for it right now. All that remains are some tweaks, rewrites and additions.

- **Rifts® Northern Gun™ Two.** Ditto.

- **More Rifts® miniatures,** including new variations and new types.

- **Sourcebooks for other game lines,** particularly **Palladium Fantasy®, Splicers®, Nightbane®, Beyond the Supernatural™,** and

Heroes Unlimited

™.

- Comic books based on Palladium I.P.s. and other good stuff.

Something of possible interest. Palladium artist *Brian Manning* is trying to start a business creating specialized artist products and accessories. He has co-designed their very first item, a **“flat” LED, 10x13 inch, portable lightboard**

they are calling the

FireFly Artist Light Board

. To develop the product, they have launched a

crowdsourcing

offer and presentation through the well known and reputable company,

Kickstarter

.

Brian asked me to mention it in my Weekly Update, so that's what I'm doing. If you think you might be interested in the product or in helping the guys start their new business venture, here are the links you need to do so.

<http://www.kickstarter.com/projects/madmade/firefly-light-board>

<http://www.FireFlyLightBoard.com>

I, for one, still use a lightboard for a lot of things, and I have a number of local artists who drop by the office to use the one here. I always hated the 3 inch thickness of the old-style portable lightboards, so I love the idea of a nice, flat, portable one like the FireFly that can also be used as a portable drawing-board. If I didn't already have a light table and a couple of old-style lightboards, I'd think about buying one myself. The price point is good too. All of us at Palladium Books wish Brian and his partners great success in their new venture. (And see, everyone is using crowdsourcing. It's the new way of doing things.)

REMINDER: Palladium Bookmarks, Set Two is available now. The new bookmarks arrived last Wednesday and look every bit as good as Set One. They feature **Chaos Earth™, Phase World®, Nightbane®** and **Beyond the Supernatural™**. The entire set is only \$5. See the description elsewhere in this Weekly Update.

Gaming at the Westland Library – March 31, 2012 – Saturday from 1-4 PM. I think we are about full up. I've been told 20 people have pre-registered and I think that's about all Julius and I can handle between the two of us (especially if half have never played before). Don't know if we'll be able to find any other local G.M.s to pitch in. Thanks for registering early.

Sign up by calling the library

at

(734) 326-6123

or online at

<http://www.westlandlibrary.org/node/3089>

. The gaming is from 1-4 PM, Saturday, March 31, 2012. The library is located on Central City Parkway between Ford Road and Warren.

If you can't get in

, don't forget there is the Palladium Open House May 4-6. It's not free, but it's worth the price of admission. I'm considering a half price at the door ticket for gamers who can't make it till after 6:00 PM Friday or Saturday night. Seems like a cool thing to offer. So if you are in the local area (and that includes Ohio and Windsor, Canada), come on down and join the fun. Meet the Palladium crew, game with the creators of our games, enjoy panel talks, and, heck, you know the drill. Come on over! This event is like nothing you've ever attended.

Open House Game Masters, get us your game descriptions! If you have any questions and Wayne isn't getting back to you, contact Alex or call the office. We need your games. And reserve your **hotel rooms** as soon as you can. Your credit card does not get charged till the day of the event and you can cancel up to a week before. The hotel is inexpensive and excellent (\$69.95 for two double beds or one king) and there will be two conference rooms (one small, one large) for all-night gaming at the hotel.

NOTE:

It helps Palladium if you reserve your hotel room BEFORE March 31. Thanks.

UPDATE: Kevin's Online Toy & Collectibles Store. Alex and I have been adding all kinds of new toys and action figures to my online store. More Palladium collectibles will be added every

few days, too. We'll try to add more new items a couple times a week, every week. Right now, they include *Palladium gold editions*,
some artwork, art prints, The Rifter® #20,
and various
out of print books
– most of them signed. We'll keep them coming if you keep buying them.

<http://stores.ebay.com/kevinstoys-artandcollectibles>

I hope everyone is as fired up about the upcoming book and miniature releases as we are. Check out the **Rifts® Lemuria** Sneak Preview and have a great weekend.

– *Kevin Siembieda, Publisher, Writer and Game Designer*

Palladium Books 2012 Product Release Schedule

January 2012 Releases

- [The Rifter #57](#) – New – available now.

March 2012 Releases

- [Rifts® Dimension Book™ 5: Anvil Galaxy™](#) – Back in print – available now.
- [Rifts® Sourcebook Three: Mindwerks™](#) – Back in print – available now.
- [Palladium Bookmarks, Set 2](#) – New – available now.

April 2012 Releases

- [Rifts® World Book 32: Lemuria](#) – New – *at the printer*.
- [Dead Reign™ Sourcebook Three: Endless Dead™](#) – New – in production.
- **The Rifter® #58** – New
- [Rifts® Vampires Sourcebook™](#) – New (tentative)

May 2012 Releases

- [Rifts® World Book: The Black Market](#) – New
- [Rifts® World Book: Northern Gun™ One](#) – New (tentative)
- [Robotech® Genesis Pits™ Sourcebook](#) – New (tentative)

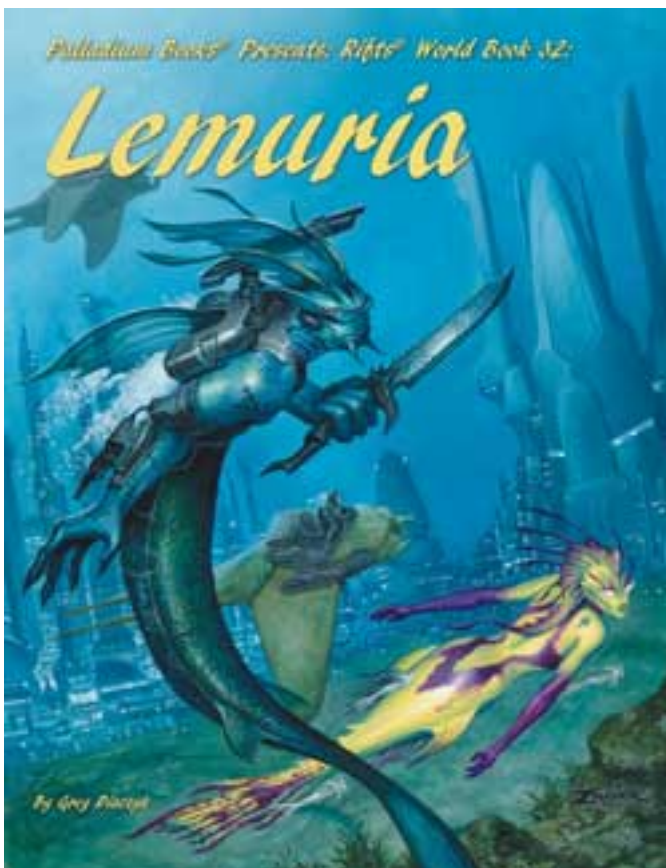
June 2012 Releases

- [Rifts®/Minion War™: Megaverse® in Flames](#) – New (tentative)
- **Rifts® Northern Gun™ Two** – New
- [Robotech® UEEF Marines Sourcebook](#) – New (tentative)

All of Palladium's Core Game Lines to be Supported in 2012

The following are in development.

- **Robotech® sourcebooks**
- **Rifts® Antarctica and other sourcebooks**
- **Splicers® Sourcebooks**
- **Heroes Unlimited™ Sourcebooks**
- **Chaos Earth™ Sourcebooks**
- **Palladium Fantasy®: Mysteries of Magic™ Two & Three**
- **Palladium Fantasy®: Land of the Damned™ Three**
- **Nightbane® Sourcebook**
- **Beyond the Supernatural™ Sourcebooks**
- **And other good stuff.**



Rifts® World Book: Lemuria™
– At the printer

Rifts® Lemuria is packed with new magic, weapons, living power armor, monstrous war steeds, weapons, and gear suitable for landlubbers and aquatic adventurers alike.

The Lemurians are an amphibious people with floating cities and magic-based technology that allows for land and underwater adventures alike. Discover the secrets and people of this lost and forgotten civilization of magic and wonder. Add amphibious capabilities to your Rifts® campaigns and discover new menaces under the sea. Amphibious in nature, Lemurians wage war against the demonic on dry land and under the waves. Their exotic riding animals, weapons, armor and magic are suitable for use on land and underwater.

“I think this book is going to amaze people.” – *Kevin Siembieda*

- **The Lemurians, their race, history and society.**
- **5 aquatic races: Lemurians, Junk Crabs, Ichthyleans, Merans and Milu.**
- **5 Sea Dragons.**
- **5 Symbiotic Stone Vehicles (and a drone scout).**
- **8 expansive, new O.C.C.s including the Serpent Hunter, Spouter, Oceanic Guardsman, Biomancer Gene-Mage, Birdman and others.**
- **9 monstrous and wondrous Lemurian War Steeds.**
- **10 suits of living Bio-Armor, plus the Wave Strider and Bio-Skins.**
- **10 Biomancy plants and creatures from the Lemurian Gardens.**
- **16 strange and exotic animals.**
- **19 types of Lemurian weapons.**
- **21 new Hydro-Psionic abilities for the Spouter and Hydros Sea Dragon.**
- **50+ new Biomancy spells and a handful of new Ocean Magic spells.**
- **Biomancer Gardens, herbs and magic.**
- **The Stone Guardians of Easter Island and other mysteries.**
- **Symbiotic creatures and Biomancy constructs; some that enable air-breathers to survive underwater indefinitely.**
- **New dangers, new challenges, adventure ideas and more.**
- **Written by Greg Diaczyk with additional material by Matthew Clements and Kevin Siembieda.**
- **Cover by John Zeleznik.**
- **Tons of interior art by Chuck Walton, Mike Mumah, Brian and Allen Manning, Kent Burles, Nick Bradshaw and Amy Ashbaugh.**
- **224 pages – \$24.95 retail – [Cat. No. 885](#) . April release.**



NEW! Palladium Bookmarks, Set Two

– Available now

They look great. A set of four, 2 x 6 inch bookmarks, printed on both sides, each depicting a different Palladium game line: **Chaos Earth™**, **Phase World®**, **Nightbane®** and **Beyond the Supernatural™**

. They are attractive, useful and make a fun collectible. The first set has been so popular, we had to do a second.

- **Designed by Kevin Siembieda and Wayne Smith.**
- **Art by Scott Johnson (Rifts® Chaos Earth™ Glitter Boy cover), Kevin Long (Phase World® Sourcebook cover), Brom (Nightbane®), and John Zeleznik (Beyond the Supernatural™).**
- **Each is 2 x 6 inches, full color, printed on both sides.**
- **Four different bookmarks in the set.**
- **[Cat. No. 2555](#) – \$5.00 retail.** Based on what similar bookmarks sell for, we figure the set of four should have an \$8.00 value, but Palladium's price is only \$5.00.

- AVAILABLE NOW!



Available now! Palladium Bookmarks, Set One

“I love the Palladium bookmarks and use three of the first set all the time.” – *Kevin Siembieda*

A set of four, 2 x 6 inch bookmarks, each depicting a different Palladium game line: **Rifts®**, **Palladium Fantasy®**, **Heroes Unlimited™** and **Dead Reign™**

. They are attractive, useful and make a fun collectible.

- **Designed by Kevin Siembieda and Wayne Smith.**
- **Art by Scott Johnson (Rifts® Ultimate cover), E.M. Gist (Dead Reign™ RPG cover), Mark Evans (Palladium Fantasy®), and Tyler Walpole (Heroes Unlimited™).**
- **Each is 2 x 6 inches, full color, printed on both sides.**
- **Four different bookmarks in the set.**
- **[Cat. No. 2554](#) – \$5.00 retail.** Based on what similar bookmarks sell for, we figure the set of four should have an \$8.00 value, but Palladium’s price is only \$5.00.
- **Ship Date:** Available now.

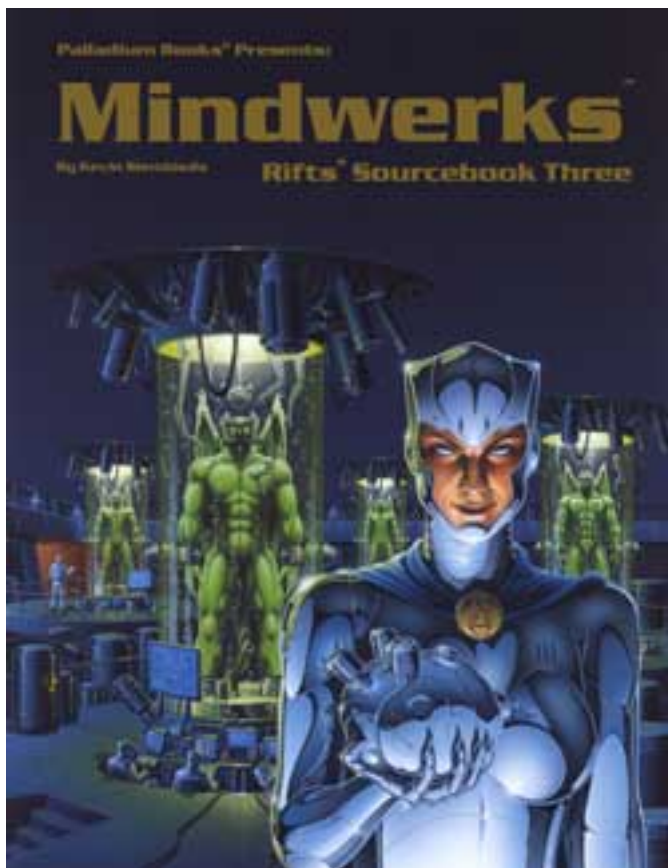


Rifts® Dimension Book™ 5: Anvil Galaxy™
– Available now – Back in print

This popular, fan-favorite **Phase World®** sourcebook presents a dynamic overview of the *Anvil Galaxy*™ and its many alien races, technologies, conflicts and secrets. A great resource for any Phase World® fan and valuable addition for campaigns involving the Minion War™.

- **Legends of the Cosmic Forge™ and the Forge War™.**
- **Nearly 20 alien races and an overview of the Anvil Galaxy™.**
- **Transgalactic Empire and Consortium of Civilized Worlds.**

- **Overview of the Three Galaxies.**
- **Planet Creation Tables.**
- **Written by Bill Coffin.**
- **160 pages – \$20.95 retail – [Cat. No. 847](#) . Available now.**



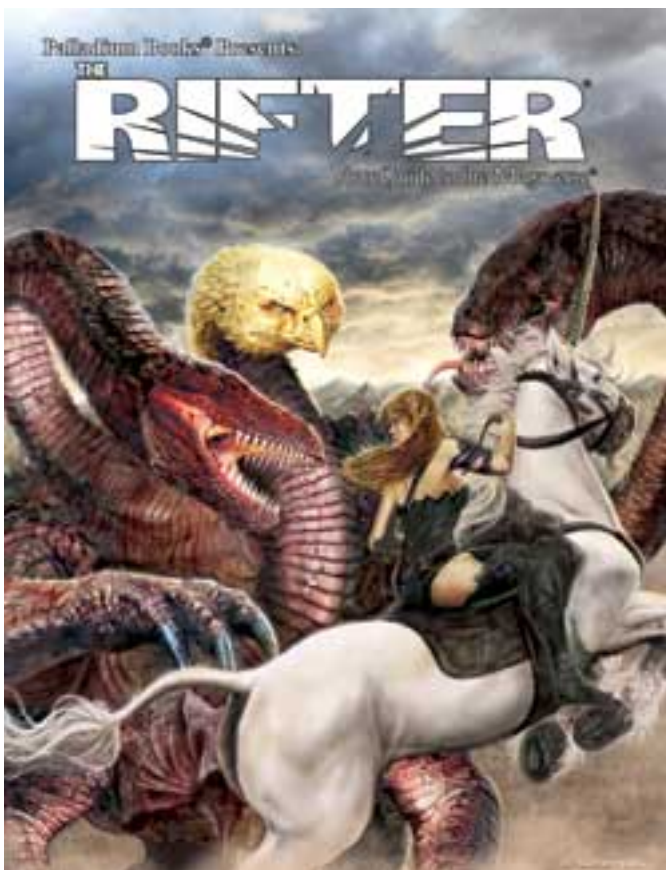
Rifts® Sourcebook Three: Mindwerks™
– Available now – Back in print

Rifts® Mindwerks™ is a companion to **Triax & The NGR™** and **Triax™ 2**

. It details the techno-horrors of the **Mindwerks Corporation** and its insane mastermind, the Angel of Death, as well as providing more information on the NGR, the Gargoyle and Brodkil Empires, robots and equipment, plus the Gene-Splicers, a dozen D-Bee races, an evil Millennium Tree, mind-altering cybernetic implants and a few notable kingdoms.

- **14 O.C.C.s and R.C.C.s, including the Lycanmorph and Null Psyborg.**
- **Mindwerks ‘bots, cyborgs, weapons & equipment.**
- **Mindwerks M.O.M. conversions, Crazies and insanity.**
- **Gene-Splicers and their presence on Rifts® Earth.**
- **Germany’s infamous Black Forest and its evil Millenium Tree.**
- **Massive new war machines for the Gargoyles and the NGR.**
- **The Kingdom of Tarnow, its namesake magical crystal and anti-Gargoyle weapons and equipment.**

- **More information on Europe after the Coming of the Rifts®.**
 - **Written by Kevin Siembieda.**
 - **112 pages – \$16.95 retail – [Cat. No. 812](#).**
- Available now.**

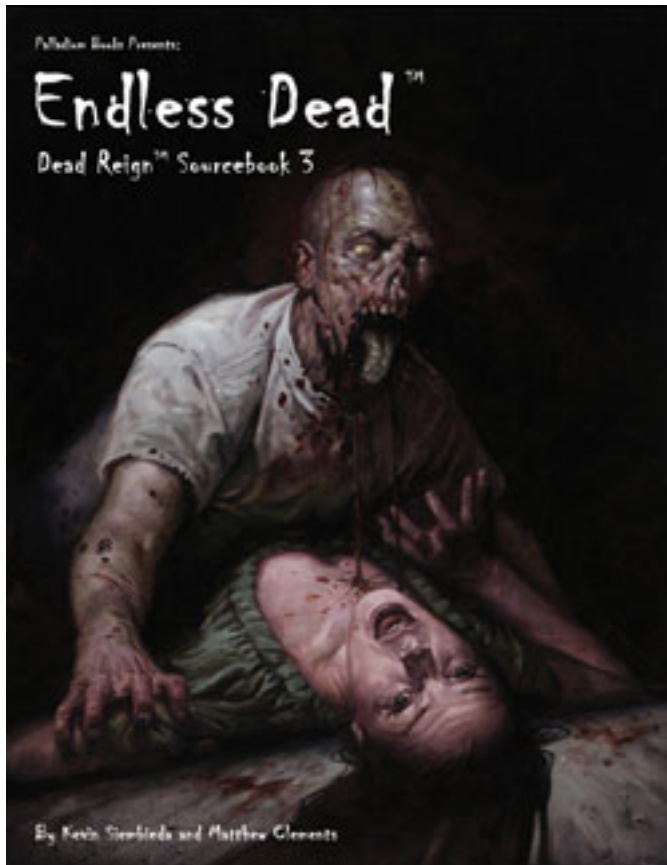


The Rifter® #57 **– Available now**

The Rifter® #57 is an extravaganza of monsters and mayhem to surprise your players and spice up your games.

- **Rifts® Lemuria** – sneak preview.
- **Rifts®** – new weapons and vehicles of the *Coalition States*.
- **Beyond the Supernatural™** – 5 new monsters and supernatural threats.
- **Palladium Fantasy®** – 20 monsters and dangerous animals galore.
- **For all game settings** – Genie bottles and dimensional pockets.
- **Rifts®** – The Brodkil War Machinist O.C.C.

- **Rifts®** – NGR Anthropological Field Operative O.C.C.
 - **News, coming attractions, and more.**
 - **Cover by Charles Walton II.**
 - **96 pages – still only \$11.95 retail – [Cat. No. 157](#)**
- . Available now.**



NEW! Dead Reign™ Sourcebook 3: Endless Dead™ Ships April

Endless Dead says it all. The zombie hordes grow in number and strangeness. Can humankind survive? Where is the military? What's next for the survivors of the zombie apocalypse?

This book contains horrifying new zombies to haunt your player characters along with new O.C.C.s and tons of tables for detailing Survivors' Hideouts, Safe Haven Communities, Death Cults and more. Survival is not enough. Now is the time for the war against the *Endless Dead* TM.

This book is epic.

- **New types of zombies include the Fused Zombie, Multi-Zombie, Parasite Juggernaut and Walking Mass Grave.**
- **New O.C.C.s include the Wheelman, Zombie Hunter, Zombie Researcher, Survivalist and Watcher.**
- **Information on vehicles and tables for adding custom armor, weapons and anti-zombie defenses.**
- **Vehicle combat rules and zombie-fighting in vehicles.**

- **Random encounter tables for military bases, police stations, gun stores, buildings, suburbs, industrial parks, small towns, farmland and wilderness.**
 - **Tables for creating Survivor caravans, hideouts, hermits, Safe Haven Communities and Death Cults.**
 - **Timetable for setting campaigns during the Wave, the beginning of the Zombie Apocalypse or months into the reign of the dead.**
 - **Stats for some of North America's dangerous wildlife, a threat to survivors and zombies alike.**
 - **Written by Kevin Siembieda and Matthew Clements.**
 - **Cover by E.M. Gist. Interior art by Mumah, Bradshaw and others.**
 - **96 pages \$16.95 retail – [Cat. No. 233](#).**
- April release.**



Rifts® Vampires Sourcebook™

Unknown to most humans, deep within Mexico the vampires have established entire kingdoms. There they live like tyrants and gods, dominating an underclass of cattle people used as slaves and food stock. Learn more about the

vampires, their rivals, allies and the humans who willingly serve their supernatural masters for a chance to join the undead. A must-have guide for those who wish to travel deeper into the Vampire Kingdoms or play as vampires and their human minions.

- **More human kingdoms within Mexico like the Tampico Military Protectorate and Durango, the Silver City.**
- **Firefighting robots, hover firetrucks and more anti-vampire gear.**
- **Magic based Vampire Hunters and human strongholds.**
- **Techno-Wizard anti-vampire weapons and magical devices.**
- **Profiles for Doc Reid and Reid's Rangers, the world's most famous Vampire Hunters.**
- **Fort Reid, an entire city devoted to hunting the undead.**
- **The Bloodwatch, a secret vampire**

intelligence agency that tracks down and exterminates Vampire Hunters.

- **The Yucatan Peninsula, a mysterious dimensional pocket overrun by strange demons known as Xibalbans.**

- **The return of the Mayan god Camazotz, Lord of Bats and Darkness.**

- **The werebeasts of Mexico and Central America; those who assist the vampires and those who fight against them.**

- **New O.C.C.s like the Bloodwatch Vampire Operative, Silver Swords Militia, Werejaguar Vampire Hunter and the Vampire ‘Borg.**

- **Cover by Michael C. Hayes. Interior art by various artists.**

- **Written by Kevin Siembieda, Matthew Clements and Braden Campbell.**

- **\$16.95 – 128 pages. [Cat. No. 884](#) . April release.**

Rifts® Black Market™ – A Rifts® Sourcebook

On Rifts® Earth, the Black Market is the most prevalent trader in weapons, contraband and magic items outlawed by the Coalition. Explore the day to day business of the market along with its smuggling routes, practices, policies and nefarious products. Encounter the five major Black Market factions in North America and foreign groups like the Yakuza, Green Scarf Sect and the Underground Railroads of Atlantis and the Vampire Kingdoms.

- **New O.C.C.s like the Con Man, Coyote and Venture Criminal.**
- **Black Market services, products, practices and customers.**
- **Criminal jobs like the Enforcer, Hit Man and Defense Attorney.**

- **Major smuggling corridors and routes through Coalition territory.**
- **Smuggling methods, both magical and conventional.**
- **The Five Factions of North America and other Black Market groups.**
- **More equipment from Bandito Arms and specialized smuggling gear.**
- **Tables for creating Traveling Merchants, Caravans, Market Outlets, Market Towns, Clubs and Bars, Body-Chop-Shops and more!**
- **Information on the Coalition prison system and border security.**
- **Written by Matthew Clements and Taylor White, with additional material by Kevin Siembieda and Alex Marciniszyn.**

- **160 pages – \$20.95 retail – [Cat. No. 886](#)**
- **May release (tentative).**

Rifts® World Book: Northern Gun™ One

The largest independent manufacturer of weapons, robots and adventure gear in North America is *Northern Gun*™. Located in Michigan's Upper Peninsula, they have been the premier outfitter of mercenaries and adventurers for decades, and are a major hub for hiring military contractors. With a whole new product line to offer their customers, the future looks bright for Northern Gun™.

- **The arms giant Northern Gun profiled for the first time!**
- **The Kingdom of Ishpeming, a puppet-state propped up by NG.**
- **Full 109 P.A. catalog of Northern Gun products!**
- **New weapons, power armor, vehicles,**

robots and adventure gear.

- **The Ishpeming military, essentially a framework for hiring mercenaries and privateers.**

- **The NG Bounty Board, the largest collection of bounties and mercenary contracts anywhere on Rifts® Earth.**

- **Hover trains, supply ships and sales outlets.**

- **Northern Gun's relationship with the Coalition States, Triax Industries, the Black Market and others.**

- **Written by Matthew Clements.**

- **Interior Artwork by Nick Bradshaw, Chuck Walton and others.**

- **160 pages – \$20.95 retail – [Cat. No. 887](#)**

. May release.

Robotech® Genesis Pits™ Sourcebook

An in-depth look at the Invid Genesis Pits, their purpose, function and the creatures they create.

- **Secrets of the Invid.**
 - **Different types of Genesis Pits.**
 - **Written by Irvin Jackson. Additional text by Kevin Siembieda.**
 - **An 8½ x 11 inch sourcebook (not manga size).**
 - **96 pages – \$16.95 retail – [Cat. No. 555](#).**
- May release.**
- **Available in the U.S. and Canada only.**

Rifts® Megaverse® in Flames™

The Minion War spills across Rifts Earth, where demons and infernals hope to recruit allies and use the Rifts as gateways of destruction. Their influence shakes things up across the planet, especially at locations where demons and Deevils already have a strong presence. More details to follow, but for now, 'nuff said.

- **Soulmancer and Blood Magic.**
- **The Seven Deadly Plagues.**
- **The Demon Plagues across the globe.**
- **Battleground: Earth – as demons and infernals amass their legions.**
 - **Rifts Calgary – also known as Hell's Pit; the kingdom described.**
 - **Ciudad de Diablo, Harpies' Island and other notable Hell holes on Earth.**
 - **Lord Doom, Pain and other demonic**

leaders.

- **Horune treachery, Dimension Stormers and other villains.**
 - **Global chaos and the places most dramatically affected by the Demon Plagues.**

 - **Notable demonic generals, mercenaries, people and places.**
 - **Many adventure ideas.**
 - **Written by Carl Gleba.**
 - **192 pages – \$24.95 retail – [Cat. No. 876](#)**
- . June release.**



PDF downloads from DriveThruRPG.com

This is a great resource for getting *out of print* Palladium titles and other select books. We've made 90 titles available as PDF digital downloads from

DriveThruRPG.com.

This is a great way to try Palladium products and get access to out of print RPG source material. Some notable titles include:

- [Splicers® RPG](#)
- [Beyond the Supernatural™ RPG](#), First Edition Rules.
- [Boxed Nightmares™](#) for BTS, First Edition Rules.
- [Nightbane® Book Four: Shadows of Light™](#) .

- [**The Mechanoids® RPG**](#) and [**The Mechanoid Invasion® RPG Trilogy**](#)
-
- [**Palladium Fantasy RPG®**](#), First Edition Rules and select 1st Edition sourcebooks.
- [**After the Bomb® RPG**](#) [and sourcebooks](#)
-
- [**The Rifter®**](#) **issues 1-48.**
- [**The Best of The Rifter®**](#)
- [**Deluxe Revised RECON® RPG**](#) and [**Advanced RECON® Sourcebook**](#)
-
- And more – go to [**DriveThruRPG.com**](#) and check ‘em out.

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