By Kevin Siembieda

A big summer of hot releases from Palladium Books

That's the goal. And we'll be working our backsides off to make it a reality. I'm sure there will be some delays, but they should be short ones. I'm looking to release the following by Gen Con® – which starts August 16, 2012:

- Rifts® Vampires Sourcebook
- Rifts® Black Market
- The Rifter® #59
- Robotech® The Genesis Pits™ Sourcebook
- Rifts® Northern Gun™ One
- Rifts® Northern Gun™ Two

With a little luck, **Rifts® Megaverse in Flames™** will follow hot on their heels. These titles are to be followed by sourcebooks for the **Palladi**

um Fantasy RPG®, Beyond the Supernatural™, Splicers® and

Chaos Earth™

in the Fall, with more support for ALL game lines in 2013.

This week has been going very well as we work to clear our schedule so we can knock out one new release after another.

UPDATE: Rifts® Vampires Sourcebook

While I had done a little of this and that on the Rifts® Vampires Sourcebook, I have finally dived into it with both feet. From this point forward, I hope to spend most of my time writing one book after another. This has most of the material that

was left out of Vampire Kingdoms: Reid's Rangers, Doc Reid, Fort Reid, Camazotz, the Yucatan, Werebeasts, more on the Vampire Kingdoms, Vampire Hunter Slayers (vampire henchmen who hunt and destroy Vampire Hunters!), and other good stuff. All updated and expanded. **FYI:** Traveling shows appear in Rifts® Black Market.

UPDATE: Rifts® Black Market Sourcebook

I've started assigning the artwork for this book. It is packed with good stuff.

UPDATE: Northern Gun[™] One

Chuck Walton has been working on the art for the two Northern Gun books for months. I'm told Robots should be finished by the weekend and I should be seeing the finished, tight pencils for the wraparound cover any day. I will be assigning the rest of the artwork for this book soon.

The Northern Gun™ One – Megaverse® Insider

crowdsource funding offer starts next week on

June 7

and runs til

June 25, 2012

. This is your chance to get your name listed in the book and acquire items made available exclusively for the Megaverse® Insider crowdsource funding offer. Items such as a PDF of the book, limited edition hardcovers and so on.

UPDATE: Northern Gun™ Two

Same story as above. Chuck has been working on the interior art, John Zeleznik has been busy working on the cover and I expect to see the tight pencils for it any day now. I also need to assign the rest of the artwork. FYI:

Northern Gun™ Two − Megaverse® Insider crowdsource funding offer will take place in July, 2012

. It will be structured very much like the Lemuria offer. Full details for both Insider offers have yet to be finalized.

UPDATE: The Rifter® #59 & Rifter® Submissions

Wayne has begun selecting material for **The Rifter®** #59

. Art assignments will follow. Out thanks to those of you who have submitted material for our consideration.

UPDATE: Robotech® The Genesis Pits™ Sourcebook

When I'm not working on **Rifts® Vampires Sourcebook**I'll be working on

Robotech® Genesis Pits

. Art assignments should be going out this weekend.

UPDATE: Rifts[®] Megaverse[®] in Flames

No change on this title yet. I've gone over the manuscript, broken it down into sections, done a few bits and pieces of editing, and will be assigning art for it by the end of June. This book will knock your socks off.

UPDATE: I'm still calling Lemuria Benefactors & Ultimate Insiders

I was unable to call everyone I had hoped to call over the Memorial Day weekend, though I done leave messages for almost everyone. Most of you were out having Summer fun and enjoying what I hope was a gorgeous weekend with family and friends. I did speak with 6-8 people over the weekend and I have been enjoying my conversations with EVERYONE I've spoken to so far. I look forward to speaking with the rest of you by the end of the weekend. At least that's the plan.

UPDATE: New PDFs now available on DriveThruRPG.com

The Rifter® #51 and #52 are now available on eThruRPG.com

Driv

and we may be adding a few more items in

the weeks to come.

The Rifter® #49

and

#50

were added just last week, and all issues #1-52 are currently available. We're also continuing to move forward with plans for the PDF only editions of

The Rifter® #0.1 and

The Rifter® #0.2

 both are big, juicy digital editions of new, fan created material for the Palladium Megaverse® of games.

Don't forget, DriveThruRPG.com also offers the Rifts® and Palladium Fantasy®
Game Master Kits
(both written by

Carl Gleba

and complete with maps, combat matrix, character sheets, spell list, and 20 pre-rolled characters created by *Julius Rosenstein;*

\$5 each), and FREE Sneak Previews of

Endless Dead

TM,

Rifts® Lemuria

,

Rifts® Vampire Kingdoms

™, and

Thundercloud Galaxy

[™], as well as 90+ back stock titles, including back issues of

The Rifter

®, and first edition rule books for

Rifts®, Palladium Fantasy RPG®, Heroes Unlimited™, The Mechanoid Invasion® Trilogy

, and lots of other good things. ALL

available as PDF downloads at reasonable prices. And there is MORE to come.

UPDATE: Online Sales

I'm afraid the *Memorial Day Weekend* sent sales into a tailspin, making them the worst weekend sales of the year. Maybe the worst weekend ever. Yikes. We assume everyone was out enjoying a long weekend with family, or taking advantage of the million Memorial Day sales. The rest of the week, so far, has been better but very slow. Hey, slumps happen and we typically see a seasonal slump just before it picks up for the Summer. Don't forget, we have all kinds of recent book releases, reprint titles, and new non-book products. I know gamers are hungry for new product and that is a good sign, especially since we have a lot of great

new items coming your way.

UPDATE: Kevin's Online Toy & Collectibles Store

Alex and I continue to add a bunch of Palladium collectibles as well as a large number of collectible toys and action figures to my online store. More will be added all weekend long as well as more new items every few days for the next several weeks. Right now they include proofreader copies of books, Palladium gold editions, some artwork, some art prints, and other good stuff. Most Palladium items are signed by me, Alex and other Palladium creators. We'll keep them coming if you keep buying them. http://stores.ebay.com/kevinstoysartandcollectibles

UPDATE: Gen Con[®] Indy – Booth 1125 – August 16-19, 2012

I'm not sure why, but I'm more excited about Gen Con Indy this year than I've been in a long time. It's probably because of all the new releases we should have available by then.

This year's lineup of Palladium troublemakers available to chat with you and sign books include: me (Kevin Siembieda), Wayne Smith, Matthew Clements, Charles Walton, Brandon Aten, Sarah Aten, Mark Oberle, and possibly a couple of others. We are

looking forward to seeing old friends and making new ones. If you are coming to Gen Con® Indy, make sure you stop by the

Palladium Booth, #1125

•

Enjoy Videos of Palladium Creators

Want to see what kind of goofballs we really are? Then check these out. ALL 24 of these video interviews are on YouTube and waiting for your enjoyment.

Carmen Bellaire and Wyll Johnson conducted short video interviews of Palladium artists, writers, staff and personalities at the Palladium Open House. They are fun and worth watching. Carmen hopes to post a few other Open House videos this weekend, including at least some part of my opening ceremonies. Each video is 8-10 minutes long and include chats with Amy L. Ashbaugh, Nick Bradshaw, Mike Mumah, Chuck Walton, Brian Manning, Allen Manning, Brandon Aten, Irvin Jackson, Mike Leonard, Mark Oberle, Wayne Smith, me and many others. Check 'em out at youtube.com/user/Maloquinn you can also read my 2012 Palladium Open House Report

and see photos for more insight and info about the event.

REMINDER: The Palladium Website

We'll be doing some routine maintenance, and making upgrades and changes behind the scenes over the next few weeks. That means it is a good time for you to offer suggestions on things you might like to see added, changed and improved on the website.

UPDATE: Northern Gun Megaverse**Insider starts June
7, 2012

I'm surprised at how many of you seem to be anxiously awaiting our Northern Gun crowdsource funding opportunity. To help fund and facilitate new Palladium products and growth, we will continue to offer new **Megaver se® Insider**

crowdfunding opportunities. Such crowdfunding will be reserved for major releases like Northern Gun One and Two and new ventures into new markets and mediums. Money made above and beyond our projected goals for the specific project is applied to paying off debt, increasing promotion and advertising, and other new products.

The next Megaverse® Insider offers will be for the two Northern Gun Rifts® World Books — the first of which kicks off on June 7, 2012. More on it next week.

Palladium's Megaverse® Insider offers, in effect, sell you an array of special items that are NOT generally available to the public. Product available only to Megaverse® Insiders and only for the limited 2-3 week period of that specific Megaverse® Insider offer. "Insider exclusive"

products include your name listed in that book as one of the "Insiders" who made it possible, a very limited edition hardcover, a more limited edition, collector's hardcover foil edition, a PDF version of the book, and special combination packages that may include limited edition prints, original artwork and a call from me, Kevin Siembieda, for a brief chat.

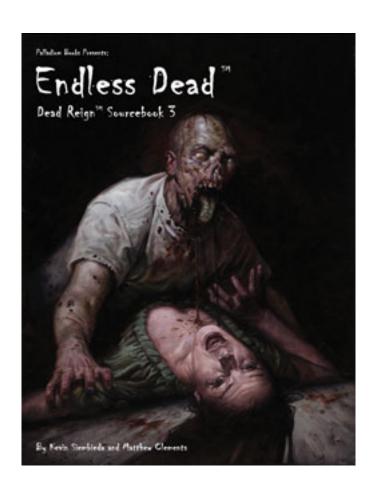
We try to make these special Megaverse® Insider products and opportunities special and worthwhile. This is not a charity, it's the sale of unique items and opportunities that

we hope have sentimental and financial value to you, as well as a means to help fund the production of the specific book/project. We hope that in a few years, those limited edition hardcovers, for example, are worth 2, 3 or 10 times what you paid for them. After all, they are printed to your exact orders plus a few dozen extra. (Both of the Rifts® Lemuria hardcovers were under 200 copies. That's a limited press run!)

Have a nice weekend. I'm happy to report that I'll be writing away all

weekend, taking breaks only to call Benefactors and Ultimate Insiders from the last Insider crowdsource funding. Have a pleasant weekend and keep those imaginations burning bright.

 Kevin Siembieda, Publisher, Writer and Game Designer



NEW! Dead Reign[™] Sourcebook 3: Endless Dead ™

Available now

Endless Dead™ is a new 96 page sourcebook that will send your Dead

Reign™

campaign in new directions or add depth (and zombies). What are you waiting for? Order your copy today. And if you haven't taken a look at the

Dead Reign™ RPG

yet, but love zombies, you need to give this dynamic game a try.

- 7 new types of weird zombie amalgamations

including Fused Zombies,
Multi-Zombies, Parasite
Juggernaut, Silent Sloucher,
Spare-Parts Thinker, Twin
Speedster, Fast-Slow Zombie
and Walking Grave, plus
variations.

- 5 new O.C.C.s include the Wheelman, Zombie Hunter, Zombie Researcher, Survivalist and Sentinel.
- The Military. An expansive section on the military and their response to the Zombie Apocalypse. Includes many random tables for the creation

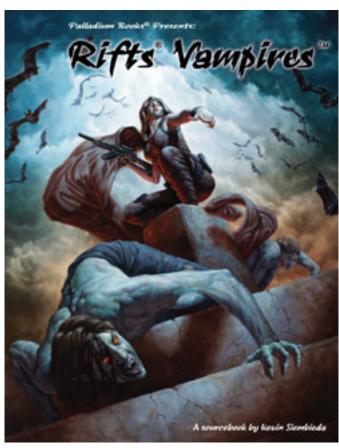
of military units, military bases and encounters.

- Vehicles. Stats for specific types of vehicles and rules and tables for adding customized armor, weapons and anti-zombie defenses.
- Vehicle combat rules and zombie-fighting in vehicles.
- Random tables for military bases, police stations, gun stores, buildings, suburbs, business parks, small towns, farmland, wilderness and encounters.

- Tables for creating survivor caravans, hideouts, hermits, Safe Haven Communities and Death Cults.
- Timetable for setting campaigns during the Wave, the beginning of the Zombie Apocalypse or months into the reign of the dead.
- Stats for some of North America's dangerous wildlife, a threat to survivors and zombies alike.
- Written by Kevin
 Siembieda and Matthew

Clements.

- Cover by E.M. Gist.
 Interior art by Mumah,
 Bradshaw and others.
- 96 pages \$16.95 retail –
 Cat. No. 233
- . Available now.



Rifts® Vampires Sourcebook

TM

In final production right now. Unknown to most humans, deep within Mexico

the vampires have established entire kingdoms. There they live like tyrants and gods, dominating an underclass of cattle people used as slaves and food stock. Learn more about the vampires, their rivals, allies and the humans who willingly serve their supernatural masters for a chance to join the undead. A must-have guide for those who wish to travel deeper into the Vampire Kingdoms or play as vampires and their human minions.

- More human kingdoms within Mexico like the Tampico Military Protectorate and Durango, the Silver City.
- Firefighting robots, hover firetrucks and more anti-vampire gear.
- Magic based Vampire Hunters and human

strongholds.

- Techno-Wizard anti-vampire weapons and magical devices.
- Profiles for Doc Reid and Reid's Rangers, the world's most famous Vampire Hunters.
- Fort Reid, an entire city devoted to hunting the undead.
- The Bloodwatch, a secret vampire intelligence agency that tracks down

and exterminates Vampire Hunters.

- The Yucatan Peninsula, a mysterious dimensional pocket overrun by strange demons known as Xibalbans.
- The return of the Mayan god Camazotz, Lord of Bats and Darkness.
- The werebeasts of Mexico and Central America; those who assist the vampires and those

who fight against them.

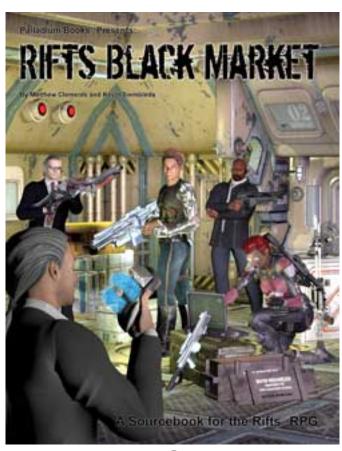
- New O.C.C.s like the Bloodwatch Vampire Operative, Silver Swords Militia, Werejaguar Vampire Hunter and the Vampire 'Borg.
- Cover by Michael C.
 Hayes. Interior art by various artists.
- Written by Kevin
 Siembieda, Matthew
 Clements and Braden

Campbell.

- 128 pages – \$16.95 – <u>C</u>

at. No. 884

. June release.



Rifts[®] Black Market[™] – A Rifts



Sourcebook

The Black Market is the

most prevalent trader in weapons, magic items, drugs, and contraband outlawed by the Coalition. Explore the day to day business of the North American Black Market along with its smuggling routes, practices, policies and notable nefarious products and services. Learn about the five major Black Market factions in

North America and foreign groups like the Yakuza, Green Scarf Sect and the Underground Railroads of Atlantis and the Vampire Kingdoms.

- 18 Black Market O.C.C.s including the Con Man, Coyote and Venture Criminal.
 - The Five Black

Market factions that wield the greatest power in North America: Bandito Arms, The Chicago Network, The Immaterial Hand, El Oculta, and Le Marche Noir.

- Black Market internal operations and security.
- Black Market services, products,

practices and customers.

- More equipment from Bandito Arms and specialized smuggling gear.
- Black Market criminal jobs/assignments and mercenary bounties and work.
- Major Black Market smuggling corridors and

routes through Coalition territory.

- Smuggling methods, both magical and conventional.
- Traveling Shows: Freak Shows, Medicine Shows and Circuses.
- Traveling Shows as fronts for the Black Market.
 - Traveling Black

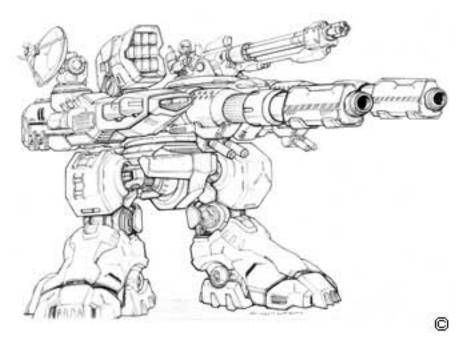
Market Merchants, Market Towns and Market Outlets.

- How the Coalition
 States deals with
 organized crime, and
 information on the
 Coalition prison system
 and border security.
- Written by Matthew Clements, Taylor White, Kevin Siembieda, Julius

Rosenstein and Alex Marciniszyn.

- 160 pages – \$20.95 retail – Cat. No. 886.

June release.



Rifts[®] World Book 33: Northern Gun One – New

Northern Gun[™] is the largest independent

manufacturer of high-tech weapons, robots and vehicles in North America. Outside of the Coalition States, one could argue, no other kingdom is as powerful or influential, at least when it comes to technology and weapons. The manufacture and sale of

Northern Gun weapons and vehicles has given virtually every kingdom, town, colony of settlers and adventurer group a chance to survive and prosper. Located in Michigan's Upper Peninsula, NG has been the premier outfitter of mercenaries, adventurers and upstart

kingdoms for generations. Now, for the first time ever, learn Northern Gun's history, goals and plans for the future. Of course, that means new weapons, robots, power armor, vehicles and gear.

In-depth look at

Northern Gun: its business operations and its community.

- Bionic and cybernetic services.
- Weapons and combat gear; new and old.
- Northern Gun robot drones; new and

old.

- Northern Gun giant combat robots; new and old.
- Northern Gun freighters and hover trains.
- Northern Gun character classes and more.
- 109 P.A. catalog of Northern Gun

products!

- Key locations, people and sales outlets in and around Northern Gun.
- Northern Gun's relationship with the Coalition States, Triax Industries, the Black Market and others.

The Kingdom of

Ishpeming, a puppet-state propped up by NG.

- The Ishpeming military and more.
- Written by Matthew Clements and Kevin Siembieda.
- Interior Artwork by Chuck Walton, Nick Bradshaw, and others.

160 pages –\$20.95 retail –

Cat.

No. 887

- Summer release.



Rifts® World Book 34: Northern Gun

TM

Two - New

More information about the weapons, vehicles and practices of Northern Gun, including the new rage of Robot Gladiatorial combat.

- Northern Gun power armors; new

and old.

- Northern Gun hovercycles & land vehicles; new and old.
- Northern Gun aircraft; new and old.
- Northern Gun boats, ships and submarines; new

and old.

- Northern Gun Robot Gladiatorial Arena; new!
- Robot Gladiator O.C.C. and robot gladiators.
- The NG Bounty Board, the largest collection of bounties and

mercenary contracts anywhere on Rifts® Earth.

- Mercenaries, pirates and more.
- Written by Matthew Clements and Kevin Siembieda.
 - Interior Artwork

by Chuck Walton, Nick Bradshaw, and others.

- 160 pages \$20.95 retail – <u>C</u> at. No. 888
- Summer release.

Robotech® Genesis Pits

Sourcebook

An in-depth look at the Invid Genesis Pits, their purpose, function and the

creatures they create.

- Secrets of the Invid.
- Different types of Genesis Pits.

Written by Irvin

Jackson. Additional text by Kevin Siembieda.

- An 8½ x 11 inch sourcebook (not manga size).

96 pages –\$16.95 retail –

Cat. No. 555

. Summer release.

- Available in the U.S. and Canada only.

Rifts® World Book 35: Megaverse

R

in Flames

The Minion War

spills across Rifts Earth, where demons and infernals hope to recruit allies and use the Rifts as gateways of destruction. Their influence shakes

things up across the planet, especially at locations where demons and Deevils already have a strong presence. Demons, Deevils and

supernatural beings run rampant and wreak havoc across the world.

- Demon plagues and mystic blights.

- Soulmancy and Blood Magic revealed.
- Magical and demonic weapons and war machines.
 - Demonic

armies, strongholds and places of evil.

- Hell Pits and Rune Forges.

- Many Demon Lords, their

minions and plans.

- Calgary, the Kingdom of Monsters; in detail.
- Ciudad de Diablo, Harpies' Island and other

notable Hell holes on Earth.

Lord Doom,
 Pain and other
 demonic leaders.

Horunetreachery,Dimension

Stormers and other villains.

- Notable demonic generals, mercenaries, people and places.
 - Battleground:

Earth – as demons and infernals amass their legions.

- Global chaos and the places most dramatically affected by the

Demon Plagues.

- Epic battles and adventure ideas galore.
- Written by Carl Gleba. Part of the Minion War "Crossover"

series.

- 192 pages –
 \$24.95 retail –
 Cat. No. 876
- . Summer release.



PDF downloads from DriveThruRPG.c om

This is a great resource for getting out of print Palladium titles and other select books. We've made 90 titles available as PDF digital downloads from

DriveThruRPG.co m

This is a great way to try Palladium products and get access to out of print RPG source material. Some

notable titles include.

- The Rifter® #49 through #52 just added – available now.

- Splicers® RPG

- Beyond the
Supernatural TM
RPG , First
Edition Rules.

- <u>Boxed</u> NightmaresTM

for BTS, First Edition Rules.

- Nightbane®
Book Four:
Shadows of
LightTM
- The
Mechanoids®

RPG and The Mechanoid Invasion® RPG Trilogy

- Palladium
Fantasy RPG®
, First Edition Rules

and select 1st Edition sourcebooks.

- After the Bomb® RPG and sourcebooks

- The Rifter® issues 1-52.

- The Best of
The Rifter®
- Deluxe
Revised RECON®
RPG and Adv
anced RECON®

Sourcebook

And more – go
 DriveThruR
 PG.com
 and check 'em out.

What's next?

The following are in development:

- Robotech® sourcebooks

- Rifts® Antarctica and other sourcebooks

- Splicers® Sourcebooks

- Heroes UnlimitedTM Sourcebooks

- Chaos EarthTM

Sourcebooks

- Palladium
Fantasy®:
Mysteries of
MagicTM Two &
Three

- Palladium
Fantasy®: Land of

the Damned TM Three

- Nightbane® Sourcebooks

- Beyond the Supernatural TM Sourcebooks

- And other good stuff.

Recent Product Releases –

available now

New! Rifts®
Pencil – Cat. No.
2561 –
50 cents per each pencil. People love this item and often

buy them in sets of 10. Enjoy.

New! Palladium
 Fantasy RPG®
 Coffee Mug —
 red on a black, 15.5

ounce mug – Cat. No. 2560 – \$10.00.

□ New! Dead
ReignTM: "Survive
or Die Trying"

T-Shirt — Cat. No. 2556 — price varies with size: Medium: \$18.95

J

Large: \$18.95

J

XL: \$18.95

5

2XL: \$20.95

J

3XL: \$22.95

"

4XL: \$24.95

"

5XL: \$26.95

☐ New! Rifts® Wilk's Laser TechnologiesTM **Logo T-Shirt** Cat. No. 2557 price varies with size:

Medium: \$18.95

7

Large: \$18.95

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XL: $18.95
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2XL: \$20.95

3XL: \$22.95

4XL: \$24.95

"

5XL: \$26.95

New!ImaginationUnleashed T-Shirtblack image on a

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red T-shirt – No.
2558 – price varies
with size:
Medium: $18.95
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Large: \$18.95

XL: \$18.95

5

2XL: \$20.95

J

3XL: \$22.95

"

4XL: \$24.95

"

5XL: \$26.95

□ New! Rifts® Northern GunTM **Logo T-Shirt** Cat. No. 2559 price varies with size: Medium: \$18.95

J

Large: \$18.95

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J
XL: $18.95
J
2XL: $20.95
3XL: $22.95
4XL: $24.95
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J

5XL: \$26.95

□ Property of the Coalition[™] T-Shirt
 − Cat. No. 2528 – price varies with size:

Medium: \$18.95

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Large: $18.95
XL: $18.95
2XL: $20.95
3XL: $22.95
```

J

4XL: \$24.95

J

5XL: \$26.95

Books Back in Print – Available Now

Old Ones TM for Palladium
 Fantasy® – Cat.
 No. 453

Wolfen Empire
 for Palladium
 Fantasy® – Cat.
 No. 471

- Mutant Underground TM for Heroes Unlimited TM - Cat. No. 520



Mercenaries – Cat. No. 813

- Rifts® Splynn
Dimensional
Market TM - Cat.
No. 836

- Rifts® Free
Quebec TM — Cat.
No. 837

- Rifts® Three

Galaxies TM — Cat. No. 851

- Rifts® Black
Vault TM — Cat.
No. 855

- Rifts® TriaxTM 2

- Cat. No. 881

New Rifts® Miniatures

The following new Rifts® miniatures have never before been released by

Palladium Books.

Approximatel
 y 28 mm in size.

- Each figure is an unpainted,

pewter miniature. Some assembly and cleaning may be required.

- Sold as a single, individual figure in a plastic bag and comes

with a black, 30 mm or 40 mm plastic base.

- Prices vary according to size, but range from \$6-12 retail.
 - Sorry, not

currently available in stores. Ava ilable only from Palladium Books.

MI8021 —
Rifts® Shadow
Beast — \$12.00

MI8022 – Rifts® Mystic Knight – \$6.00

MI8023 – Rifts® Lord

Magus - \$6.00

MI8024 –
Rifts® High
Magus – \$6.00

□ MI8025 — Rifts® Coalition **Psi-Stalker** (new-style Dead Boy armor) -\$6.00

MI8026 —
Rifts® Coalition
Dog Boy in
DPM-D1 Armor —
\$6.00

MI8027 —
Rifts® Coalition
Dog Boy #2 (with
energy rifle) —
\$6.00

■ MI8028 — Rifts® Coalition Dog Boy #3 (with rifle and Vibro-Knife) — \$6.00

■ MI8029 — Rifts® Coalition Dog Boy #4 (German Shepherd with rifle and

Vibro-Claws) – \$6.00

MI8030 —
Rifts® Coalition
Dog Boy #5

(Bulldog with energy rifle and Vibro-Claws) – \$6.00

Classic Rifts[®] Miniatures – Back in stock

The following favorite Rifts® miniatures are

back in stock. Some, like the GI itter Boy, have sold on the collector's market for as much as \$50-\$120. They

are being re-released for the first time in a decade.

- Approximate ly 25 mm in size.

Each figure is an unpainted, pewter miniature. Some assembly and cleaning may be required.

Sold as a single, individual figure in a plastic bag and comes with a black, 30 mm or 40 mm plastic base.

- Prices vary according to size, but range from \$6-20 retail.

- Sorry, not currently available in

stores. Avail able only from Palladium Books.

MI8031 Rifts® Glitter **Boy Power** Armor - \$20.00; this is a large, heavy figure.

MI8032 — Rifts® Glitter Boy Pilot — \$6.00

■ MI8033 — Rifts® Kydian Overlord (Atlantis) – \$20.00; this is a large, heavy figure.

MI8034 –
Rifts®
Dragonsaurus
(Atlantis) –
\$10.00

■ MI8035 — Rifts® Slaver and Slave (Atlantis); 2 figs, no plastic bases - \$10.00

| MI8036 - Rifts® Crazy - \$6.00

MI8037 –
Rifts® Juicer #1
(with laser
pistol) – \$6.00

■ MI8038 —

Rifts® Juicer #2 (with Vibro-Sword) — \$6.00

■ MI8039 —

Rifts® Cyborg #1 (with Rail Gun) – \$12.00

MI8040 — Rifts® Cyborg

#2 (with gun hands) - \$12.00

MI8041 −
Rifts® Cyborg
#3 − \$6.00

MI8042 –
Rifts® Coalition
Officer (old
armor) – \$6.00

MI8043 –
Rifts® Coalition
Grunt #1 (old
armor) – \$6.00

■ MI8044 —

Rifts® Coalition Grunt #2 (old armor) – \$6.00

MI8045 —
Rifts® Coalition

Grunt #3 (old armor) - \$6.00

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Rifts®, The

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